

Programming I (Python) Assignment 1

- 1. What are the features of a first class object in a programming language?
 - 1. Can be called as a procedure
 - 2. Can be passed as a parameter to a function
 - 3. Can be used as a type
 - 4. Can be returned from a function as a value
 - 5. Can be stored in a data-structure
 - 6. Can be imported as a module
- 2. of the following will typecheck:
 - 1. 1 + .2
 - 2. 1 + 2
 - 3. 1. + .2.
 - 4. 1.0 + 2.0
 - $5. \ 1.0 + .2.0$
 - 6. 1. +. 2
- 3. When we use one of the OCaml compilers to compile an OCaml program program.ml, the compiler name and object code file name are related as follows:
 - 1. ocamlc \mapsto program.mlo
 - 2. ocamlopt \mapsto program.mlo
 - 3. ocamlc \mapsto program.mlc
 - 4. ocamlc \mapsto program.cmo
 - 5. ocamlc \mapsto program.cmx
 - 6. ocamlopt \mapsto program.cmo
 - 7. ocamlopt \mapsto program.cmx
- 4. The name of the OCaml debugger is:
 - 1. ogdb

- 2. odebug
- 3. ocamldebug
- 4. ocamlgdb
- 5. Which of the below are true about OCaml type system?
 - 1. Statically typed
 - 2. Dynamically typed
 - 3. Implicitly typed
 - 4. Explicitly typed
 - 5. Both implicitly and explicitly typed
- 6. Which of the following statements is true about OCaml expressions:
 - 1. OCaml expressions can't have side-effects.
 - 2. OCaml expressions evaluate to a single value.
 - 3. Every expression has exactly one type.
 - 4. The type of the expression depends of the values evaluated so far.
- 7. Which of the following are true about OCaml programs:
 - 1. OCaml programs must always be written on the top loop.
 - 2. OCaml programs must be written in a file like in C.
 - 3. OCaml programs must always be compiled explicitly before being executed.
 - 4. OCaml compiler always produces native machine code as output as in C.
 - 5. OCaml compiler always produces bytecode as output as in Java.
 - 6. OCaml compiler can be used to produce either machine code or byte code as per user preference.
- 8. Which of the following are true about Lisp programming language:
 - 1. Strictly typed
 - 2. Statically typed
 - 3. Dynamically typed
 - 4. Safe
- 9. Which of the following are true about OCaml commands:
 - 1. They are pure commands.
 - 2. They always produce a value.
 - 3. They may produce a value.
 - 4. They do not produce a value.
- 10. A working definition of a "safe" programming language is:

- 1. A program written in the programming language can't ever fail.
- 2. A valid program will never fault because of an invalid machine operation.
- 3. There are no runtime type errors.
- 4. Type conversions are disallowed.