# Kevin Cao

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# **EDUCATION**

University of Chicago Start Date: Sep 2021

Master's in Computer Science Specialization: Software Engineering

**Indiana University** Graduation Date: May 2021

B.S in Computer Science | Minor in Mathematics

**Specialization:** Software Engineering

Major GPA: 3.971 (Cumulative GPA: 3.416) / 4.00

TECHNICAL SKILLS

Java, Python, Javascript, C, HTML, CSS, C#, x86, LATEX Languages

Frameworks ReactJS, Bootstrap, jQuery

Data Structures Head Undergraduate Instructor

**Databases** PostgreSQL

> Other Unix, Git, Intellij, XCode, RESTful APIs, Agile Development, Vim, Photoshop, After Effects, Premiere Pro

Work Experience

## Indiana University Department of Computer Science

May 2019 - Present

Chicago, IL

Bloomington, IN

Bloomington, IN

• Boost grading efficiency by 99% by building various scripts to automate grading processes for 130 students.

- Lead other instructors as the head assistant and facilitate communication and teamwork.
- Instruct laboratory classes to personally guide students and grant hands-on experience with building data structures.
- Hold office hours to answer questions and provide supplementary lectures to topics discussed in class.

### Indiana University School of Informatics, Computing, and Engineering CS Tutor

August 2019 - May 2020 Bloomington, IN

Managed and guided groups of students requesting tutoring for different courses.

- Provided assistance to students for a variety of topics, including C, artificial intelligence, and databases.
- Arranged private tutoring sessions for students with special needs.

#### Research Experience

Research Assistant August 2020 - December 2020

- Designed a program to perform computations of molecular dynamics through the interpretation of chemical assemblies as chemical abstract machines.
- Implemented the chemical abstract machine and performed asynchronous computation by using Scala's Chymyst library.

# Technology Projects

#### Tokyo Grill Inc. Website

January 2021

- Cut website costs by over 90% for Tokyo Grill as the sole developer of the website.
- Developed and deployed static site with the Sanity.io CMS and ReactJS/MDBootstrap frameworks.

**NEAT Dino Run** April 2020

- Built Google's Dino Run game in Processing 3 and developed an AI using NEAT algorithm that could "beat" the game.
- Implemented real-time graphical interfaces to display neural networks and show progress of generational performance.

# Teaching Assistant Discord Bot

March 2020

- Created a bot that interacted with the Discord API to assist instructors in teaching online courses and remote learning.
- Organized a queue of students while maintaining an interactive topic subscription list using the bot.

# DefineCoding Website

July 2018 - Present

- Designed mobile-friendly static personal website from scratch with vanilla HTML/CSS/Javascript.
- Write informational blog posts and YouTube videos on various programming concepts to educate viewers.