

MATERIALS

- A dice shaker cup.
- 25 dice, each with different letters printed on each side.
- A 3-minute timer.
- A sheet.
- A pen.

INSTRUCTIONS

- Shake the glass containing the dice and roll them.
- Arrange the dice randomly in a 5x5 grid. A single letter per die will be visible.
- Start the timer now.
- Using the letters in the grid, compose as many different words as possible within the time limit by writing them down on the sheet.
- When the time is up, calculate the points given by each word.
- Add all the points obtained to calculate your final score. How did it go?

COMPOSING THE WORDS

The words must be composed using the letters of the grid following these criteria:

- The first letter of the word can be any of the grid.
- Each letter after the first must be next to the previous one horizontally, vertically, or diagonally.
- Words must consist of at least 3 letters.
- No dice can be used more than once to make a word.
- Words with capital letters or hyphens are not allowed.

Multiple forms of the same word are permitted, such as singular, plural, and other derivatives.

CALCULATING THE SCORE

Each word composed at the end of the game has a point value based on its length:

- 3 or 4 letters: 1 point.
- **5 letters:** 2 points.
- 6 letters: 3 points.
- **7 letters:** 5 points.
- 8 letters or more: 11 points.