

```

1  def fix_mismatch(mismatch, power, min_limit, max_limit):
2      """
3      func fix_mismatch :: Real, [Real], [Real], [Real] -> [Real]
4
5      change the total generated power by `mismatch`. Do this based upon current
6      power of each generator taking into account its limits.
7      Returns a list of new generator powers
8      """
9
10     assert(len(power) == len(min_limit) == len(max_limit))
11
12     if mismatch == 0: return power
13
14     # make sure we have capacity for mismatch
15     assert sum(min_limit) < sum(power) + mismatch < sum(max_limit)
16
17     done = [False for _ in range(len(power))]
18     result = [0.0 for _ in range(len(power))]
19
20     def find_limit_max(m):
21         """find the index of the first generator that will
22         be limited. or None """
23         for n in range(len(done)):
24             if (not done[n]) and (power[n] * m > max_limit[n]):
25                 return n
26         return None
27
28     def find_limit_min(m):
29         """find the index of the first generator that will
30         be limited. or None """
31         for n in range(len(done)):
32             if (not done[n]) and (power[n] * m < min_limit[n]):
33                 return n
34         return None
35
36     # deal with each generator that will be limited
37     while True:
38         assert(not all(done))
39
40         total_gen = sum(power[i] for i in range(len(done)) if not done[i])
41         assert(total_gen != 0)
42
43         multiplier = 1.0 + (mismatch / total_gen)
44
45         if mismatch < 0:
46             idx_gen = find_limit_min(multiplier)
47             if idx_gen is None: break
48
49             # generator hit min limit: idx_gen
50             result[idx_gen] = min_limit[idx_gen]
51             mismatch -= result[idx_gen] - power[idx_gen]
52             done[idx_gen] = True
53         else:
54             idx_gen = find_limit_max(multiplier)
55             if idx_gen is None: break
56
57             # generator hit max limit: idx_gen
58             result[idx_gen] = max_limit[idx_gen]
59             mismatch -= result[idx_gen] - power[idx_gen]
60             done[idx_gen] = True
61
62     # deal with all the other generators knowing that none of them will limit
63     for idx in range(len(power)):
64         if not done[idx]:
65             result[idx] = power[idx] * multiplier
66             mismatch -= result[idx] - power[idx]
67             done[idx] = True
68
69     # check nothing is out of limits
70     for idx in range(len(power)):
71         assert(min_limit[idx] <= power[idx] <= max_limit[idx])
72     assert mismatch < 0.001
73     assert all(done)
74     return result

```