

Skills_

Programming Python, Rust, C, C++, C#, MATLAB, ROS

Robotics computer vision, calibration, SLAM, probabilistic robotics, dynamic programming, machine learning, NeRFs

Mechatronics lidar, radar, event cameras, RGB cameras, IR cameras, systems modelling, thermal modelling, mechanical design, CAD

Experience_

Waabi Toronto, Canada

INTERMEDIATE SOFTWARE DEVELOPER

Jan. 2023 - Present

- · Enabled end-to-end calibration of an automotive sensor suite in unstructured environments using multi-modality unified NeRFs.
- Automated workflows using AWS-managed Airflow for in-field sensor geometric calibration validation and regression benchmarking.
- Implemented fine-grained lidar firing filtering in Rust to reduce the incidence of multi-path and self-intersecting points, improving localization and perception performance.

ETH Zürich Computer Vision Lab

Zürich, Switzerland

MASTER THESIS May 2022 - Nov. 2022

- Researched the modelling of aleatoric uncertainty with shallow MLPs to aid localization and reconstruction performance of a NeRF-based pipeline built in pytorch, improving performance on challenging benchmarks.
- Fully calibrated a perception sensor stack featuring a state-of-the-art event-based camera, a traditional frame-based camera, a MEMS LiDAR, and a spinning RADAR using OpenCV, Open3D, Scipy-Optimize, and custom-built algorithms, enabling data collection in adverse conditions.

Cruise San Francisco, California

SENSOR CALIBRATION INTERN

Sep. 2021 - Feb. 2022

- Investigated the impact of calibration target quality on camera intrinsic calibration using OpenCV and a programmable robotics manipulator for repeatable performance studies showcasing a 50% reduced noise in reprojection metrics with metrology-grade targets.
- · Communicated calibration station hardware recommendations (RGB cameras, LWIR cameras, and time-of-flight cameras) with clear evidencebased figures generated using Matplotlib to internal sales, manufacturing, and hardware teams, as well as external international vendors.

ETH Zürich Neural Control of Movement Lab

Zürich, Switzerland

RESEARCH ASSISTANT

Oct. 2020 - Jul. 2021

 Implemented a real-time computer vision pipeline to estimate pupil size from RGB and infrared images using RANSAC-based feature extraction and ellipse fitting, achieving pupil size fits within one pixel standard deviation.

UBC Collaborative Advanced Robotics and Intelligent Systems Lab

Vancouver, Canada

MECHATRONICS RESEARCH ASSISTANT

May 2019 - Aug. 2019

· Wrote custom client-server TCP/IP communication framework in C++ and Python to stream kinematic IMU data at a fixed frequency and to continuous process wheelchair states for collaborative co-control.

Schneider Electric Solar Burnaby, Canada

SOLAR PREDICTIVE ANALYTICS AND MODELLING INTERN

Jan. 2018 - Aug. 2018

- Created more realistic climate and temperature models by integrating a higher resolution geospatial map hosted in an on-premise PostgreSQL database, enabling more accurate reliability forecasting on coastal and mountainous installation sites.
- Ported MATLAB reliability simulation code to Python, leveraging Numpy and Scipy for fast matrix and array-based operations.

Publications

Kevin Ta*, Erik Sandström*, Luc Van Gool, and Martin R. Oswald, "UncLe-SLAM: Uncertainty Learning for Dense Neural SLAM," IEEE/CVF International Conference on Computer Vision Workshops (ICCVW), 2023.

Kevin Ta, David Brueggemann, Tim Brödermann, Christos Sakaridis, and Luc Van Gool, "L2E: Lasers to Events for 6-DoF Extrinsic Calibration of Lidars and Event Cameras," IEEE International Conference on Robotics and Automation (ICRA), 2023.

Education

ETH Zürich (Swiss Federal Institute of Technology)

M.Sc. in Robotics, Systems, and Control

UBC (University of British Columbia)

Zürich, Switzerland

Sep. 2020 - Dec. 2022

Vancouver, Canada

B.A.Sc. in Mechanical Engineering, Mechatronics Specialization

Sep. 2014 - May 2020