



Variables

Variables are containers for storing data (storing data values).

Ways to Declare a JavaScript Variable:

- Using var
- Using let
- Using const
- Using nothing

Example: -

```
var x = 5, y;  
let m = 10, n;  
const a = 3;
```

Always declare JavaScript variables with **var**, **let**, or **const**.

The **var** keyword is used in all JavaScript code from 1995 to 2015.

The **let** and **const** keywords were added to JavaScript in 2015.

If you want your code to run in older browsers, you must use **var**.

Identifiers

All JavaScript variables must be identified with unique names.

These unique names are called identifiers.

Identifiers can be short names (like x and y) or more descriptive names (age, sum, totalVolume).

The general rules for constructing names for variables (unique identifiers) are:

- Names can contain letters, digits, underscores, and dollar signs.
- Names must begin with a letter.
- Names can also begin with \$ and _ (but we will not use them in this tutorial).
- Names are case-sensitive (y and Y are different variables).
- Reserved words (like JavaScript keywords) cannot be used as names.

Let

The let keyword was introduced in **ES6 (2015)**.

Variables defined with let cannot be **Redeclared**.

Variables defined with let must be **Declared** before use.

Variables defined with let have Block Scope.

Example: -

```
let x = "John Doe";  
let x = 0;  
// Syntax Error: 'x' has already been declared
```

Block Scope: -

Before ES6 (2015), JavaScript had only **Global Scope** and **Function Scope**.

ES6 introduced two important new JavaScript keywords: let and const.

These two keywords provide **Block Scope** in JavaScript.

Variables declared inside a `{ }` block cannot be accessed from outside the block:

Example: -

```
{  
    let x = 2;  
}  
// x can NOT be used here
```

Variables declared with the `var` keyword can NOT have block scope.

Variables declared inside a `{ }` block can be accessed from outside the block.

Example: -

```
{  
    var x = 2;  
}  
// x can be used here
```

Redeclaring Variables:-

Redeclaring a variable using the `var` keyword can impose problems.

Redeclaring a variable inside a block will also redeclare the variable outside the block:

Example: -

```
var x = 10;  
// Here x is 10  
  
{  
    var x = 2; // Here x is 2
```

```
}  
// Here x is 2
```

Redeclaring a variable using the `let` keyword can solve this problem.

Redeclaring a variable inside a block will not redeclare the variable outside the block:

Example: -

```
let x = 10;  
// Here x is 10  
  
{  
let x = 2; // Here x is 2  
}  
// Here x is 10
```

Const: -

The `const` keyword was introduced in **ES6 (2015)**.

Variables defined with `const` cannot be **Redeclared**.

Variables defined with `const` cannot be **Reassigned**.

Variables defined with `const` have Block Scope.

JavaScript **const** variables **must be assigned a value** when they are **declared**.

When to use JavaScript const?

Always declare a variable with `const` when you know that the value should not be changed.

Use `const` when you declare:

- A new Array

- A new Object
- A new Function
- A new RegExp

Example: -

```
const PI = 3.141592653589793;  
PI = 3.14;           // This will give an error  
PI = PI + 10;        // This will also give an error
```

Block Scope: -

Declaring a variable with const is similar to let when it comes to Block Scope.

The x declared in the block, in this example, is not the same as the x declared outside the block :

Example: -

```
const x = 10;  
// Here x is 10  
  
{  
    const x = 2; // Here x is 2  
}  
  
// Here x is 10
```