## 2-gaussian-and-laplacian-pyramids

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##Lab Exercise 2: Gaussian and Laplacian Pyramids • Objective: Learn how to build multi-resolution pyramids for an image.

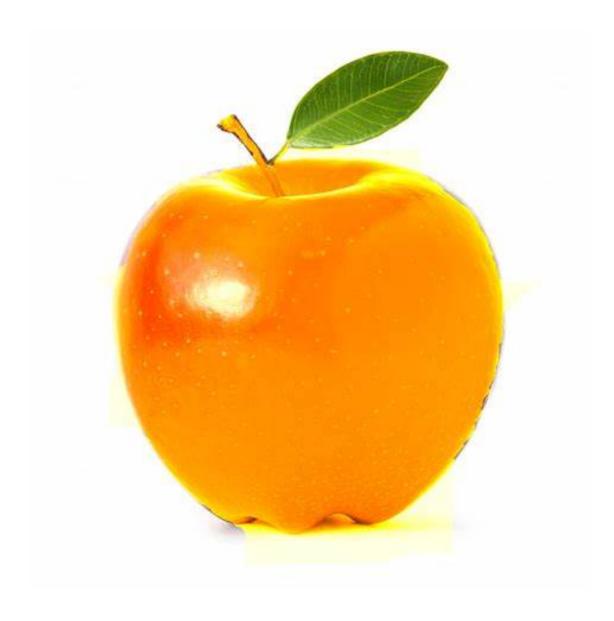
• Task: Create Gaussian and Laplacian pyramids for a given image, then use these pyramids to perform image blending between two images.

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[1]: import cv2 as cv
import numpy as np,sys
from google.colab.patches import cv2_imshow # Import the cv2_imshow function

A = cv.imread('/content/apple.jpg')
B = cv.imread('/content/Orange.jpg')
assert A is not None, "file could not be read, check with os.path.exists()"
assert B is not None, "file could not be read, check with os.path.exists()"
[2]: A.shape,B.shape
[2]: ((612, 612, 3), (473, 474, 3))
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[3]: cv2_imshow(A) cv2_imshow(B)
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[4]: # Define the new dimensions (width, height)
new_width = 400
new_height = 400

# Resize the image
A_resized = cv.resize(A, (new_width, new_height))
B_resized = cv.resize(B, (new_width, new_height))

[5]: # Save the resized image
cv.imwrite('Resized_Apple.jpg', A_resized)
cv.imwrite('Resized_Orange.jpg', B_resized)
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image_A = cv.imread('Resized_Apple.jpg')
     image_B = cv.imread('Resized_Orange.jpg')
[6]: image_A.shape,image_B.shape
[6]: ((400, 400, 3), (400, 400, 3))
[7]: # generate Gaussian pyramid for A
     G = image_A.copy()
     gpA = [G]
     for i in range(6):
        G = cv.pyrDown(G)
         gpA.append(G)
     # generate Gaussian pyramid for B
     G = image_B.copy()
     gpB = [G]
     for i in range(6):
        G = cv.pyrDown(G)
         gpB.append(G)
[8]: # generate Laplacian Pyramid for A
     lpA = [gpA[5]]
     for i in range (5,0,-1):
         GE = cv.pyrUp(gpA[i])
         # Resize GE to match the shape of gpA[i-1]
         GE = cv.resize(GE, (gpA[i-1].shape[1], gpA[i-1].shape[0]))
         L = cv.subtract(gpA[i-1],GE)
         lpA.append(L)
     # generate Laplacian Pyramid for B
     lpB = [gpB[5]]
     for i in range(5,0,-1):
         GE = cv.pyrUp(gpB[i])
         # Resize GE to match the shape of gpB[i-1]
         GE = cv.resize(GE, (gpB[i-1].shape[1], gpB[i-1].shape[0]))
         L = cv.subtract(gpB[i-1],GE)
         1pB.append(L)
[9]: # Now add left and right halves of images in each level
     LS = []
     for la,lb in zip(lpA,lpB):
         rows, cols, dpt = la.shape
         ls = np.hstack((la[:,0:cols//2], lb[:,cols//2:]))
         LS.append(ls)
```

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[10]: # now reconstruct
      ls_{-} = LS[0]
      for i in range (1,6):
          ls_ = cv.pyrUp(ls_)
          # Resize ls_ to match the shape of LS[i] before adding
          ls_ = cv.resize(ls_, (LS[i].shape[1], LS[i].shape[0]))
          ls_ = cv.add(ls_, LS[i])
[11]: # image with direct connecting each half
      real = np.hstack((image_A[:,:cols//2],image_B[:,cols//2:]))
      cv.imwrite('Pyramid_blending2.jpg',ls_)
      cv.imwrite('Direct_blending.jpg',real)
[11]: True
[12]: # reading the images
      Direct_Blending = cv.imread('Direct_blending.jpg')
      Pyramid_Blending= cv.imread('Pyramid_blending.jpg')
[14]: # image with direct connecting each half
      real = np.hstack((image_A[:,:cols//2],image_B[:,cols//2:]))
      # Ensure the path is correct and the file is created successfully
      cv.imwrite('/content/Pyramid_blending2.jpg',ls_)
      cv.imwrite('/content/Direct_blending.jpg',real)
      # reading the images
      # Update the paths to match the previous write operations
      Direct_Blending = cv.imread('/content/Direct_blending.jpg')
      Pyramid_Blending= cv.imread('/content/Pyramid_blending2.jpg')
      cv2_imshow(Direct_Blending)
      cv2_imshow(Pyramid_Blending)
```





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