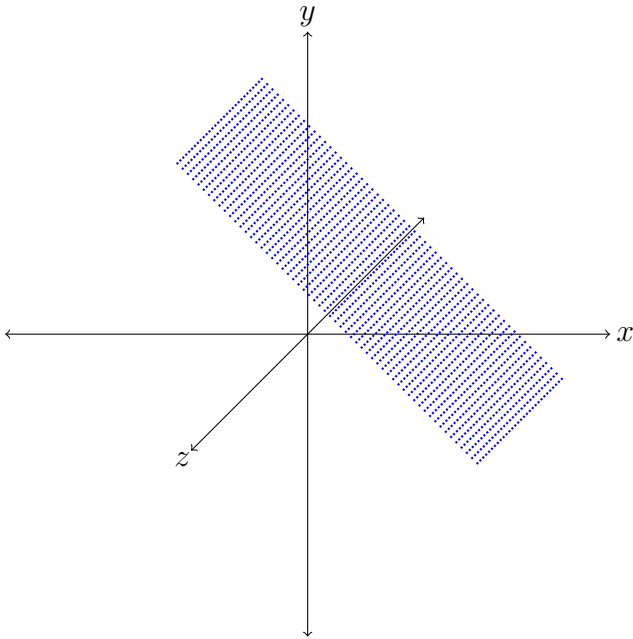


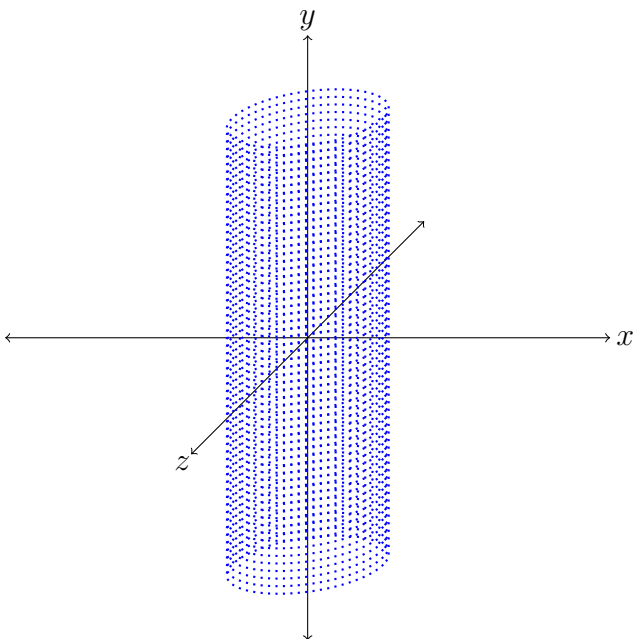
**Problem 1:** Describe and sketch the surface in  $\mathbb{R}^3$  represented by the following equations:-

1.  $x + y = 2$
2.  $x^2 + z^2 = 9$
3.  $x^2 + y^2 + z^2 - 2x - 2z - 2 = 0$

*Solution.* (1)  $x + y = 2$  is the equation of a plane that intersects the  $x$ -axis at  $(2, 0, 0)$ , the  $y$ -axis at  $(0, 2, 0)$  and does not intersect the  $z$ -axis at all.



(2)  $x^2 + z^2 = 9$  is the equation of a cylinder of radius 3 and axis being the  $y$ -axis.

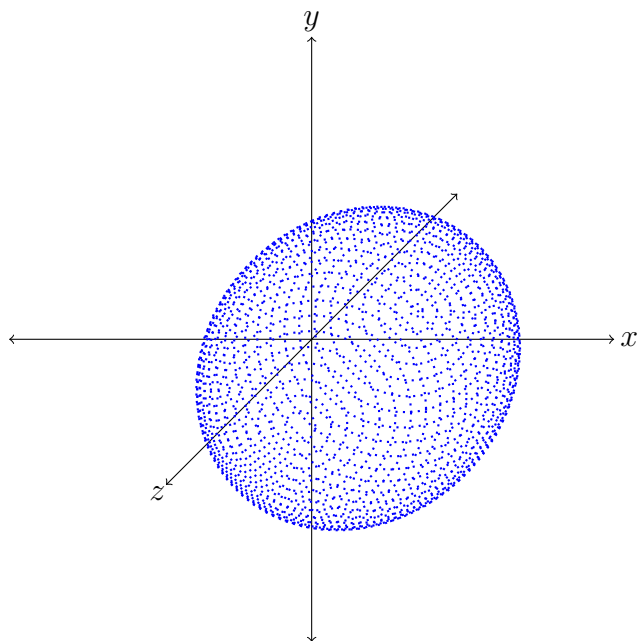


(3) Use completion of squares to bring in standard form.

$$x^2 + y^2 + z^2 - 2x - 2z - 2 = 0 \Rightarrow \underbrace{(x^2 - 2x + 1 - 1)}_{(x-1)^2} + y^2 + \underbrace{(z^2 - 2z + 1 - 1)}_{(z-1)^2} - 2 = 0$$

$$\Rightarrow (x-1)^2 + y^2 + (z-1)^2 = 4$$

This is the equation of a sphere with radius 2 and center at  $(1, 0, 1)$ .



□

**Problem 2:** Find the equation of a sphere centered at  $(0, 0, 1)$  and passing through the origin.

*Solution.* Since the sphere passes through origin, the distance between origin and the center  $(0, 0, 1)$  is the radius. Therefore,

$$r = \sqrt{(0-0)^2 + (0-0)^2 + (1-0)^2} = 1$$

Then the equation of the given sphere is

$$(x-0)^2 + (y-0)^2 + (z-1)^2 = 1^2 \Rightarrow x^2 + y^2 + z^2 - 2z + 1 = 1$$

which is

$$\boxed{x^2 + y^2 + z^2 - 2z = 0}$$

□

**Problem 3:** Let  $\vec{a} = 4\hat{i} + 3\hat{j} - \hat{k}$  and  $\vec{b}$  be the vector from  $A(0, 3, 1)$  to  $B(2, 3, -1)$ .

1. Find the components of  $\vec{b}$  and write it in the form  $x\hat{i} + y\hat{j} + z\hat{k}$ .
2. Find  $4\vec{a} - 3\vec{b}$  and  $|\vec{a} - \vec{b}|$ .
3. Find the vector that has the same direction as  $\vec{b}$  but has length 4.
4. Find the unit vector in the direction of  $\vec{b} - \vec{a}$ .

*Solution.* (1)  $\vec{b} = (2-0)\hat{i} + (3-3)\hat{j} + (-1-1)\hat{k} = 2\hat{i} - 2\hat{k}$

Therefore, the components are  $b_x = 2$ ,  $b_y = 0$ ,  $b_z = -2$ .

(2)

$$4\vec{a} - 3\vec{b} = 4(4\hat{i} + 3\hat{j} - \hat{k}) - 3(2\hat{i} - 2\hat{k}) = 16\hat{i} + 12\hat{j} - 4\hat{k} - 6\hat{i} + 6\hat{k} = 10\hat{i} + 12\hat{j} + 2\hat{k}$$

$$\vec{a} - \vec{b} = 4\hat{i} + 3\hat{j} - \hat{k} - (2\hat{i} - 2\hat{k}) = 2\hat{i} + 3\hat{j} + \hat{k} \Rightarrow |\vec{a} - \vec{b}| = \sqrt{2^2 + 3^2 + 1^2} = \sqrt{14}$$

(3) The vector with length 4 and direction same as  $\vec{b}$  is 4 times the unit vector in the direction of  $\vec{b}$ . Thus, such a vector is given by

$$4\frac{\vec{b}}{|\vec{b}|} = 4\frac{2\hat{i} - 2\hat{k}}{\sqrt{(2)^2 + (-2)^2}} = 4\frac{2\hat{i} - 2\hat{k}}{\sqrt{8}} = \frac{4}{\sqrt{8}}(2\hat{i} - 2\hat{k}) = \frac{4}{2\sqrt{2}}(2\hat{i} - 2\hat{k}) = \frac{4}{\sqrt{2}}\hat{i} - \frac{4}{\sqrt{2}}\hat{k} = 2\sqrt{2}\hat{i} - 2\sqrt{2}\hat{k}$$

(4)

$$\vec{b} - \vec{a} = 2\hat{i} - 2\hat{k} - (4\hat{i} + 3\hat{j} - \hat{k}) = -2\hat{i} - 3\hat{j} - \hat{k} \Rightarrow |\vec{b} - \vec{a}| = \sqrt{(-2)^2 + (-3)^2 + (-1)^2} = \sqrt{14}$$

The unit vector in the direction of  $\vec{b} - \vec{a}$  is then given by

$$\frac{\vec{b} - \vec{a}}{|\vec{b} - \vec{a}|} = \frac{-2\hat{i} - 3\hat{j} - \hat{k}}{\sqrt{14}} = -\frac{2}{\sqrt{14}}\hat{i} - \frac{3}{\sqrt{14}}\hat{j} - \frac{1}{\sqrt{14}}\hat{k}$$

□

**Problem 4:** Let  $\vec{a} = \hat{i} + \hat{j}$  and  $\vec{b} = \hat{k} - \hat{j}$ .

1. Compute  $\vec{a} \cdot \vec{b}$  and find the angle between  $\vec{a}$  and  $\vec{b}$ .
2. Find the direction cosines and direction angles of the vector  $\vec{a} - \vec{b}$ .
3. Find the scalar and vector projections of  $\vec{a} + \vec{b}$  onto  $\vec{b}$ .
4. Find the unit vector orthogonal to  $\vec{a}$  and parallel to  $\vec{b}$ .

*Solutions.* (1)  $\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y + a_z b_z = (1)(0) + (1)(-1) + (0)(1) = -1$

$$|\vec{a}| = \sqrt{(1)^2 + (1)^2 + (0)^2} = \sqrt{2} \quad \text{and} \quad |\vec{b}| = \sqrt{(0)^2 + (-1)^2 + (1)^2} = \sqrt{2}$$

The angle  $\theta$  between  $\vec{a}$  and  $\vec{b}$  is given by

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|} = \frac{-1}{\sqrt{2}\sqrt{2}} = -\frac{1}{2} \Rightarrow \theta = \pi - \cos^{-1}\left(\frac{1}{2}\right) = \pi - \frac{\pi}{3} = \frac{2\pi}{3}$$

(2) The direction cosines of a vector  $\vec{p}$  are given by

$$\cos \alpha = \frac{p_x}{|\vec{p}|}, \quad \cos \beta = \frac{p_y}{|\vec{p}|}, \quad \cos \gamma = \frac{p_z}{|\vec{p}|}$$

Now,  $\vec{a} - \vec{b} = (\hat{i} + \hat{j}) - (\hat{k} - \hat{j}) = \hat{i} + 2\hat{j} - \hat{k}$  and  $|\vec{a} - \vec{b}| = \sqrt{(1)^2 + (2)^2 + (-1)^2} = \sqrt{6}$ .

Therefore, the direction cosines of  $\vec{a} - \vec{b}$  are given by

$$\cos \alpha = \frac{1}{\sqrt{6}}, \quad \cos \beta = \frac{2}{\sqrt{6}}, \quad \cos \gamma = \frac{-1}{\sqrt{6}}$$

Then the direction angles would be

$$\alpha = \cos^{-1}\left(\frac{1}{\sqrt{6}}\right), \quad \beta = \cos^{-1}\left(\frac{2}{\sqrt{6}}\right), \quad \gamma = \pi - \cos^{-1}\left(\frac{1}{\sqrt{6}}\right)$$

(3) The scalar projection of a vector  $\vec{p}$  onto a vector  $\vec{q}$  is given by

$$\text{comp}_{\vec{q}}\vec{p} = \vec{p} \cdot \hat{q}$$

where  $\hat{q}$  is the unit vector in the direction of  $\vec{q}$ . The vector projection of  $\vec{p}$  onto  $\vec{q}$  is given by

$$\text{proj}_{\vec{q}}\vec{p} = (\vec{p} \cdot \hat{q})\hat{q}$$

Now  $\vec{p} = \vec{a} + \vec{b} = (\hat{i} + \hat{j}) + (\hat{k} - \hat{j}) = \hat{i} + \hat{k}$  and  $\hat{q} = \frac{\vec{b}}{|\vec{b}|} = \frac{1}{\sqrt{2}}(\hat{k} - \hat{j})$ .

The scalar projection of  $\vec{a} + \vec{b}$  onto  $\vec{b}$  is then given by

$$\vec{p} \cdot \hat{q} = (\hat{i} + \hat{k}) \cdot \frac{1}{\sqrt{2}}(\hat{k} - \hat{j}) = \frac{1}{\sqrt{2}}((1)(0) + (0)(-1) + (1)(1)) = \frac{1}{\sqrt{2}}$$

The vector projection of  $\vec{a} + \vec{b}$  onto  $\vec{b}$  is then given by

$$(\vec{p} \cdot \hat{q})\hat{q} = \frac{1}{\sqrt{2}}\hat{q} = \frac{1}{\sqrt{2}}\frac{1}{\sqrt{2}}(\hat{k} - \hat{j}) = \frac{1}{2}(\hat{k} - \hat{j}).$$

(4) Let  $\vec{p}$  be the unit vector orthogonal to  $\vec{a}$  and parallel to  $\vec{b}$ .

Since  $\vec{p}$  is parallel to  $\vec{b}$ , it has to be proportional to  $\vec{b}$ . Therefore,

$$\vec{p} = c\hat{k} - c\hat{j}$$

for some scalar  $c \in \mathbb{R}$ .

Since  $\vec{p}$  is orthogonal to  $\vec{a}$ , we must have  $\vec{p} \cdot \vec{a} = 0$ . Therefore,

$$(c\hat{k} - c\hat{j}) \cdot (\hat{i} + \hat{j}) = 0 \Rightarrow (0)(1) + (-c)(1) + (c)(0) = 0 \Rightarrow -c = 0 \Rightarrow c = 0$$

Thus, we must have  $\vec{p} = \vec{0}$ , but then  $|\vec{p}| = \sqrt{0^2 + 0^2 + 0^2} = 0$  and  $\vec{p}$  cannot be a unit vector.

Hence, there is no such vector which is orthogonal to  $\vec{a}$  and parallel to  $\vec{b}$ .  $\square$

**Problem 5:** Find the following vectors, without using determinant, but by using the properties of cross products.

1.  $(\hat{i} \times \hat{j}) \times \hat{k}$
2.  $(\hat{i} + 2\hat{j}) \times (\hat{i} - \hat{j} + 2\hat{k})$

**Problem 6:** Let  $P(0, -2, 0)$ ,  $Q(4, 1, -2)$ ,  $R(5, 3, 1)$  be points in the 3-D space.

1. Find the area of the triangle  $PQR$ .
2. Find a nonzero vector orthogonal to the plane passing through points  $P$ ,  $Q$  and  $R$ .

**Problem 7:** Find the volume of the parallelepiped determined by the vectors

$$\vec{a} = \hat{i} + 2\hat{j} + 3\hat{k}$$

$$\vec{b} = -\hat{i} + \hat{j} + 2\hat{k}$$

$$\vec{c} = 2\hat{i} + \hat{j} + 4\hat{k}$$