

Logic Building Assignment : 58

1. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 3

Output : * * *
 * * *
 * * *
 * * *

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

2. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 3

Output : 1 2 3
 1 2 3
 1 2 3
 1 2 3

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

3. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 5

Output : 5 4 3 2 1
 5 4 3 2 1
 5 4 3 2 1

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

4. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 4

Output : * # * #
 * # * #
 * # * #

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

5. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 4

Output : 1 1 1 1
 2 2 2 2
 3 3 3 3
 4 4 4 4

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

