# Project 13 – Feet of Delivery and pick-up Vehicle management System

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## 1 The environment

Table 1.1: Programming resources

| Python,JavaScript |
|-------------------|
| gedit             |
| Eclipse           |
| PostgreSQL        |
| Bootstrap,        |
| CSS, HTML         |
| TexStudio         |
| Git/Github        |
|                   |

## 2 REQUIREMENTS ANALYSIS

- Make a website for managing delivery trucks
  - The website should serve as a management and tracking system for the fleet of vehicles
  - There are two main types of users, the dispatcher and a driver
  - Both types of users will use a desktop version of the website

- The dispatcher should be able to see all available trucks and all non-available trucks and should enter the destination, type of goods, duration of trip and ultimately assign a driver to a destination
- Algorithms for determining the driver, and other variables on the system should be researched/developed and implemented
- Find project data or make dummy data on fleet of delivery vehicles
- Design the back end structure and front end interface
- · Implement the design
- Unit test the system as progress is being made

#### 2.1 BACK-END: LINDA, PHUMZILE

- make a database and populate it
- implement algorithms which can calculate things related to the front end, such as:
  - scheduling
  - capacity
  - goods transferred/pickup
- set up a server
- · link database to server
- link front end to server
- · write unit tests

### 2.2 FRONT END: KESSIGAN, SHEENA

- Make user interfaces for the different users
  - Choose a bootstrap template and make minor modifications
  - Plot the views and visualisations using JavaScript libraries such as d3, google charts, am charts on the template Users: For each user there is a User Interface based on the design:
    - \* Program
    - \* scheduling
    - \* Dispatcher (inputs the variables so the algorithms can run and return a result)
    - \* capacity
    - \* goods transferred/pickup

- \* location
- \* Truck driver
- \* schedule
- \* goods transferred/pickup
- \* location
- Write unit tests

# 3 INPUT / OUTPUT IDENTIFICATION

Table 3.1: Expected Inputs and Outputs

|  | INPUT             | OUTPUT  |
|--|-------------------|---------|
| Scheduling,Capacity,Goods transferred/Pickup | dispatch point    |         |
|  | destination point | driver  |
|  | date              | vehicle |
|  | dimensions        | route   |
|  | time              |         |