

Dungeon Adventure

The Spoony Bard Team: Halt Catch Fire 12/13/2021

Steph: Room

Dungeon DungeonBuilder

Kevin:

Adventurer

Potion

Potion Factory

Health Potion

Vision Potion

Xingguo:

Main

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update room content(self): bool

+ string_top(self) : str

+ string_middle(self) : str

+ string_bottom(self) : str

+ can enter(self) : bool

+ clear_room(self)

+ property(exit, exit.setter is_exit: bool): bool

+ property(entrance, entrance.setter: bool): bool

+ property(health potion, health potion.setter): int + property(vision_potion, vision_potion.setter): int

+ property(pit_damage): int

+ get_door(self, direction) : bool

+ set_door(self, direction, door_exists: bool): bool

+ property(contents, contents.setter): str

+ property(visited): bool