

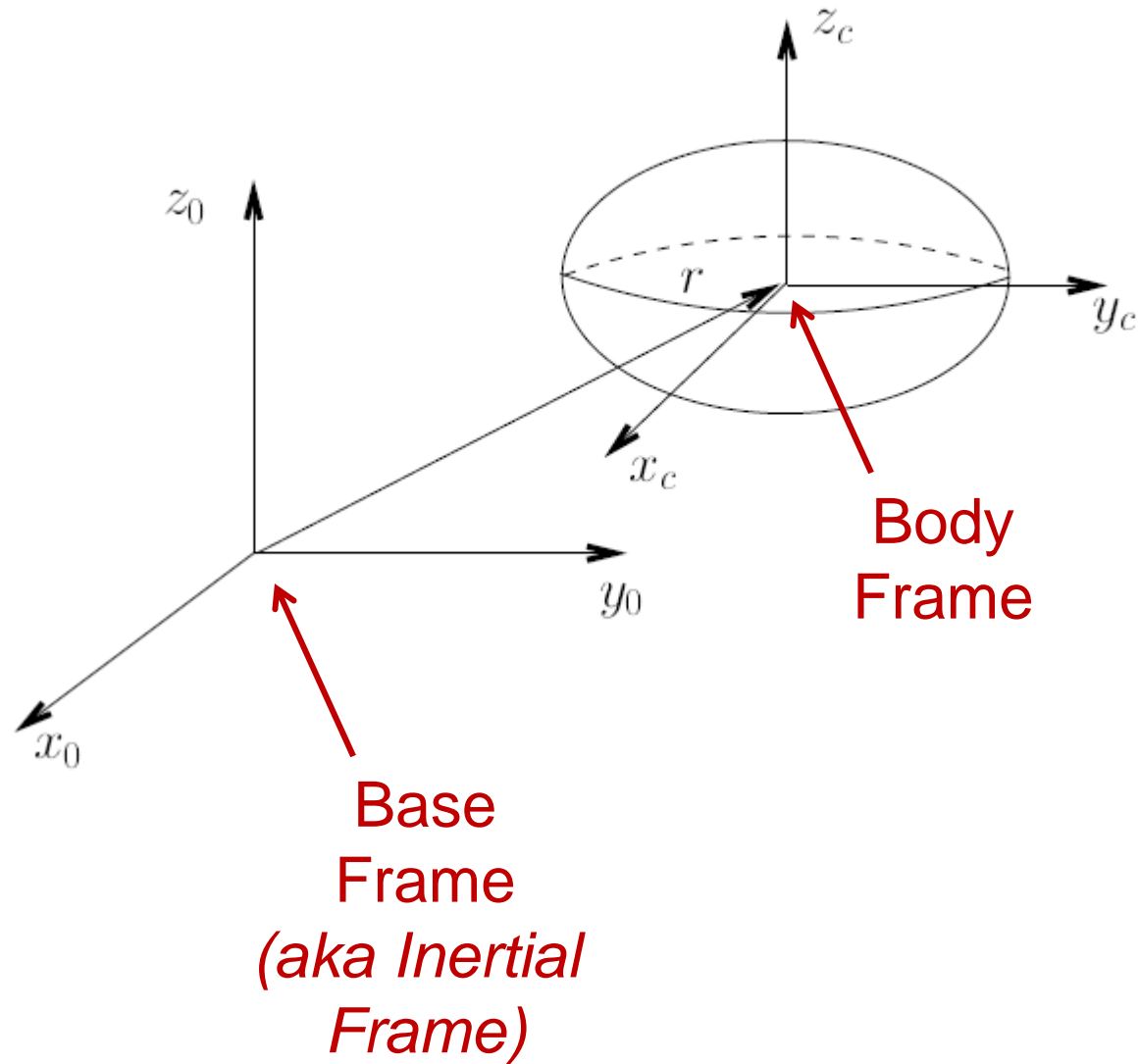
Advanced Dynamics Techniques for Robotic Manipulators

Robot Dynamics

Lecture 10

Extending Beyond Treating Links as Points

Generic Representation of a Rigid Body

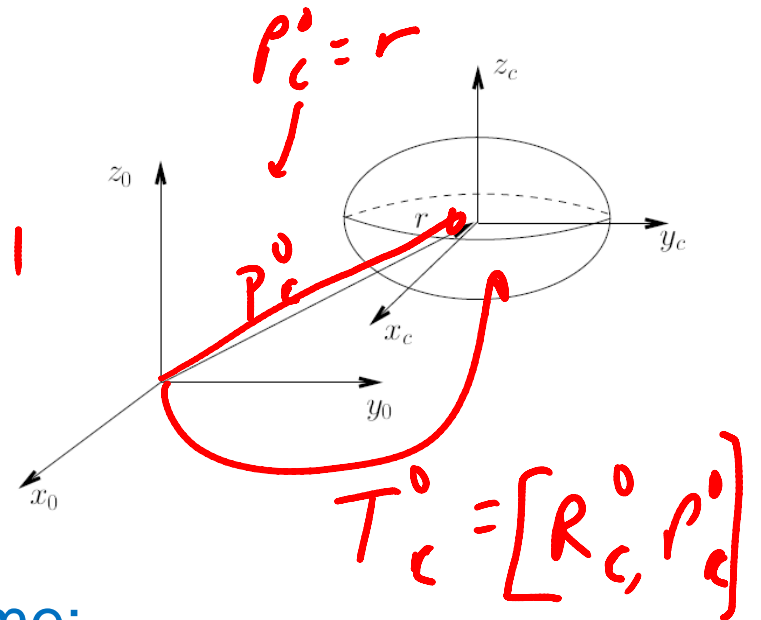


Kinetic Energy of Rigid Body

Total Kinetic Energy:

$$\mathcal{K} = \frac{1}{2} m v^T v + \frac{1}{2} \omega^T \mathcal{I} \omega$$

\swarrow translational
 \swarrow rotational
 \swarrow scalar



Transforming Inertia Reference Frame:

$$\mathcal{I} = R \mathcal{I} R^T$$

$$\mathcal{K}_{rot} = \frac{1}{2} \omega^T R \mathcal{I} R^T \omega$$

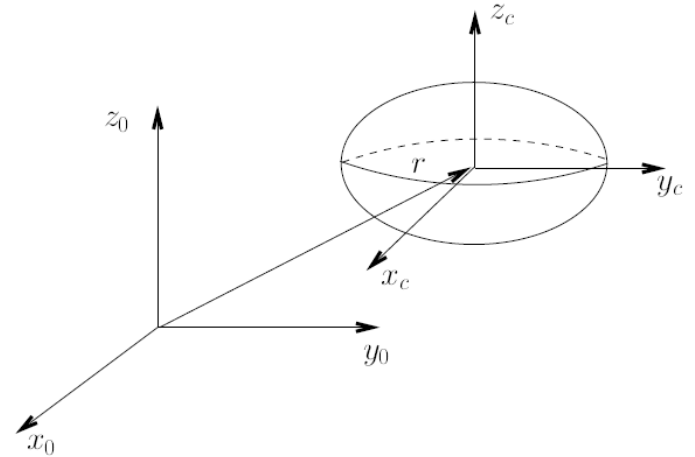
Aligned with Body Frame

Aligned with Inertial Frame

Kinetic Energy of Rigid Body

Total Kinetic Energy:

$$\mathcal{K} = \frac{1}{2}mv^T v + \frac{1}{2}\omega^T \mathcal{I} \omega$$



Transforming Inertia Reference Frame:

$$\mathcal{I} = R I R^T$$

Aligned with Body Frame

Aligned with Inertial Frame

Determining Angular Velocities

$$R(\theta) R(\theta)^T = I$$

define

$$S = \frac{d}{dt} R R(\theta)^T$$

$$\frac{d}{dt} R \cdot R(\theta)^T + R(\theta) \frac{d}{dt} R^T = 0$$

$$S + S^T = 0$$

$$S^T = R(\theta) \frac{d}{dt} R^T$$

S is skew symmetric

$$\frac{d}{dt} R = S R(\theta)$$

derivative of Rotation
can be determined by
multiplying by skew sym

Angular Velocities

Angular Velocity of Rotating Frame:

$$\dot{R}R^T = S(\omega_0)$$

$$\dot{R} = S(\omega_0)R$$

Where:

$$\omega_0 = R\omega$$

w.r.t. Body Frame

w.r.t. Inertial Frame

Angular Velocities

Angular Velocity of Rotating Frame:

$$\dot{R}R^T = S(\omega_0).$$

$$\hat{\omega}_0 = \mathcal{S}(\vec{\omega}_0)$$

$$\dot{R} = S(\omega_0)R.$$

$$= \begin{bmatrix} 0 & -\omega_z & +\omega_y \\ +\omega_z & 0 & -\omega_x \\ -\omega_y & +\omega_x & 0 \end{bmatrix}$$

Where:

$$\omega_0 = R\omega$$

w.r.t. Body Frame

w.r.t. Inertial Frame

Combining Angular Velocities

$$R_2^0(t) = R_1^0(t) \cdot R_2^1(t)$$

$$\dot{R}_2^0(t) = \dot{R}_1^0(t) \cdot R_2^1(t) + R_1^0(t) \dot{R}_2^1(t)$$

$$\dot{R}_2^0 = S(\vec{\omega}_2^0) \cdot R_2^0$$

$\vec{\omega}_2^0$

$$\dot{R}_1^0 R_2^1 = S(\omega_a^0) R_1^0 R_2^1 = S(\omega_a^0) R_2^0$$

$$\begin{aligned} R_1^0 \dot{R}_2^1 &= R_1^0 \cdot S(\omega_b^1) R_2^1 \\ &= R_1^0 S(\omega_b^1) R_1^{0T} R_1^0 R_2^1 \\ &= S(R_1^0 \omega_b^1) R_1^0 R_2^1 \\ &= S(R_1^0 \omega_b^1) R_2^0 \end{aligned}$$

$$S(w_2^0) R_2^0 = (S(w_a^0) + S(R^0, w_b^1)) R_2^0$$

$$S(a) + S(b) = S(a+b)$$

$$w_2^0 = w_a^0 + R^0, w_b^1$$

Combining Angular Velocities

Series of Rotations:

$$R_n^0 = R_1^0 R_2^1 \cdots R_n^{n-1}$$

Determining the Derivative:

$$\dot{R}_n^0 = S(\omega_n^0) R_n^0$$

Solving for the Angular Velocity

$$\omega_n^0 = \omega_1^0 + R_1^0 \omega_2^1 + R_2^0 \omega_3^2 + R_3^0 \omega_4^3 + \cdots + R_{n-1}^0 \omega_n^{n-1}$$

Combining Angular Velocities

Series of Rotations:

$$R_n^0 = \underbrace{R_1^0 R_2^1 \cdots R_n^{n-1}}$$

Determining the Derivative:

$$\dot{R}_n^0 = S(\omega_n^0) R_n^0$$

Solving for the Angular Velocity

from ex: $\omega_2^0 = \omega_1^0 + R_1^0 \omega_2^1$

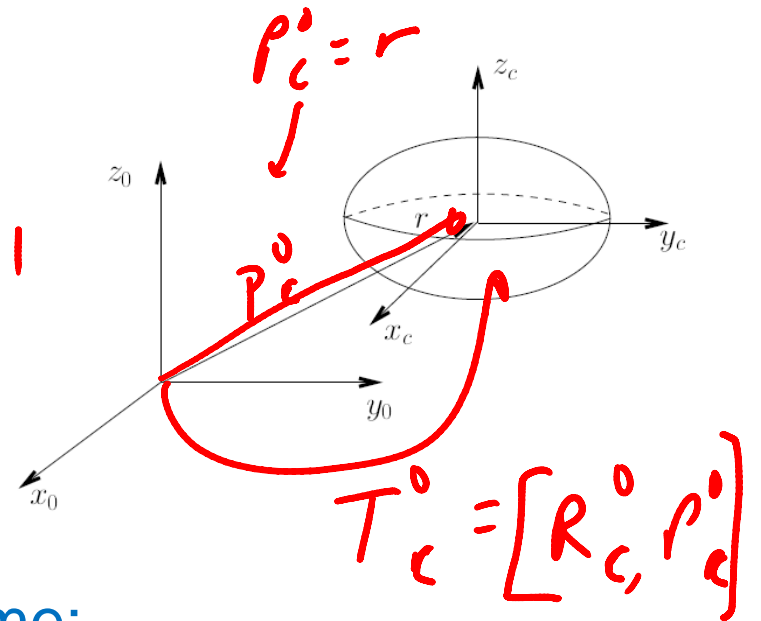
$$\omega_n^0 = \omega_1^0 + R_1^0 \omega_2^1 + R_2^0 \omega_3^2 + R_3^0 \omega_4^3 + \cdots + R_{n-1}^0 \omega_n^{n-1}$$

Kinetic Energy of Rigid Body

Total Kinetic Energy:

$$\mathcal{K} = \underbrace{\frac{1}{2}mv^T v}_{\text{translational}} + \underbrace{\frac{1}{2}\omega^T \mathcal{I} \omega}_{\text{rotational}}$$

v^2 scalar



Transforming Inertia Reference Frame:

$$\mathcal{I} = R \mathcal{I} R^T$$

$$\mathcal{K}_{rot} = \frac{1}{2} \omega^T R \mathcal{I} R^T \omega$$

Aligned with Body Frame

Aligned with Inertial Frame

Using to Calculate Linear Velocity

Position wrt Base/Origin:

$$p^0 = R_1^0(t)p^1.$$

Velocity wrt Base/Origin:

$$\begin{aligned}\dot{p}^0 &= \dot{R}_1^0(t)p^1 + R_1^0(t)\dot{p}^1 \\ &= S(\omega^0)R_1^0(t)p^1 \\ &= S(\omega^0)p^0 = \omega^0 \times p^0\end{aligned}$$

Using to Calculate Linear Velocity

Position wrt Base/Origin:

$$p^0 = R_1^0(t)p^1.$$

Velocity wrt Base/Origin:

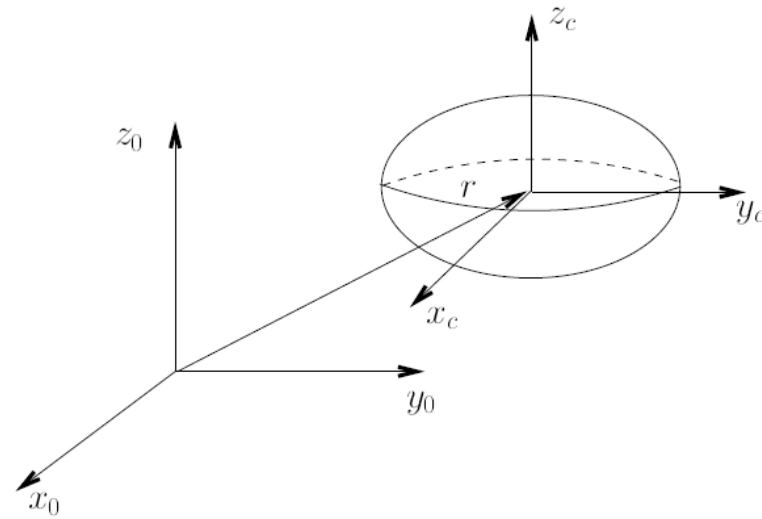
$$\begin{aligned}\dot{p}^0 &= \dot{R}_1^0(t)p^1 + R_1^0(t)\dot{p}^1 \\ &= S(\omega^0)R_1^0(t)p^1 \\ &= S(\omega^0)p^0 = \omega^0 \times p^0\end{aligned}$$

$$\vec{v} = \vec{\omega} \times \vec{r}$$

$$\dot{R} R^T = S(\omega)$$

$$\dot{R} = S(\omega) R$$

Getting Back to Kinetic Energy



$$\mathcal{K} = \frac{1}{2}mv^T v + \frac{1}{2}\omega^T \mathcal{I} \omega$$

Angular Component

Linear Component

Inertia Tensor

In Inertial Frame

$$S(\omega) = \hat{\omega} = \dot{R} R^T$$

$$\mathcal{I} = R I R^T$$

↖ inertia tensor
in the inertial frame

↖ constant body-attached inertia

Inertia Tensor

In Body Frame

$$I = \begin{bmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{yx} & I_{yy} & I_{yz} \\ I_{zx} & I_{zy} & I_{zz} \end{bmatrix}.$$

where

$$I_{xx} = \int \int \int (y^2 + z^2) \rho(x, y, z) dx \, dy \, dz$$

$$I_{yy} = \int \int \int (x^2 + z^2) \rho(x, y, z) dx \, dy \, dz$$

$$I_{zz} = \int \int \int (x^2 + y^2) \rho(x, y, z) dx \, dy \, dz$$

$$I_{xy} = I_{yx} = - \int \int \int xy \rho(x, y, z) dx \, dy \, dz$$

$$I_{xz} = I_{zx} = - \int \int \int xz \rho(x, y, z) dx \, dy \, dz$$

$$I_{yz} = I_{zy} = - \int \int \int yz \rho(x, y, z) dx \, dy \, dz$$

Parameter Identification



**Interesting
Example**

<https://www.youtube.com/watch?v=jEEKv8Wg6zY&index=3&list=PLHOd8iRtfY3Kvs90RcJ40Qd3T0JyzuWCY>

Using Manipulator Jacobian to Determine Velocities

$$\dot{\vec{x}} = J(q)\dot{\vec{q}}$$

$$J(\vec{q}) = \begin{bmatrix} \frac{\partial \vec{x}_t(\vec{q})}{\partial q_1} & \frac{\partial \vec{x}_t(\vec{q})}{\partial q_2} & \cdots & \frac{\partial \vec{x}_t(\vec{q})}{\partial q_n} \\ \xi_1 \vec{z}_0(\vec{q}) & \xi_2 \vec{z}_1(\vec{q}) & \cdots & \xi_n \vec{z}_{n-1}(\vec{q}) \end{bmatrix} = \begin{bmatrix} A(\vec{q}) \\ B(\vec{q}) \end{bmatrix}$$

$$\xi_k = \begin{cases} 0 & \text{Prismatic Joint k} \\ 1 & \text{Revolute Joint k} \end{cases}$$

Calculating Kinetic Energy

Jacobian Matrix:

$$J(\vec{q}) = \begin{bmatrix} \frac{\partial \vec{x}_t(\vec{q})}{\partial q_1} & \frac{\partial \vec{x}_t(\vec{q})}{\partial q_2} & \cdots & \frac{\partial \vec{x}_t(\vec{q})}{\partial q_n} \\ \xi_1 \vec{z}_0(\vec{q}) & \xi_2 \vec{z}_1(\vec{q}) & \cdots & \xi_n \vec{z}_{n-1}(\vec{q}) \end{bmatrix} = \begin{bmatrix} A(\vec{q}) \\ B(\vec{q}) \end{bmatrix}$$

Translational Velocity:

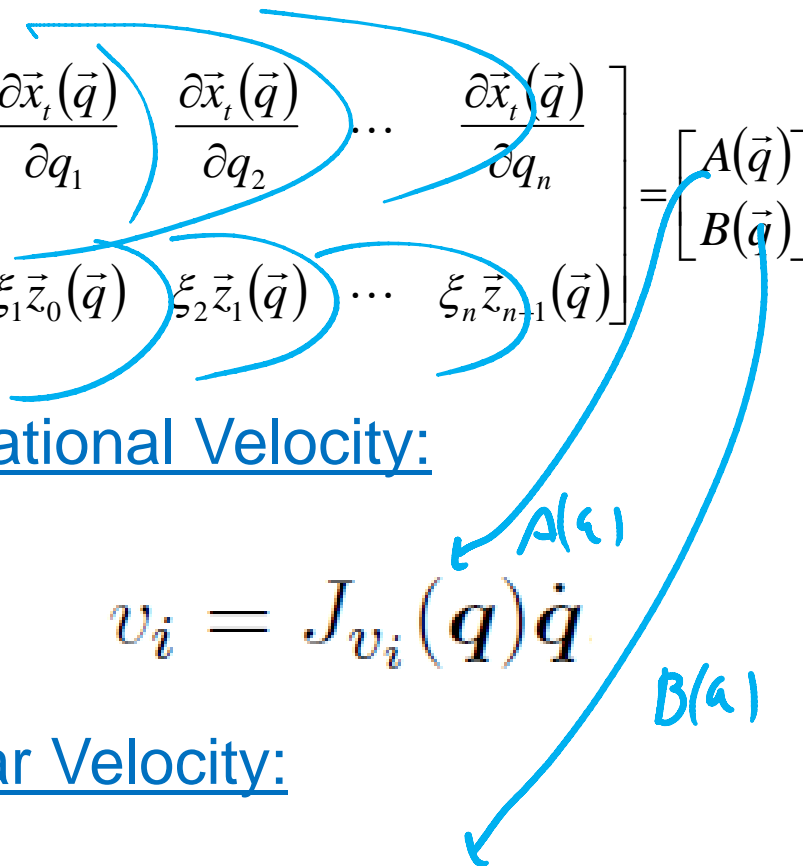
$$v_i = J_{v_i}(\mathbf{q})\dot{\mathbf{q}}$$

Angular Velocity:

$$\omega_i = J_{\omega_i}(\mathbf{q})\dot{\mathbf{q}}$$

Calculating Kinetic Energy

Jacobian Matrix:

$$J(\vec{q}) = \begin{bmatrix} \frac{\partial \vec{x}_t(\vec{q})}{\partial q_1} & \frac{\partial \vec{x}_t(\vec{q})}{\partial q_2} & \dots & \frac{\partial \vec{x}_t(\vec{q})}{\partial q_n} \\ \xi_1 \vec{z}_0(\vec{q}) & \xi_2 \vec{z}_1(\vec{q}) & \dots & \xi_n \vec{z}_{n-1}(\vec{q}) \end{bmatrix} = \begin{bmatrix} A(\vec{q}) \\ B(\vec{q}) \end{bmatrix}$$


Translational Velocity:

$$v_i = J_{v_i}(\mathbf{q}) \dot{\mathbf{q}}$$

Angular Velocity:

$$\omega_i = J_{\omega_i}(\mathbf{q}) \dot{\mathbf{q}}$$

Calculating Kinetic Energy for Multi-Link Arm

$$\mathcal{K} = \frac{1}{2}mv^T v + \frac{1}{2}\omega^T \mathcal{I}\omega$$

$$K = \frac{1}{2}\dot{\mathbf{q}}^T \sum_{i=1}^n \left[m_i J_{v_i}(\mathbf{q})^T J_{v_i}(\mathbf{q}) + J_{\omega_i}(\mathbf{q})^T R_i(\mathbf{q}) I_i R_i(\mathbf{q})^T J_{\omega_i}(\mathbf{q}) \right] \dot{\mathbf{q}}$$

$$K = \frac{1}{2}\dot{\mathbf{q}}^T D(\mathbf{q})\dot{\mathbf{q}}$$

Calculating Kinetic Energy for Multi-Link Arm

$$\mathcal{K} = \frac{1}{2}mv^T v + \frac{1}{2}\omega^T \mathcal{I}\omega$$

$$K = \frac{1}{2}\dot{q}^T \sum_{i=1}^n \left[m_i J_{v_i}(q)^T J_{v_i}(q) + J_{\omega_i}(q)^T R_i(q) I_i R_i(q)^T J_{\omega_i}(q) \right] \dot{q}$$

$$K = \frac{1}{2}\dot{q}^T D(q)\dot{q}$$

Calculating Potential Energy for Multi-Link Arm

For a Given Link:

$$P_i = g^T r_{ci} m_i$$

For Sum of All Links:

$$P = \sum_{i=1}^n P_i = \sum_{i=1}^n g^T r_{ci} m_i$$

And, back to the equations of motion...

Kinetic Energy:

$$\begin{aligned} K &= \frac{1}{2} \dot{\mathbf{q}}^T D(\mathbf{q}) \dot{\mathbf{q}} \\ &= \frac{1}{2} \sum_{i,j}^n d_{ij}(\mathbf{q}) \dot{q}_i \dot{q}_j \end{aligned}$$

Potential Energy:

$$P = \sum_{i=1}^n P_i = \sum_{i=1}^n \mathbf{g}^T \mathbf{r}_{ci} m_i$$

Solving for the Lagrangian

Same approach as before

$$L = K - P$$

$$= \frac{1}{2} \sum_{i,j} d_{ij}(\mathbf{q}) \dot{q}_i \dot{q}_j - P(\mathbf{q})$$

Solving the Lagrange Equation

$$\frac{\partial L}{\partial \dot{q}_k} = \sum_j d_{kj} \dot{q}_j$$

$$\vec{\tau}_k = \frac{d}{dt} \frac{\partial L}{\partial \dot{\vec{q}}_k} - \frac{\partial L}{\partial \vec{q}_k}$$

$$\begin{aligned} \frac{d}{dt} \frac{\partial L}{\partial \dot{q}_k} &= \sum_i d_{kj} \ddot{q}_j + \sum_j \frac{d}{dt} d_{kj} \dot{q}_j \\ &= \sum_j d_{kj} \ddot{q}_j + \sum_{i,j} \frac{\partial d_{kj}}{\partial q_i} \dot{q}_i \dot{q}_j \end{aligned}$$

$$\frac{\partial L}{\partial q_k} = \frac{1}{2} \sum_{i,j} \frac{\partial d_{ij}}{\partial q_k} \dot{q}_i \dot{q}_j - \frac{\partial P}{\partial q_k}.$$

Rewriting the Lagrange Equation

$$\vec{\tau}_k = \frac{d}{dt} \frac{\partial L}{\partial \dot{\vec{q}}_k} - \frac{\partial L}{\partial \vec{q}_k}$$

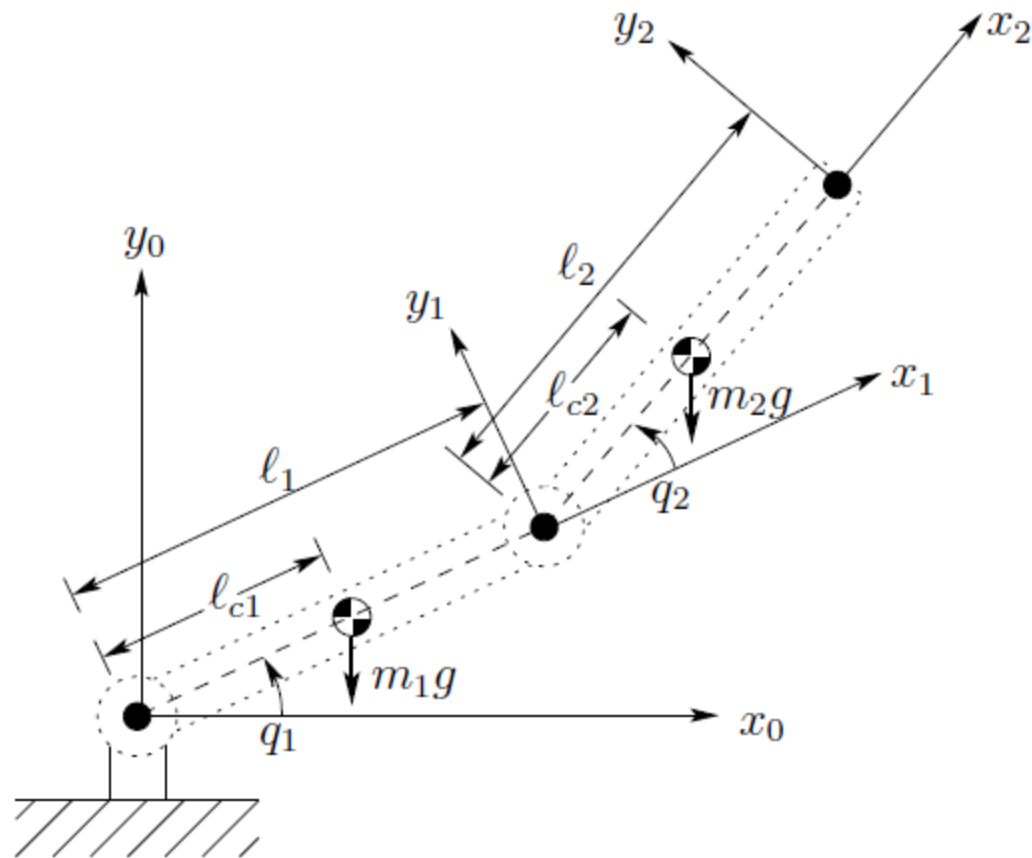
$$= \sum_i d_{kj}(\mathbf{q}) \ddot{q}_j + \sum_{i,j} c_{ijk}(\mathbf{q}) \dot{q}_i \dot{q}_j + \phi_k(\mathbf{q})$$

Where:

$$\phi_k = \frac{\partial P}{\partial q_k}$$

$$= D(\mathbf{q}) \ddot{\mathbf{q}} + C(\mathbf{q}, \dot{\mathbf{q}}) \dot{\mathbf{q}} + \mathbf{g}(\mathbf{q})$$

Example Robot



Example Robot Velocities

Velocity 1:

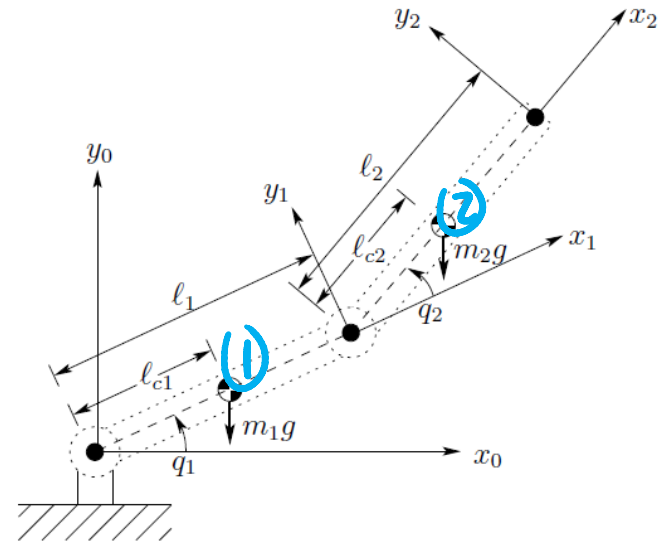
$$\mathbf{v}_{c1} = \mathbf{J}_{\mathbf{v}_{c1}} \dot{\mathbf{q}}$$

$$\mathbf{J}_{\mathbf{v}_{c1}} = \begin{bmatrix} -\ell_{c1} \sin q_1 & 0 \\ \ell_{c1} \cos q_1 & 0 \\ 0 & 0 \end{bmatrix}$$

Velocity 2:

$$\mathbf{v}_{c2} = \mathbf{J}_{\mathbf{v}_{c2}} \dot{\mathbf{q}}$$

$$\mathbf{J}_{\mathbf{v}_{c2}} = \begin{bmatrix} -\ell_1 \sin q_1 - \ell_{c2} \sin(q_1 + q_2) & -\ell_{c2} \sin(q_1 + q_2) \\ \ell_1 \cos q_1 + \ell_{c2} \cos(q_1 + q_2) & \ell_{c2} \cos(q_1 + q_2) \\ 0 & 0 \end{bmatrix}$$

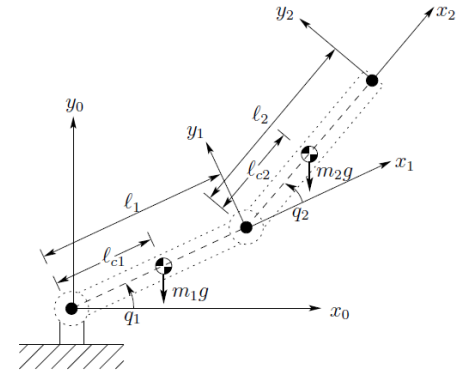


Example Robot Kinetic Energy

Translational Component:

$$\frac{1}{2}m_1\mathbf{v}_{c1}^T\mathbf{v}_{c1} + \frac{1}{2}m_2\mathbf{v}_{c2}^T\mathbf{v}_{c2}$$

$$\frac{1}{2}\dot{\mathbf{q}}^T \{m_1 J_{\mathbf{v}_{c1}}^T J_{\mathbf{v}_{c1}} + m_2 J_{\mathbf{v}_{c2}}^T J_{\mathbf{v}_{c2}}\} \dot{\mathbf{q}}$$

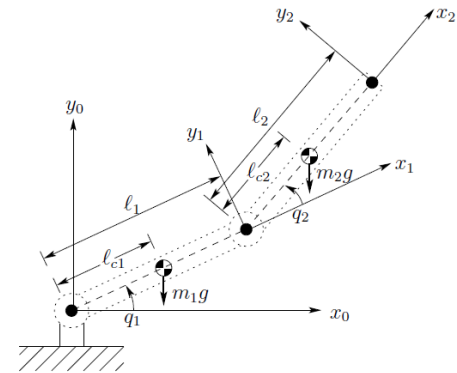


Example Robot Kinetic Energy

Rotational Component:

$$\omega_1 = \dot{q}_1 \mathbf{k} \quad \rightarrow \quad \mathbf{k} = \hat{\mathbf{z}} = \vec{\ell}_2 \quad \text{unit vec in } z \text{ dir.}$$

$$\omega_2 = (\dot{q}_1 + \dot{q}_2) \mathbf{k}$$



$$\frac{1}{2} \dot{\mathbf{q}}^T \left\{ I_1 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + I_2 \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \right\} \dot{\mathbf{q}}$$

Example Robot Kinetic Energy

Translational Component:

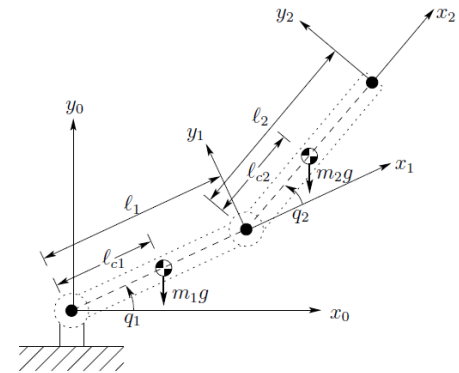
$$\frac{1}{2} \dot{\mathbf{q}}^T \{ m_1 J_{\mathbf{v}_{c1}}^T J_{\mathbf{v}_{c1}} + m_2 J_{\mathbf{v}_{c2}}^T J_{\mathbf{v}_{c2}} \} \dot{\mathbf{q}}$$

Rotational Component:

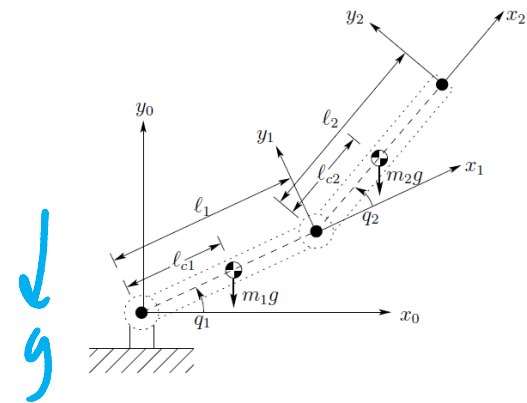
$$\frac{1}{2} \dot{\mathbf{q}}^T \left\{ I_1 \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + I_2 \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \right\} \dot{\mathbf{q}}$$

Combined

$$D(\mathbf{q}) = m_1 J_{\mathbf{v}_{c1}}^T J_{\mathbf{v}_{c1}} + m_2 J_{\mathbf{v}_{c2}}^T J_{\mathbf{v}_{c2}} + \begin{bmatrix} I_1 + I_2 & I_2 \\ I_2 & I_2 \end{bmatrix}$$



Example Robot Potential Energy



$$P_1 = m_1 g \ell_{c1} \sin q_1$$

$$P_2 = m_2 g (\ell_1 \sin q_1 + \ell_{c2} \sin(q_1 + q_2))$$

$$P = P_1 + P_2 = (m_1 \ell_{c1} + m_2 \ell_1) g \sin q_1 + m_2 \ell_{c2} g \sin(q_1 + q_2)$$