Hevin Peters HIpeter 2

I'm pretty sure I funged this up, but We I tried (1)

```
Variable Rule Constant Rule
                                                    THIO: IN SINT THX: INT
                              Constant Rule
                             TH ((1:) (id x)): int list -> int list
 = {X:int; id: \dad>0}
                         Variable Rule ConstatRule Variable Rule Coxxus Rule
THX: int Tho: int Thio: int list > int list The II that list
                          [ + (X >0): bool [ +(10[]): in+ list
Variable Rule
                                                                      [ + ((i0 x)::[]): int list
{x: 03 + x: 0
                          {X!int; faragor} if x 70 then idE] else (id x):: []: int list
{3} - fun x -> x: (7) 9
                         Eid: \d. a->a3 for x > if x > 0 then id[]else (id x): i[]: int > int list
 Het id = fun x -> x
                      in fun x >> if x > 0 then id[]
                                       else (id x)::[]: int > int list
```