A trial and error expedition...

**by** Roman Kessler rkessler1990@gmail.com (h-da, LMN) **on** July 9, 2020

- \* what is face pareidolia?
- \* experiment for "measuring" face pareidolia
- \* current research question
- \* transfer learning with MobileNet\_v1
- \* predicting faces in random noise
- \* revealing "internal face templates"
- \* conclusion & limitations

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## » examples of face pareidolia



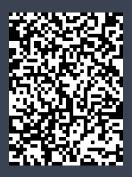
## » examples of face pareidolia



M. J. Carlotto, "Digital imagery analysis of unusual martian surface features", Applied Optics,vol. 27, no. 10, pp 1926–1933, 1988

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## » example stimulus



Random noise stimulus.

- \* 12 subjects
- each rated 1000-3300 random noise images

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### » research question

- \* Can we build a machine, that mimics the subjects' face pareidolia?
- \* more explicitly: Can this machine find any correlate of a face in the stimuli, the subject labelled as "face" vs. the stimuli, the subject labelled as "non-face"?

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### » training classes





"non-tace"

Example training images

- \* https://www.kaggle.com/chetankv/dogs-cats-image
- \* S. Yang, P. Luo, C.-C. Loy, and X. Tang, "From facial parts responses to face detection: A deep learning approach", in Proceedings of the IEEE international conference on ComputerVision, pp. 3676–3684, 2015

## » image preprocessing pipeline

- convert to grayscale
- cropping the borders
- rescale to 43x32
- 4. determine median pixel value
- binarizing image (threshold: median)
- 6. pseudo-convert to RGB
- augmentation of non-face class
  - \* mirroring
  - \* inverting
- 8. add artificial noise (p=0.4)

## » processed & augmented non-face examples



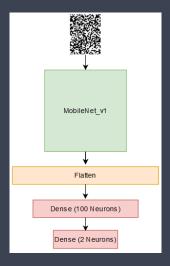
artificial noise: 80%

## » processed face examples



artificial noise: 80%

#### » model architecture

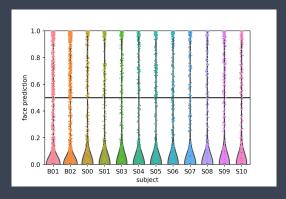


\_aver 1 is the MobileNet v1.Lavers 2-end are custom

- \* train stimuli per class: 19.000
- 🕴 test stimuli per class: 5.000
- < no frozen layers
- \* optimizer: Adam
- loss: Binary Crossentropy
- \* epochs: 20
- batch size: 25
- \* train accuracy: 97%, test accuracy: 86%

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## » face predictions by the model

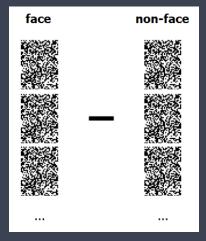


face probabilities (predicted by model) in pure noise stimuli of each subject

st no significant overlap between model prediction and subject labeling (all p > 0.05, Bonferroni corrected)

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#### » face vs. non-face noise stimuli



$$\tfrac{1}{\mathbb{n}} \cdot \sum_{i=1}^{\mathbb{n}} \mathsf{Image}_i - \tfrac{1}{\mathbb{m}} \cdot \sum_{j=1}^{\mathbb{m}} \mathsf{Image}_j$$

#### » face vs. non-face noise stimuli



top: subjects' internal face templates, bottom: model's internal face templates

» face vs. non-face noise stimuli



top: subjects' internal face templates, bottom: model's internal face templates

gaussian smooth on template with  $\sigma=1$ 

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#### » conclusion

- \* development of binary face-classifier on noisy input images works
- st however, no significant agreement between face classifier's predictions and subjects' classifications
- st  $\,$  internal template of face classifier seems consistent across different data sets

#### » limitations

- \* suitable train classes?
- \* face-class to homogeneous?
- \* different network architecture?
- st no measure of (un)certainty of subjects' classifications (include reaction time?)

#### Dead ends

- using already existing face detectors or face classifiers
- st viola jones / haar cascades ...
- train with "pure noise" stimuli, labelled by subject
  - without augmentation: overfitting
  - st with augmentation: no learning

## » Data availability statement

All used data, analysis pipelines, and further experiments can be retrieved from my GitHub repository https://github.com/kesslerr/facepareidolia

Please feel free to experiment by yourself. Please cite Thome et al., 2020 (in press) when use.

I want to thank Ina Thome for the stimulus material, which was kindly provided.

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