Report

• Student: Matvey Abramov

• Variant: 3

Programming language: Python 3GUI library: TKinter + matplotlib

• Additional libraries: Sympy (calculating exact solution); numba, numpy (fast calculations in python)

3

$$sec(x) - y tg(x)$$

0

7

Solution of IVP

$$\begin{aligned} & \left(y \right) = Soc(x) - y + g(x) \\ & y(0) = & 1 \\ & x \in (1,8) \end{aligned}$$

$$y + y + g(x) = Sec(x)$$

$$1. \quad y' + y + g(x) = 0 - complementary eq.$$

$$\frac{dg}{dx} = -g + g(x) \qquad \left(\frac{dy}{dy} = -\frac{f_0}{f_0(x)} \frac{dx}{dx} - \ln|y| = \ln|Cos(x)| + C$$

$$y = Cos(x) \cdot e \qquad e = C, \qquad y = C, \cos(x), \qquad y_p = \cos(x)$$

$$2. \quad Substitution: \qquad y = uyp, \quad \text{where} \quad y_p - particular sol. of g_c

$$y = y \cdot \cos(x) \qquad y' = u' \cdot \cos(x) \neq u \cdot \otimes \sin(x)$$

$$y' \cdot \cos(x) = u' \cdot \cos(x) + u \cdot \otimes \sin(x) \qquad y_p = \cos(x)$$

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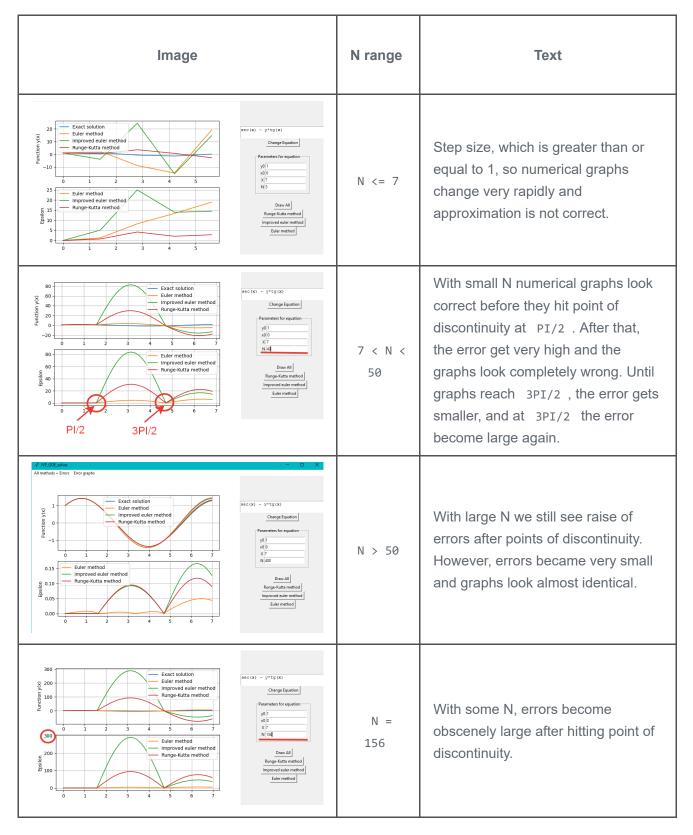
$$y' \cdot \cos(x) = u' \cdot \cos(x) + u \cdot \cos(x)$$

$$y' \cdot \cos(x) = u' \cdot \cos(x)$$

$$y' \cdot \cos(x) = u$$$$

Analysis of methods

All graphs and local error graph



Graph of total errors

On large range(For example n from 10 to 200) there are a lot of spontaneous picks. The largest errors are in improved euler method, then runge-kutta method with smaller picks, and with almost no pick goes euler method.

Source code

I used MVC (Model-View-Controller) design pattern to organize my program.

- Model class aggregates different methods (Exact solution and Butcher Schema methods) and manages them.
- View class interacts directly with *matplotlib* and *tkinter*, draws everything to screen.
- Controller class aggregates Model and View and manages them. On actions, gets new points from Model instance and updates graphics by calling View instance.

Methods

• Exact solution method - implemented using library sympy. Parts of code for calculating:

```
# Solve ODE
def calc solved func(self):
   x, y, c = self.symbols.x, self.symbols.y, self.symbols.const
    if self.eq != parse_expr("1/cos(x) - y*tg(x)", local_dict={"x": x, "y": y, "tg": tan_sympy}):
       dydx = Derivative(y, x)
       solved = ode.dsolve(Eq(dydx, self.eq), y)
       return solved
    return parse_expr("-y(x) + C1*cos(x) + sin(x)")
# Solve IVP ODE
def solve_ivp(self, x0, y0, _):
   x, y, c = self.symbols.x, self.symbols.y, self.symbols.const
   f = self.solved_func
   if c in f.free_symbols:
        f for const = f.subs([(x, x0), (self.symbols.y without params(x0), y0)])
        constant = {c: solveset(f_for_const, c, domain=S.Reals).args[0]}
        solved_ivp, = solve(f.subs(constant), y)
   else:
        solved_ivp = solve(f, [y])
    return lambdify([x], solved_ivp)
```

• **Butcher Schema Method** - General method for all methods, using butcher schema (euler method, improved euler method, runge-kutta method)

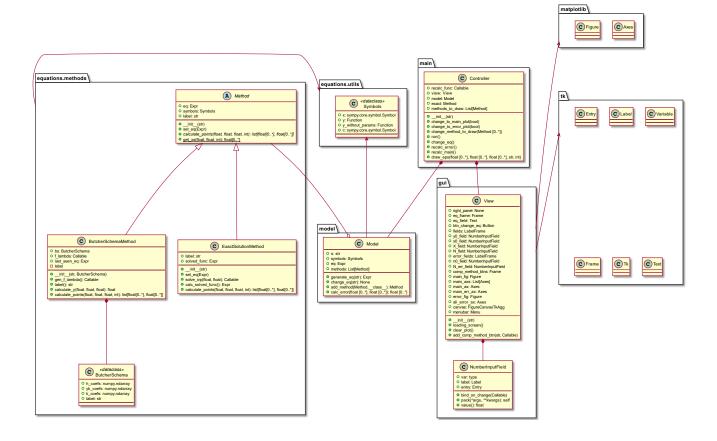
```
# Generate next y
def calc(h_coefs, yk_coefs, k_coefs, x, y, h, f):
    shape = k_coefs.shape[0]
    k = np.zeros((shape,), dtype=np.float64)
    for i in range(shape):
        ck = np.sum(np.multiply(k[:i], yk_coefs[i][:i]))
        k[i] = h * f(x + h_coefs[i] * h, y + ck)
    return y + np.sum(np.multiply(k, k_coefs))
```

```
# Initialize butcher methods
def load_butcher_schemas() -> Iterable[ButcherSchema]:
    euler_method = ButcherSchema(
        np.array([0], dtype=np.float64),
        np.array([[0]], dtype=np.float64),
        np.array([1], dtype=np.float64),
        "Euler method"
    )
    improved_euler_method = ButcherSchema(
        np.array([0, 1], dtype=np.float64),
        np.array([[0, 0], [1, 0]], dtype=np.float64),
        np.array([0.5, 0.5], dtype=np.float64),
        "Improved euler method"
    )
    runge_kutta_method = ButcherSchema(
        np.array([0, 0.5, 0.5, 1], dtype=np.float64),
        np.array([[0, 0, 0, 0],
                 [0.5, 0, 0, 0],
                  [0, 0.5, 0, 0],
                  [0, 0, 1, 0]], dtype=np.float64),
        np.array([1 / 6, 2 / 6, 2 / 6, 1 / 6], dtype=np.float64),
        "Runge-Kutta method"
    )
    return euler_method, improved_euler_method, runge_kutta_method
```

Error calculating

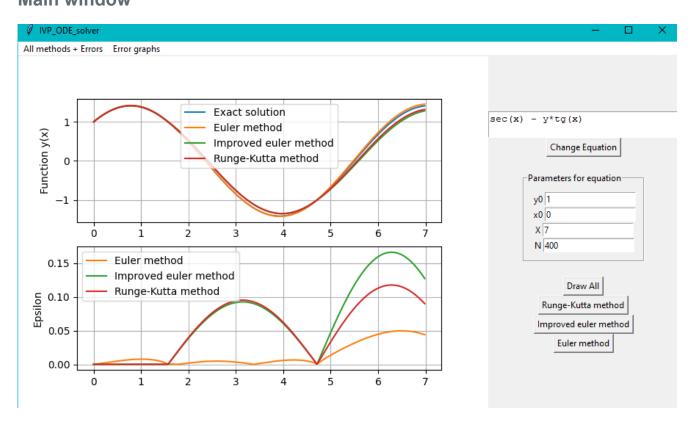
```
def calc_error(self, right_y, y):
    return [abs(y_exact - y) for y_exact, y in zip(right_y, y)]
```

UML class diagram



Screenshots of the program

Main window



Errors window

