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Static Context Header Compression and Fragmentation (SCHC) over LoRaWAN

Abstract

The Static Context Header Compression and fragmentation (SCHC) specification (RFC 8724) describes generic header compression and fragmentation techniques for Low-Power Wide Area Network (LPWAN) technologies. SCHC is a generic mechanism designed for great flexibility so that it can be adapted for any of the LPWAN technologies.

This document defines a profile of SCHC (RFC 8724) for use in LoRaWAN networks and provides elements such as efficient parameterization and modes of operation.

Status of This Memo

This is an Internet Standards Track document.

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1. Introduction

The SCHC specification [RFC8724] describes generic header compression and fragmentation techniques that can be used on all Low-Power Wide Area Network (LPWAN) technologies defined in [RFC8376]. Even though those technologies share a great number of common features like star-oriented topologies, network architecture, devices with communications that are mostly quite predictable, etc., they do have some slight differences with respect to payload sizes, reactivity, etc.

SCHC provides a generic framework that enables those devices to communicate on IP networks. However, for efficient performance, some parameters and modes of operation need to be set appropriately for each of the LPWAN technologies.

This document describes the parameters and modes of operation when SCHC is used over LoRaWAN networks. The LoRaWAN protocol is specified by the LoRa Alliance in [LORAWAN-SPEC].

2. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

This section defines the terminology and abbreviations used in this document. For all other definitions, please look up the SCHC specification [RFC8724].

Note: The SCHC acronym is pronounced like "sheek" in English (or "chic" in French). Therefore, this document writes "a SCHC Packet" instead of "an SCHC Packet".

AppKey: Application Key. An AES-128 root key specific to each device.

AppSKey: Application Session Key. An AES-128 key derived from the AppKey for each new session. It is used to encrypt the payload field of a LoRaWAN applicative frame.

DevAddr: A 32-bit non-unique identifier assigned to a device either:

Statically: by the device manufacturer in "Activation-by-Personalization" mode, or

Dynamically: after a LoRaWAN "Join Procedure" by the Network Gateway in "Over-the-Air-Activation" mode.

DevEUI: Device Extended Unique Identifier, an IEEE EUI-64 identifier used to identify the device during the procedure while joining the network (Join Procedure). It is assigned by the manufacturer or the device owner and provisioned on the Network Gateway.

Downlink: A LoRaWAN term for a frame transmitted by the network and received by the device.

EUI: Extended Unique Identifier

FRMPayload: Application data in a LoRaWAN frame

IID: Interface Identifier

LoRaWAN: LoRaWAN is a wireless technology based on Industrial, Scientific, and Medical (ISM) radio bands that is used for long-range, low-power, low-data-rate applications developed by the LoRa Alliance, a membership consortium: <https://www.lora-alliance.org>.

MSB: Most Significant Byte

NGW: Network Gateway

OUI: Organizationally Unique Identifier. IEEE-assigned prefix for EUI.

RCS: Reassembly Check Sequence. Used to verify the integrity of the fragmentation-reassembly process.

RGW: Radio Gateway

RX: A device's reception window.

RX1/RX2: LoRaWAN class A devices open two RX windows following an uplink, called "RX1" and "RX2".

SCHC C/D: SCHC Compression/Decompression

SCHC F/R: SCHC Fragmentation/Reassembly

SCHC gateway: The LoRaWAN Application Server that manages translation between an IPv6 network and the Network Gateway (LoRaWAN Network Server).

Tile: A piece of a fragmented packet as described in [Section 8.2.2.1](#) of [\[RFC8724\]](#).

Uplink: LoRaWAN term for a frame transmitted by the device and received by the network.

3. SCHC Overview

This section contains a short overview of SCHC. For a detailed description, refer to the full specification [\[RFC8724\]](#).

It defines:

1. Compression mechanisms to avoid transporting information known by both sender and receiver over the air. Known information is part of the "context". This component is called the "SCHC Compression/Decompression" (SCHC C/D).
2. Fragmentation mechanisms to allow SCHC Packet transportation on a small, and potentially variable, MTU. This component is called the "SCHC Fragmentation/Reassembly" (SCHC F/R).

Context exchange or pre-provisioning is out of scope of this document.

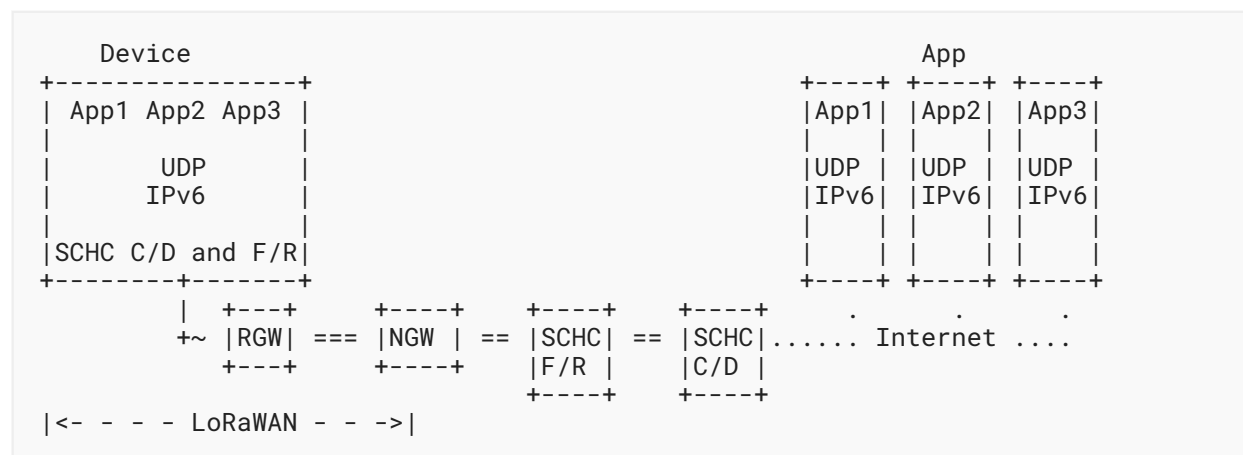


Figure 1: Architecture

[Figure 1](#) represents the architecture for compression/decompression; it is based on the terminology from [\[RFC8376\]](#). The device is sending application flows using IPv6 or IPv6/UDP protocols. These flows might be compressed by a SCHC C/D to reduce header size, and fragmented by the SCHC F/R. The resulting information is sent on a Layer 2 (L2) frame to an LPWAN Radio Gateway (RGW) that forwards the frame to a Network Gateway (NGW). The NGW sends the data to a SCHC F/R for reassembly, if required, then to a SCHC C/D for decompression. The SCHC C/D shares the same rules with the device. The SCHC C/D and SCHC F/R can be located on the NGW or in another place as long as a communication is established between the NGW and

the SCHC F/R, then SCHC F/R and SCHC C/D. The SCHC C/D and SCHC F/R in the device and the SCHC gateway **MUST** share the same set of rules. After decompression, the packet can be sent on the Internet to one or several LPWAN Application Servers (App).

The SCHC C/D and SCHC F/R process is bidirectional, so the same principles can be applied to the other direction.

In a LoRaWAN network, the RGW is called a "Gateway", the NGW is a "Network Server", and the SCHC C/D and SCHC F/R are one or more "Application Servers". Application servers can be provided by the NGW or any third-party software. [Figure 1](#) can be mapped in LoRaWAN terminology to:

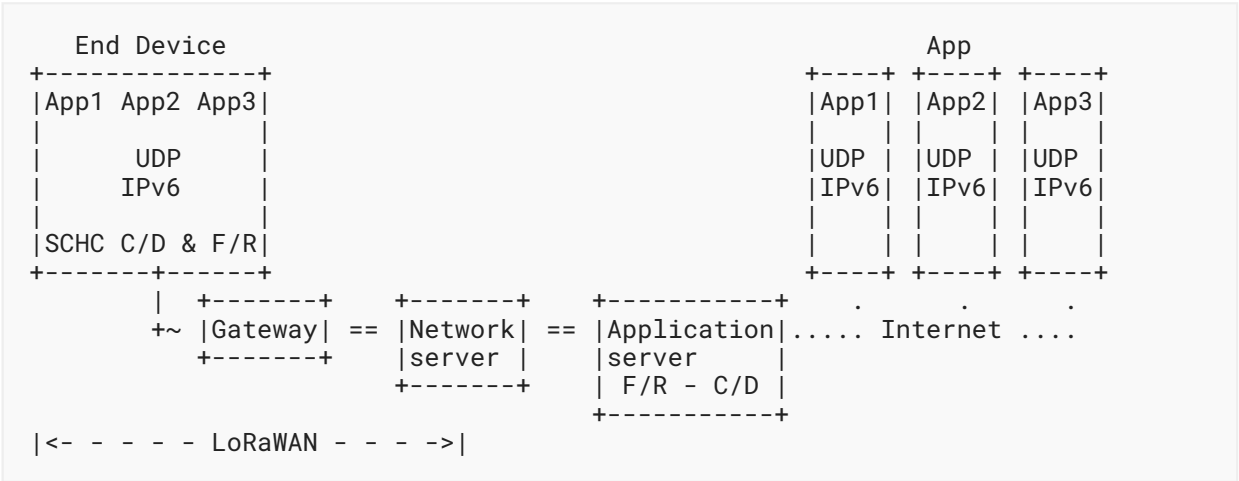


Figure 2: SCHC Architecture Mapped to LoRaWAN

4. LoRaWAN Architecture

An overview of the LoRaWAN protocol and architecture [\[LORAWAN-SPEC\]](#) is described in [\[RFC8376\]](#). The mapping between the LPWAN architecture entities as described in [\[RFC8724\]](#) and the ones in [\[LORAWAN-SPEC\]](#) is as follows:

- Devices are LoRaWAN End Devices (e.g., sensors, actuators, etc.). There can be a very high density of devices per radio gateway (LoRaWAN gateway). This entity maps to the LoRaWAN end device.
- The RGW is the endpoint of the constrained link. This entity maps to the LoRaWAN Gateway.
- The NGW is the interconnection node between the Radio Gateway and the SCHC gateway (LoRaWAN Application Server). This entity maps to the LoRaWAN Network Server.
- The SCHC C/D and SCHC F/R are handled by the LoRaWAN Application Server.
- The LPWAN-AAA Server is the LoRaWAN Join Server. Its role is to manage and deliver security keys in a secure way so that the devices root key is never exposed.

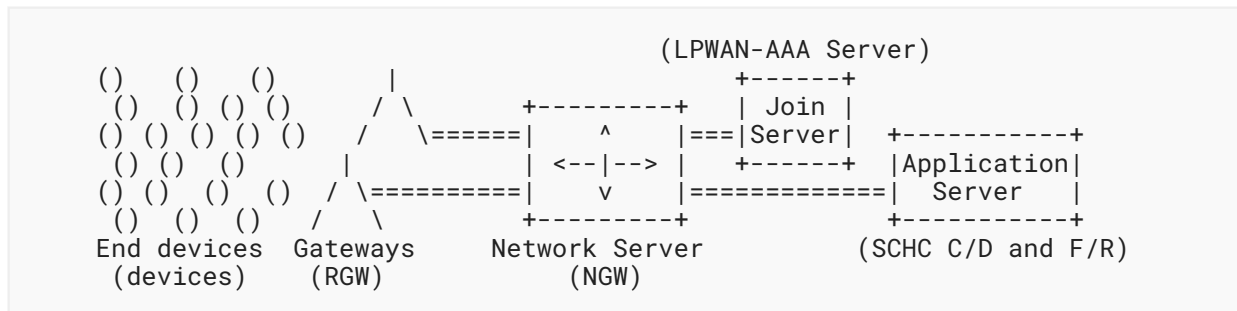


Figure 3: LPWAN Architecture

Note: [Figure 3](#) terms are from LoRaWAN, with [\[RFC8376\]](#) terminology in brackets.

The SCHC C/D and SCHC F/R are performed on the LoRaWAN end device and the Application Server (called the SCHC gateway). While the point-to-point link between the device and the Application Server constitutes a single IP hop, the ultimate endpoint of the IP communication may be an Internet node beyond the Application Server. In other words, the LoRaWAN Application Server (SCHC gateway) acts as the first-hop IP router for the device. The Application Server and Network Server may be co-located, which effectively turns the Network/Application Server into the first-hop IP router.

4.1. Device Classes (A, B, C) and Interactions

The LoRaWAN Medium Access Control (MAC) layer supports three classes of devices named A, B, and C. All devices implement Class A, and some devices may implement Class B or Class C. Class B and Class C are mutually exclusive.

Class A: Class A is the simplest class of devices. The device is allowed to transmit at any time, randomly selecting a communication channel. The Network Gateway may reply with a downlink in one of the two receive windows immediately following the uplinks. Therefore, the Network Gateway cannot initiate a downlink; it has to wait for the next uplink from the device to get a downlink opportunity. Class A is the lowest power consumption class.

Class B: Class B devices implement all the functionalities of Class A devices but also schedule periodic listen windows. Therefore, as opposed to Class A devices, Class B devices can receive downlinks that are initiated by the Network Gateway and not following an uplink. There is a trade-off between the periodicity of those scheduled Class B listen windows and the power consumption of the device:

High periodicity: Downlinks from the NGW will be sent faster but the device wakes up more often and power consumption is increased.

Low periodicity: Downlinks from the NGW will have higher latency but lower power consumption.

Class C: Class C devices implement all the functionalities of Class A devices but keep their receiver open whenever they are not transmitting. Class C devices can receive downlinks at any time at the expense of a higher power consumption. Battery-powered devices can only operate in Class C for a limited amount of time (for example, for a firmware upgrade over-the-air). Most of the Class C devices are grid powered (for example, Smart Plugs).

4.2. Device Addressing

LoRaWAN end devices use a 32-bit network address (DevAddr) to communicate with the Network Gateway over the air; this address might not be unique in a LoRaWAN network. Devices using the same DevAddr are distinguished by the Network Gateway based on the cryptographic signature appended to every LoRaWAN frame.

To communicate with the SCHC gateway, the Network Gateway **MUST** identify the devices by a unique 64-bit device identifier called the "DevEUI".

The DevEUI is assigned to the device during the manufacturing process by the device's manufacturer. It is built like an Ethernet MAC address by concatenating the manufacturer's IEEE OUI field with a vendor unique number. For example, a 24-bit OUI is concatenated with a 40-bit serial number. The Network Gateway translates the DevAddr into a DevEUI in the uplink direction and reciprocally on the downlink direction.

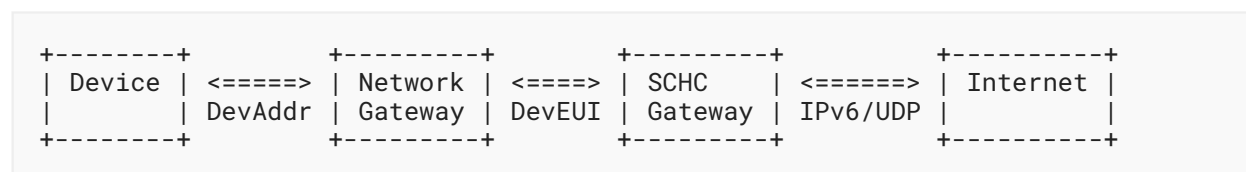


Figure 4: LoRaWAN Addresses

4.3. General Frame Types

LoRaWAN implements the possibility to send confirmed or unconfirmed frames:

Confirmed frame: The sender asks the receiver to acknowledge the frame.

Unconfirmed frame: The sender does not ask the receiver to acknowledge the frame.

As SCHC defines its own acknowledgment mechanisms, SCHC does not require the use of LoRaWAN Confirmed frames (FType = 0b100 as per [LORAWAN-SPEC]).

4.4. LoRaWAN MAC Frames

In addition to regular data frames, LoRaWAN implements JoinRequest and JoinAccept frame types, which are used by a device to join a network:

JoinRequest:

This frame is used by a device to join a network. It contains the device's unique identifier DevEUI and a random nonce that will be used for session key derivation.

JoinAccept: To onboard a device, the Network Gateway responds to the JoinRequest issued by a device with a JoinAccept frame. That frame is encrypted with the device's AppKey and contains (among other fields) the network's major settings and a random nonce used to derive the session keys.

Data: This refers to MAC and application data. Application data is protected with AES-128 encryption. MAC-related data is AES-128 encrypted with another key.

4.5. LoRaWAN FPort

The LoRaWAN MAC layer features a frame port field in all frames. This field (FPort) is 8 bits long and the values from 1 to 223 can be used. It allows LoRaWAN networks and applications to identify data.

4.6. LoRaWAN Empty Frame

A LoRaWAN empty frame is a LoRaWAN frame without FPort (cf. [Section 5.1](#)) and FRMPayload.

4.7. Unicast and Multicast Technology

LoRaWAN technology supports unicast downlinks but also multicast; a multicast packet sent over a LoRaWAN radio link can be received by several devices. It is useful to address many devices with the same content: either a large binary file (firmware upgrade) or the same command (e.g., lighting control). As IPv6 is also a multicast technology, this feature can be used to address a group of devices.

Note 1: IPv6 multicast addresses must be defined as per [\[RFC4291\]](#). The LoRaWAN multicast group definition in a Network Gateway and the relation between those groups and IPv6 groupID are out of scope of this document.

Note 2: The LoRa Alliance defined [\[LORAWAN-REMOTE-MULTICAST-SET\]](#) as the **RECOMMENDED** way to set up multicast groups on devices and create a synchronized reception window.

5. SCHC over LoRaWAN

5.1. LoRaWAN FPort and RuleID

The FPort field is part of the SCHC Message, as shown in [Figure 5](#). The SCHC C/D and the SCHC F/R **SHALL** concatenate the FPort field with the LoRaWAN payload to recompose the SCHC Message.

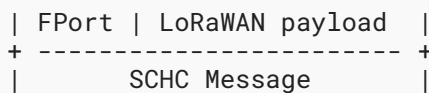


Figure 5: SCHC Message in LoRaWAN

Note: The SCHC Message is any datagram sent by the SCHC C/D or F/R layers.

A fragmented datagram with application payload transferred from device to Network Gateway is called an "uplink-fragmented datagram". It uses an FPort for data uplink and its associated SCHC control downlinks, named "FPortUp" in this document. The other way, a fragmented datagram with application payload transferred from Network Gateway to device is called a "downlink-fragmented datagram". It uses another FPort for data downlink and its associated SCHC control uplinks, named "FPortDown" in this document.

All RuleIDs can use arbitrary values inside the FPort range allowed by the LoRaWAN specification [[LORAWAN-SPEC](#)] and **MUST** be shared by the device and SCHC gateway prior to the communication with the selected rule. The uplink and downlink fragmentation FPorts **MUST** be different.

5.2. RuleID Management

The RuleID **MUST** be 8 bits and encoded in the LoRaWAN FPort as described in [Section 5.1](#). LoRaWAN supports up to 223 application FPorts in the range [1..223] as defined in Section 4.3.2 of [[LORAWAN-SPEC](#)]; it implies that the RuleID MSB **SHOULD** be inside this range. An application can send non-SCHC traffic by using FPort values different from the ones used for SCHC.

In order to improve interoperability, **RECOMMENDED** fragmentation RuleID values are:

- RuleID = 20 (8-bit) for uplink fragmentation, named FPortUp.
- RuleID = 21 (8-bit) for downlink fragmentation, named FPortDown.
- RuleID = 22 (8-bit) for which SCHC compression was not possible (i.e., no matching compression Rule was found), as described in [Section 6](#) of [[RFC8724](#)].

The FPortUp value **MUST** be different from the FPortDown value. The remaining RuleIDs are available for compression. RuleIDs are shared between uplink and downlink sessions. A RuleID not in the set(s) of FPortUp or FPortDown means that the fragmentation is not used; thus, on reception, the SCHC Message **MUST** be sent to the SCHC C/D layer.

The only uplink frames using the FPortDown port are the fragmentation SCHC control messages of a downlink-fragmented datagram (for example, SCHC ACKs). Similarly, the only downlink frames using the FPortUp port are the fragmentation SCHC control messages of an uplink-fragmented datagram.

An application can have multiple fragmented datagrams between a device and one or several SCHC gateways. A set of FPort values is **REQUIRED** for each SCHC gateway instance the device is required to communicate with. The application can use additional uplinks or downlink-fragmented parameters but **SHALL** implement at least the parameters defined in this document.

The mechanism for context distribution across devices and gateways is outside the scope of this document.

5.3. Interface Identifier (IID) Computation

In order to mitigate the risks described in [RFC8064] and [RFC8065], implementations **MUST** implement the following algorithm and **SHOULD** use it.

1. key = LoRaWAN AppSKey
2. cmac = aes128_cmac(key, DevEUI)
3. IID = cmac[0..7]

The aes128_cmac algorithm is described in [RFC4493]. It has been chosen as it is already used by devices for the LoRaWAN protocol.

As AppSKey is renewed each time a device joins or rejoins a LoRaWAN network, the IID will change over time; this mitigates privacy concerns, for example, location tracking or correlation over time. Join periodicity is defined at the application level.

Address-scan risk is mitigated thanks to the entropy added to the IID by the inclusion of AppSKey.

Using this algorithm will also ensure that there is no correlation between the hardware identifier (DevEUI) and the IID, so an attacker cannot use the manufacturer OUI to target devices.

Example with:

- DevEUI: 0x1122334455667788
- AppSKey: 0x00AABBCCDDEEFF00AABBCCDDEEFFAABB

```
1. key : 0x00AABBCCDDEEFF00AABBCCDDEEFFAABB
2. cmac : 0x4E822D9775B2649928F82066AF804FEC
3. IID : 0x4E822D9775B26499
```

Figure 6: Example of IID Computation

There is a small probability of IID collision in a LoRaWAN network. If this occurs, the IID can be changed by rekeying the device at the L2 level (i.e., triggering a LoRaWAN join). The way the device is rekeyed is out of scope of this document and left to the implementation.

Note: Implementations also using another IID source **MUST** ensure that the same IID is shared between the device and the SCHC gateway in the compression and decompression of the IPv6 address of the device.

5.4. Padding

All padding bits **MUST** be 0.

5.5. Decompression

The SCHC C/D **MUST** concatenate FPort and LoRaWAN payload to retrieve the SCHC Packet as per [Section 5.1](#).

RuleIDs matching FPortUp and FPortDown are reserved for SCHC fragmentation.

5.6. Fragmentation

The L2 Word Size used by LoRaWAN is 1 byte (8 bits). The SCHC fragmentation over LoRaWAN uses the ACK-on-Error mode for uplink fragmentation and ACK-Always mode for downlink fragmentation. A LoRaWAN device cannot support simultaneous interleaved fragmented datagrams in the same direction (uplink or downlink).

The fragmentation parameters are different for uplink- and downlink-fragmented datagrams and are successively described in the next sections.

5.6.1. DTag

[Section 8.2.4](#) of [\[RFC8724\]](#) describes the possibility to interleave several fragmented SCHC datagrams for the same RuleID. This is not used in the SCHC-over-LoRaWAN profile. A device cannot interleave several fragmented SCHC datagrams on the same FPort. This field is not used, and its size is 0.

Note: The device can still have several parallel fragmented datagrams with more than one SCHC gateway thanks to distinct sets of FPorts, cf. [Section 5.2](#).

5.6.2. Uplink Fragmentation: From Device to SCHC Gateway

In this case, the device is the fragment transmitter and the SCHC gateway is the fragment receiver. A single fragmentation rule is defined. The SCHC F/R **MUST** concatenate FPort and LoRaWAN payload to retrieve the SCHC Packet, as per [Section 5.1](#).

SCHC fragmentation reliability mode: ACK-on-Error.

SCHC header size: 2 bytes (the FPort byte + 1 additional byte).

RuleID: 8 bits stored in the LoRaWAN FPort (cf. [Section 5.2](#)).

DTag: Size T = 0 bits, not used (cf. [Section 5.6.1](#)).

Window index: 4 windows are used, encoded on M = 2 bits.

FCN: The FCN field is encoded on N = 6 bits, so WINDOW_SIZE = 63 tiles are allowed in a window.

Last tile: It can be carried in a Regular SCHC Fragment, alone in an All-1 SCHC Fragment, or with any of these two methods. Implementations must ensure that:

- The sender **MUST** ascertain that the receiver will not receive the last tile through both a Regular SCHC Fragment and an All-1 SCHC Fragment during the same session.
- If the last tile is in an All-1 SCHC Message, the current L2 MTU **MUST** be big enough to fit the All-1 header and the last tile.

Penultimate tile: **MUST** be equal to the regular size.

RCS: Use the recommended calculation algorithm in [Section 8.2.3](#) of [\[RFC8724\]](#), Integrity Checking.

Tile: Size is 10 bytes.

Retransmission timer: Set by the implementation depending on the application requirements. The default **RECOMMENDED** duration of this timer is 12 hours; this value is mainly driven by application requirements and **MAY** be changed by the application.

Inactivity timer: The SCHC gateway implements an "inactivity timer". The default **RECOMMENDED** duration of this timer is 12 hours; this value is mainly driven by application requirements and **MAY** be changed by the application.

MAX_ACK_REQUESTS: 8. With this set of parameters, the SCHC Fragment Header is 16 bits, including FPort; payload overhead will be 8 bits as FPort is already a part of LoRaWAN payload. MTU is: $4 \text{ windows} * 63 \text{ tiles} * 10 \text{ bytes per tile} = 2520 \text{ bytes}$.

In addition to the per-rule context parameters specified in [\[RFC8724\]](#), for uplink rules, an additional context parameter is added: whether or not to ack after each window. For battery powered devices, it is **RECOMMENDED** to use the ACK mechanism at the end of each window instead of waiting until the end of all windows:

- The SCHC receiver **SHOULD** send a SCHC ACK after every window even if there is no missing tile.
- The SCHC sender **SHOULD** wait for the SCHC ACK from the SCHC receiver before sending tiles from the next window. If the SCHC ACK is not received, it **SHOULD** send a SCHC ACK REQ up to MAX_ACK_REQUESTS times, as described previously.

This will avoid useless uplinks if the device has lost network coverage.

For non-battery powered devices, the SCHC receiver **MAY** also choose to send a SCHC ACK only at the end of all windows. This will reduce downlink load on the LoRaWAN network by reducing the number of downlinks.

SCHC implementations **MUST** be compatible with both behaviors, and this selection is part of the rule context.

5.6.2.1. Regular Fragments

Figure 7 is an example of a regular fragment for all fragments except the last one. SCHC Header Size is 16 Bits, including the LoRaWAN FPort.

FPort		LoRaWAN payload			
+ -----	+	-----			+
RuleID		W	FCN	Payload	
+ -----	+	-----	-----	-----	+
8 bits		2 bits	6 bits		

Figure 7: All Fragments Except the Last One.

5.6.2.2. Last Fragment (All-1)

Following figures are examples of All-1 messages. Figure 8 is without the last tile, Figure 9 is with the last tile.

FPort		LoRaWAN payload			
+ -----	+	-----			+
RuleID		W	FCN=All-1	RCS	
+ -----	+	-----	+	-----	+
8 bits		2 bits	6 bits	32 bits	

Figure 8: All-1 SCHC Message without Last Tile

FPort	LoRaWAN payload					
+ -----	+ -----					+
RuleID	W	FCN=All-1	RCS	Last tile	Opt. padding	
+ -----	+ -----	+ -----	+ -----	+ -----	+ -----	+
8 bits	2 bits	6 bits	32 bits	1 to 80 bits	0 to 7 bits	

Figure 9: All-1 SCHC Message with Last Tile

5.6.2.3. SCHC ACK

FPort		LoRaWAN payload			
+ -----	+	-----			+
RuleID		W	C = 1	padding	
				(b'00000)	
+ -----	+	-----	+	-----	+
8 bits		2 bit	1 bit	5 bits	

Figure 10: SCHC ACK Format - Correct RCS Check

FPort	LoRaWAN payload				
+-----+	+-----+				+
RuleID	W	C = 0	Compressed bitmap	Optional padding	
			(C = 0)	(b'0...0)	
+-----+	+-----+	+-----+	+-----+	+-----+	+
8 bits	2 bit	1 bit	5 to 63 bits	0, 6, or 7 bits	

Figure 11: SCHC ACK Format - Incorrect RCS Check

Note: Because of the bitmap compression mechanism and L2 byte alignment, only the following discrete values are possible for the compressed bitmap size: 5, 13, 21, 29, 37, 45, 53, 61, 62, and 63. Bitmaps of 63 bits will require 6 bits of padding.

5.6.2.4. Receiver-Abort

FPort	LoRaWAN payload				
+-----+	+-----+				+
RuleID	W = b'11	C = 1	b'11111	0xFF (all 1's)	
+-----+	+-----+	+-----+	+-----+	+-----+	+
8 bits	2 bits	1 bit	5 bits	8 bits	
	next L2 Word boundary -> <-- L2 Word -->				

Figure 12: Receiver-Abort Format

5.6.2.5. SCHC Acknowledge Request

FPort	LoRaWAN payload		
+-----+	+-----+		+
RuleID	W	FCN = b'000000	
+-----+	+-----+	+-----+	+
8 bits	2 bits	6 bits	

Figure 13: SCHC ACK REQ Format

5.6.3. Downlink Fragmentation: From SCHC Gateway to Device

In this case, the device is the fragmentation receiver and the SCHC gateway is the fragmentation transmitter. The following fields are common to all devices. The SCHC F/R **MUST** concatenate FPort and LoRaWAN payload to retrieve the SCHC Packet as described in [Section 5.1](#).

SCHC fragmentation reliability mode:

Unicast downlinks: ACK-Always.

Multicast downlinks: No-ACK; reliability has to be ensured by the upper layer. This feature is **OPTIONAL** for the SCHC gateway and **REQUIRED** for the device.

RuleID: 8 bits stored in the LoRaWAN FPort (cf. [Section 5.2](#)).

DTag: Size T = 0 bit, not used (cf. [Section 5.6.1](#)).

FCN: The FCN field is encoded on N = 1 bit, so WINDOW_SIZE = 1 tile.

RCS: Use the recommended calculation algorithm in [Section 8.2.3](#) of [\[RFC8724\]](#), Integrity Checking.

Inactivity timer: The default **RECOMMENDED** duration of this timer is 12 hours; this value is mainly driven by application requirements and **MAY** be changed by the application.

The following parameters apply to ACK-Always (Unicast) only:

Retransmission timer: See [Section 5.6.3.5](#).

MAX_ACK_REQUESTS: 8.

Window index (unicast only): encoded on M = 1 bit, as per [\[RFC8724\]](#).

As only one tile is used, its size can change for each downlink and will be the currently available MTU.

Class A devices can only receive during an RX slot, following the transmission of an uplink. Therefore, the SCHC gateway cannot initiate communication (e.g., start a new SCHC session). In order to create a downlink opportunity, it is **RECOMMENDED** for Class A devices to send an uplink every 24 hours when no SCHC session is started; this is application specific and can be disabled. The **RECOMMENDED** uplink is a LoRaWAN empty frame as defined in [Section 4.6](#). As this uplink is sent only to open an RX window, any LoRaWAN uplink frame from the device **MAY** reset this counter.

Note: The FPending bit included in the LoRaWAN protocol **SHOULD NOT** be used for the SCHC-over-LoRaWAN protocol. It might be set by the Network Gateway for other purposes but not SCHC needs.

5.6.3.1. Regular Fragments

[Figure 14](#) is an example of a regular fragment for all fragments except the last one. SCHC Header Size is 10 Bits, including the LoRaWAN FPort.

FPort	LoRaWAN payload	
+ -----	+ -----	+ -----
RuleID	W	FCN = b'0 Payload
+ -----	+ -----	+ -----
8 bits	1 bit	1 bit X bytes + 6 bits

Figure 14: All Fragments but the Last One.

5.6.3.2. Last Fragment (All-1)

FPort	LoRaWAN payload	
+ -----	+ -----	+ -----
RuleID	W	FCN = b'1 RCS Payload Opt padding
+ -----	+ -----	+ -----
8 bits	1 bit	1 bit 32 bits 6 to X bits 0 to 7 bits

Figure 15: All-1 SCHC Message: The Last Fragment

5.6.3.3. SCHC ACK

FPort	LoRaWAN payload	
+ -----	+ -----	+ -----
RuleID	W	C = b'1 Padding b'000000
+ -----	+ -----	+ -----
8 bits	1 bit	1 bit 6 bits

Figure 16: SCHC ACK Format - Correct RCS Check

FPort	LoRaWAN payload	
+ -----	+ -----	+ -----
RuleID	W	C = b'0 Bitmap = b'1 Padding b'000000
+ -----	+ -----	+ -----
8 bits	1 bit	1 bit 1 bit 5 bits

Figure 17: SCHC ACK Format - Incorrect RCS Check

5.6.3.4. Receiver-Abort

Figure 18 is an example of a Receiver-Abort packet, following an All-1 SCHC Fragment with incorrect RCS.

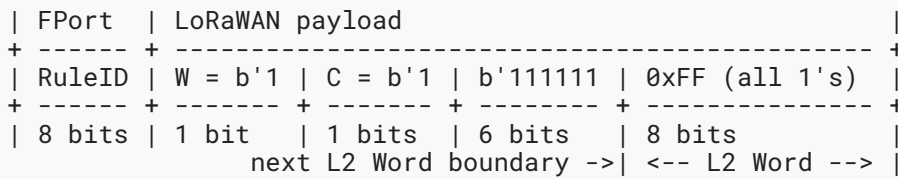


Figure 18: Receiver-Abort Packet

5.6.3.5. Downlink Retransmission Timer

Class A, Class B, and Class C devices do not manage retransmissions and timers the same way.

5.6.3.5.1. Class A Devices

Class A devices can only receive in an RX slot following the transmission of an uplink.

The SCHC gateway implements an inactivity timer with a **RECOMMENDED** duration of 36 hours. For devices with very low transmission rates (for example, 1 packet a day in normal operation), that duration may be extended; it is application specific.

RETRANSMISSION_TIMER is application specific and its **RECOMMENDED** value is INACTIVITY_TIMER/(MAX_ACK_REQUESTS + 1).

SCHC All-0 (FCN = 0)

All fragments but the last have an FCN = 0 (because the window size is 1). Following an All-0 SCHC Fragment, the device **MUST** transmit the SCHC ACK message. It **MUST** transmit up to MAX_ACK_REQUESTS SCHC ACK messages before aborting. In order to progress the fragmented datagram, the SCHC layer should immediately queue for transmission those SCHC ACK messages if no SCHC downlink has been received during the RX1 and RX2 windows. The LoRaWAN layer will respect the applicable local spectrum regulation.

Note: The ACK bitmap is 1 bit long and is always 1.

SCHC All-1 (FCN = 1)

SCHC All-1 is the last fragment of a datagram, and the corresponding SCHC ACK message might be lost; therefore, the SCHC gateway **MUST** request a retransmission of this ACK when the retransmission timer expires. To open a downlink opportunity, the device **MUST** transmit an uplink every interval of RETRANSMISSION_TIMER/(MAX_ACK_REQUESTS * SCHC_ACK_REQ_DN_OPPORTUNITY). The format of this uplink is application specific. It is **RECOMMENDED** for a device to send an empty frame (see [Section 4.6](#)), but it is application specific and will be used by the NGW to transmit a potential SCHC ACK REQ.

SCHC_ACK_REQ_DN_OPPORTUNITY is application specific and its recommended value is 2. It **MUST** be greater than 1. This allows the opening of a downlink opportunity to any downlink with higher priority than the SCHC ACK REQ message.

Note: The device **MUST** keep this SCHC ACK message in memory until it receives a downlink SCHC Fragmentation Message (with FPort == FPortDown) that is not a SCHC ACK REQ; this indicates that the SCHC gateway has received the SCHC ACK message.

5.6.3.6. Class B or Class C Devices

Class B devices can receive in scheduled RX slots or in RX slots following the transmission of an uplink. Class C devices are almost in constant reception.

RECOMMENDED retransmission timer values are:

Class B: 3 times the ping slot periodicity.

Class C: 30 seconds.

The **RECOMMENDED** inactivity timer value is 12 hours for both Class B and Class C devices.

5.7. SCHC Fragment Format

5.7.1. All-0 SCHC Fragment

Uplink Fragmentation (Ack-on-Error):

All-0 is distinguishable from a SCHC ACK REQ, as [RFC8724] states "This condition is also met if the SCHC Fragment Header is a multiple of L2 Words", the following condition being met: SCHC header is 2 bytes.

Downlink fragmentation (ACK-Always):

As per [RFC8724], SCHC All-1 **MUST** contain the last tile, and implementations **MUST** ensure that SCHC All-0 message Payload will be at least the size of an L2 Word.

5.7.2. All-1 SCHC Fragment

All-1 is distinguishable from a SCHC Sender-Abort, as [RFC8724] states "This condition is met if the RCS is present and is at least the size of an L2 Word", the following condition being met: RCS is 4 bytes.

5.7.3. Delay after Each LoRaWAN Frame to Respect Local Regulation

This profile does not define a delay to be added after each LoRaWAN frame; local regulation compliance is expected to be enforced by the LoRaWAN stack.

6. Security Considerations

This document is only providing parameters that are expected to be best suited for LoRaWAN networks for [RFC8724]. IID security is discussed in Section 5.3. As such, this document does not contribute to any new security issues beyond those already identified in [RFC8724]. Moreover,

SCHC data (LoRaWAN payload) are protected at the LoRaWAN level by an AES-128 encryption with a session key shared by the device and the SCHC gateway. These session keys are renewed at each LoRaWAN session (i.e., each join or rejoin to the LoRaWAN network).

7. IANA Considerations

This document has no IANA actions.

8. References

8.1. Normative References

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8.2. Informative References

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[RFC8376] Farrell, S., Ed., "Low-Power Wide Area Network (LPWAN) Overview", RFC 8376, DOI 10.17487/RFC8376, May 2018, <<https://www.rfc-editor.org/info/rfc8376>>.

Appendix A. Examples

In the following examples, "applicative data" refers to the IPv6 payload sent by the application to the SCHC layer.

A.1. Uplink - Compression Example - No Fragmentation

This example represents an applicative data going through SCHC over LoRaWAN; no fragmentation required.

An applicative data of 78 bytes is passed to the SCHC compression layer. Rule 1 is used by the SCHC C/D layer, allowing to compress it to 40 bytes and 5 bits: 1 byte RuleID, 21 bits residue + 37 bytes payload.

RuleID	Compression residue	Payload	Padding=b'000
+-----+	-----+	-----+	-----+
1	21 bits	37 bytes	3 bits

Figure 19: Uplink Example: SCHC Message

The current LoRaWAN MTU is 51 bytes, although 2-byte FOpts are used by the LoRaWAN protocol: 49 bytes are available for SCHC payload; no need for fragmentation. The payload will be transmitted through FPort = 1.

LoRaWAN Header			LoRaWAN payload (40 bytes)		
+-----+	-----+		-----+		
	FOpts	RuleID=1	Compression residue	Payload	Padding=b'000
+-----+	-----+	-----+	-----+	-----+	-----+
XXXX	2 bytes	1 byte	21 bits	37 bytes	3 bits

Figure 20: Uplink Example: LoRaWAN Packet

A.2. Uplink - Compression and Fragmentation Example

This example represents an applicative data going through SCHC, with fragmentation.

An applicative data of 300 bytes is passed to the SCHC compression layer. Rule 1 is used by the SCHC C/D layer, allowing to compress it to 282 bytes and 5 bits: 1 byte RuleID, 21 bits residue + 279 bytes payload.

RuleID	Compression residue	Payload
+ ----- +	----- +	----- +
1	21 bits	279 bytes

Figure 21: Uplink Example: SCHC Message

The current LoRaWAN MTU is 11 bytes; 0-byte FOpts are used by the LoRaWAN protocol: 11 bytes are available for SCHC payload + 1 byte FPort field. The SCHC header is 2 bytes (including FPort), so 1 tile is sent in the first fragment.

LoRaWAN Header	LoRaWAN payload (11 bytes)			
+ ----- +	----- +			
	RuleID=20	W	FCN	1 tile
+ ----- +	----- +	----- +	----- +	----- +
XXXX	1 byte	0 0	62	10 bytes

Figure 22: Uplink Example: LoRaWAN Packet 1

The tile content is described in [Figure 23](#)

Content of the tile is:			
RuleID	Compression residue	Payload	
+ ----- +	----- +	----- +	+
1	21 bits	6 bytes + 3 bits	

Figure 23: Uplink Example: First Tile Content

Next transmission MTU is 11 bytes, although 2-byte FOpts are used by the LoRaWAN protocol: 9 bytes are available for SCHC payload + 1 byte FPort field, a tile does not fit inside so the LoRaWAN stack will send only FOpts.

Next transmission MTU is 242 bytes, 4-byte FOpts. 23 tiles are transmitted:

LoRaWAN Header	LoRaWAN payload (231 bytes)				
+ ----- +	----- +				
	FOpts	RuleID=20	W	FCN	23 tiles
+ ----- +	----- +	----- +	----- +	----- +	----- +
XXXX	4 bytes	1 byte	0 0	61	230 bytes

Figure 24: Uplink Example: LoRaWAN Packet 2

Next transmission MTU is 242 bytes, no FOpts. All 5 remaining tiles are transmitted, the last tile is only 2 bytes + 5 bits. Padding is added for the remaining 3 bits.

LoRaWAN Header		LoRaWAN payload (44 bytes)				
RuleID=20	W	FCN	5 tiles	Padding=b'000		
XXXX	1 byte	0 0	38	42 bytes+5 bits	3 bits	

Figure 25: Uplink Example: LoRaWAN Packet 3

Then All-1 message can be transmitted:

LoRaWAN Header		LoRaWAN payload (44 bytes)			
RuleID=20	W	FCN	RCS		
XXXX	1 byte	0 0	63	4 bytes	

Figure 26: Uplink Example: LoRaWAN Packet 4 - All-1 SCHC Message

All packets have been received by the SCHC gateway, computed RCS is correct so the following ACK is sent to the device by the SCHC receiver:

LoRaWAN Header		LoRaWAN payload			
RuleID=20	W	C	Padding		
XXXX	1 byte	0 0	1	5 bits	

Figure 27: Uplink Example: LoRaWAN Packet 5 - SCHC ACK

A.3. Downlink

An applicative data of 155 bytes is passed to the SCHC compression layer. Rule 1 is used by the SCHC C/D layer, allowing to compress it to 130 bytes and 5 bits: 1 byte RuleID, 21 bits residue + 127 bytes payload.

RuleID	Compression residue	Payload
1	21 bits	127 bytes

Figure 28: Downlink Example: SCHC Message

The current LoRaWAN MTU is 51 bytes; no FOpts are used by the LoRaWAN protocol: 51 bytes are available for SCHC payload + FPort field; the applicative data has to be fragmented.

LoRaWAN Header		LoRaWAN payload (51 bytes)			
XXXX	1 byte	RuleID=21	W = 0	FCN = 0	1 tile
		1 bit	1 bit	50 bytes and 6 bits	

Figure 29: Downlink Example: LoRaWAN Packet 1 - SCHC Fragment 1

The tile content is described in [Figure 30](#)

RuleID	Compression residue	Payload
1	21 bits	48 bytes and 1 bit

Figure 30: Downlink Example: First Tile Content

The receiver answers with a SCHC ACK:

LoRaWAN Header		LoRaWAN payload			
XXXX	1 byte	RuleID=21	W = 0	C = 1	Padding=b'000000
		1 bit	1 bit	6 bits	

Figure 31: Downlink Example: LoRaWAN Packet 2 - SCHC ACK

The second downlink is sent, two FOpts:

LoRaWAN Header			LoRaWAN payload (49 bytes)			
XXXX	2 bytes	FOpts	RuleID=21	W = 1	FCN = 0	1 tile
		1 byte	1 bit	1 bit	48 bytes and 6 bits	

Figure 32: Downlink Example: LoRaWAN Packet 3 - SCHC Fragment 2

The receiver answers with a SCHC ACK:

	LoRaWAN Header		LoRaWAN payload	
+-----+	-----+	+-----+	-----+	+
	RuleID=21		W = 1 C = 1 Padding=b'000000	
+-----+	-----+	+-----+	-----+	+
	XXXX 1 byte		1 bit 1 bit 6 bits	

Figure 33: Downlink Example: LoRaWAN Packet 4 - SCHC ACK

The last downlink is sent, no FOpts:

	LoRaWAN Header		LoRaWAN payload (37 bytes)	
+-----+	-----+	+-----+	-----+	+
	RuleID		W FCN RCS 1 tile Padding	
	21		0 1	
+-----+	-----+	+-----+	-----+	+
	XXXX 1 byte		1 bit 1 bit 4 bytes 31 bytes+1 bit 5 bits	

Figure 34: Downlink Example: LoRaWAN Packet 5 - All-1 SCHC Message

The receiver answers to the sender with a SCHC ACK:

	LoRaWAN Header		LoRaWAN payload	
+-----+	-----+	+-----+	-----+	+
	RuleID=21		W = 0 C = 1 Padding=b'000000	
+-----+	-----+	+-----+	-----+	+
	XXXX 1 byte		1 bit 1 bit 6 bits	

Figure 35: Downlink Example: LoRaWAN Packet 6 - SCHC ACK

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