1 Vector multiplication

Values are generally represented as x and weights as θ . These are sepparated into two vectors.

values =
$$\begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix}$$

weights =
$$\begin{bmatrix} \theta_1 \\ \theta_2 \\ \dots \\ \theta_n \end{bmatrix}$$

When multiplied together these two vectors will take the following shapes.

$$(1,n) \times (n, 1) = (1, 1)$$

After the multiplication the result will be a 1×1 vector, in practice a scalar value. A more concrete example of performing a multiplication.

$$v_1 = \begin{bmatrix} 2 & 3 & 7 & 1 \end{bmatrix}$$

$$v_2 = \begin{bmatrix} 0.2 \\ 0.6 \\ 0.7 \\ 0.1 \end{bmatrix}$$

```
import numpy as np
v1 = np.array([2, 3, 7, 1])
v2 = np.array([0.2, 0.6, 0.7, 0.1])
np.matmul(v1, v2)
```

2 Matrix and vector multiplication

$$M_{1} = \begin{bmatrix} 2 & 3 & 7 & 1 \\ 4 & 2 & 1 & 9 \end{bmatrix}$$

$$v_{2} = \begin{bmatrix} 0.2 \\ 0.6 \\ 0.7 \\ 0.1 \end{bmatrix}$$

$$(2,4) \times (4,1) = (2,1)$$

$$M_{1} \times v_{2} = \begin{bmatrix} 7.2 \\ 3.6 \end{bmatrix}$$

```
import numpy as np
v2 = np.array([0.2, 0.6, 0.7, 0.1])
m1 = np.array([[2, 3, 7, 1], [4, 2, 1, 9]])
np.matmul(m1, v2)
```

3 Matrix multiplication

$$\begin{aligned} \mathbf{M}_1 &= \begin{bmatrix} 2 & 3 & 7 & 1 \\ 4 & 2 & 1 & 9 \end{bmatrix} \\ \mathbf{M}_2 &= \begin{bmatrix} 0.2 & 0.4 \\ 0.6 & 0.3 \\ 0.7 & 0.2 \\ 0.1 & 0.3 \end{bmatrix} \\ (2,4) \times (4,2) &= (2,2) \\ M_1 \times M_2 &= \begin{bmatrix} 7.2 & 3.4 \\ 3.6 & 5.1 \end{bmatrix} \end{aligned}$$

```
import numpy as np
m1 = np.array([[2, 3, 7, 1],[4, 2, 1, 9]])
m2 = np.array([[0.2, 0.4], [0.6, 0.3],[0.7, 0.2], [0.1, 0.3]])
np.matmul(m1, m2)
```

4 Tranpose

Sometimes the roation of the matrix is wrong. In these cases you can use something called *transpose* in order to flip the matrix dimensions. Transpoing of a matrix is generally notated with an uppercase T in superset.

 M^T is the matrix M transposed. Lets assume that the matrix M had the dimensions (15, 200). Then M^T will have the dimensions (200, 15). From the previous examples we have looked at, assume we instead defined M_1 and M_2 as following.

Howing.
$$M_1 = \begin{bmatrix} 2 & 3 & 7 & 1 \\ 4 & 2 & 1 & 9 \end{bmatrix}$$

$$M_2 = \begin{bmatrix} 0.2 & 0.6 & 0.7 & 0.1 \\ 0.4 & 0.3 & 0.2 & 0.3 \end{bmatrix}$$

Now, we cannot multiply M_1 and M_2 since they have the dimensions (2,4) and (2,4). However, if we transpose one of them we can. Which one we transpose will effect the output of the multiplication.

$$M_2^T = \begin{bmatrix} 0.2 & 0.4 \\ 0.6 & 0.3 \\ 0.7 & 0.2 \\ 0.1 & 0.3 \end{bmatrix}$$
$$M_1 \times M_2^T = \begin{bmatrix} 7.2 & 3.4 \\ 3.6 & 5.1 \end{bmatrix}$$

If we instead transpose M_1 before we multiply we get the following result.

$$M_1^T \times M_2 = \begin{bmatrix} 2.0 & 2.4 & 2.2 & 1.4 \\ 1.4 & 2.4 & 2.5 & 0.9 \\ 1.8 & 4.5 & 5.1 & 1.0 \\ 3.8 & 3.3 & 2.5 & 2.8 \end{bmatrix}$$

Note how the the dimensions also change since we now are using the following dimensions. $(4,2) \times (2,4) = (4,4)$.