wxWidgets

Quick history:

wxWidgets (initially wxWindows) was started in **1992 by Julian Smart** at the University of Edinburgh. On February 20, 2004, the developers of wxWindows announced that the project was changing its name to wxWidgets, as a result of Microsoft requesting Julian Smart to respect Microsoft's trademark of *Windows*.

Officially supported Language of development:

C++, Python, Perl, and C#.

Native Widgets :

wxWidgets utilize the native platform's controls and utilities. Linking with appropriate library(wxGTK, wxMSW, wxOSX/Cocoa, wxQt, wxX11, wxMotif) for platform and compiler, gives application look and feel of that platform.

Maintenance of the library:

Last release: 3.0.5 (27 April 2020)

Documentation:

https://wxwidgets.org/docs/

License:

wxWidgets Licence

Example Applications developed:

Audacity   Transcribe   WebsitePainter   Caediu   Kirix Strata