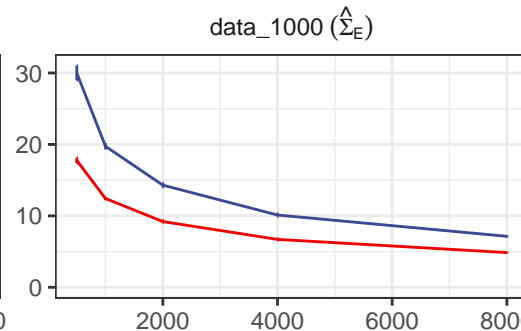
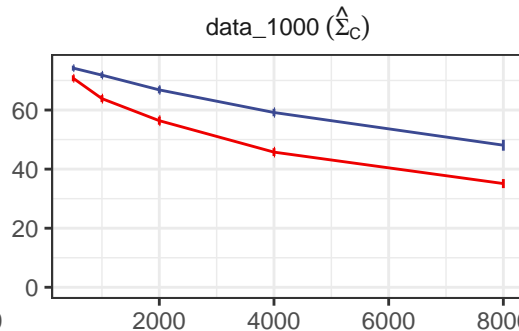
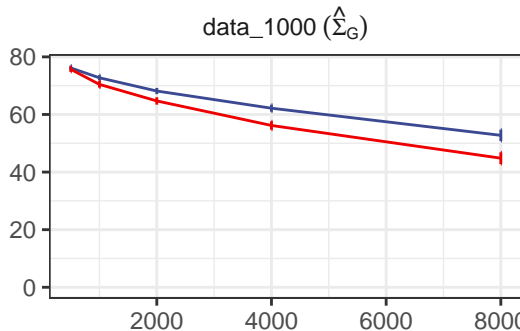
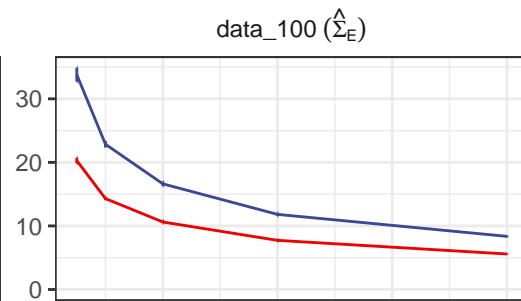
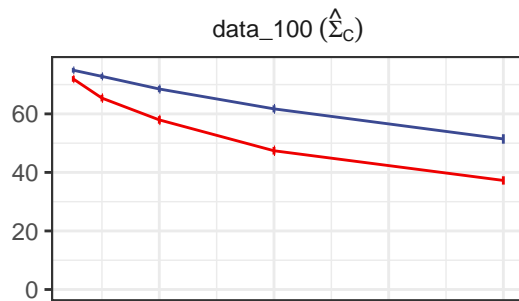
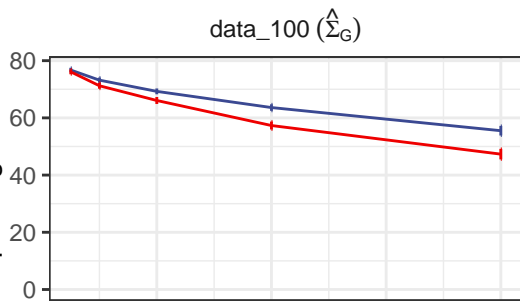
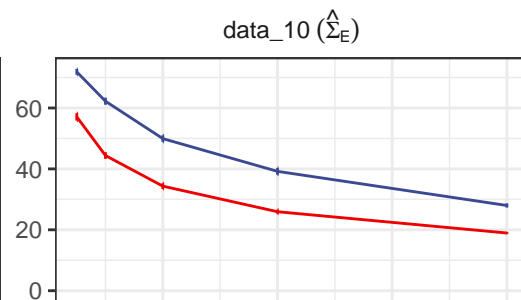
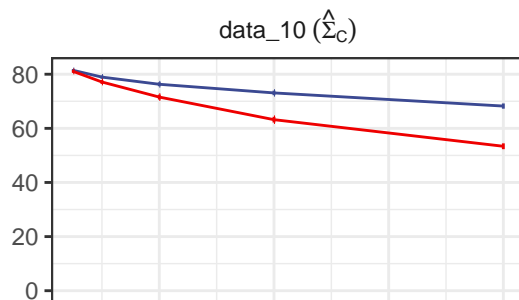
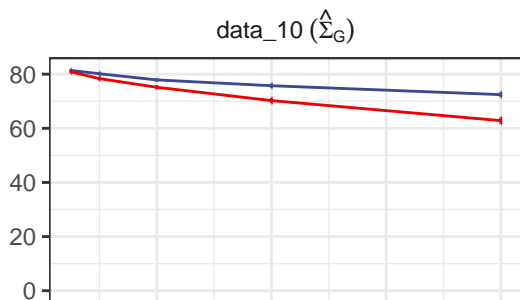


Principal angle - 3 PCs



Method — mvHE — mvREHE