

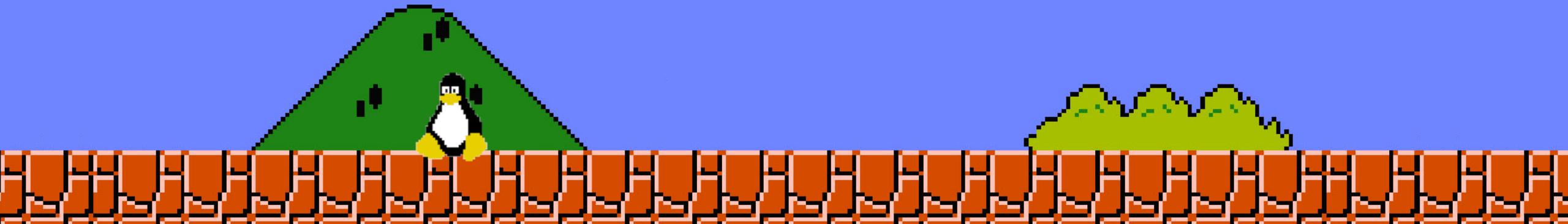
0x00

WORLD
1-1

THE POWER OF PHYSICAL ACCESS

IAN TREAT

THIS PRESENTATION IS NOT ASSOCIATED WITH
NOR DOES IT REFLECT THE VIEWS OF MY EMPLOYER



<https://github.com/nulvox/switch-armyknife/>



lan

Not a lawyer; none of this is valid
legal advice.

DIGITAL MILLENNIUM COPYRIGHT ACT

- ▶ Treaties with World Intellectual Property Organization in 1996
- ▶ US bill passed in 1998
- ▶ Removing DRM is illegal, even if you don't steal with the capability
- ▶ Providing links to pirated content is illegal
- ▶ Providing tools to remove DRM is illegal





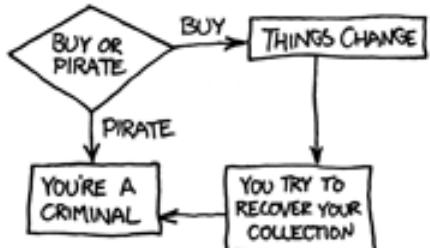
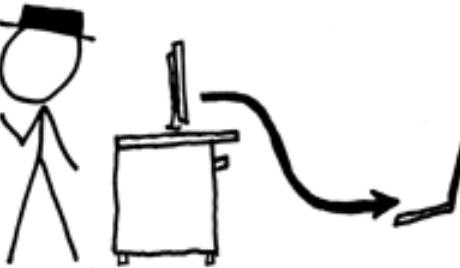
ONLY THIEVES
WOULD WANT TO
BYPASS DRM!

(RIGHT?)

- ▶ Gobbles system resources
- ▶ Excessive permissions
- ▶ Usually calls back over the network
- ▶ WibuKey exposes vulnerabilities to Siemens ICS systems 2019
- ▶ Android binder backdoor 2017
- ▶ Denuvo leaks developer creds 2017
- ▶ Wild iPhone DRM backdoor 2016
- ▶ Sony BMG rootkit 2005

THINKING OF BUYING FROM
AUDIBLE.COM OR iTUNES?

REMEMBER, IF YOU PIRATE
SOMETHING, IT'S YOURS FOR LIFE.
YOU CAN TAKE IT ANYWHERE
AND IT WILL ALWAYS WORK.



BUT IF YOU BUY DRM-LOCKED MEDIA,
AND YOU EVER SWITCH OPERATING SYSTEMS
OR NEW TECHNOLOGY COMES ALONG,
YOUR COLLECTION COULD BE LOST.

AND IF YOU TRY TO KEEP IT, YOU'LL
BE A CRIMINAL (DMCA 1201).

SO REMEMBER: IF YOU WANT A COLLECTION
YOU CAN COUNT ON, PIRATE IT.

HEY, YOU'LL BE A CRIMINAL EITHER WAY.



(IF YOU DON'T LIKE THIS, DEMAND DRM-FREE FILES)

https://imgs.xkcd.com/comics/steal_this_comic.png

- ▶ For screen readers on electronic books
- ▶ For educational fair use if that circumvention is necessary
- ▶ To connect old cellphones to modern networks
- ▶ To patch vulnerabilities if you don't use it for piracy
- ▶ Fixing land vehicles you own
 - ▶ read your John Deere license
- ▶ Allowing your 3D printer to use 3rd party materials
- ▶ A few others as renewed every 3 years

WHEN CAN YOU CIRCUMVENT DRM?

Sony PSP

- Recovery mode started with pandora battery
 - Just remove a pin from the battery micro
- Tethered exploitation came later
- Followed by TIFF buffer overflows



XBOX 360

- OPTICAL DRIVE FIRMWARE PREVENTED EXECUTION OF UNSIGNED DISCS
- BASICALLY A DIGITAL “KEEP OUT UNDER PENALTY OF LAW” SIGN



NINTENDO WII

- STARTED WITH LEGEND OF ZELDA MODIFIED SAVES
 - BUFFER OVERFLOW IN PLAYER NAME
 - NPC REFERRING TO YOU BY NAME TRIGGERS
- WII'S DIGITAL MAIL SERVICE EXECUTES CODE AFTER THE MESSAGE



NINTENDO SWITCH

- TEGRA X1 BOOTROM VULNERABILITY
 - NEED TO PRESS VOL+,HOME(ON THE CONSOLE, NOT THE JOYCON),AND POWER
- OVERCLOCKING SEEMS TO INCREASE LIKELIHOOD THAT YOUR DISPLAY IS DESTROYED
- USB REQUIRES A POWERED HUB
- BATTERY EMERGENCY SHUTOFF IS CONFIGURED WRONG WITHOUT CUSTOM KERNEL MODS
- WIFI DOES NOT WORK ON FIRST BOOT FROM A COLDSTART

USE AT YOUR OWN RISK. I AM IN NO WAY RESPONSIBLE FOR YOUR SWITCH EXPLODING, CATCHING FIRE, LOSING LCD OUTPUT, DESTROYING THE POWER SUPPLY, STEALING YOUR CAR, BECOMING A WINDICO, OR SUSTAINING ANY OTHER DAMAGE YOU CAN IMAGINE.

EMBEDDED SYSTEMS ARE EASY TO BRICK! YOU HAVE BEEN WARNED.

My process

- 3D print an RCM jig[1]
- Flash the image from painless linux [2]
- Copy a kernel that worked with my sdcard to /boot [6]
- Install qemu-aarch64 with static user[3][4]
- Enable CONFIG_BINFMT_MSC in my kernel[3][4]
- Mount the sd card
- Register aarchc bin interpreter, then chroot to the sd [3] [4]

The ritual continues

- Manually patch the drivers to set battery periph registers [5]*
 - Prevents emergency shutoff at ~60% battery
- Update pacman and install the good stuff [0]
- Copy clobbered config files from a backup of painless linux
- Push SHOFEL2 over USB [2]
- Hours of candles, chanting, and incense

PACKAGE LIST

- Nmap
- Aircrack-ng
- Hashcat
- Wireshark
- Netcat
- Gdb
- Ettercap
- Iptables
- ebttables
- Openvpn
- Gattacker
- Numpy
- Scapy
- screen



WHAT (PROBABLY) SHOULDN'T DO

- PRINT AN RCM JIG
 - OR USE ANYTHING ELSE TO SHORT PIN 10
 - SOLDERING IRONS WORK WELL FOR THIS; PIN 9 IS GND
- GIT CLONE [HTTPS://GITHUB.COM/NULVOX/SWITCH-ARMYKNIFE.GIT](https://github.com/nulvox/Switch-ArmyKnife.git)
- DD IF=SWITCH-ARMYKNIFE/SAK.IMG OF=/DEV/{NAME OF TARGET SD CARD}
- ENTER RCM MODE
- PUSH THE EXPLOIT
- HACK AWAY!

Hobbyist or apt?

- Does not accept ‘no’ as an answer
- Buys multiple target devices, often destroying them
- Not about the money (games are cheap)
- Won’t stop without full control
- Often hides in a modification of stock firmware
- Usually run in the background avoiding numerous detection mechanisms
- Leverages stock FW undocumented syscalls

alarm@alarm:~

```
--init-eval-command=COMMAND, -iex
                         Like -ex but before loading inferior,
--nh                  Do not read ~/.gdbinit.
--nx                  Do not read any .gdbinit files in any directory.

Output and user interface control:

--fullname           Output information used by emacs-GDB interface.
--interpreter=INTERP
                         Select a specific interpreter / user interface
--tty=TTY            Use TTY for input/output by the program being debugged.
--w                  Use the GUI interface.
--nw                 Do not use the GUI interface.
--tui                Use a terminal user interface.
--dbx                DBX compatibility mode.
-q, --quiet, --silent
                         Do not print version number on startup.

Operating modes:

--batch              Exit after processing options.
--batch-silent       Like --batch, but suppress all gdb stdout output.
--return-child-result
                         GDB exit code will be the child's exit code.
--configuration     Print details about GDB configuration and then exit.
--help               Print this message and then exit.
--version            Print version information and then exit.

remote debugging options:

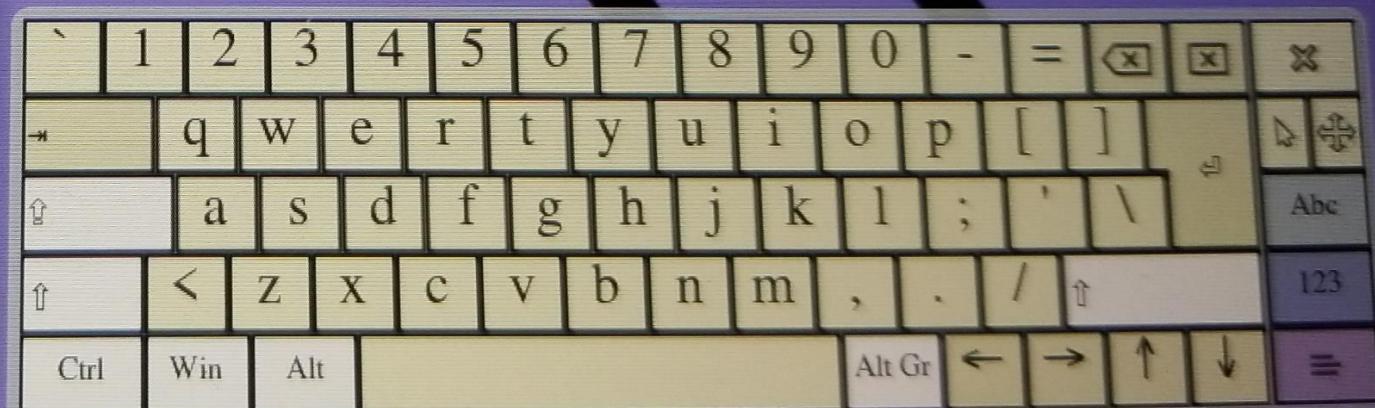
-b BAUDRATE         Set serial port baud rate used for remote debugging.
-t TIMEOUT          Set timeout in seconds for remote debugging.

Other options:

--cd=DIR             Change current directory to DIR.
--data-directory=DIR, -D
                         Set GDB's data-directory to DIR.

startup, GDB reads the following init files and executes their commands:
* system-wide init file: /etc/gdb/gdbinit

more information, type "help" from within GDB, or consult the
manual (available as on-line info or a printed manual),
or bugs to "<http://www.gnu.org/software/gdb/bugs/>".
```



G nintendo switch hax x

Secure | https://www.google.com/search?ei=8smoXKuxCObjwTgsbWICQ&q=nintendo+switch+hax+1337&oq=nintendo+switch+h... ☆ :

ected you're using an older version of Chrome. Reinstall to stay secure

g nintendo switch hax 1337

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About 36,900 results (0.67 seconds)

Nintendo Switch Hacks - Reddit
<https://www.reddit.com/r/SwitchHaxing/>

The number one **Nintendo Switch** hacking subreddit! Home of the latest info, explanations, and breakthroughs!

Missing: 1337 | Must include: 1337

People also ask

Can you play pirated games on Nintendo switch? ▾

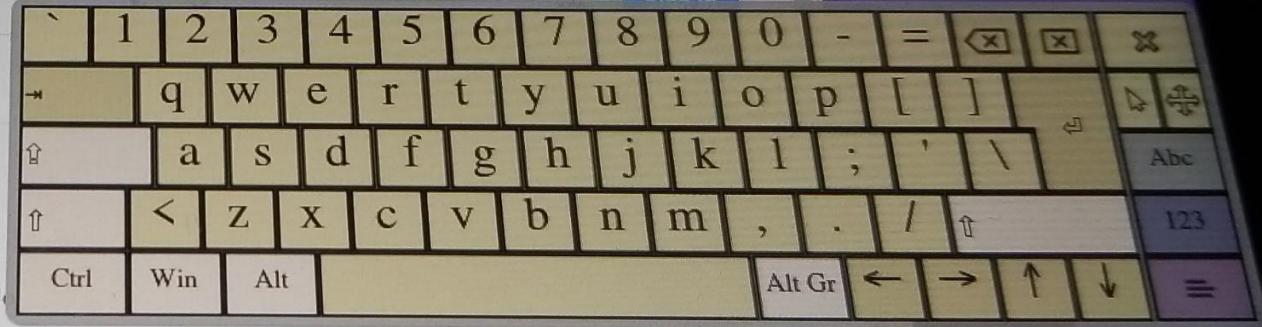
How do I know my switch version? ▾

Can you jailbreak a Nintendo switch? ▾

Where do I find the serial number on my Nintendo switch? ▾

Feedback

How to Hack Firmware 6.2 for Nintendo Switch - Atmosphere 0.8 CFW



FUTURE RESEARCH?

- Dock
 - Firmware RE
 - has exposed jtag headers
 - Video streaming side channel
 - Clockrate modifications
 - Use it from linux
- Switch to gentoo
 - Systemd sucks

Joycons

Kernel drivers already exist
10-pin UART could add useful peripherals

Linux kernel

USB host power
Enable joycons
Wifi issues

Tegra bootrom RE

Video streaming side channel
Debugger hooks Linux bug fixes

WHY STOP WITH THE SWITCH?

Switch hardware capabilities:

- UART
- Wifi
- BLE
- NFC
- USB (sorta)
- Capacitive touchscreen
- Accelerometers



Talk to:

- Vending machines
- CAN bus
- Building locks
- Elevators
- Smart homes
- ??????
- PROFIT!!!!

Do not hack things you don't own without explicit written permission to test from the owners.

HACK ALL THE THINGS!

- [0] [HTTPS://GITHUB.COM/NULVOX/SWITCH-ARMYKNIFE](https://github.com/nulvox/Switch-ArmyKnife)
- [1] [HTTPS://WWW.THINGIVERSE.COM/THING:2877484](https://www.thingiverse.com/thing:2877484)
- [2] [HTTPS://GITHUB.COM/NATINUSALA/PAINLESS-LINUX](https://github.com/natinusala/painless-linux)
- [3] [HTTPS://WIKI.GENTOO.ORG/WIKI/EMBEDDED_HANDBOOK/GENERAL/COMPILING_WITH_QEMU_USER_CHROOT](https://wiki.gentoo.org/wiki/Embedded_Handbook/General/Compiling_with_QEMU_User_Chroot)
- [4] [HTTPS://WIKI.GENTOO.ORG/WIKI/CROSSDEV_QEMU-STATIC-USER-CHROOT](https://wiki.gentoo.org/wiki/CrossDev_Qemu-Static-User-Chroot)
- [5] [HTTPS://BLOG.QUENDI.MOE/2018/07/03/EN-DEBUGGING-NINTENDO-SWITCH-LINUX-POWER-MANAGEMENT-BATTERY-DESYNC-EDITION/](https://blog.quendi.moe/2018/07/03/en-debugging-nintendo-switch-linux-power-management-battery-desync-edition/)
- [6] [HTTPS://GBATEMP.NET/ATTACHMENTS/IMAGE-GZ-ZIP.121538/](https://gbatemp.net/attachments/image-gz-zip.121538/)

OTHER USEFUL SWITCH LINKS

- [HTTPS://GITHUB.COM/CTCAER/HAKATE](https://github.com/CTCAER/HAKATE)
 - NEAT BOOTLOADER
- [HTTPS://FAIL0VERFLOW.COM/BLOG/2018/SHOFEL2/](https://fail0verflow.com/blog/2018/shofel2/)
 - THE BLOG THAT STARTED IT ALL
- [HTTPS://GITHUB.COM/DEKUNUKEM/NINTENDO SWITCH REVERSE ENGINEERING/BLOB/MASTER/README.MD](https://github.com/DEKUNUKEM/NINTENDO_SWITCH_REVERSE_ENGINEERING/blob/master/README.md)
 - GREAT REVERSE ENGINEERING REPO
- [HTTPS://GITHUB.COM/SMEALUM](https://github.com/smealum)
 - SMEALUM, THE GUY WHO DROVE 3DS HOMEBREW DEV IS NOW INTO THE SWITCH
 - HIS WORK DID NOT GO INTO THIS, HE WORKS FROM HORIZONOS

ANY QUESTIONS?



<https://github.com/nulvox/switch-armyknife>