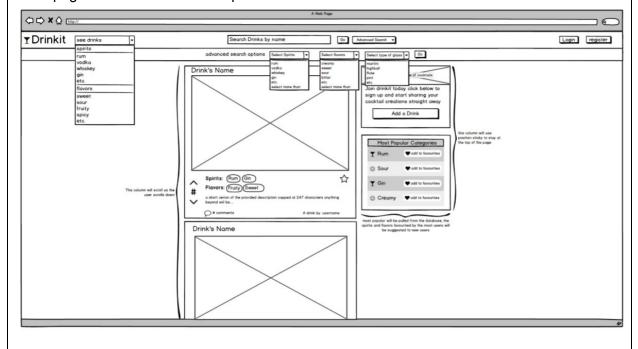
Drinkit Wireframes

Homepage with search criteria expanded

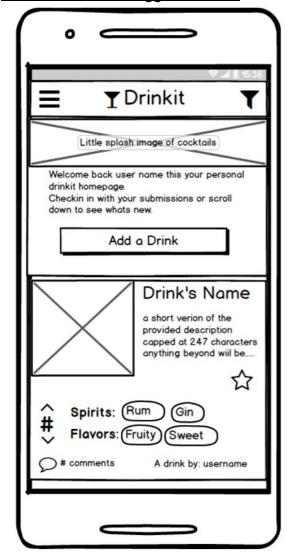


Many of these menus were changed as they became unwieldy as more content got added to the app. Similarly the images in the cards were resized and moved, as on larger screens images became far too large.

Mobile Version for new users



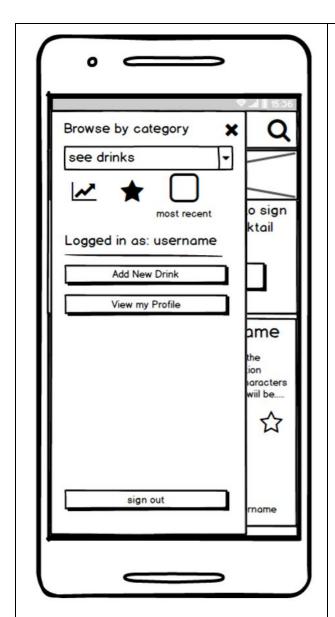
Mobile version for logged in users

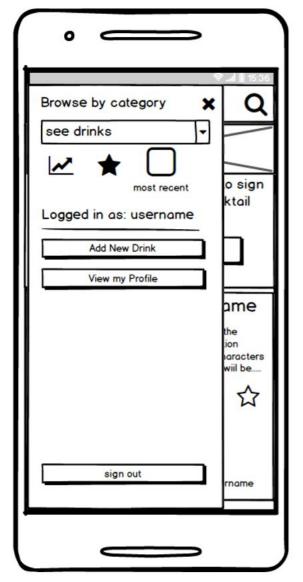


N.b. the mismatched filter and search icon is a mistake.

With the exception of the drawer menu (discussed below) these designs remailed largely unchanged. The image was increased in size as in real life the thumbnails were too tiny to view properly.

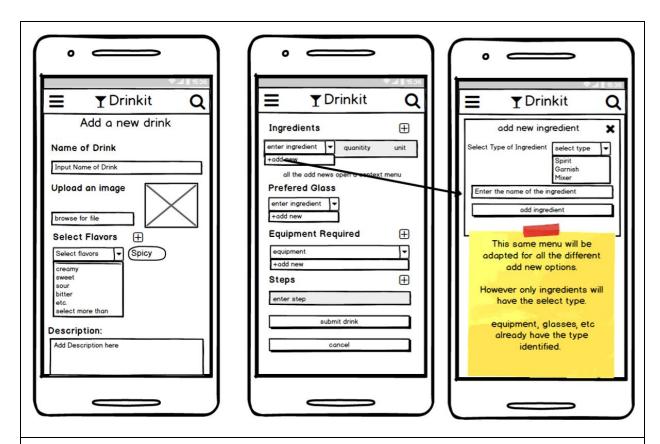
Expanded drawer menus	
Mobile Default Drawer Menu	Mobile Logged in Menu





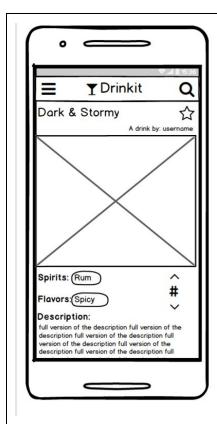
The drawer menu was changed to a dropdown menu during development, this was down to time constraints and the associated ease of creating a drop down hamburger menu in bootstrap.

Add/Edit A Drink Page



This design remained largely unchanged, however, user feedack identified that using a modal pop-up for adding each ingredient was qutie annoying, so this was built into the from instead.

View Cocktail







This remains largely unchanged, however some proposed functionality was dropped. Remixes were removed from the app. The feature felt redundant, if somebody wanted to recommend a change they could do so in the comments. Additionally Preferred spirits were also removed from the app and database.