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IT Engineer

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Abstract

I'm a self-taught person who is constantly looking for learning about new technologies and how I can use them for improving process or systems and simplify tasks. Also I'm an independent person who can solve problems without a constant supervision.

Work Experience

2013 - Present

Technology Support Engineer - Universidad de Atacama - Chile

- Developer

As a developer at Universidad de Atacama, Chile, I collaborated in the developement of an On-line Achademic Requests System for our students, This application was written using PHP as server side language, MS-SQL Server for storing data and HTML5 + CSS3 + Javascript for the frontend. With this new software, the time for resolving students request decreased from 15 days to 5 days.

- Systems Administrator

When the new faculty was created, the first task was to implement networks and services. I had to implement a firewall with linux and iptables, a proxy/cache server with squid, two Domain controllers on *Windows Server 2008*, a Web server and a captive portal connected with active directory on the Domain Controllers. The Proxy Server, Web Server, and some others were virtualized using *Xen hypervisor*. This structure allowed to control network traffic and the good use of workstations, minimizing issues for viruses and corrective maintenances.

2012 – 2013 Technical Support Engineer - Holding San Carlos - Chile

- Developer

While I was working for this company, I created some applications for supporting the main activities there, for example: a Workflow System, a Purchase Requests System, etc. Each application was written as modules for e107-CMS in PHP. These applications helped to take decisions faster and standardize process.

- Systems Administrator

On the other Hand, I had to control the network traffic and apply some restrictions for accessing to Internet. So, I implemented a little firewall on a *Linux* machine with *iptables*, a Proxy/Cache with *Squid*, for filtering content, and some monitors like *NTOP* for analizing traffic and *Calamaris* for analizing Squid's logs. Also, I defined a range of hours when workers can access to internet with out restrictions. Finally, the network traffic was optimized after that.

2009 – 2012 Technical Support Engineer - Universidad del Mar - Chile

- Systems Administrator

Working for this university, I had to maintain current systems and implementing a Firewall, a Domain controller and a Captive Portal. Current systems was a Proxy Cache with *SQUID* and, a web server. First, I configured a firewall with iptables on a Linux machine. The next task was to implement a Domain controller on *Windows Server 2008*. Finally, I worked in a Captive Portal using *PFSense* and connected to the Domain Controller. This made stronger our infrastructure and minimized issues for viruses and corrective maintenances of workstations.

Education

INACAP Informatics Engineer

My final project was a 2D video game prototype written in *python* and using *pygame* library. This little adventure game tried to help students up to 8 years to practice basic arithmetic calculations such as adittion, substraction, multiplication and division.

Languages

Spanish Native

English Writting: Beginner, Speaking: Beginner

Courses / Certifications

World Wide Web Consortium - Front-End Developer

- HTML5 Introduction.

- HTML5 Part 1: Coding Essentials and Best Practices.

- HTML5 Part 2: Advanced Techinques for Designing HTML5 Apps.

CodeSchool - Shaping up with Angular.js

CodeAchademy Angular.js

Universidad Autónoma de Madrid Universidad Autónoma de Aut

learn how to program your first App)

Universidad Católica de Chile Evaluación de Decisiones Estratégicas (Evaluation of strategic decisions)