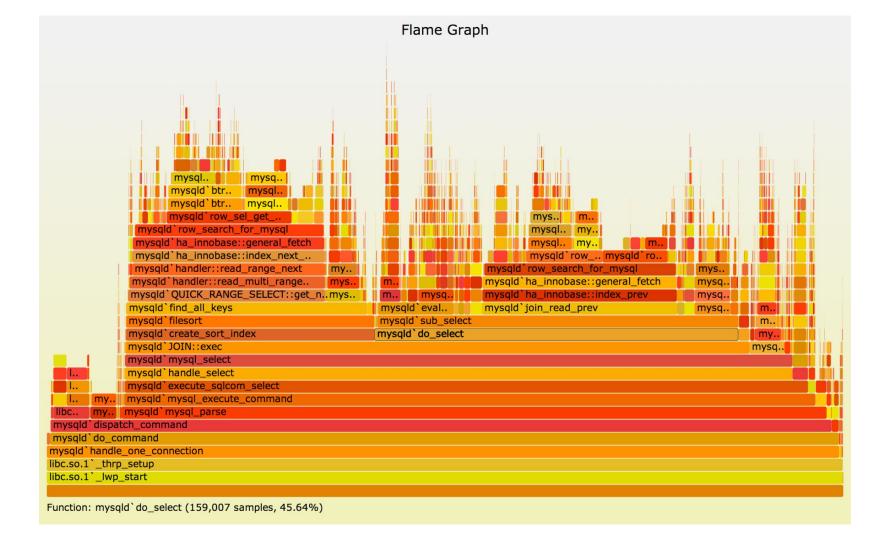
Visualizing Execution with FlameGraphs

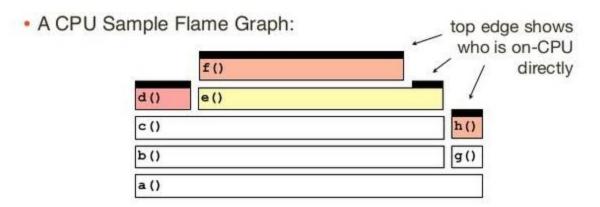
What you learn in the this session

- What FlameGraphs are and how to read them
- How to generate them
- What the performance impact is on supporting them
- How to generate them from inside a container



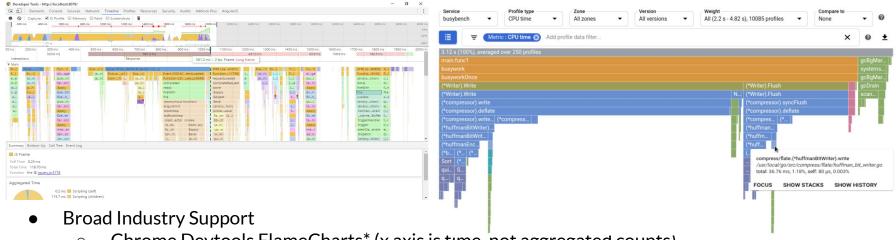
- Invented by Brendan Gregg (Sun, Oracle, Netflix, Intel) 2011
 - Presented at LISA 2013 https://www.brendangregg.com/Slides/LISA13 Flame Graphs.pdf
- Picture of relative time spent in a single image
- Visual, navigable, obvious
 - https://raw.githubusercontent.com/brendangregg/FlameGraph/master/example-perf.svg
- Low overhead (you will measure this!)

Flame Graphs: How to Read



- Q: which function is on-CPU the most?
- A: f()

e() is on-CPU a little, but its runtime is mostly spent in f(), which is on-CPU directly



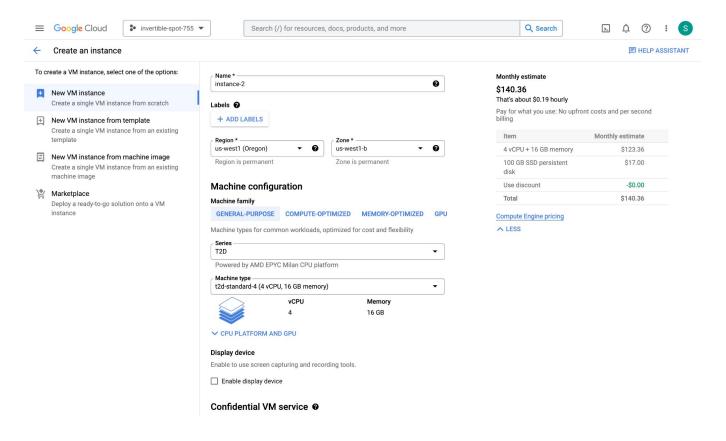
- Chrome Devtools FlameCharts* (x axis is time, not aggregated counts)
 - https://developer.chrome.com/docs/devtools/performance/reference/
- o Google Cloud Profiler (IcicleGraph), rendered from the top down
 - https://cloud.google.com/profiler/docs/measure-app-performance
 - https://cloud.google.com/profiler/docs/concepts-flame
 - Built-in support for Java, Python, Node and Go
- Grafana
 - Continuous Profiling Tool https://github.com/grafana/phlare (easily deploys on K8S)
- Supported on everywhere
 - Windows, OSX, FreeBSD
- Supported in every popular language

Great Documentation

- USENIX ATC '17: Visualizing Performance with Flame Graphs
 - https://www.youtube.com/watch?v=D53T1Ejig1Q
- LISA13 Blazing Performance with Flame Graphs
 - https://www.youtube.com/watch?v=nZfNehCzGdw
- https://github.com/brendangregg/FlameGraph
- https://www.brendangregg.com/flamegraphs.html

- Stack Sampling, sample as often or as little as your application dictates
- perf record -F 100 -g -- <application under measurement>
- Can be generated by **any** profiler that captures stack back traces
- Perf, Dtrace, Instruments, SystemTap, VTune, ktap, Xperf
 - Better quality stack information, better FlameGraphs compile binaries with
 - -q -fno-omit-frame-pointer ■ Fedora enabling by default in 38
 - https://fedoraproject.org/wiki/Changes/fno-omit-frame-pointer
 - Brendan Gregg wants on by default in GCC
 - Install Linux perf command
 - apt install linux-tools-\$(uname -r) linux-tools-common
- When running in a container, tools in container must match host kernel!!

Create a VM on the Google Cloud Console



VM Recommendations

- Ubuntu 22.04 LTS
- t2d-standard-4 (4 physical cores, 16GB)
- 20GB+ PD-SSD for boot disk (IOPs scale with disk size)
- Allow HTTP and HTTPS (only for zero risk, ephemeral VMs)

First Exercise

 Follow the README in this repo <u>https://github.com/jensengrey/flamegraph-container</u>

Second Exercise

- Same VM or new VM
 - o Take a VM Snapshot?
 - Brand new VM?
- Building and running two programs
 - Small Obfuscated Ray Tracer
 - POV-Ray

Prepare your VM

```
# apt based (Ubuntu/Debian)
sudo sh -c 'apt update -y && apt upgrade -y'
sudo apt install build-essential -y
sudo apt install make tmux tree htop imagemagick nano vim git cmake -y
sudo apt install python3-dev python3-venv
# homebrew, https://brew.sh/
```

```
/bin/bash -c "$(curl -fsSL
https://raw.githubusercontent.com/Homebrew/install/HEAD/install.sh)"
```

```
# rust, https://rustup.rs/
curl --proto '=https' --tlsv1.2 -sSf https://sh.rustup.rs | sh
```

Create Python Environment

```
#!/bin/bash
set -eux;

python3 -m venv test.env
source test.env/bin/activate
pip install -U pip setuptools wheel
```

Install Perf Command

sudo apt install linux-tools-\$(uname -r) linux-tools-common -y

Install FlameGraph Tools

the canonical tool for converting perf traces to svg git clone https://github.com/brendangregg/FlameGraph

more performant in some scenarios

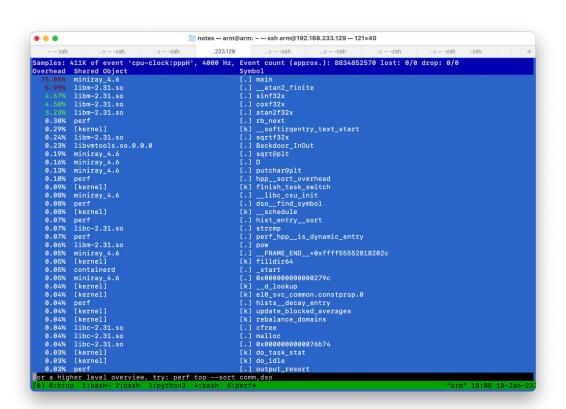
- https://github.com/flamegraph-rs/flamegraph
 - https://github.com/jonhoo/inferno

Enable sudo-less event collection

sudo sh -c "echo 0 > /proc/sys/kernel/kptr_restrict"

sudo sh -c "echo 0 > /proc/sys/kernel/kptr_restrict sudo sh -c "echo -1 > /proc/sys/kernel/perf_event_paranoid"

perf top -e cpu-clock



What you see when perf is restricted

sudo sh -c "echo 1 > /proc/sys/kernel/kptr_restrict"

sudo sh -c 'echo i > /proc/sys/kernel/kptr_restrict
sudo sh -c "echo i > /proc/sys/kernel/perf_event_paranoid"

Press any key...

Enable sudo-less event collection

sudo sh -c "echo 0 > /proc/sys/kernel/kptr_restrict"

sudo sh -c "echo 0 > /proc/sys/kernel/kptr_restrict sudo sh -c "echo -1 > /proc/sys/kernel/perf_event_paranoid" Samples per second

perf record -F 100 -a -g -- <application under measurement>

All cores

First Test Workload

git clone https://github.com/mzucker/miniray
cd miniray
mkdir build

Edit ../CmakeLists.txt

```
cmake_minimum_required(VERSION 2.8.12)
set(GCC_COVERAGE_COMPILE_FLAGS "-g3 -fno-omit-frame-pointer")
set(CMAKE_CXX_FLAGS "${CMAKE_CXX_FLAGS} ${GCC_COVERAGE_COMPILE_FLAGS}")
set(CMAKE_C_FLAGS "${CMAKE_C_FLAGS} ${GCC_COVERAGE_COMPILE_FLAGS}")
project(miniray)
set(EXECUTABLE_OUTPUT_PATH ${PROJECT_BINARY_DIR})
add_subdirectory(src)
```

Run cmake

cmake ..

- -- The C compiler identification is GNU 11.3.0
- -- The CXX compiler identification is GNU 11.3.0
- -- Detecting C compiler ABI info
- -- Detecting C compiler ABI info done
- -- Check for working C compiler: /usr/bin/cc skipped
- -- Detecting C compile features
- -- Detecting C compile features done
- -- Detecting CXX compiler ABI info
- -- Detecting CXX compiler ABI info done
- -- Check for working CXX compiler: /usr/bin/c++ skipped
- -- Detecting CXX compile features
- -- Detecting CXX compile features done
- -- Configuring done
- -- Generating done
- -- Build files have been written to: /home/sean_jensengrey/miniray/build

Build the code

```
[ 6%] Built target miniray_4.6
[ 10%] Built target miniray_4.5
[ 13%] Built target miniray_1.3
[ 16%] Built target miniray_4.6_commented
[ 20%] Built target miniray_4.0
[ 23%] Built target miniray_2.4
...
# src/miniray_0.2.cpp:73:3: error: narrowing conversion of '2169135176' from 'unsigned int' to 'i' {aka 'int'} [-Wnarrowing]
```

\$ make

3%] Built target encode

	:) "W	<i>l</i> orking	version"	of tha	t Code	
https://github.com/jens	sengre	ey/miniı	ray			

Render First Image

```
$ perf stat ./miniray_4.6 > test2.ppm
Performance counter stats for './miniray_4.6':
         17,380.65 msec task-clock
                                                 0.998 CPUs utilized
                 context-switches # 0.144 K/sec
        2,498
                                        # 0.000 K/sec
             3 cpu-migrations
                 page-faults
                                             0.003 K/sec
                 cycles
  <not supported>
                 instructions
  <not supported>
  <not supported> branches
  <not supported> branch-misses
    17.415531414 seconds time elapsed
    17.378465000 seconds user
```

0.000000000 seconds sys

Render First Image

\$ perf stat ./miniray_4.6 > miniray_46.ppm \$ convert miniray_46.ppm miniray_46.jpg

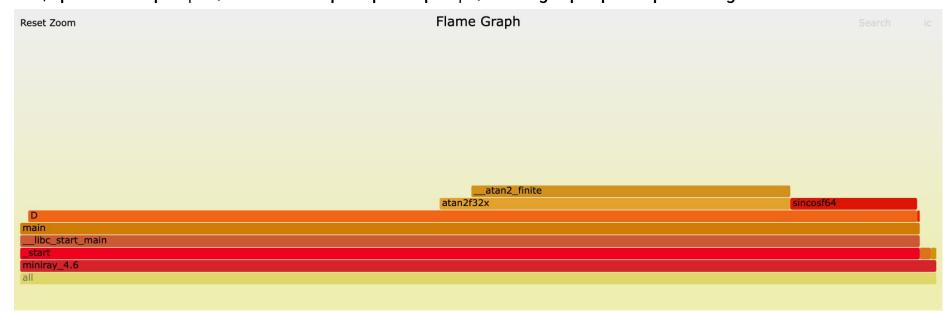


Peruse File System

```
python3 -m http.server 9999
# get your external ip
https://www.google.com/search?hl=en&g=my%20ip%20address
# add a firewall rule for your IP, allow all
gcloud compute --project=<your project> \
    firewall-rules create devaccess \
    --direction=INGRESS \
    --priority=400 \
    --network=default \
    --action=ALLOW \
    --rules=tcp \
    --source-ranges=<your ip> \
    --enable-logging
```

```
$ perf record -F 10000 -g -- ./miniray_4.6 > miniray_4.6.ppm
```

\$ cd ~/FlameGraph; \$ perf script | ./stackcollapse-perf.pl |./flamegraph.pl > perf.svg



Exercise 1: Generate FlameGraph

Follow the instructions on the previous slide and generate the flamegraph.svg

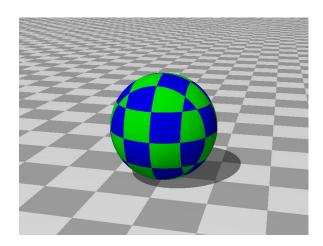
Exercise 2: What is the impact on wall clock time for including debug information?

Install Docker on Ubuntu

- Bring up an Ubuntu VM
- Install Docker
- Install devtools

Build Container and Render Test Image

```
git clone https://github.com/jensengrey/workshop-containers-af99
cd workshop-containers-af99/povray
sudo docker build -t povtest:1 - < povray.dockerfile
sudo docker run -t --rm -v $PWD:/povfiles --user $(id -u):$(id -g) povtest:1 povray
/povfiles/debug.pov</pre>
```



perf report --no-inline

mples: 16K	of event	'cpu-clo	ck:pppH', Event count (app)	ox.)	: 4138250000
Children			Shared Object	Sym	
98.28%		povray	libc.so.6		send_vc
98.27%	0.00%	povray	libc.so.6	1.1	strucat_ssse3
98.27%	0.00%	povray	libboost_thread.so.1.74.0	[.]	0x00007f59aa6e80ca
56.67%	0.00%	povray	povray		pov::Task::TaskThread
56.66%		povray	povray	[.]	pov::TraceTask::SimpleSamplingM0
56.65%	0.00%	povray	povray		pov::TraceTask::Run
53.71%		povray	povray		<pre>pov::TracePixel::operator()</pre>
48.47%		povray	povray		pov::Trace::TraceRay
41.54%	0.00%	povray	povray		vfe::vfeSession::WorkerThread
34.95%		povray	povray		pov::Trace::ComputeTextureColour
31.75%	0.33%	povray	povray		pov::Trace::ComputeOneTextureColour
31.40%		povray	povray		pov::Trace::ComputeLightedTexture
24.74%	0.01%	povray	povray		POVMS_ProcessMessages
24.14%		povray	povray		pov::Trace::ComputeDiffuseLight
23.52%		povray	povray		pov::Trace::ComputeOneDiffuseLight
20.83%	6.82%	povray	povray		pov::Intersect_BBox_Tree
19.67%	0.01%	povray	povray		POVMS_Receive
19.65%	0.02%	povray	povray	[.]	POVMS_MessageReceiver::ReceiveHandler
19.05%	0.02%	povray	povray		pov_frontend::RenderFrontend <vfe::vfeparsermessagehandler, pov_frontend::filemessagehandler,="" td="" vfe::vferend<=""></vfe::vfeparsermessagehandler,>
19.03%	5.85%	povray	povray		pov_frontend::ImageMessageHandler::DrawPixelBlockSet
16.84%	0.00%	povray	povray		vfe::vfeSession::ProcessFrontend
16.84%	0.01%	povray	povray	[.]	vfe::VirtualFrontEnd::Process
16.72%	0.00%	povray	povray		pov_frontend::ImageProcessing::WriteImage[abi:cxx11]
16.72%	0.31%	povray	povray		pov_base::Png::Write
13.00%	12.99%	povray	libm.so.6		eqtf2
12.94%		povray	povray		pov::Trace::TraceShadowRay
12.69%		povray	povray		pov_base::GetEncodedRGBValue
12.40%		povray	povray		pov::Trace::FindIntersection
11.01%		povray	povray		pov::Trace::TracePointLightShadowRay
6.92%		povray	povray		pov::Find_Intersection
5.49%	5.49%	povray	povray		pov::Check_And_Enqueue
		povray	povray		POVMSStream_Read
		povray	libpng16.so.16.37.0		png_write_row
		povray	povray		pov::Box::All_Intersections
		povray	povray		pov::Trace::ComputeOneWhiteLightRay
		povray	povray		pov::TracePixel::CreateCameraRay
		povray	povray		pov_base::SRGBGammaCurve::Encode
		povray	povray		POVMSStream_Write
		povray	povray		POVMS_Object::Write
	0.48%		povray		pov::ViewData::CompletedRectangle
	0.00%		libpng16.so.16.37.0		0x00007f59aa736436
			libz.so.1.2.11		deflate
1.88% not load t		povray	[kernel.kallsyms]	[k]	entry_SYSCALL_64_after_hwframe

Hacking Dockerfiles

- Don't suffer in docker build loop

 Ship up a VM with the same base image as your container, debug and then next in
- Spin up a VM with the same base image as your container, debug and then port into Dockerfile

Single Best Docker+Perf Tutorial

• https://gendignoux.com/blog/2019/11/09/profiling-rust-docker-perf.html

Docker Locks Down Specific Syscalls

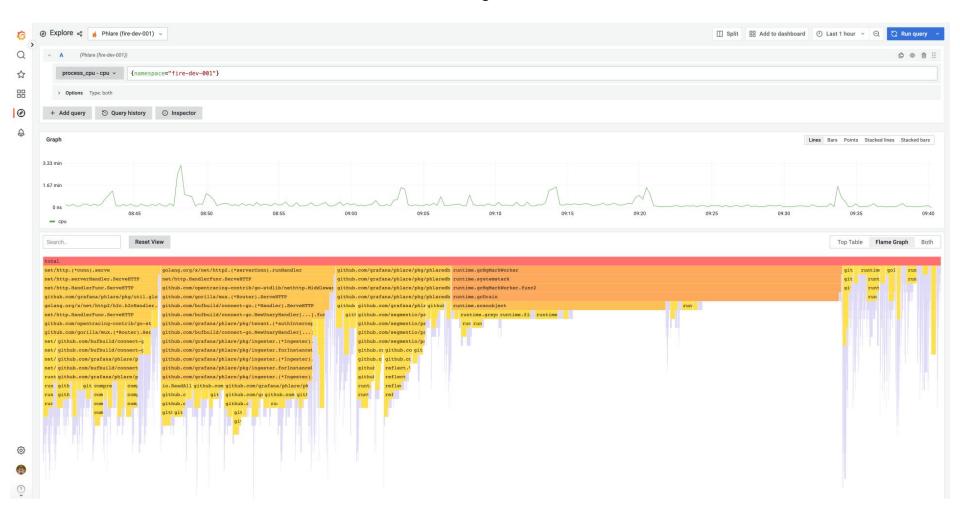
https://docs.docker.com/engine/security/seccomp/

Modify Build Command to Support Perf

Generate Perf Trace

sudo docker run -t -v \$PWD:/povfiles --security-opt seccomp=unconfined povtest-perf:1 perf record -F 100 -a -g -- povray /povfiles/debug.pov;

Continuous Profiling in Grafana Phlare



Grafana Phlare

- https://grafana.com/oss/phlare/
- https://github.com/grafana/phlare
- https://grafana.com/docs/phlare/latest/
- https://grafana.com/docs/phlare/latest/operators-guide/deploy-kubernetes/
- https://grafana.com/tutorials/
- https://www.youtube.com/watch?v=ORINvZAurIY