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| Document name: | Release Plan |
| Product name: | "Don't Dine Alone" |
| Team name: | The Grand Daddy of All Teams |
| Release name: | "Don't Dine Alone" |
| Release number: | 1 |
| Release date: | June 2018 |

Vision:

We want to make an Android app for students to meet over lunch. This app would be restricted to UCSC personnel, to prevent unauthorized personnel from coming on campus. At its core, the app will allow students to sign in and match up with other students to go eat at the closest dining hall between the group of 2+ people. This would basically give new students to get the chance to go out and meet people.

High Level Goals (Must be ordered and include the release functionality that is required by CMPS 115 (i.e. prototype testing, continuous integration, and website). May map to single user story, but typically to multiple)

| # | Story Points | Goal | Sprint |
|----|--------------|--------------------------------------|--------|
| 1 | 5 | Basic Login Screen with Buttons | 1 |
| 2 | 13 | Login Authentication with UCSC email | 1 |
| 3 | 2 | Welcome Page | 2 |
| 4 | 21 | Matching System | 2 |
| 5 | 8 | Profile | 2 |
| 6 | 8 | Push notifications | 3 |
| 7 | 13 | Confirmation | 3 |
| 8 | 13 | Manual Selection | 3 |
| 9 | 13 | Messaging | 4 |
| 10 | 21 | Location and Map Functionality | 4 |
| 11 | 5 | Report via email | |

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|----|----|-------------|--|
| 12 | 34 | Preferences | |
|----|----|-------------|--|

Story points = estimated time/difficulty

| Sprint 1 User Stories | | | | |
|-----------------------|-----------|---------|---|---|
| # | Story Pts | As a... | I want... | So that... |
| 1 | 5 | User | I want a basic interactive UI / login screen | I know where to start |
| 2 | 13 | User | I want to be able to login with my ucsc email address | So that I only link with other UCSC students. |

| Sprint 2 User Stories | | | | |
|-----------------------|-----------|---------|------------------------|--|
| # | Story Pts | As a... | I want... | So that... |
| 1 | 3 | User | Welcome page | The app can feel more appealing to me. |
| 2 | 21 | User | Match with other users | I can find someone to dine with. |
| 3 | 8 | User | Profile feature | I want to feel unique. |

| Sprint 3 User Stories | | | | |
|-----------------------|-----------|---------|--------------------|--|
| # | Story Pts | As a... | I want... | So that... |
| 1 | 8 | User | Push notifications | I know when I have a match. |
| 2 | 13 | User | Confirmation | I can verify when I matched with someone |
| 3 | 13 | User | Manual Selection | I can choose anyplace I want to |

| | | | | |
|--|--|--|--|---------------|
| | | | | eat on campus |
|--|--|--|--|---------------|

| Sprint 4 User Stories | | | | |
|-----------------------|-----------|---------|---|--|
| # | Story Pts | As a... | I want... | So that... |
| 1 | 13 | User | Messaging | I can contact the people I'm meeting up with |
| 2 | 21 | User | Match with other users/dining rooms by location | We have the added convenience of not having to select a dining hall. |
| 3 | 5 | User | Report user via email | Remove abusive participants |
| 4 | 34 | User | Preferences | I can avoid re-matching with people I don't want to. |

Product Backlog (All discussed high level goals and user stories unreached):

| Goal |
|--------------------------------|
| Welcome Page |
| Matching System |
| Profile |
| Push notifications |
| Confirmation |
| Manual Selection |
| Messaging |
| Location and Map Functionality |
| Report via email |

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Note: If this section is empty, there should be an explanation for why this is the case.