	(b)	Draw the flowchart of the CSMA/CD protocol. 5
	(c)	What is the difference between OSI model and TCP/IP model? 5
5.	(a)	What is the difference between UDP and TCP? 5
	(b)	A slotted ALOHA network transmits 200-bit frames on a shared channel of 200 kbps.
		What is the throughput if the system (all
		stations together) produces: 10
		(i) 1000 frames per second
		(ii) 500 frames per second
		(iii) 250 frames per second.
6.	(a)	What is the difference between IPv4 and
		IPv6 addressing ? 10
	(b)	Explain the basic concepts of cryptography.
		5
7.	(a)	Explain the token bucket algorithm in detail. 5
	(b)	Write short notes on the following: 10
		(i) DNS
		(ii) WWW.

Roll No.

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May 2024

B.Tech. (CEDS) (Fourth Semester) Computer Networks (PCC-CS-602)

Time: 3 Hours]

[Maximum Marks: 75

Note: It is compulsory to answer all the questions (1.5 marks each) of Part A in short. Answer any four questions from Part B in detail.

Different sub-parts of a question are to be attempted adjacent to each other.

Part A

(a) What is piggybacking?
(b) What are the number of cables required in mesh topology?
1.5
(c) The subnet mask for a particular network is 255.255.31.0. Which of the following pairs of IP addresses could belong to this network?
1.5

- (i) 172.57.88.62 and 172.56.87.233
- (ii) 10.35.28.2 and 10.35.29.4

100

- (iii) 191.203.31.87 and 191.234.31.88
- (iv) 128.8.129.43 and 128.8.161.55
- (d) DSSS system spreads the baseband signal by.....the baseband pulses with a pseudo noise sequence.

 1.5
- (e) What is the purpose of IEEE 802.11 specifications?
- (f) A network using CSMA/CD has a bandwidth of 10 Mbps. If the maximum propagation time (including the delays in the devices and ignoring the time needed to send a jamming signal) is 25.6 μs, what is the minimum size of thece frame?

 1.5
- (g) Station A uses 32 byte packets to transmit messages to Station B using a sliding window protocol. The round trip delay between A and B is 80 milliseconds and the bottleneck bandwidth on the path between A and B is 128 kbps. What is the optimal window size that A should use?

 1.5
- (h) What is the purpose of DHCP protocol?

1.5

(i) What is the purpose of SNMP protocol?

(j) What is the difference between physical address and logical address? 1.5

Part B

- 2. (a) What is the minimum hamming distance of the following strings 010, 011, 101 and 111.
 - (b) Explain the FHSS technique for data transmission.
- 3. (a) Explain the CRC coding and decoding mechanism by taking example of 1001 as dataword in C(7, 4) scheme.
 - (b) Assume in stop and wait ARQ system, the bandwidth of the line is 1 Mbps and 1 bit takes 30 ms to make a round trip. What is the bandwidth delay product? If the system data frames are 1000 bits in length, what is the utilization percentage of the link. 10
- 4. (a) Explain why the window size should be < 2 m in Go back n ARQ, where m is the size of the sequence number field in bits. 5