VENKATA CHENNA KESHAV NARISETTI

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Summary

I am a passionate individual currently pursuing a bachelor's degree at Sreyas Institute of Engineering & Technology. With a comprehensive understanding of software development and its application in leadership contexts, I strive to contribute meaningfully in all disciplines. As a full-stack developer, I have skills in HTML, CSS, and Python, and I have also obtained certifications in Generative AI, Introduction to Internet of Things, and Cloud Computing. Besides my strong soft skills and core competencies, I actively engage on social fronts as a National Service Scheme (NSS) volunteer. I hope to embrace meaningful responsibilities and help in accomplishing the goals of the organization..

Education

Sreyas Institute of Engineering and Technology, Nov 2021 – Aug 2025
Bachelor of Technology in Computer Science

- GPA: 7.19/10.0

Narayana Junior College, May 2019 – June 2021
Board of Intermediate Education, Telangana

- GPA: 8.81/10.0

Santhi Nikethan High School, June 2018 – Apr 2019
Board of Secondary Education, Telangana

- GPA: 9.3/10.0

Experience

Flutter Developer, NULL Class– Chennai, Tamil Nadu March 2025-April 2025

- Built a fully functional Spotify-like music streaming app using Flutter and Dart.
- Implemented key features such as playlist management, audio playback, recently played, and home UI.
- Used GetX for state management and the `just_audio` package for seamless audio playback.
- Designed a responsive UI inspired by Spotify using GetWidget components and custom Flutter widgets.

Publications

Open-source liveliness detection and anti-spoofing system for enhanced face recognition and security using computer vision Jan 2025

Dr.Joshi Padma Narasimhachary, Chollangi Tulasi Narisetti Venkata Chenna Keshav Mohd Haji Theegala Harshith
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Projects

Open-source liveliness detection and anti-spoofing system for enhanced face recognition and security using computer vision Nov 2024 – Jan 2025

- Developed a free, open-source system to prevent face recognition models from being fooled by fake faces.
- Utilized texture analysis, motion detection, and depth estimation to accurately distinguish real faces from spoofed ones.
- Built using accessible libraries such as OpenCV and dlib, and tested on publicly available datasets.
- Improved the security of face recognition systems by reducing the success rate of spoofing attacks.
- Designed the system to be fast, reliable, and easy to integrate for developers and researchers.
- Tools Used: C++, MFC

Real Time Project on Spotify Clone Mar 2024 – Apr 2025

- Replicated the sleek design and smooth user experience of the Spotify music player.
- Developed using the Dart programming language and Flutter framework for cross-platform compatibility.
- Included minimal HTML setup for basic web deployment support.
- Focused on frontend UI with no backend integration, making it ideal for beginners exploring modern UI design and Flutter architecture.
- Tools Used: Flutter, Dart, HTML

Technologies

Programming Languages: C++, C, Java.

Scripting Languages: HTML, CSS, Nodejs.

Databases: SQL,MongoDB.

Tools: Microsoft Tools, Canvas, Google and AI tools.

Soft Skills: Leadership, Communication and persuasion.

other skills: Problem Solving,Search Engine Optimization, Web Design, UI|UX Design.