Type Casting

Table 1: List of Java's primitive data types

Type	Size in Bytes	Range
byte	1 byte	-128 to 127
short	2 bytes	-32,768 to 32,767
int	4 bytes	-2,147,483,648 to 2,147,483, 647
long	8 bytes	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807
float	4 bytes	approximately ±3.40282347E+38F (6-7 significant decimal digits) Java implements IEEE 754 standard
double	8 bytes	approximately $\pm 1.79769313486231570E+308$ (15 significant decimal digits)
char	2 byte	o to 65,536 (unsigned)
boolean	not precisely defined*	true or false

Type Casting

In Java, type casting is classified into two types,

Widening Casting(Implicit)

byte
$$\rightarrow$$
short \rightarrow int \rightarrow long \rightarrow float \rightarrow double widening

Narrowing Casting(Explicitly done)

$$double \rightarrow float \rightarrow long \rightarrow int \rightarrow short \rightarrow byte$$

Narrowing

```
int i = 100;
long l = (long) i;
float f = (float) i;
```

```
int i = 100;
long l = i; //no explicit type casting required
float f = i; //no explicit type casting required
```

```
int i = 100;
long a1 = i;
long a2 = (long) i;
```

int
$$a = 100;$$

char b = (char)a;



int
$$a = 100;$$

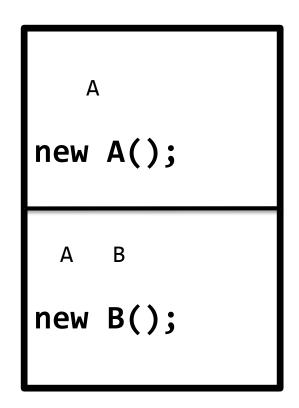
char b = a;



```
double d = 100.04;
long l = (long)d; //explicit type casting required
int i = (int)l; //explicit type casting required
```

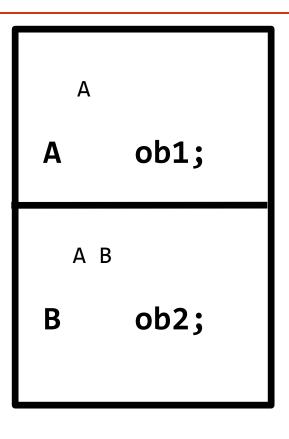
Object Creation

```
class A
class B extends A
```



Reference Creation

```
class A
class B extends A
```



Class Casting

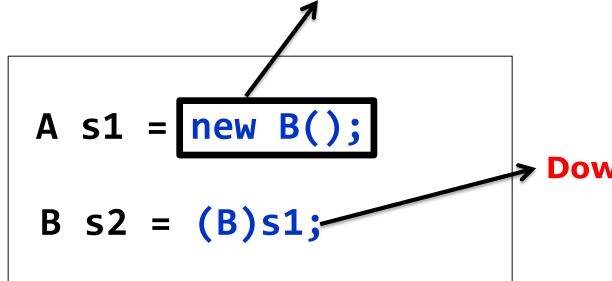
```
class A
class B extends A
```

Class Casting

```
class A
{
}
class B extends A
{
}
```

```
A s1 = new B();
B s2 = (B)s1;
```

Up-casting



Downcasting

```
A class Object may be under same-class reference

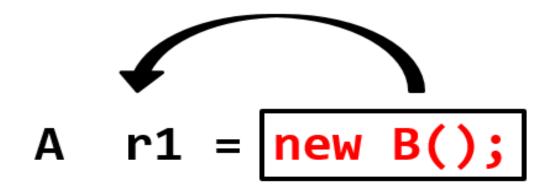
B r1 = new B();

A r2 = new B();
```

```
A class Reference may contain same-class Object or sub-class Object

A r1 = new A();

A r2 = new B();
```



```
class A
class B extends A
```

```
A o1 = new A();
A o2 = new B();
 o3 = \overline{new B()};
```

```
class A{
    int x;
    void test() {
        System.out.println(" X : "+x);
class B extends A{
    int y;
    void show() {
        System.out.println(" X : "+x+" Y : "+y);
```

$$B ob1 = new B();$$

A ob2 = new
$$B()$$
;

$$A \text{ ob3} = (A) \text{new } B();$$

$$A ob5 = (A)ob1;$$

$$B ob1 = new B();$$

$$A ob2 = ob1;$$

$$A \text{ ob3} = (A) \text{ ob1};$$

$$B ob4 = ob2;$$

$$B ob5 = (B) ob2;$$

$$B ob1 = new B();$$

A
$$ob2 = ob1;$$

incompatible types: A cannot be converted to B

(Alt-Enter shows hints)

$$B ob4 = ob2;$$

$$B ob5 = (B) ob2;$$

```
class A
class B
class C
```

```
new A();
new B();
new C();
```

```
class A
class B
class C
```

```
A o1 = new A();
B o2 = new B();
C o3 = new C();
```

Tightly Coupled

```
class A
class B
class C
```

```
A o1 = new A();
B o2 = new B();
C o3 = new C();
```

```
class A
class B
class C
```

```
Object o1 = new A();
Object o2 = new B();
Object o3 = new C();
```

Loosely Coupled

```
class A
class B
class C
```

```
Object o1 = new A();
Object o2 = new B();
Object o3 = new C();
```

```
class A
class B
class C
```

```
Object s1 = new A();
       s2 = (A)s1;
```

```
class A
                   Up-casting
Object s1 = new A();
                          Down-casting
        s2 = (A)s1;
Α
```

https://www.javatpoint.com/java-tutorial

- √ Java Object Class
 - Java OOPs Concepts
 - Naming Convention
 - Object and Class
 - Constructor
 - static keyword
 - this keyword
- √ Java Inheritance
 - Inheritance(IS-A)
 - Aggregation(HAS-A)



- Method Overloading
- Method Overriding
- Covariant Return Type
- super keyword
- Instance Initializer block
- final keyword
- Runtime Polymorphism
- Dynamic Binding
- instanceof operator

✓ Java Abstraction

- Abstract class
- Interface
- Abstract vs Interface