

Aman Agrawal

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EXPERIENCE

Persistent Systems

FullStack Developer

June 2022 - Present

-> CCH-CPE Link

- Migrating the platform from legacy code to updated code along with assisting the team to stabilize and scale the Azure infrastructure.
- Improved angular routing and error log handling throughout the application which reduced 150k bugs reported every week, helped in reducing the load on db servers.
- Fixed code structure and introduced practice to improve the code quality resulting in Sonarlint and Checkmarks rating from D to B in a single quarter.
- Optimized Azure infrastructure results in cost reduction by 20%.

-> IBM Content Collector

- Developed functionality fixes for SharePoint connector components.
- Debugged and provided code fix for multiple Severity 1 customers issues where either the which.

-> Participated in several internal Hackathons where I demonstrated my Unity Skills which includes developing mini games for gamification of certain problem statements, and developing XR applications to increase Sales and Revenue.

Academic Intern(.NET Developer)

December 2021 - June 2022

Gamergages Studio

Game Developer Intern

April 2021 - May 2021

Developed Match3 genre mobile game in Unity Engine.

PROJECTS

The Lone Ember

Role: Game Designer| Team Size: 5| Project Duration: 14 Days

This game was made for GameJobsLive Game Jam with the theme "One Time Use".

Tower Stack

Role: Game Designer & Developer| Team Size: 2 | Project Duration: 5Days

This game was made for Voodoo Sumer Game Competition targeted to the hyper-casual market.

EDUCATION

Shri Ramdeobaba College of Engineering and Management

Nagpur — Bachelors in Electronics Engineering

August 2018 - May 2022; CGPA- 8.79

SKILLS

.NET Core, Angular13, Php, Symphony, MYSQL, Game Development, Unity3D,GIT, C#, Robotics, Web development.

CERTIFICATIONS & AWARDS

Microsoft Certified: Azure Fundamentals

Microsoft

Microsoft Certified: Azure Developer Associate

Microsoft

ABU Robocon 2020 Nationals, Stage 1

Score: 96/100

VNIT Axis-2020 Autobot Secured 3rd position

Elitmus PH Test

Score: 85.55% · Jan 2022

Game Design and Development Specialization

Michigan State University - Coursera

Low Poly Art For Video Games

Michigan State University - Coursera

More C# Programming and Unity

University of Colorado System - Coursera