Document name:	Release Plan	
Product name:	"Don't Dine Alone"	
Team name:	The Grand Daddy of All Teams	
Release name:	"Don't Dine Alone"	
Release number:	1	
Release date:	June 2018	

Vision:

We want to make an Android app for students to meet over lunch. This app would be restricted to UCSC personnel, to prevent unauthorized personnel from coming on campus. At its core, the app will allow students to sign in and match up with other students to go eat at the closest dining hall between the group of 2+ people. This would basically give new students to get the chance to go out and meet people.

High Level Goals (Must be ordered and include the release functionality that is required by CMPS 115 (i.e. prototype testing, continuous integration, and website). May map to single user story, but typically to multiple)

#	Story Points	Goal	
1	5	Basic Login Screen with Buttons	1
2	13	Login Authentication with UCSC email	1
3	2	Welcome Page	2
4	34	Matching System	
5	8	Profile	2
6	8	Push notifications	
7	13	Confirmation	3
8	13	Manual Selection	2
9	13	Messaging	3
10	21	Location and Map Functionality	

11	5	Report via email	4
12	21	Preferences	2

Story points = estimated time/difficulty

	Sprint 1 User Stories			
#	Story Pts	As a	I want	So that
1	5	User	I want a basic interactive UI / login screen	I know where to start
2	13	User	I want to be able to login with my ucsc email address	So that I only link with other UCSC students.

	Sprint 2 User Stories			
#	Story Pts	As a	I want	So that
1	3	User	Welcome page	The app can feel more appealing to me.
2	8	User	Profile feature	I feel unique.
3	34	User	Manual Selection	I can choose anyplace I want to eat on campus
4	21	User	Preferences	I can have more choice in who I group with.

		Sprint	3 User Stories	
#	Story Pts	As a	I want	So that
1	13	User	Confirmation	I can verify when I matched with someone

2	13 (add ed)	User		I can contact the people I'm meeting up with
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	Sprint 4 User Stories			
#	Story Pts	As a	I want	So that
1	34	User	Match with other users	I can find someone to dine with.
2	8	User	Push notifications	I know when I have a match.
3	5	User	Report user via email	Remove abusive participants

Product Backlog (All discussed high level goals and user stories unreached):

Goal
Matching System
Push notifications
Location and Map Functionality
Report via email

Note: If this section is empty, there should be an explanation for why this is the case.