

Internship Task 2 – Strict Tech Stack Implementation

Objective

Recreate the deliverables from Task 1 (Internship Task Document) using a templating engine + bundler/task runner combination. This task enforces a mandatory technology stack.

Original Task 1 document: Internship Task Document (Task 1) 

Mandatory Technology Stack

1. Templating Engine (choose one and use it throughout):
 - Nunjucks (templating)
 - Handlebars (templating)
2. Bundler / Task Runner (choose one and use it throughout):
 - Vite (bundler)
 - Gulp (task runner)

Related concept (optional reference): Jamstack – modern web architecture

 Both categories are compulsory:

- One templating engine must be used.
- One bundler/task runner must be used.

Requirements

- The final output must look exactly like the Internship Task Document from Task 1 (formatting, emojis, clickable links, styling).
- Templates must be written in either Nunjucks or Handlebars.
- Build and rendering must be managed using either Vite or Gulp.
- Proper folder structure:
 - src/templates/ → for template files.
 - src/assets/ → for any images, CSS, JS.
 - dist/ → compiled output.
- Provide a README.md that explains:
 - Which templating engine was chosen.
 - Which bundler/task runner was chosen.
 - How to install dependencies and run the project.

Expected Deliverables

- Final compiled HTML output (recreated Internship Task Document).
- Source code with templates and bundler setup.
- README.md with instructions.
- Screenshots (optional but encouraged).
- do not club tasks in any way (git or hosting)
- create separate git for each task
- create separate live link for each task