

LEP and the Bugs User Guide








IT 5107 Programming Essentials for Artificial
Intelligence

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LEP AND THE BUGS IS A SIMPLE BUBBLE SHOOTING GAMES. PLAYER'S GOAL IS TO FIRE THE BUBBLE IN TO THE BUGS BEFORE THEY PASS THROUGH

GAME USER GUIDE

BASIC KEY'S

Key	Operation
   	User can control Gun Up/Down movement using UP key and Down Key. Rotation of the Gun Can be controlled buy LEFT and RIGHT keys
 	User can Increase and Decrease the Initial Velocity of the bubble by using A and Z keys.
	User can fire a bubble by using space bar

SCORE

Initial score will be 3000, in addition to that

- 100 points will be added for each remaining seconds.
- 500 points will be offered for each remains bubble.
- 2000 points will be offered for each positive hit.

LEVEL

LEP and the Bugs having total of 10 levels, user can progress through the levels by completing one after another.

Level features will be differed based on the number of bugs and the static / dynamic behavior of those bugs.

In addition to that one Game world will only contains two levels. So that after two levels game world background will be changed.