

# KEVIN

Jakarta, Indonesia, ID | P: +62 878 7854 3550 | vnctkevin@gmail.com | [vnctkevin.me](https://vnctkevin.me)

## EDUCATION

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### University of Indonesia

Expected 2024

Bachelor of Computer Science; Major in Software Engineering

Jakarta, ID

- Grades : GPA: 3.41/4.00 equivalent to 117 credits per 13<sup>th</sup> July 2023 academic transcript.

### Canisius College Senior High School

May 2017 – May 2020

High School Diploma; Major in Natural Science

Jakarta, ID

- Awards: Cum Laude Awardee of Canisius College Senior High School Class of 2020.

## WORK EXPERIENCE

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### Faculty of Computer Science University of Indonesia

Aug 2022 – Present

Peer Tutor

Jakarta, ID

- Tutoring for Linear Algebra (August 2022 – January 2023) and Advanced Programming Course (January 2023-present)
- Assisting students with homework, projects, test preparation, papers, and other academic tasks.

### MACO Design Team

Aug 2022 – Nov 2022

Project Lead

Jakarta, ID

- Managed cross-functional team of 9, ranging from entry-level analysts to board of directors, and collaborated with business development, software engineers, designers, operations and marketing.
- Lead and direct a website redevelopment project with the IT and design team.
- Collaborated and communicated directly with an undisclosed corporate client.

### SalingJaga Research Team

Jun 2020 – Dec 2020

Product Designer

Jakarta, ID

- Conducted user-oriented research to understand the problems in dealing with sexual assault cases.
- Assisted in the process of planning, designing, and implementing the required resources for the solution.
- Created the hi-fi UI design for "SalingJaga" website.

## UNIVERSITY PROJECTS

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### Pemantauan Publikasi Ilmiah

June 2023

- Web-based scientific publication and journal management portal for Fasilkom UI Graduate and Masters Program. Part of my group's final project of the Software Project course.
- Designed and implemented using Django.

### BooKantin

Dec 2022

- Web-based online food and beverage purchase and booking application. Part of my group's final project of the Software Engineering course.
- Designed and implemented using Django REST API as backend services and Next.JS as app frontend.

### Anagram Margana

Jul 2022

- Web-based word guessing game which allows the players to play an online multiplayer session. Part of my group's final project of the Advanced Programming (Software Quality Assurance) course
- Designed and implemented multiple Software Development Design Patterns using Spring Boot.

### Reflekt.io

Oct 2021

- This web and mobile application offers various features to help maintain people's mental health such as journaling, activity recommender, vent corner, wall of hope, encouragement quotes, and early detection of depression.
- Designed and implemented Django and Flutter programming in 4-person team.

## ACTIVITIES

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### COMPFEST

UI/UX Designer

Jakarta, ID

April 2022 – Nov 2022

- Contributed in user oriented research to understand the most suitable UI/UX design solution for COMPFEST 14.
- Designed the UI/UX solution for COMPFEST's online Academy and Competition Event.
- Created the hi-fi UI design for COMPFEST participant dashboard.

### StudentsxCEOs International Summit 2021

IT Staff

Jakarta, ID

May 2021 – October 2021

- Assisted in planning, and designing the UI/UX solution for this online international Summit.
- Created the hi-fi UI design for the Summit's landing page and merchandise page.

### COMPFEST

Graphic Designer

Jakarta, ID

Jan 2021 – Nov 2021

- Created promotional material for COMPFEST 2021.
- Assisted in designing supplementary material for COMPFEST 2021.
- Conceptualized and designed the merchandise for the event.

### Open House Fasilkom UI 2020

Staff of Visual Design

Jakarta, ID

September 2020 – November 2020

- Assisted in designing promotional material for Open House Fasilkom UI 2020
- Assisted in designing supplementary material for Open House Fasilkom UI 2020
- Produced and designed the merchandise for Open House Fasilkom UI 2020.

### Canisius College Cup 2019

Vice Project Officer of Visual Design Committee

Jakarta, ID

April 2019 – October 2019

- Conceptualized the visual theme and branding of the CC Cup 2019.
- Directed promotional social media material for CC Cup 2019.
- Assisted in managing other designers' workflow in the team.
- Created the logo, poster, and other social media contents of CC Cup 2019

## ADDITIONAL

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**Technical Skills:** Advanced in Java, Javascript, HTML/CSS, Python, Figma; Proficient in SpringBoot, SQL, Photoshop

**Languages:** Fluent in English;

**Certifications & Training:** Duolingo English Test certified results -

<https://certs.duolingo.com/b204c6052c885768a8f96680e9ab9740>, HTML, CSS, JS certifications from Kode.id and Progate.