

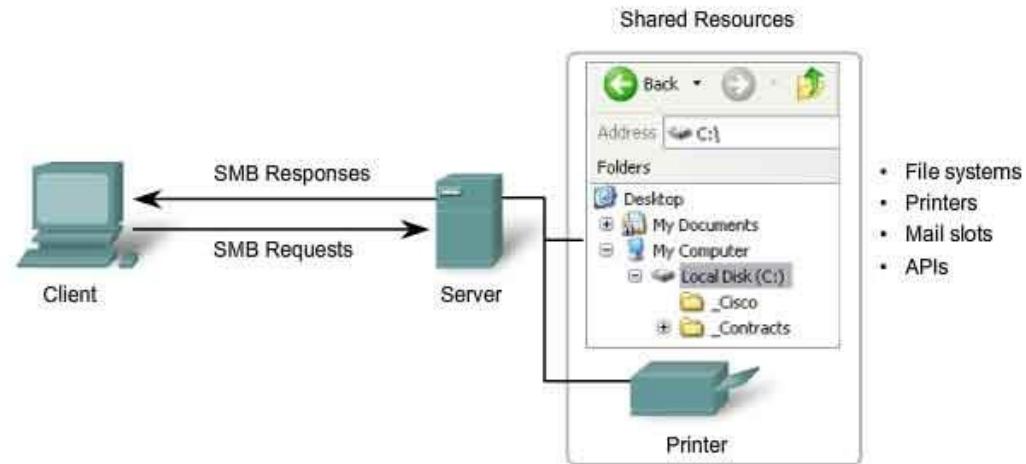
# SMB NETWORK FILESYSTEM : In-Kernel SMB Server

**Namjae Jeon**  
`namjae.jeon@protocolfreedom.org`

# What is CIFS/SMB ?

- SMB (Server Message Block).
- CIFS (Common Internet File System).
- SMB/CIFS is a protocol for sharing files, printers between computers.
- You are probably using it every day.
  - Windows Network→Host→Shared Folder→File
- “File Sharing”:
  - Expose your own files
  - View other's files

File Sharing Using the SMB Protocol



SMB is a client-server, request-response protocol. Servers can make their resources available to clients on the network.

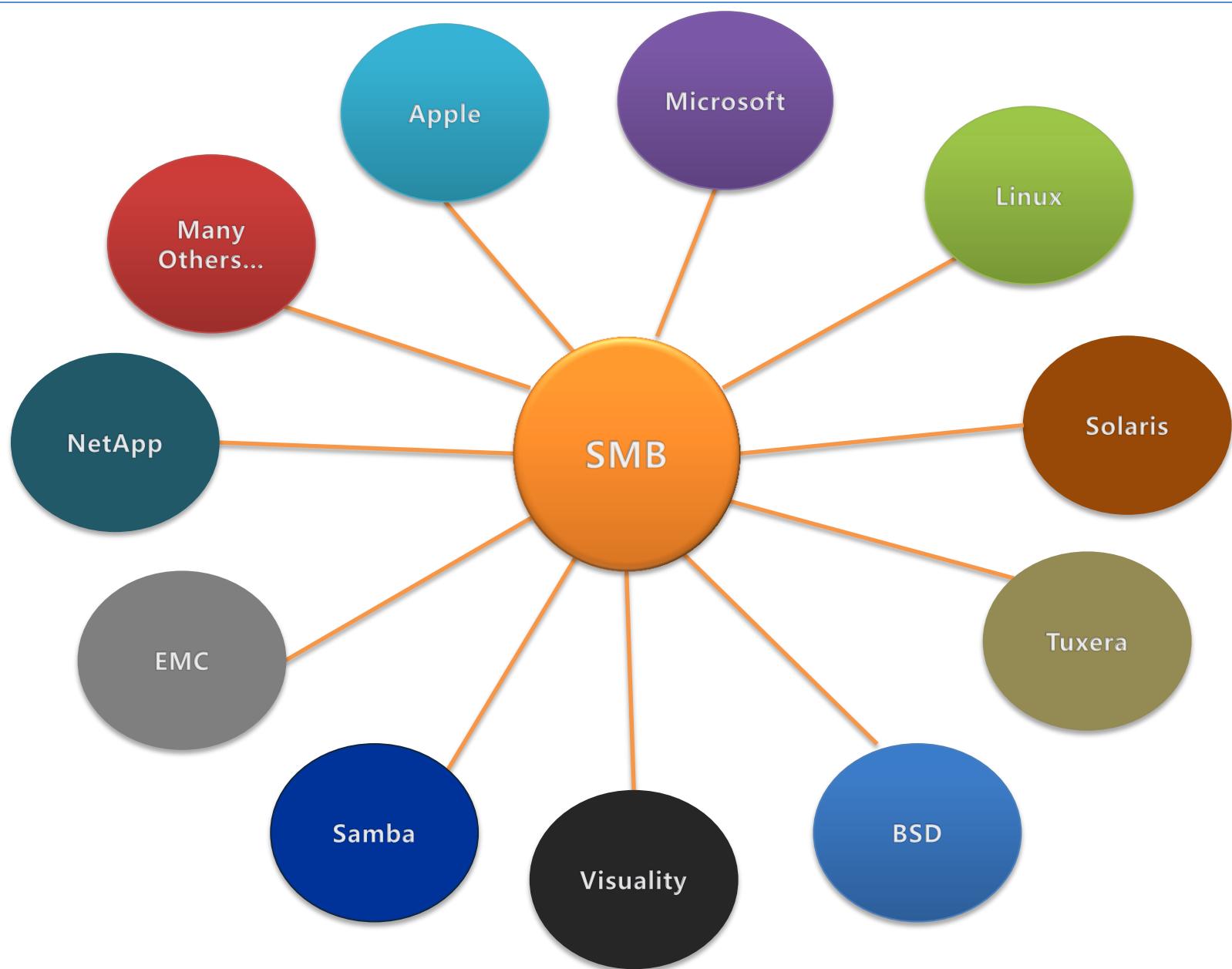
# Brief history of CIFS/SMB

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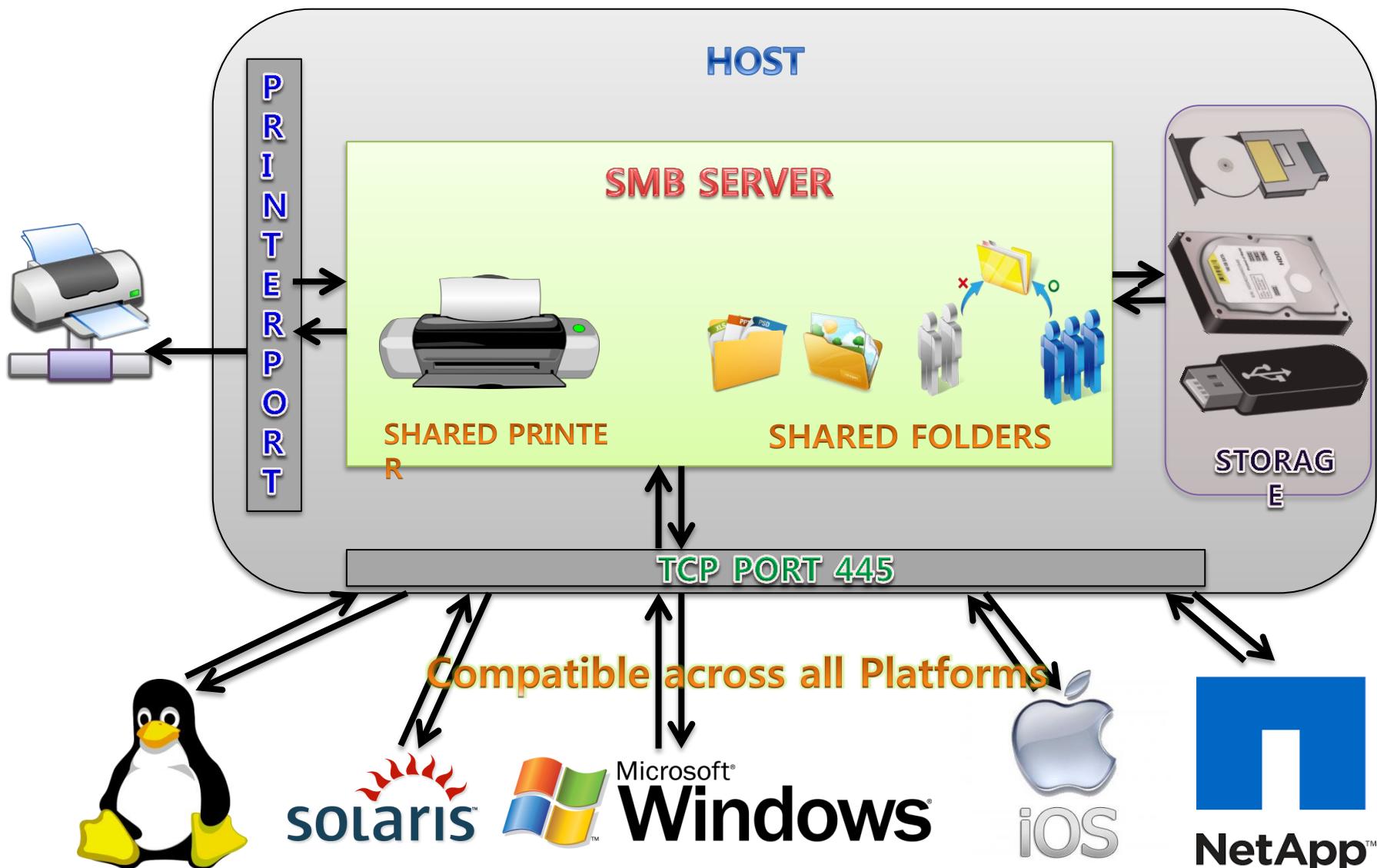
- SMB-1982 Designed by IBM (*Barry Feigenbaum*)
  - PC-DOS – 1984
  - LAN Manager – 1988
  - Unix and other operating systems (part of the OS or as a suite like Samba)
- CIFS Adopted by Microsoft as of Win95
  - Common Internet File System
  - Windows NT 4.0 – 1996
  - IETF draft – Common Internet File System – 1997
  - SNIA Technical Specification – 1999
- SMB (returned to the original name) - 2000
  - Windows 2000 Extensions – 2000
  - Extensions for other implementations of SMB
- SMB 2.0 (or SMB2) – 2008 Windows Vista
- SMB 2.1 (or SMB2.1) – 2010 Windows 7
- SMB 3.0 (or SMB3) – 2012 Windows 8
- SMB 3.1.1 – 2015 Windows 10

# SMB implementers

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# CIFS/SMB universality and connectivity



# Samba project

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- An opensource project which implements SMB protocol.
- Samba was originally developed by Andrew Tridgell in 1992.
- The name "Samba" was derived by running the Unix command grep through the system dictionary (i.e. grep -i '^s.\*m.\*b' /usr/share/dict/words)
- Samba has been developed by Samba team who is consist of about 40 people.
  - File sharing, print service support.
  - SMB 1, 2, 3 version support and still developing on project.
- Samba Team have decided to adopt GPLv3 since 3.0.37 version(2007)



Andrew Tridgell



Samba Team

# SMB Solutions of other company

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- Apple : switched to its own SMBX solution after samba adopted GPLv3
- NetApp, EMC : user space SMB engine
- Oracle/Solaris : In Kernel SMB engine
- Visuality system, CIFS NQ : Samba GPLv3 is important marketing point for customers
- Tuxera, TSMB : Open SMB solution in shop

# NEW SMB Server Needs

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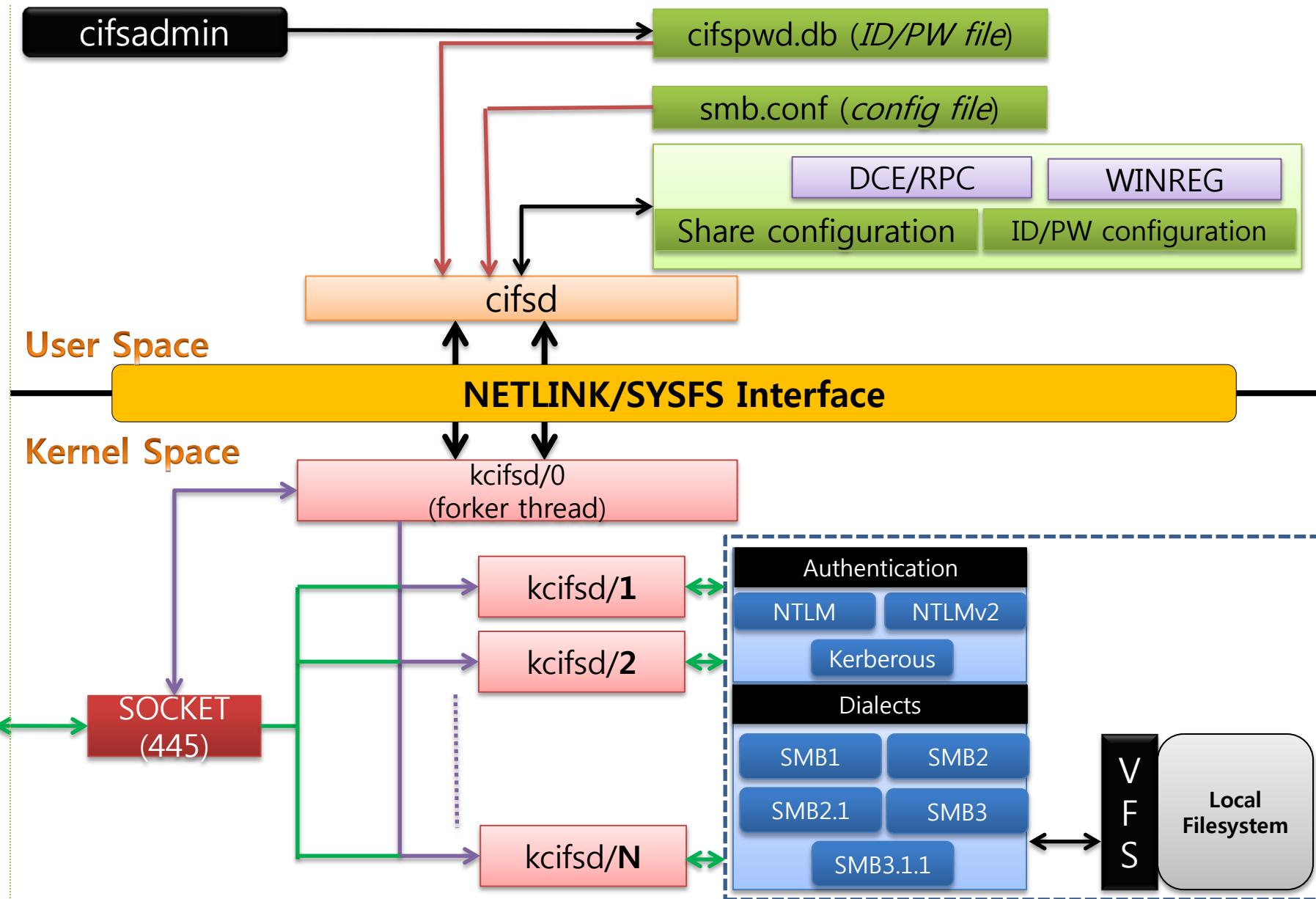
- Anti-GPLv3
- In-Kernel Performance Optimization
- High performance with HW accelerator
- Easy implementation features – RDMA, Multi-C  
hannel
- better integration with NFS server in kernel

# Introduce “cifsd” opensource project

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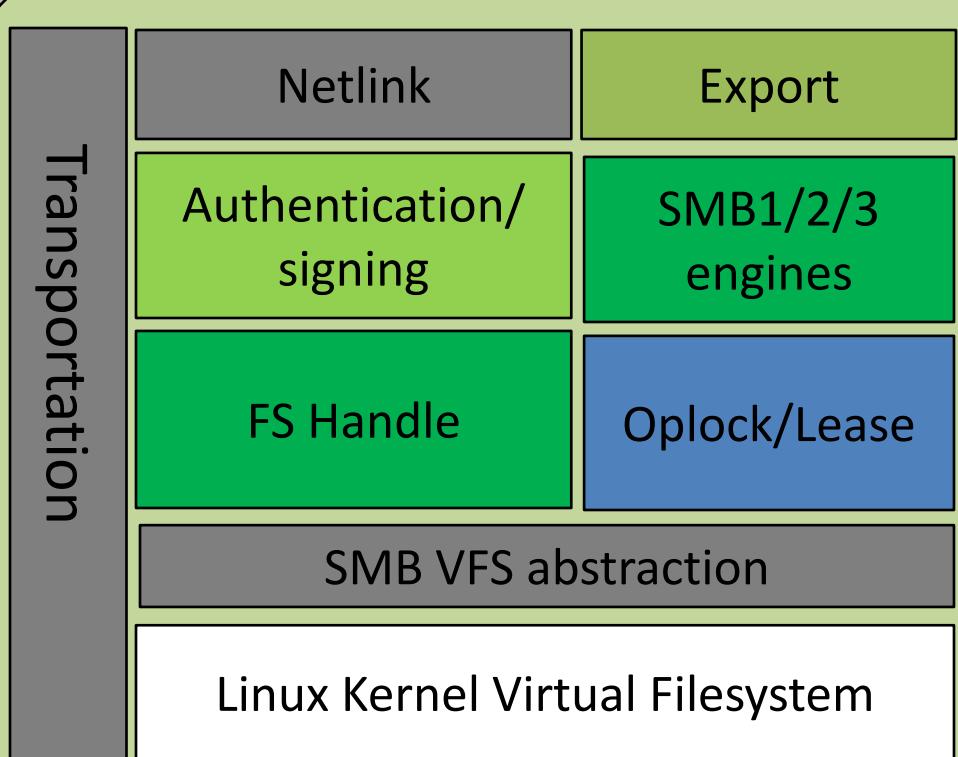
- GPLv2 or later License
- Name “cifsd” to make a pair with “cifs” of linux
- Initial release(2015/12/25) version support SMBv1, SMBv2/2.1, and user level helpers
- Support SMBv3.0 (Win 8), SMB3.11(win 10) now
- Optimized performance in kernel space
- The subset of performance related operations  
=> Kernel
- The other subset which are not really related with performance => Userspace
- Have not yet release stable version

# ARCHITECTURE

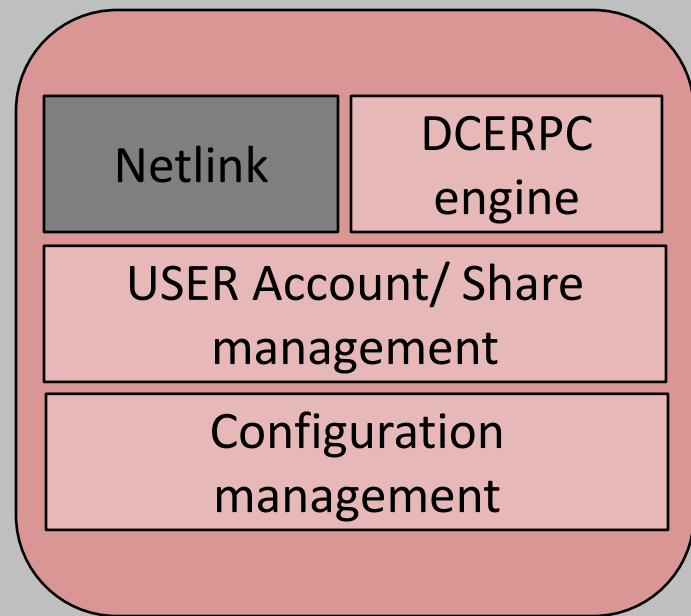


# kcifsd/cifsd components

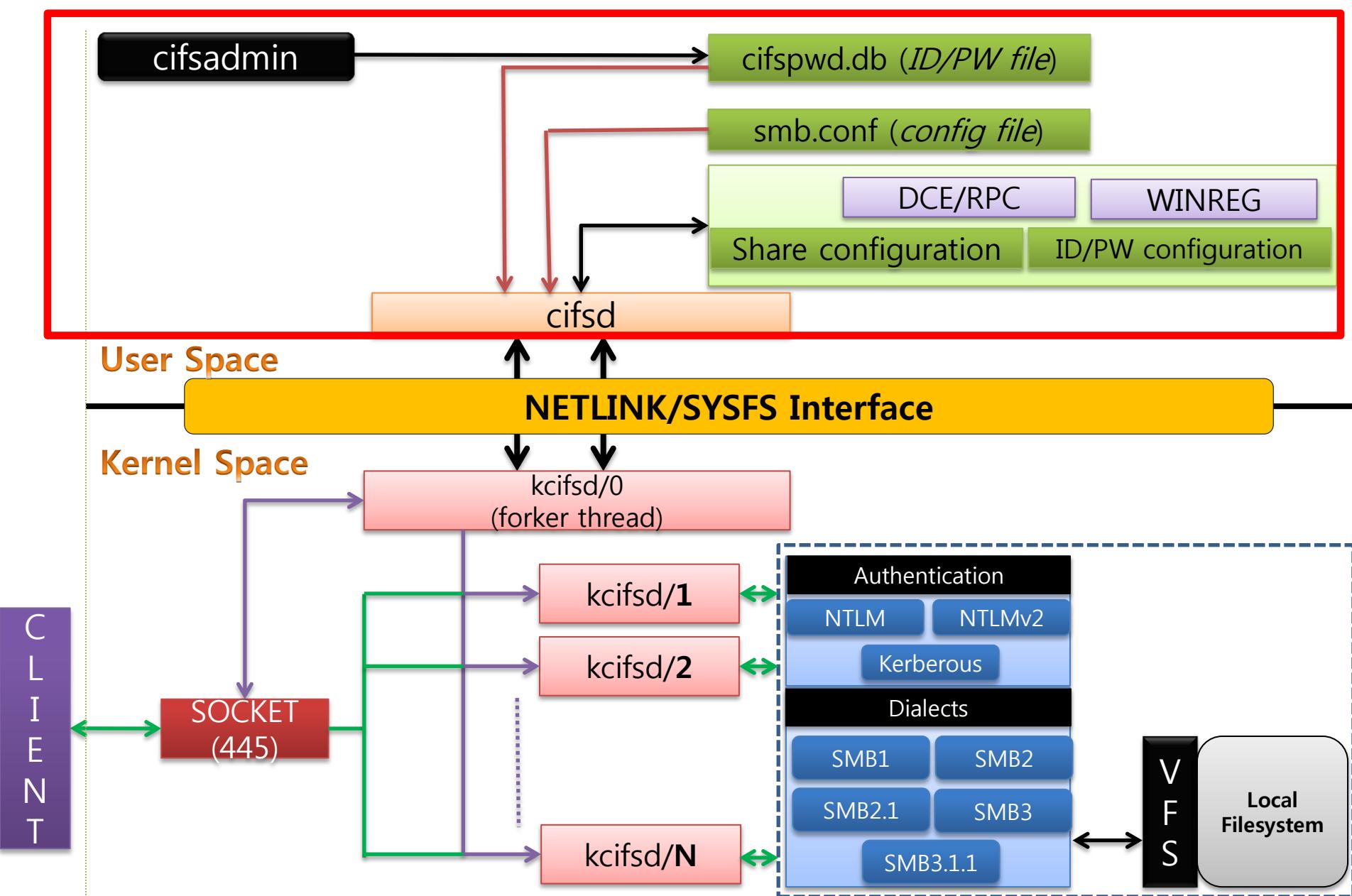
## kcifsd – Kernel components



## cifsd – user components



# User level helpers



# user level helper (cifsd)

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- **cifsd is an userspace daemon to:**
  - transfer user account and password that are registered using cifsadmin (part of utils for user space) to kcifsd
  - allow sharing information parameters that parsed from smb.conf to smb export layer in kernel
  - work non-performance features((DCE/RPC, WINREG, all management operations) with cifsd through netlink or sysfs
- **cifsd provides the options for:**
  - Change smb.conf location(default : /etc/cifs/smb.conf)
  - Change cifspwd.pwd location(default : /etc/cifs/cifspwd.db)

# user level helper (cifsadmin)

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- **cifsadmin is an administrative tool which allows support for:**
  - Management of user accounts
  - Set configuration parameters at runtime(TODO)
- **cifsadmin provides user level support for:**
  - Addition of User accounts
  - Deletion of User accounts
  - Query user account status

# **user level helper (cifstat)**

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- **cifsstat tool provides following statistical information**
  - Server uptime in seconds
  - Number of shares
  - Connection type – SMB1/SMB2.0/SMB2.1/SMB3.0 (*Dialects*)
  - Current open files count
  - Outstanding Request
  - Total Requests Served
  - Avg. duration per request
  - Max. duration request
- **cifsstat provides user level support for:**
  - Display of server statistics for all clients connected
  - Display of server statistics for individual selected client

# user level helper (smb.conf)

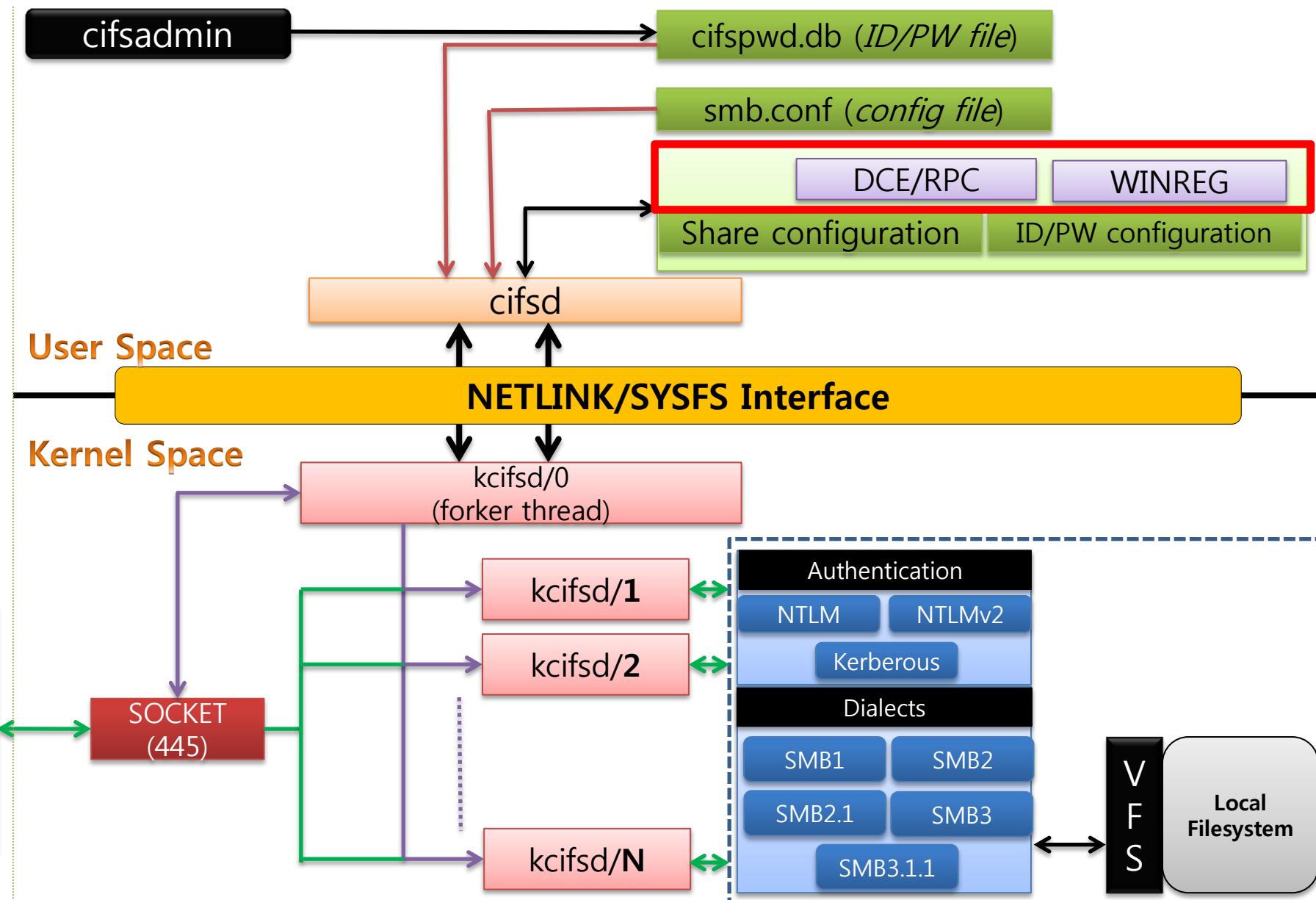
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- **cifsd provide configuration file called “smb.conf”**
  - Compatible with command of smb.conf of samba
  - Will implement only what we need in many parameters
  - List up current supporting parameters in cifsd user guide v1.0  
([https://github.com/namjaejeon/Documents/blob/master/CIFSD\\_User\\_Guide\\_v1.0.pdf](https://github.com/namjaejeon/Documents/blob/master/CIFSD_User_Guide_v1.0.pdf))

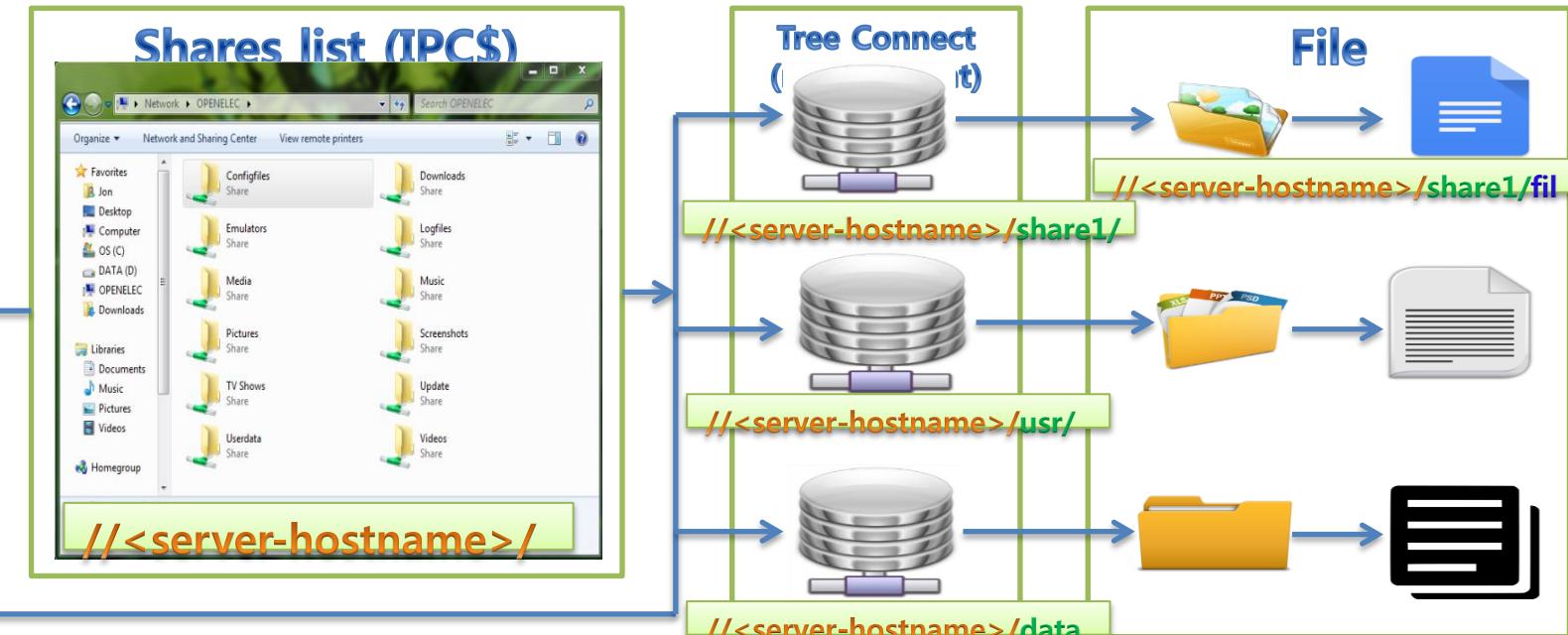
```
[global]
    server string = my home
    server signing = yes
    server min protocol = smb2.1

[shares]
    comment = content server share
    path = /mnt
    guest ok = yes
    writeable = yes
    invalid users = root fred hayul
```

# What is DCE/RPC

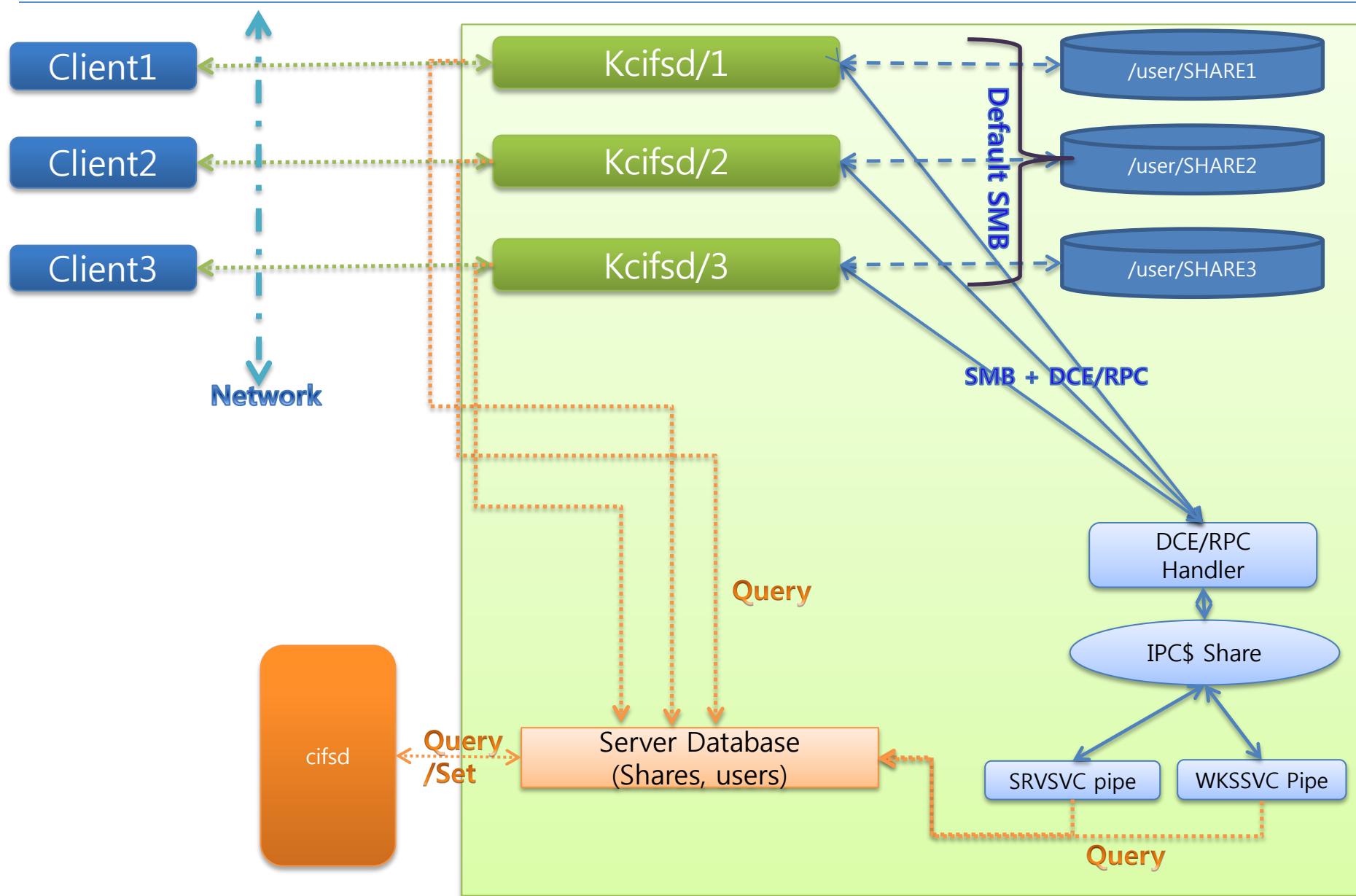


# What is DCE/RPC

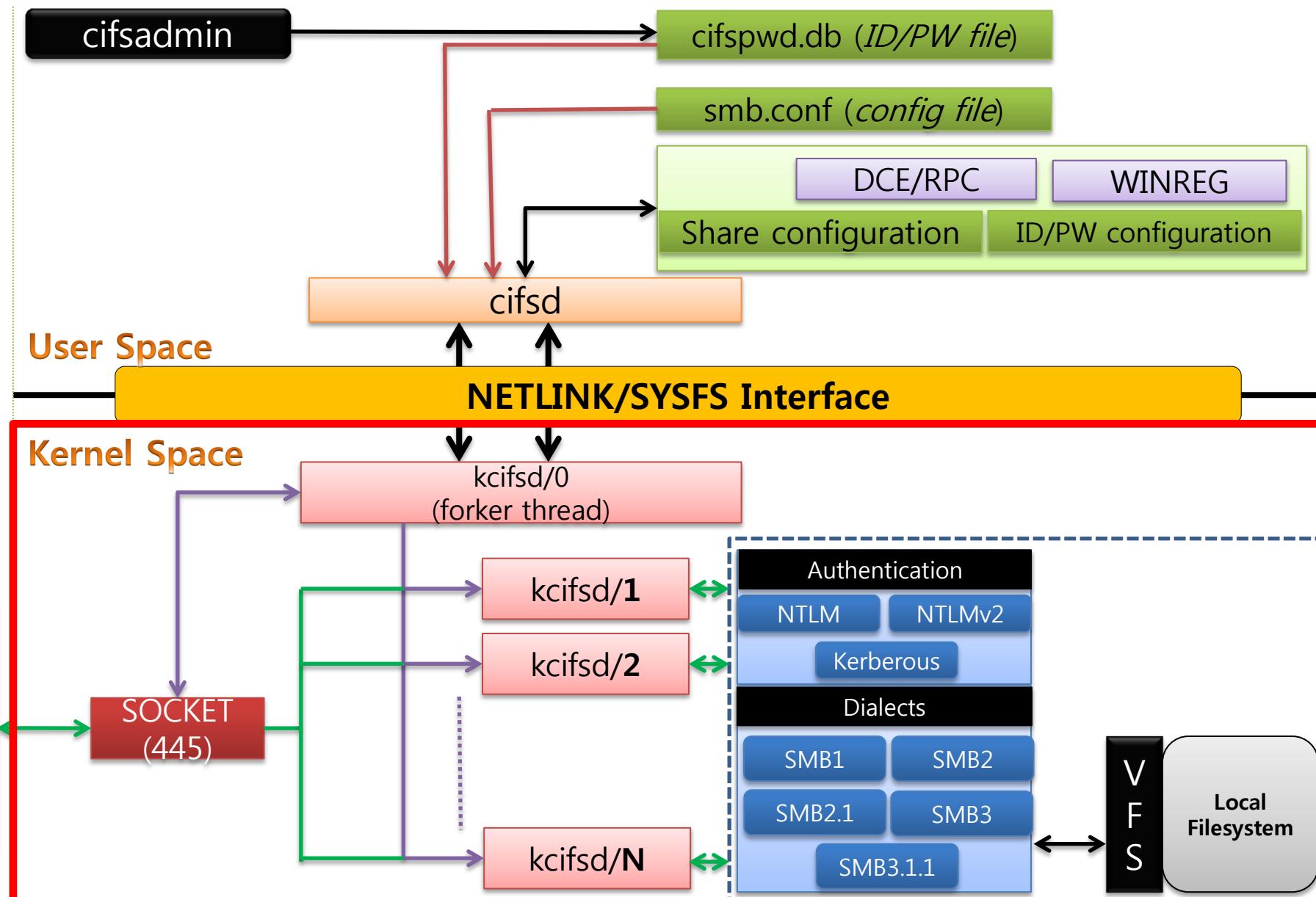


- All SMB over RPC communication happens on hidden \$IPC share
  - \$IPC : Special Hidden Share
    - Used for non-filesystem operations like account management, printing
    - Gives access to named pipes over the network
  - RPC over SMB uses ENDPOINT called NAMED PIPE e.g.
    - \\pipe\svrsvc
    - \\pipe\wkssvc
    - \\pipe\winreg
- DCE RPC Protocol Data Units(PDUs) are sent over named pipes, using SMB commands
- **CIFSD implements basic operations on pipes SRVSVC and WKSSVC**  
Basic operations like getting list of shares, server name & domain name.

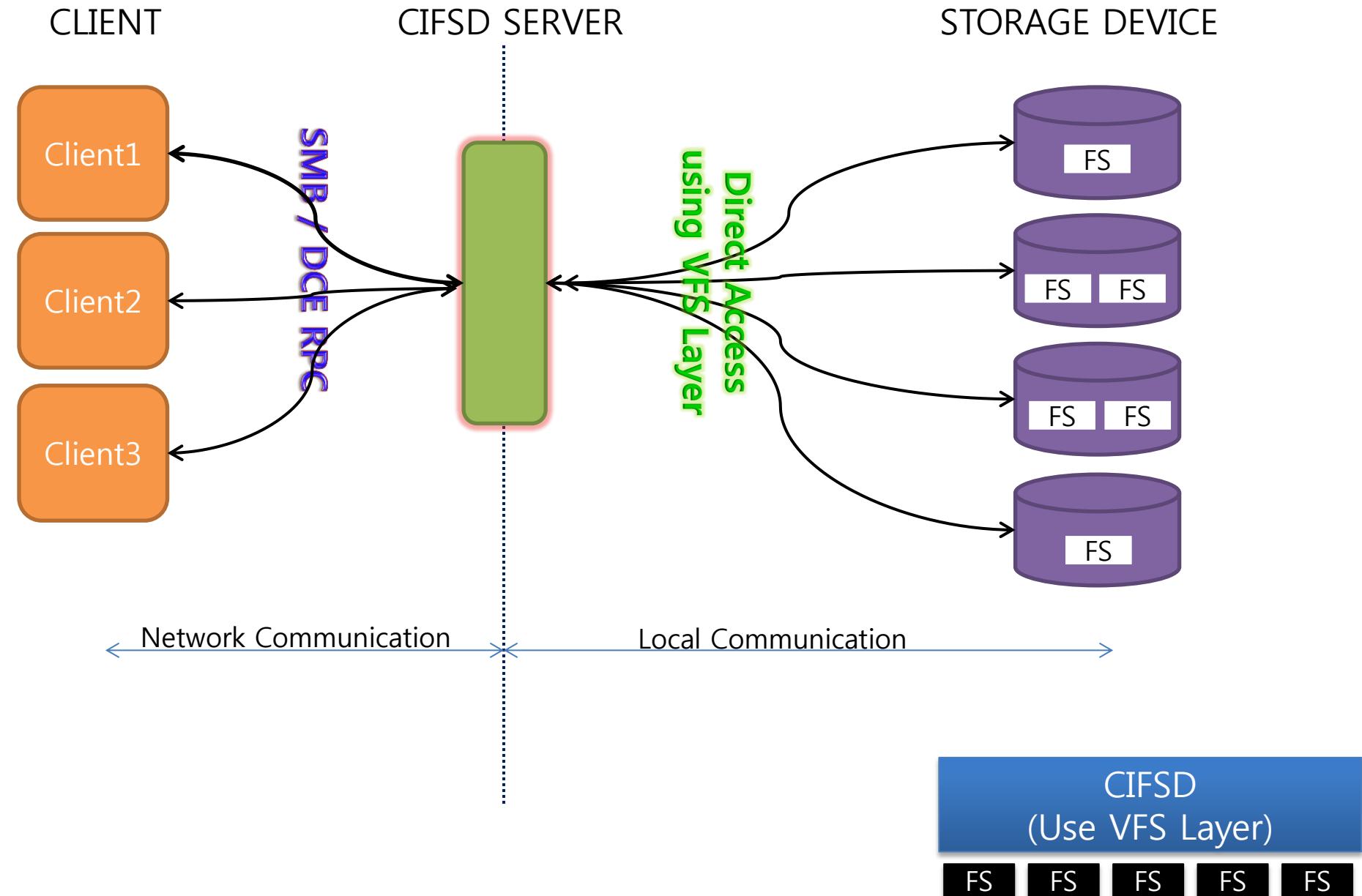
# DCE/RPC : Processing



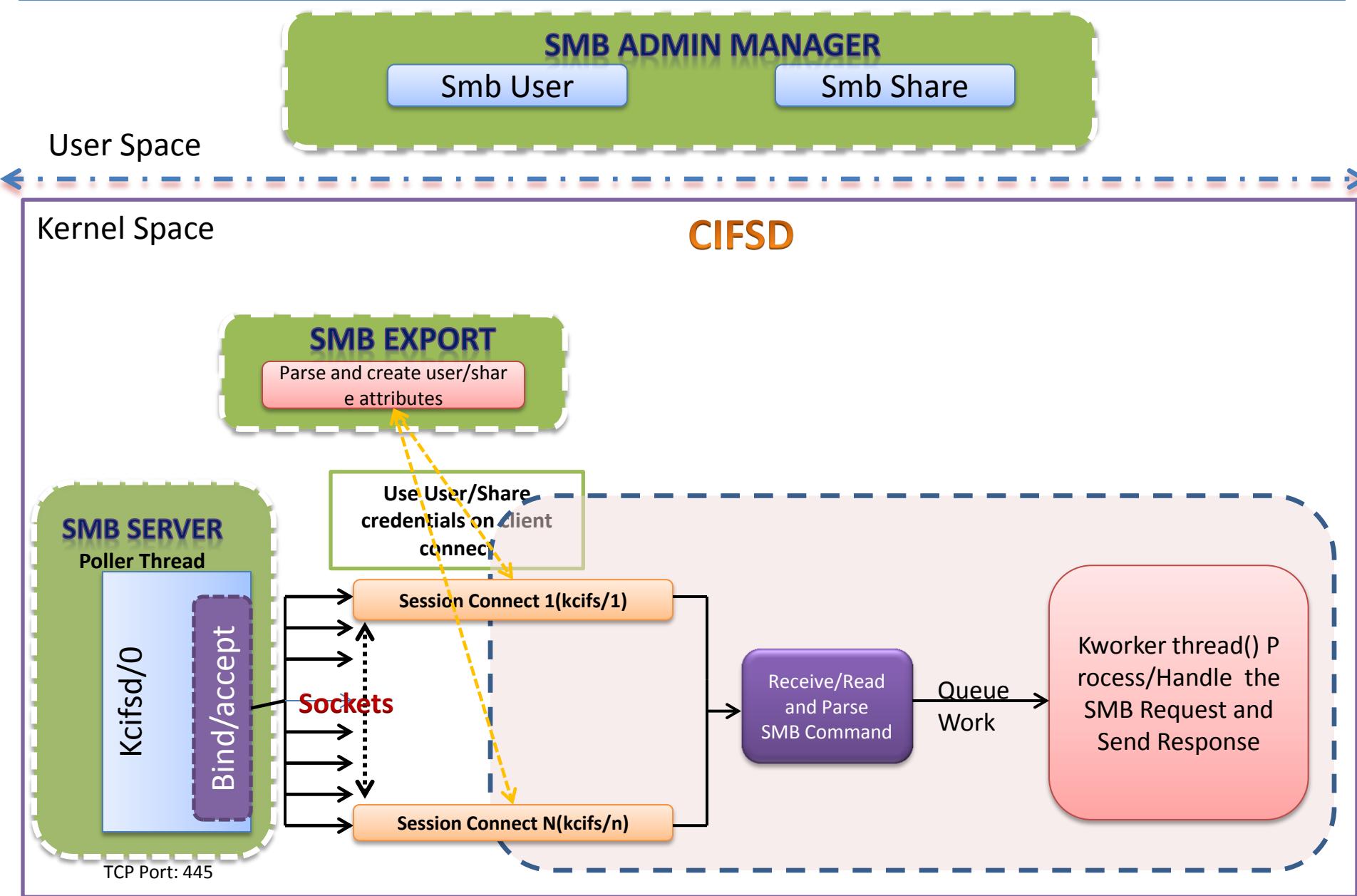
# Kernel engines



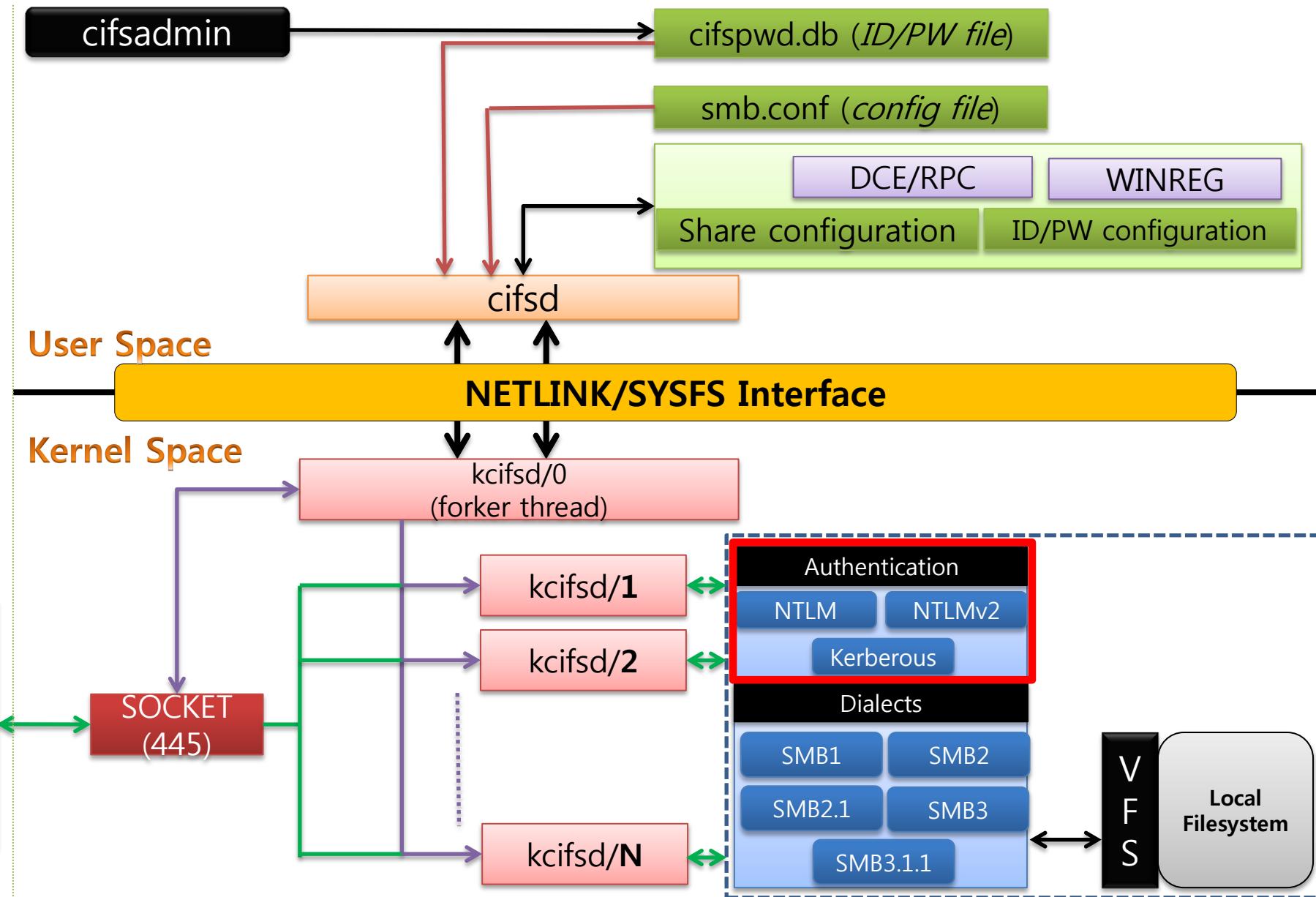
# Overview of connection



# Cifsd work flow



# Authentication



# Windows Authentication



- Authentication is the process which allows a server and client to validate each other, thus enabling restricted access to it.
- User provide username and password to access files in shares.
- The password is encrypted before it is sent to the server.

# Authentication protocols

- Windows Authentication adopt the following authentication protocols
  - NTLM
  - NTLMv2
  - Kerberos(TODO)
- Based on **Challenge-Response Authentication Protocol** consisting of three messages, commonly referred to as **Negotiation**, **Challenge** and **Response Authentication**
- **NTLM is being replaced by Kerberos, but NTLM still very widely used.**

SMB

NTLM

NTLMv1

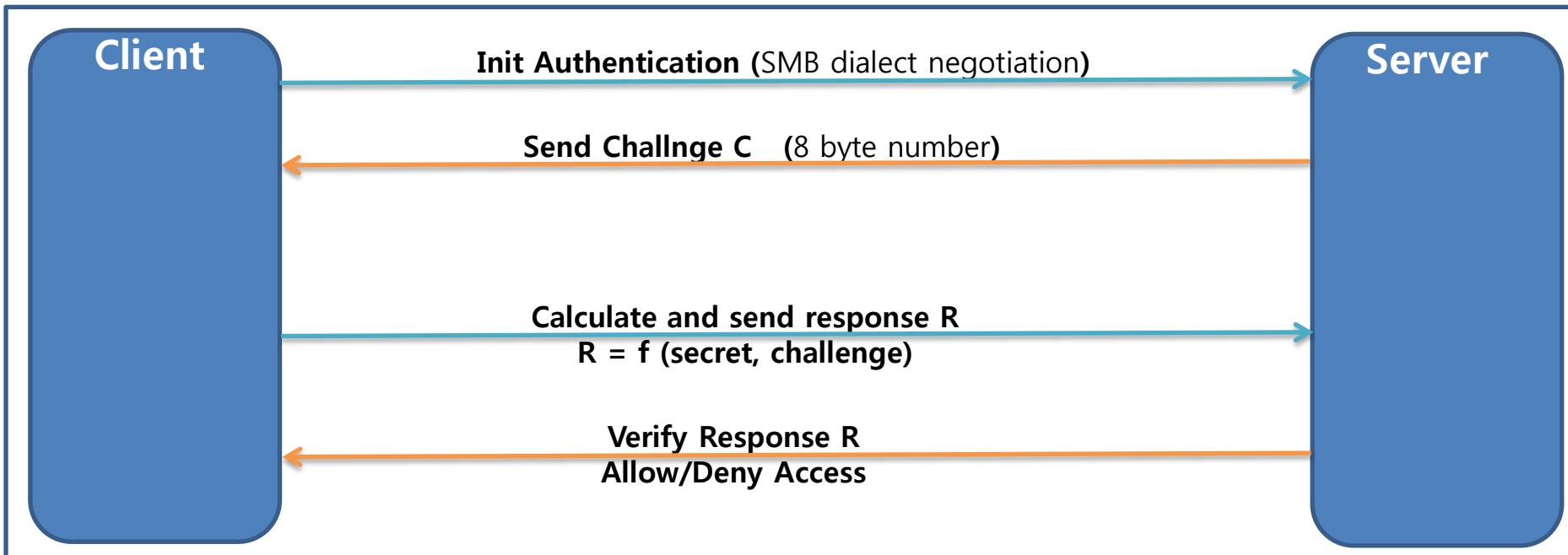
NTLMv2

Others...

Kerberos

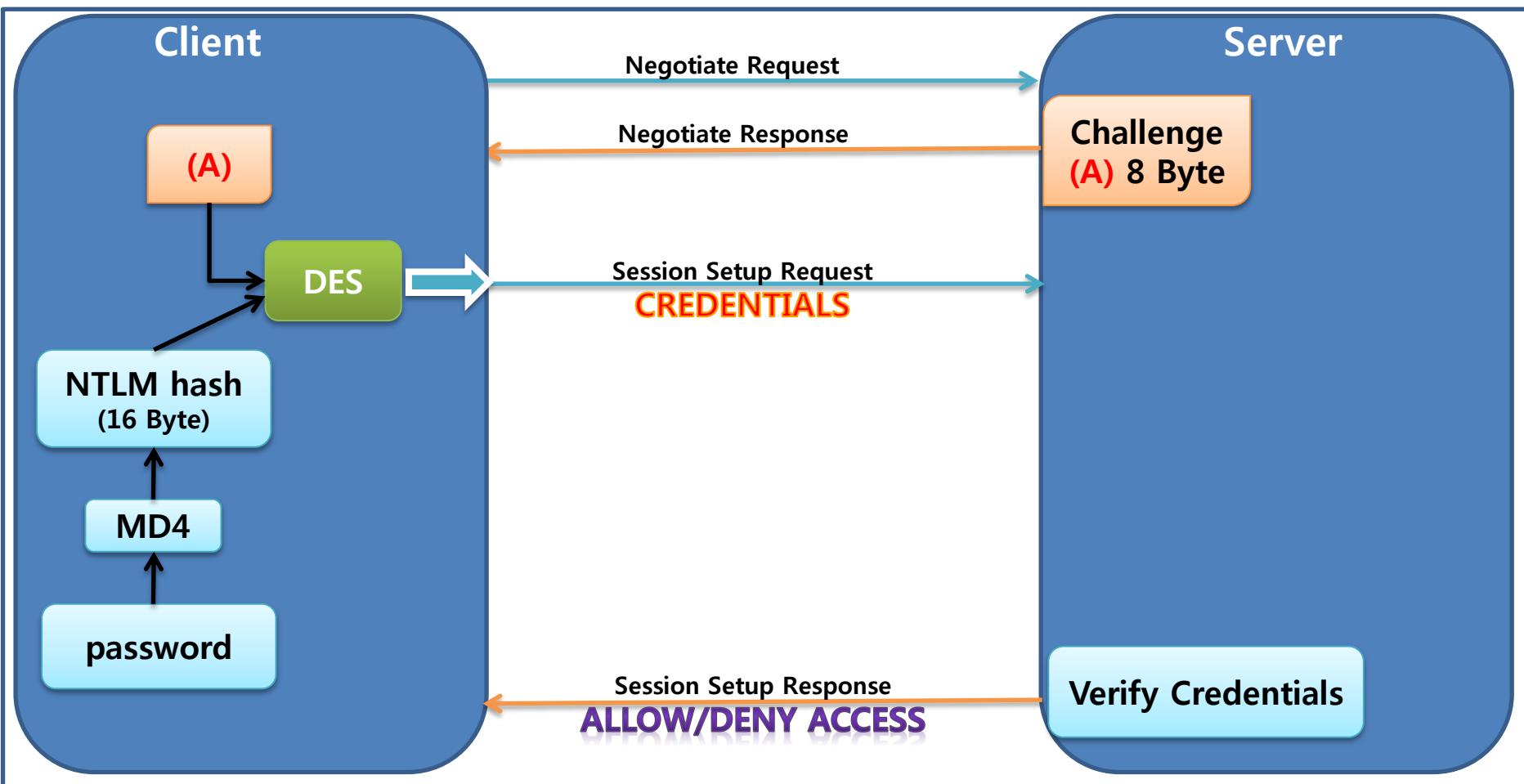
# Challenge-Response Authentication

- Server sends "Challenge (C )" to client. Challenge is:
  - 8 byte random number generated by Server
  - Random number to prevent prediction attacks, replay attacks
- Client sends "Response (R )" to Server challenge.  
**R = f (secret, challenge)**
  - secret: client login user and password
  - Response is encrypted (DES, MD4, HMAC-MD5 etc. algorithms)
- Server verifies client response – allow/deny access



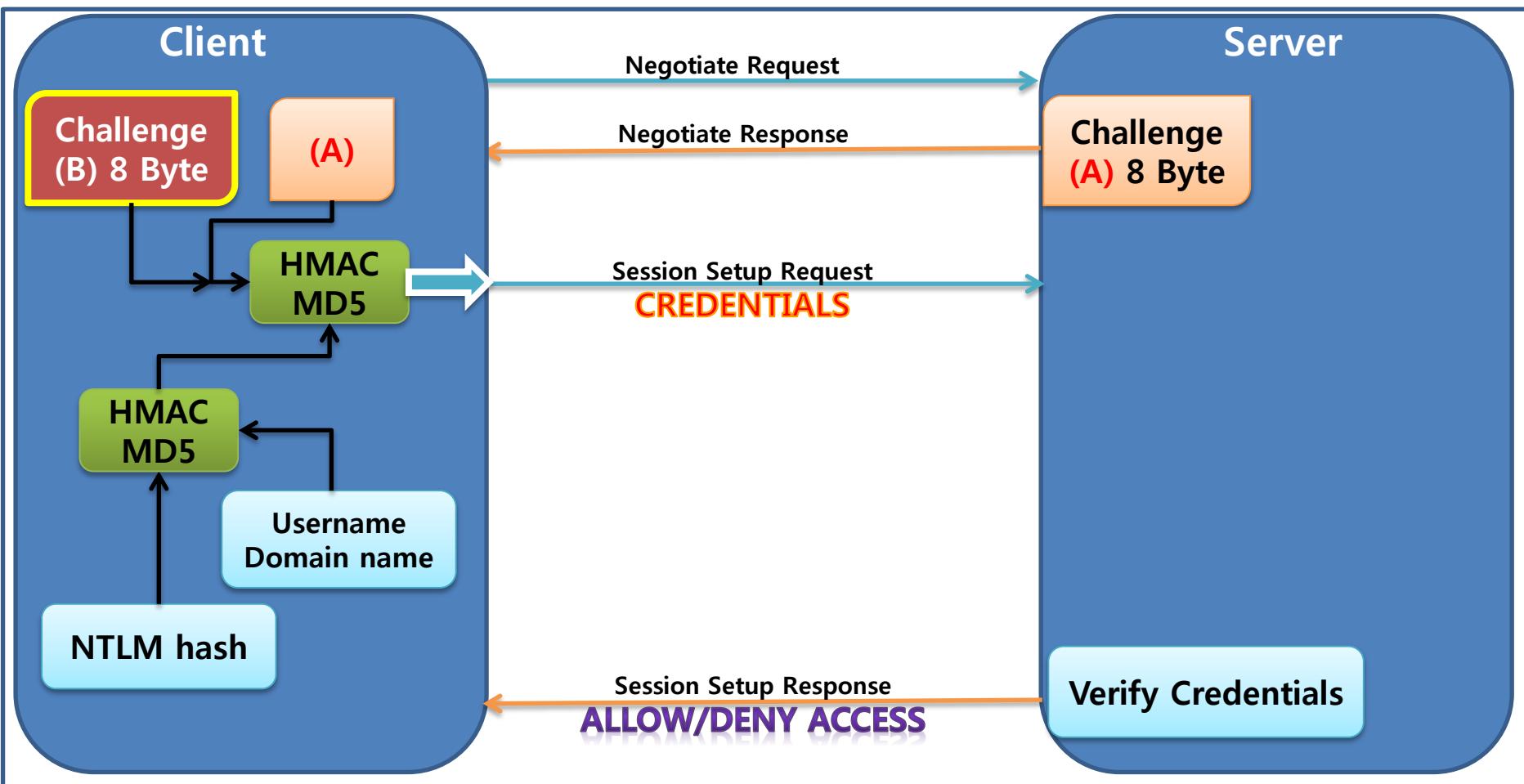
# Authentication Methods – NTLMv1

- Only server side challenge – difficult to protect against pre-computed dictionary attacks

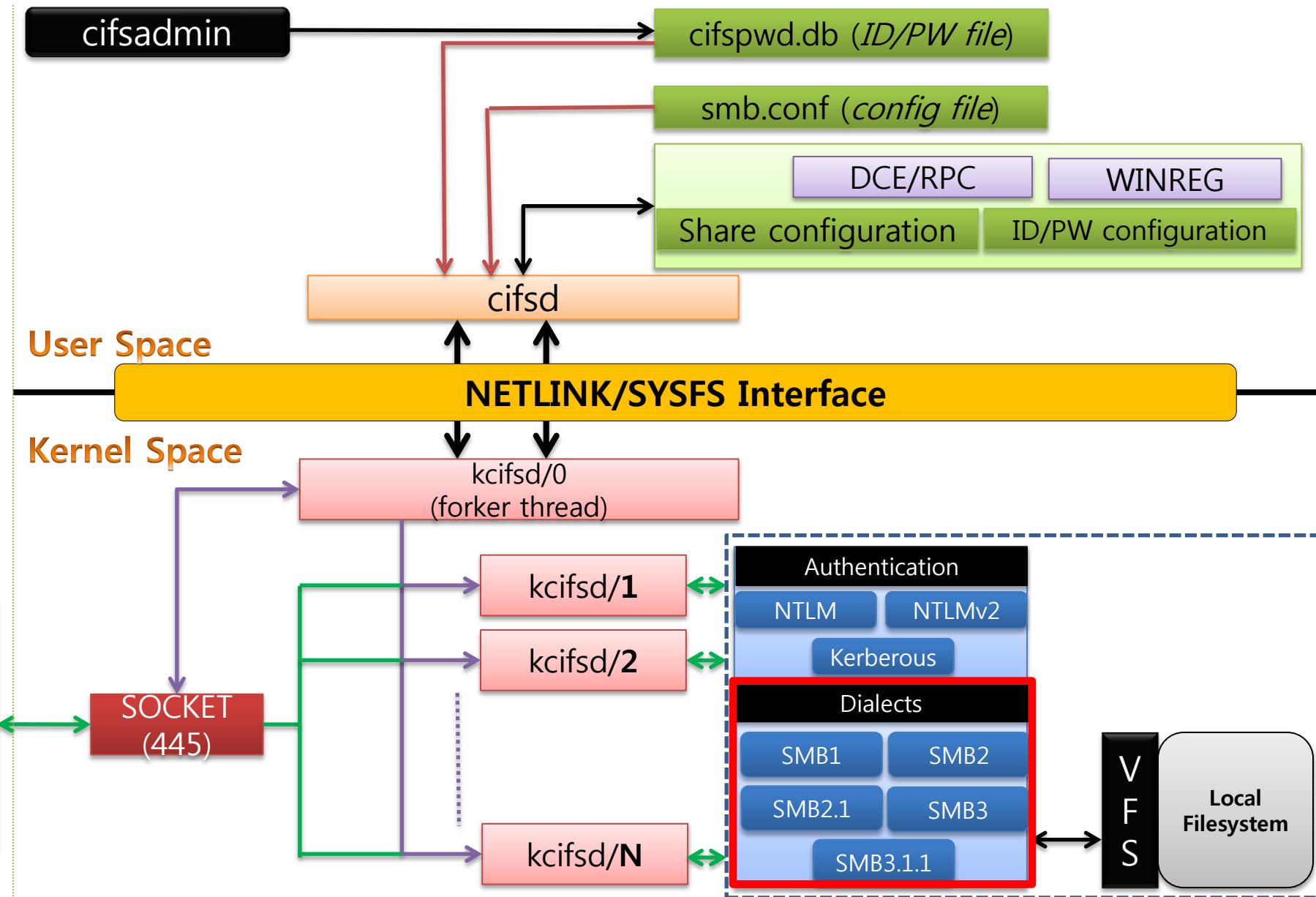


# Authentication Methods – NTLMv2

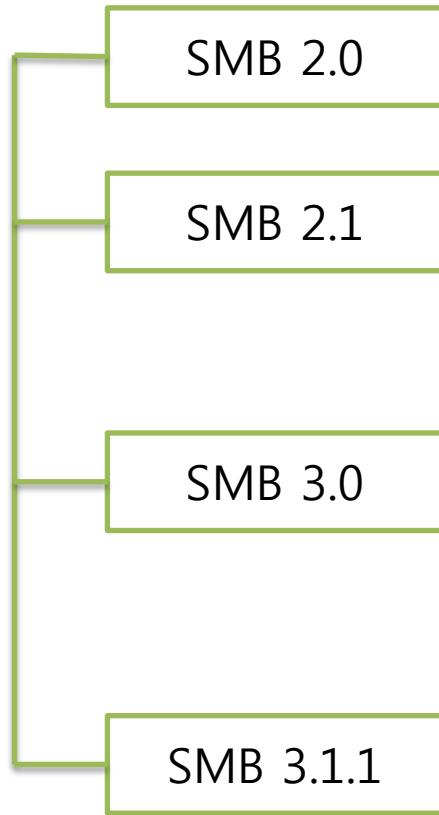
- ❑ Additional client side challenge –protects against pre-computed dictionary attacks
- ❑ Username/domain name is included in HMAC-MD5 cryptography - more secure than NTLMv1



# SMB engines



# SMB protocol : SMBv2 Evolution



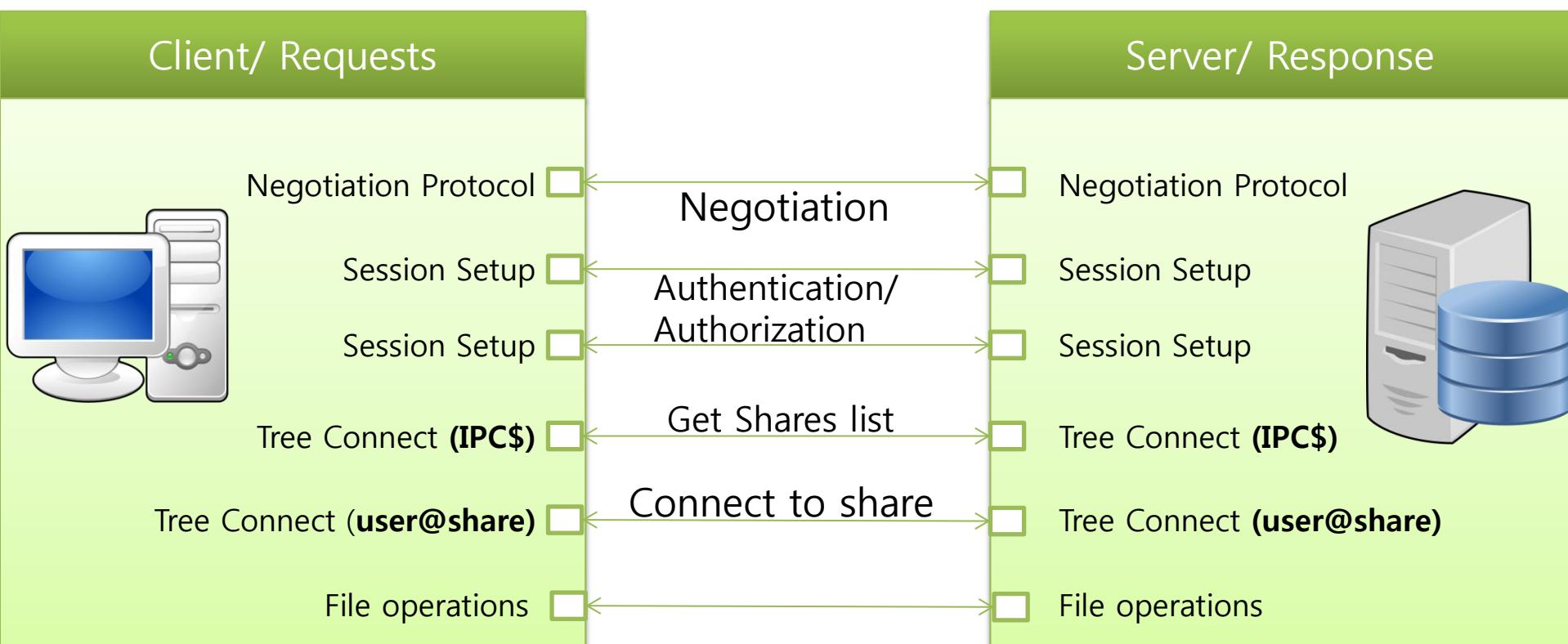
- **Major Redesign (over SMB1)**
- Number of Commands: 100+ => 19

- **Performance**  
File leasing, Large MTU

- **Performance**  
Multi Channel, Scale Out, Directory Leasing, SMB Direct (over RDMA)..
- **Fault Tolerance:** Transparent Client Failover
- **Security:** End-to-End encryption, AES Signing

- **Mostly Security Improvements**
- **Pre-authentication integrity, Client Failover v2**

# Example of SMB exchange



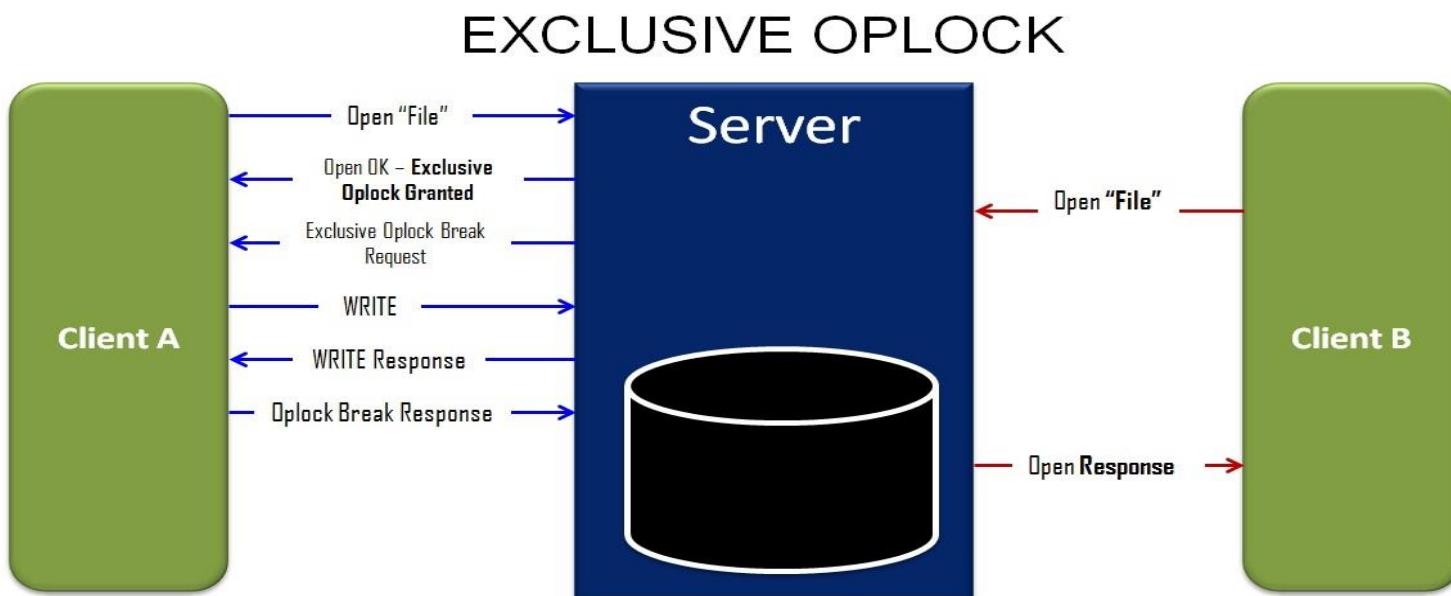
# Opportunistic Locks (Oblocks)

## □ Oblock purpose – Client local data caching

- Client requests an opportunistic lock during file open to cache data locally
- Reducing network traffic and improving apparent response time
- Improved throughput by local caching

## □ Data Coherency with Oblock – Oblock Break

- Coherent data - data on the server and all the clients is synchronized
- Oblock Break for data coherency – discard client local cached data



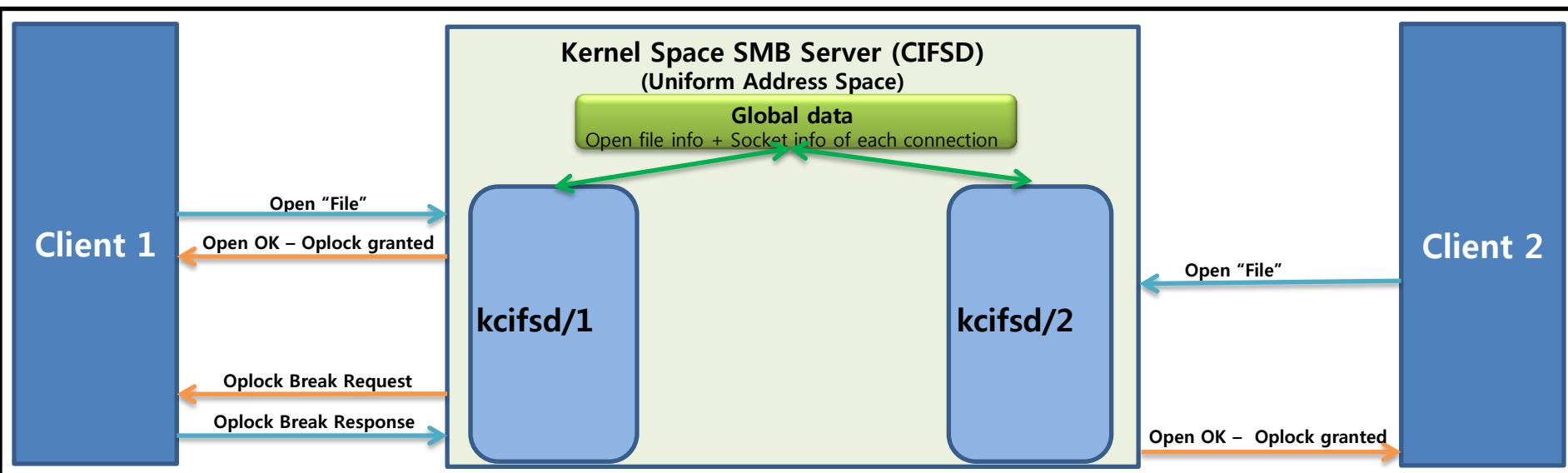
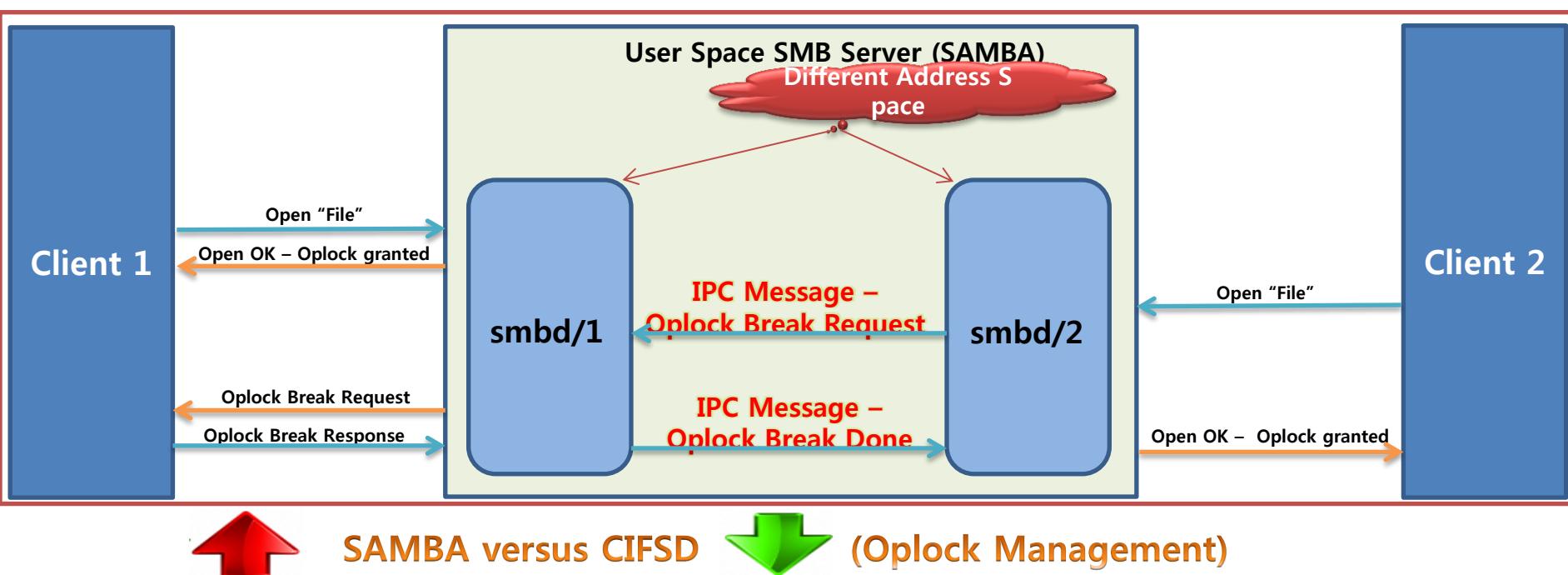
# Opportunistic Locks (Olocks)

- Olock types in SMB/SMB2
  - Batch Olock (Read, Write, File Handle caching)
  - Exclusive Olock (Read, Write caching)
  - Level II Olock (Read caching)
- Lease in SMB2.1
  - New olock(Lease) added in SMB2.1 to further reduce network traffic by SMB/SMB2 olock break
  - Uses ClientID(GUID) and Lease Key to uniquely identify a particular client – Olock owner of a open file
  - Lease is not broken if file opened simultaneously from same client
  - Break lease if another client request lease

## □ CIFSD Olock Advantages

- Simplified implementation in kernel space – no need of any IPC communication between different server threads due to uniform kernel address space
- In kernel space, integration of olock/lease with NFS Server for data coherency (TODO)

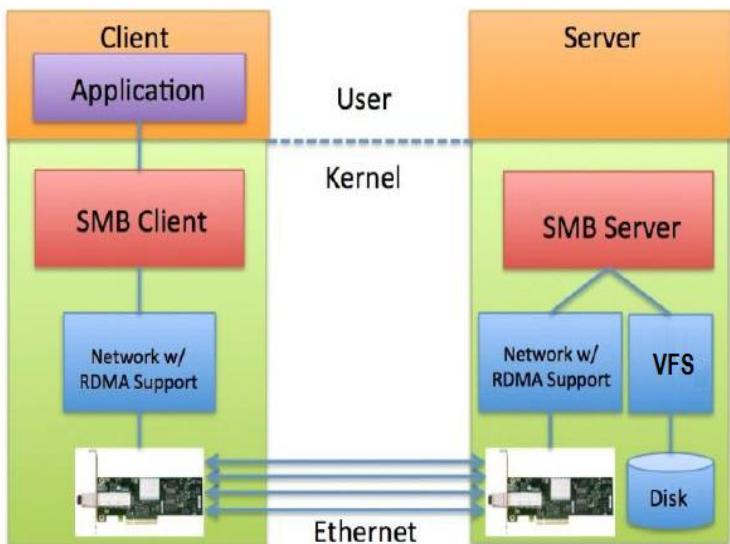
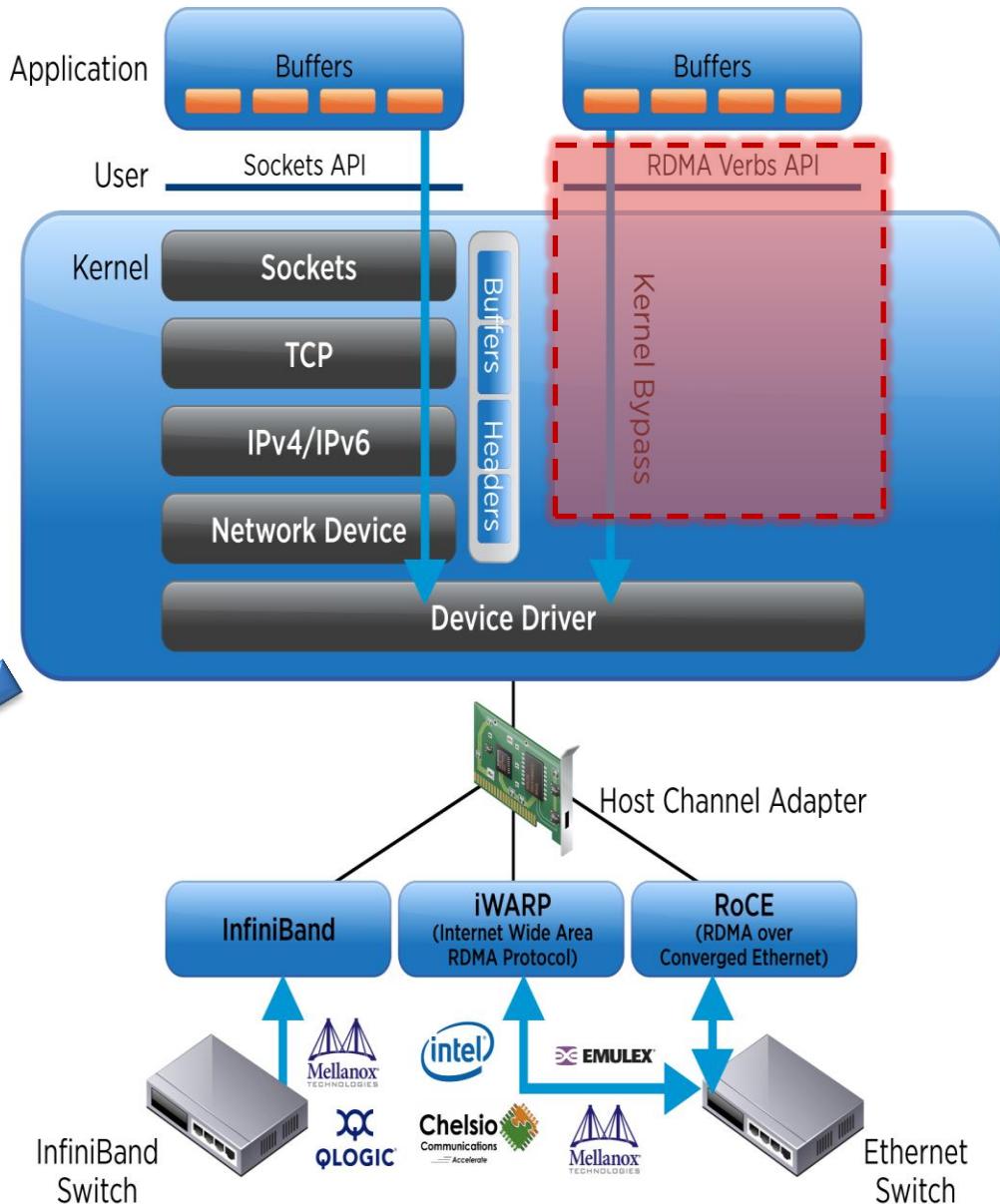
# Opportunistic Locks (Olocks)



# SMB Direct(RDMA)

## ❖ RDMA Main purpose

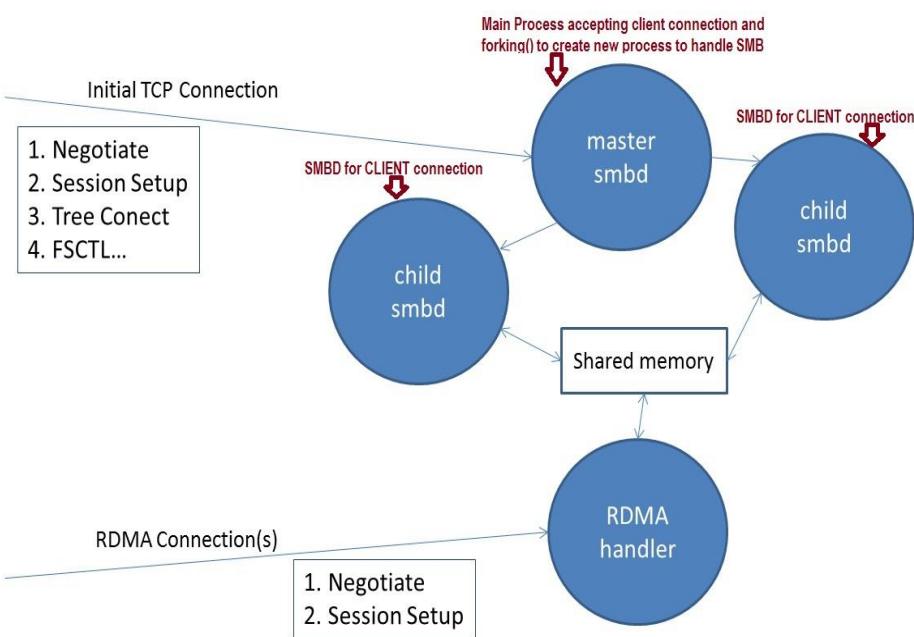
- ✓ Low Latency
- ✓ Copy Avoidance
- ✓ Reduces CPU Utilization
- ✓ Reduces Memory Bandwidth
- ✓ High Bandwidth utilization



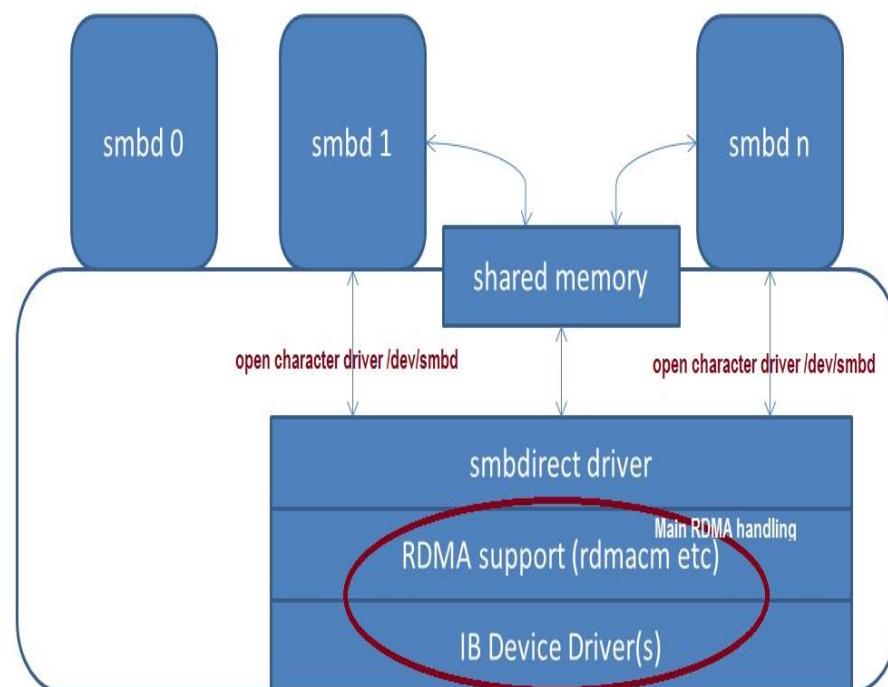
# Samba SMB Direct

- 3 kinds of Design considerations to implement RDMA(SMB DIRECT) Support
  1. Convert Samba to a threaded model (Everything in one address space)  
=> Need too many change, max open fd issue)
  2. Separate process to handle all RDMA connections and data transport  
=> many context switch issue
  3. Kernel driver to handle RDMA => no kernel knowledge

## Separate RDMA handler process

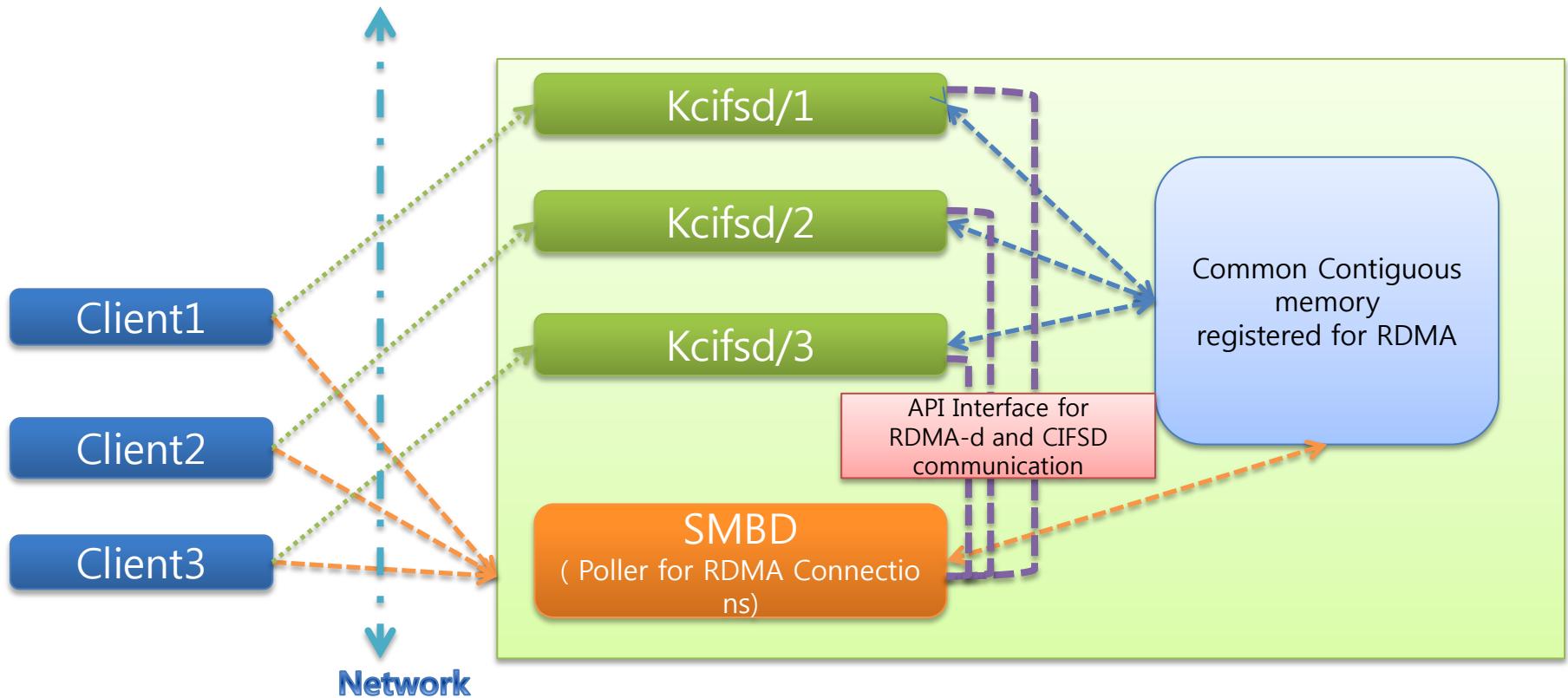


## Kernel Driver to handle RDMA



# cifsd SMB Direct

## RDMA handling (Single Address Space)



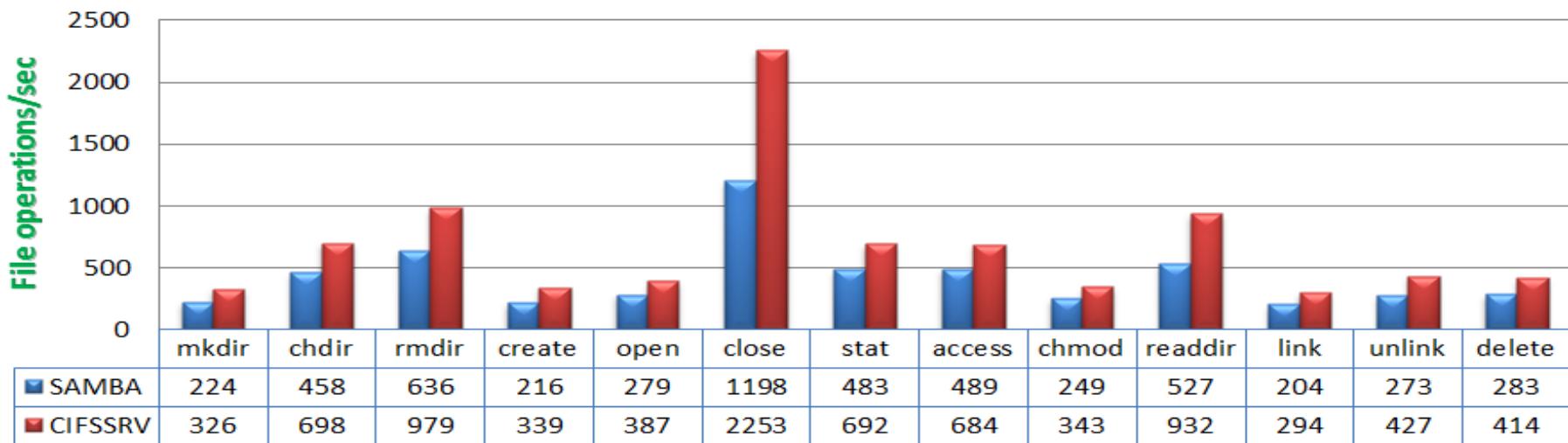
→ TCP Port 445 (Default SMB PDU Connections)

→ TCP Port 5445 (RDMA connections)

# Performance comparison

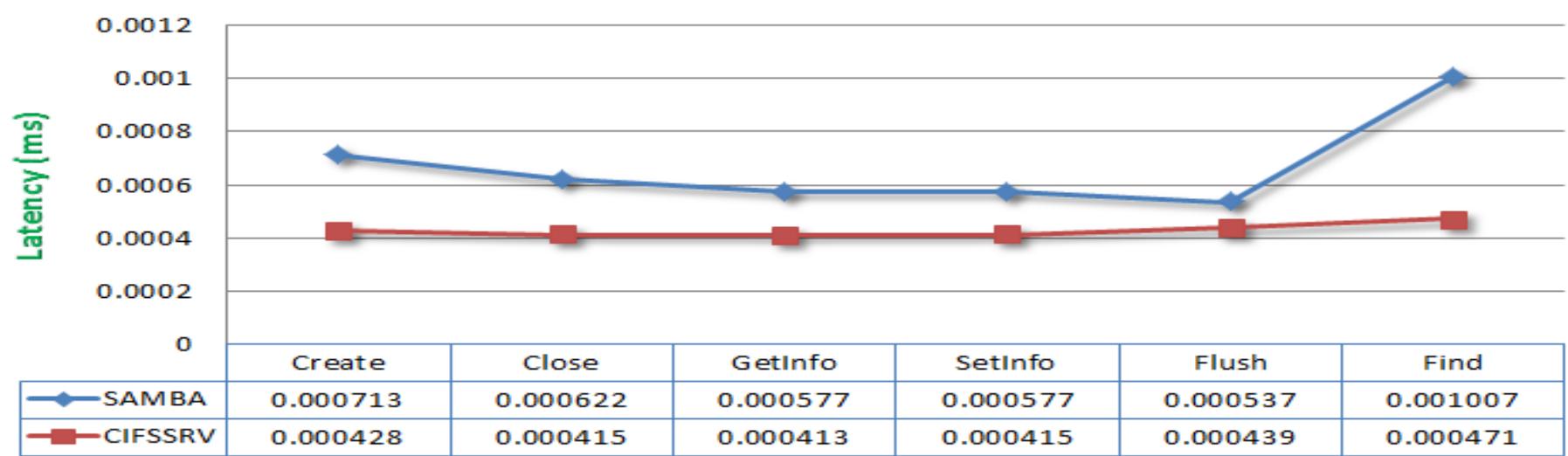
## Fileops

File operations/sec



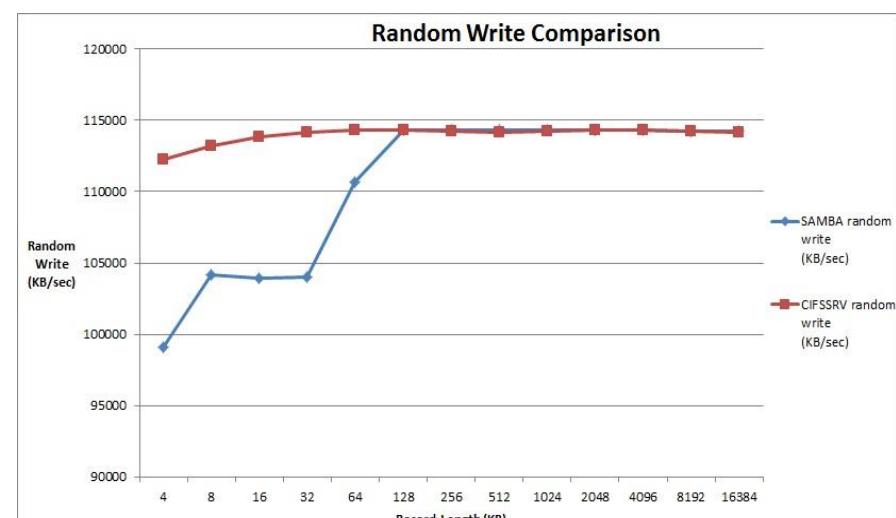
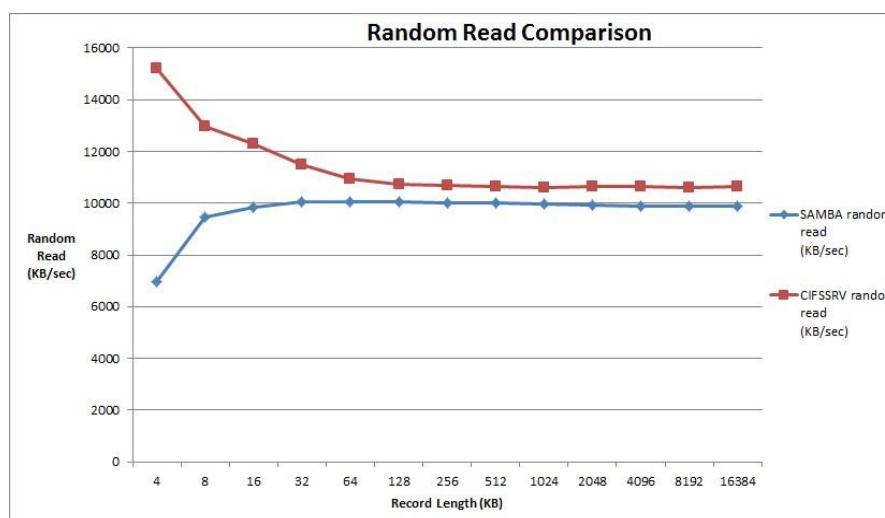
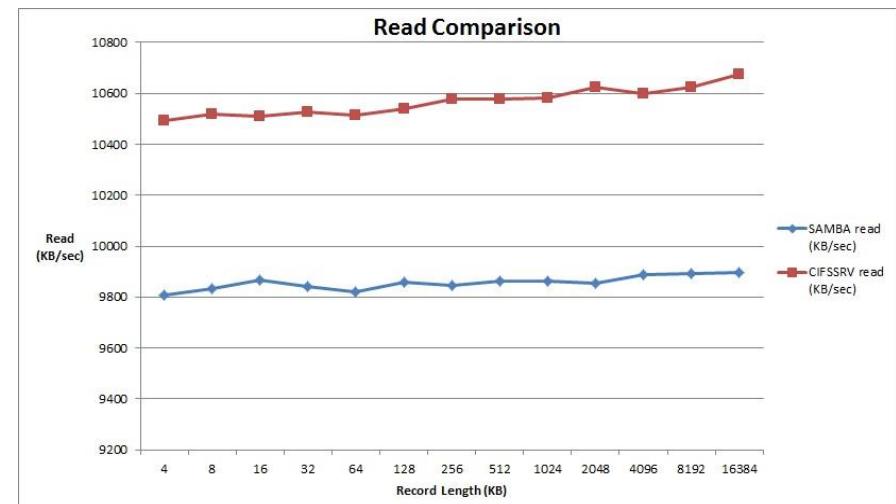
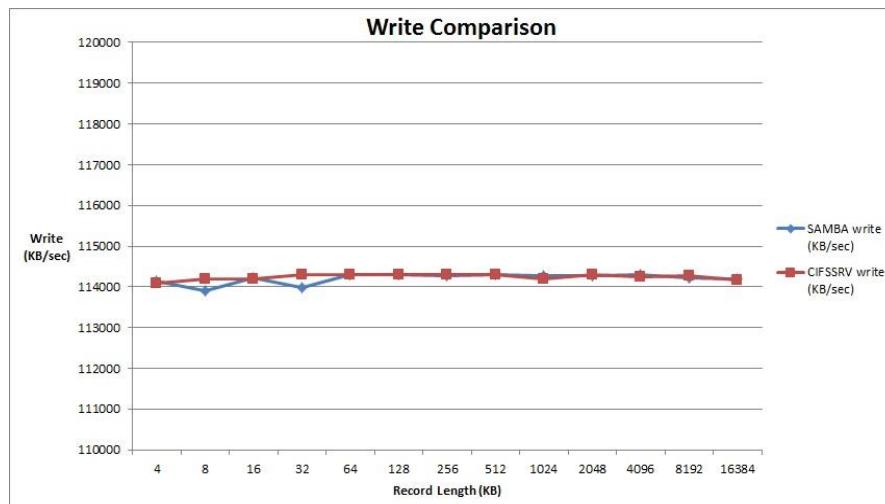
## Service Response Time

Latency (ms)



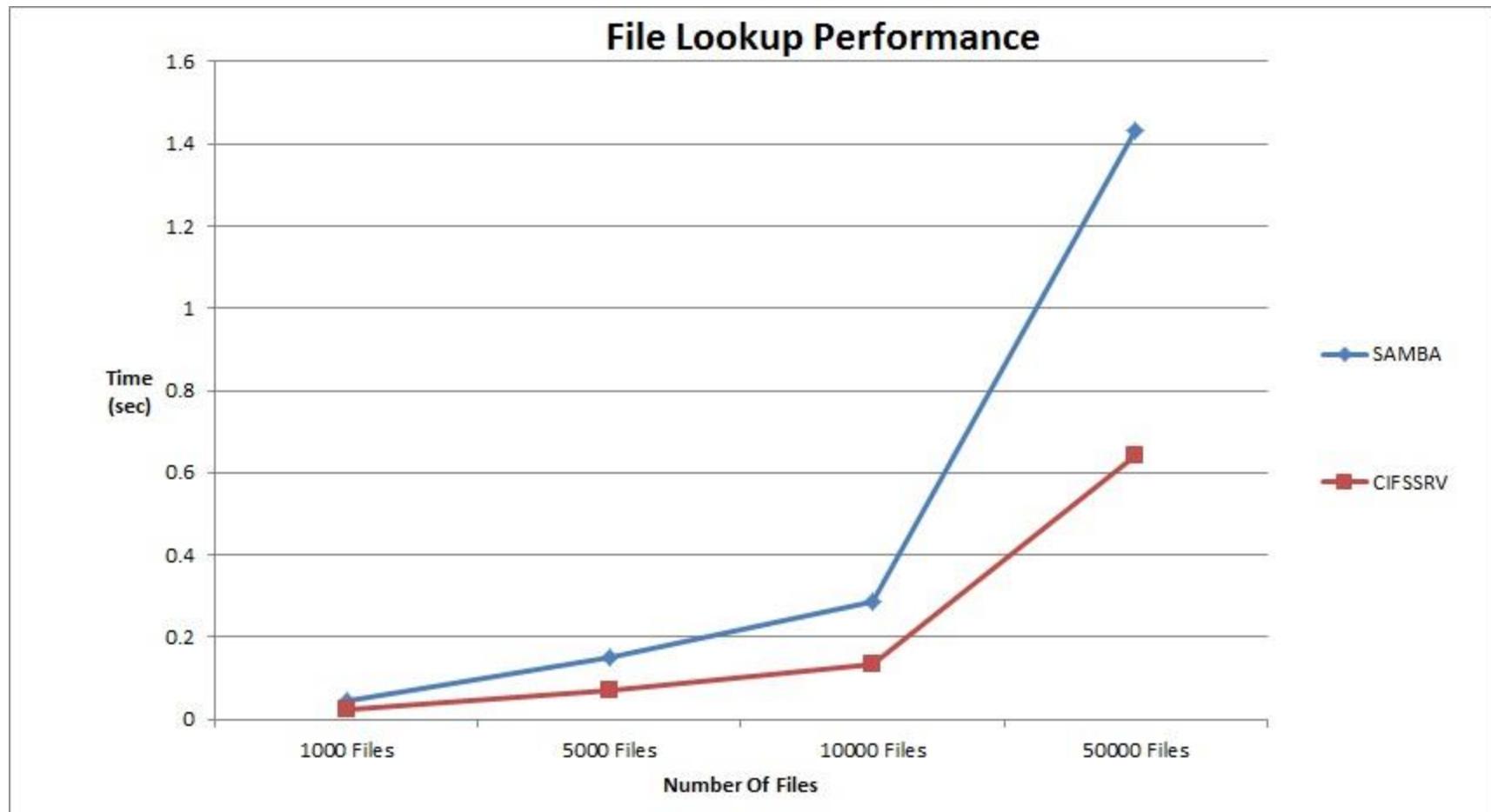
# Performance comparison(read/write)

## iozone READ/WRITE result



Low Latency, Improved Throughput for each Network I/O

# File lookup Performance(ls -l)



# Compatibility

| SMB CLIENT VERSIONS     | CIFSD SUPPORTED |
|-------------------------|-----------------|
| Windows XP (SMB 1.0)    | ○               |
| Windows Vista (SMB 2.0) | ○               |
| Windows 7 (SMB 2.1)     | ○               |
| Windows 8 (SMB 3.0)     | ○               |
| Windows 10 (SMB 3.1.1)  | ○               |
| Ubuntu File Explorer    | ○               |
| Linux CIFS Client 4.2.3 | ○               |

# WIKI & GITHUB

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- Wiki :
  1. <https://en.wikipedia.org/wiki/CIFSD>
  2. [https://en.wikipedia.org/wiki/List\\_of\\_products\\_that\\_support\\_SMB](https://en.wikipedia.org/wiki/List_of_products_that_support_SMB)
  3. [https://en.wikipedia.org/wiki/Comparison\\_of\\_operating\\_system\\_kernels](https://en.wikipedia.org/wiki/Comparison_of_operating_system_kernels)
- cifsd : [https://github.com/namjaejeon/cifsd/](https://github.com/namjaejeon/cifsd)
- cifsd tools : <https://github.com/namjaejeon/cifsd-tools>

# Future Works

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- Stable version release
- SMB Multi-channel, SMB Direct(RDMA) Support
- Compatibility with MacOS, other clients(Smart phone app)
- Support for Encryption, durable handle v2, directory lease feature
- SCSI over SMB3 worked with Azure and HyperV
- Cluster support

# *Thank you!*

namjae.jeon@protocolfreedom.org