Description:

Any instance that needs to connect to server(in this case using TrendActivity as example) uses an instance of ServerConnector to initiate communication with the server and passes itself as the user. The serverConnector is ran as an asynchronous background task to not block the app. It would connect to the server's port and send over the user's name, then notify the user when the server sends messages back via calling the user's OnMessageRecived method.

Overview: