

MKOSI-INITRD: INITRDS BUILT FROM SYSTEM PACKAGES



Zbigniew Jędrzejewski-Szmek
zbyszek@in.waw.pl



ASG Berlin 2024, 26.9.2024

Why?

Why?

Current approach to initrds

- take files from host fs,
ldd to resolve dependencies
- the packaging layer is duplicated
- lots of CPU cycles burnt during each kernel update
- at runtime: custom logic (e.g. dracut's initqueue)
- custom tools (e.g. scripts to bring up LVM, dracut modules)
- “custom” execution environment
- complexity (in particular when dracut is used with systemd)
- very little sharing of initrd logic between distros

Why?

See Wednesday's keynote:

“Reproducible and Immutable OS Images (with NixOS)”

UKI

=> combined kernel+initrd (and signed!)

=> initrd must be built by the vendor/distro

=> no local modifications

=> a system designed for local modifications is not useful

if we are building in a package builder, let's build directly from distro packages

(we *could* build from files in the fs, but why?)

mkosi

“MaKe Operating System Image”

Build OS images from distro packages (debs, rpms, ...)

Uses apt, dnf, dnf5, zypper, pacman

Now uses systemd-repart → fully unprivileged operation

Profiles and [Match] sections → flexibility

Sam Leonard, “Improving systemd’s integration testing infrastructure”

Jelle van der Waa, “Creating Arch Linux images using mkosi”

Daan De Meyer, “A re-introduction to mkosi — A Tool for Generating OS Images”

“mkosi: Building Bespoke Operating System Images” @ ASG 2023

“systemd-repart: Building Discoverable Disk Images” @ ASG 2023

Why distro packages?

- **less** things
- we use package dependency resolution mechanism
- we let rpm/deb/pacman handle 98% of the installation
- we don't pull files from the host
- images can be reproducible
- images are the same for everyone
- images signed by vendor
- systemd does the heavy lifting in the initrd

Nitty-gritty

How the idea of mkosi-initrd has evolved

0. PoC, config for mkosi, works on a Thinkpad
1. Goal: conquer the world — iscsi, fcoe, nfs, raid, kdump, networking!!

How the idea of mkosi-initrd has evolved

...ctd., example

iscsi: iscsi-initiator-utils → 4 binaries, 6 service files

```
/usr/lib/dracut/modules.d/95iscsi/cleanup-iscsi.sh
```

```
/usr/lib/dracut/modules.d/95iscsi/iscsiroot.sh
```

```
/usr/lib/dracut/modules.d/95iscsi/module-setup.sh
```

```
/usr/lib/dracut/modules.d/95iscsi/mount-lun.sh
```

```
/usr/lib/dracut/modules.d/95iscsi/parse-iscsiroot.sh
```

→ approx. 1000 lines of bash code generating bash code to wrap the binaries

```
# iscsi-init.service
```

```
[Service]
```

```
ExecStart=/usr/bin/sh -c
```

```
  'echo "InitiatorName=/usr/sbin/iscsi-iname`"
```

```
  > /etc/iscsi/initiatorname.iscsi'
```

```
$ dracut --list-modules | wc -l
```

119

How the idea of mkosi-initrd has evolved

...ctd.

-
2. Updated goal: make “new initrds” work correctly for simple cases, build the infrastructure
3. Allow easy local use, prepare for centralized builds

steps towards world domination

mkosi-initrd is now part of mkosi,
installed as `/usr/lib/kernel/install.d/50-mkosi.install`

support for openssl “signing engines”, sbsign, pesign
(open pull request for) offline signing

mkosi / mkosi-initrd can detect the CPU vendor and build μ code
initrd => `.ucode` section

Initrds and ... exitrds

In the dracut approach, the initrd saves a compressed subset of itself in memory to unpack and execute shutdown.

Why waste memory? Why execute old code?

“exitrd” — code to execute at shutdown to clean up the root file system

systemd has this covered: `systemd-shutdown`
`systemd-standalone-shutdown.rpm`

Next steps

Consequences of centralized builds

If we use pre-built images, how to deliver differentiated code?

- 0. initrd variants
- 1. “addons” → checked via SecureBoot db / shim
- 2. systemd-sysexts → checked via kernel keyring
- 3. systemd-confexts
- 4. credentials → encrypted via TPM

Short list of the tools

mkosi

mkosi-initrd

kernel-install | 50-mkosi.install

ukify

systemd-measure

pesign | sbsign

UKIs | multi-profile UKIs | incremental builds | offline signing

Links

<https://github.com/systemd/mkosi>

[https://www.freedesktop.org/software/systemd/man/
systemd-sysexthtml](https://www.freedesktop.org/software/systemd/man/systemd-sysexthtml)

<https://gitlab.com/cryptsetup/cryptsetup/-/wikis/DMVerity>

[https://www.kernel.org/doc/html/latest/admin-guide/
device-mapper/verity.html](https://www.kernel.org/doc/html/latest/admin-guide/device-mapper/verity.html)

[https://www.kernel.org/doc/html/latest/filesystems/
overlayfs.html](https://www.kernel.org/doc/html/latest/filesystems/overlayfs.html)

These slides: [https://github.com/keszybz/
mkosi-initrd-talk/raw/main/asg2024-mkosi-initrd.pdf](https://github.com/keszybz/mkosi-initrd-talk/raw/main/asg2024-mkosi-initrd.pdf)

QUESTIONS? / EOF

Objections?

- systemd was already used in the initrd
- the first thing systemd does is to set up the environment
- having tools that support running in a custom environment is hence not useful
- after removing custom logic we don't need to add anything back
- the ecosystem is moving away from scripts towards compiled daemons
- most of the code is in shared libraries, which are installed in full because of link dependencies
- error handling, timeouts, retries, localized messages, event-driven logic, netlink, D-bus, all are much easier with “real” code