

## Programming I (Python) Assignment 1

- 1. Which of the below are true about OCaml type system?
  - 1. Statically typed
  - 2. Dynamically typed
  - 3. Implicitly typed
  - 4. Explicitly typed
  - 5. Both implicitly and explicitly typed
- 2. Which of the following statements is true about OCaml expressions:
  - 1. OCaml expressions can't have side-effects.
  - 2. OCaml expressions evaluate to a single value.
  - 3. Every expression has exactly one type.
  - 4. The type of the expression depends of the values evaluated so far.
- 3. The name of the OCaml debugger is:
  - 1. ogdb
  - 2. odebug
  - 3. ocamldebug
  - 4. ocamlgdb
- 4. Which of the following are native types in OCaml?
  - 1. int
  - 2. float
  - 3. char
  - 4. string
  - 5. list
  - 6. tuple
  - 7. dictionary

- 8. record
- 9. class
- 10. modules
- 5. In OCaml, When an expression is evaluated, which of following things may happen:
  - 1. It may evaluate to a value of the same type as the expression.
  - 2. If typechecked successfully, it will never raise an exception.
  - 3. It may not terminate.
  - 4. It is guaranteedd to terminate.
- 6. A working definition of a "safe" programming language is:
  - 1. A program written in the programming language can't ever fail.
  - 2. A valid program will never fault because of an invalid machine operation.
  - 3. There are no runtime type errors.
  - 4. Type conversions are disallowed.
- 7. Which of the following are valid variable names in OCaml:
  - 1. abc
  - 2. ab\_c
  - 3. Abc
  - 4. Ab\_c
  - 5. ab-c
  - 6. ab1
- 8. Which are possible ways of executing an OCaml program:
  - 1. Write on the OCaml toplevel.
  - 2. Write in a file and run with ocaml command.
  - 3. Write in a file, compile with ocamle command and run the executable.
  - 4. Write in a file, compile with ocamlopt command and run the executable.
  - 5. Write in a file, compile with ocamlcom command and run the executable.
- 9. What are the features of a first class object in a programming language?
  - 1. Can be called as a procedure
  - 2. Can be passed as a parameter to a function
  - 3. Can be used as a type
  - 4. Can be returned from a function as a value
  - 5. Can be stored in a data-structure
  - 6. Can be imported as a module
- 10. Which of the following are true about OCaml programs:

- 1. OCaml programs must always be written on the top loop.
- 2. OCaml programs must be written in a file like in C.
- 3. OCaml programs must always be compiled explicitly before being executed.
- 4. OCaml compiler always produces native machine code as output as in C.
- 5. OCaml compiler always produces bytecode as output as in Java.
- 6. OCaml compiler can be used to produce either machine code or byte code as per user preference.