

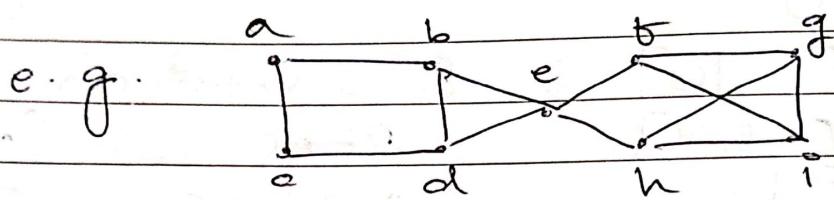
CS 660 - ASSIGNMENT IV

CLASSMATE

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Q1. (s, t) - cut vertex.

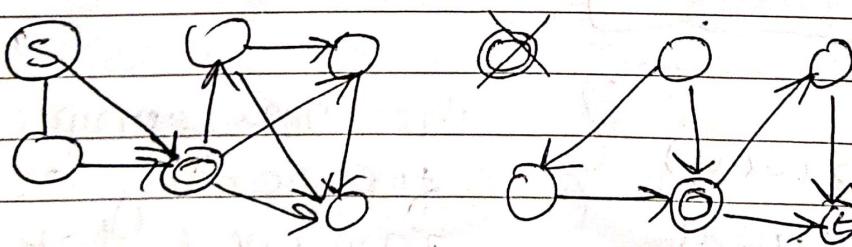
A vertex in an undirected connected graph is a cut vertex if and only if removing it would disconnect the graph and divide it into two or more graphs.



Here, one of the cut vertex is the vertex e since if we remove e, it will split the entire graph into 2 graphs.

Similarly in the given graph,

if we remove the one of the mentioned cut vertex, say, v_2 .
It splits into 2 graphs.



Basic Algorithm:

- For every vertex $v \in G$ in Graph G , do the following:

\Rightarrow Remove v from graph G .
 \Rightarrow If graph is connected (DFS or BFS)
 return "not a cut vertex"
 else return "cut vertex (v)".
 \Rightarrow add v back to the graph G .
 Time Complexity: $O(V * \underbrace{(V+E)}_{\text{DFS}})$

- In this algorithm, we are checking if there are all vertices connected to each other when we remove each vertex one by one.
- We can check the connectivity if all the vertex are connected. If so, the eliminated vertex is not a cut vertex. Else it is a cut vertex.

Better Algorithm.

- We can use an algorithm in the form of a DFS.
- We can say that $u \rightarrow v$, u can be considered as a cut vertex if and only if:
 - $\Rightarrow u$ is the root of the DFS tree and it has 2 children or more.
 - \Rightarrow If u has only 1 child v , there must not be an edge in subtree of v such that it connects to any parent of u or back edge connecting to its ancestor.

This can be performed by creating 2 arrays

- parent] and ~~earliestVisit~~ earliestVisit[\top]
- the first condition can easily be implemented by checking for 2 children.
 - The second condition can be used to get earliest visited vertex from tree rooted with u .
 $\min(\text{earliestVisit}[u], \text{earliestVisit}[\alpha])$.
 Here, α is the point where backedge to u exists.

The algorithm is entirely based on DFS and thus uses the same time as DPS i.e. $O(V+E)$.

Q3. Pg 376 (Prob 18)

Let $G = (V, E)$. $i \rightarrow j \in cap[1 \dots V]$

max-no. of students from who can take each class.

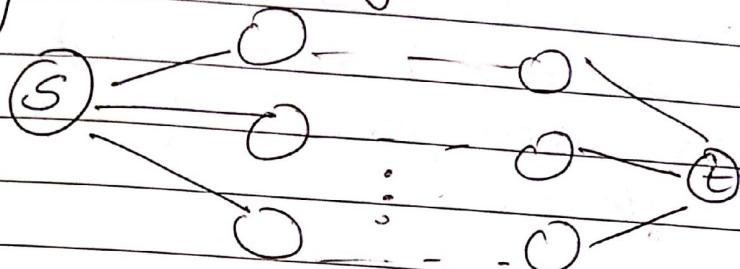
Problem: Find an assignment that maximizes the amount of students in each class with min. students in total.

We can solve this problem by creating a n/w flow diagram.

The network flow diagram can be formed by implementing topological sort

(source) on the existing graph G_1 . This will form the graph to contain a starting vertex s and an ending vertex t (sink).

e.g



We then apply maximum flow algorithm to get the "min no. of students to cover all classes".

since the same students can attend other classes.

To find the max flow, we use Ford-Fulkerson method which repeatedly finds augmenting paths through the residual graph.

& then augments the flow until no more augmenting paths can be found.

An augmenting path is path of edges in residual graph with unused capacity

> 0 from s to t .

We use the bottleneck value to augment the flow along a path.

This is done repeatedly, so that during augmentation, the flow values are updated.

When we decrease the flow along residual edge by bottleneck value

Algo:

- initialize flow to 0.
- while \exists an augmenting path P from start
augment flow along path
 $\{ \text{subtract bottleneck} \}$
- add path flow to flow.
- return flow.

If $u \rightarrow v$ is an edge of G ,

$$f'(u \rightarrow v) = \begin{cases} f(u \rightarrow v) + b(P), & \text{if } u \rightarrow v \in P \\ f(u \rightarrow v) - b(P), & \text{if } v \rightarrow u \in P \\ f(u \rightarrow v), & \text{otherwise} \end{cases}$$

max flow = $|f^*|$, after applying BFS of
nw, time complexity = $O((N+E) \cdot |P^*|)$.

for residual nw max flow.

Q4 To invite as many friends as possible,
the boss needs to make a list of least
agreeable friends, the ones with most rivals.

Certificate: a list of invitable friends from
 $\{v_1, \dots, v_n\}$ and non-invitable friends.
 $\{w_1, \dots, w_n\}$.

To form non-invitable list of friends
we include friends with most conflicts.

Independent

Here, Independent Set or set of friends who will be at the party can be the total friends - non ~~non~~^{invitable} list of friends.

which can be denoted as

$$I.S. = V - \text{Vertex Cover}.$$

We consider this as a decision problem as we need to identify if there is an independent set of size at least k .

In set cover, we need to find some sets ~~that satisfy so~~ union of which covers all the elements. We want to find few people to invite so that every list of people will be covered.

\therefore There is at least 1 person invited in each list.

Instance: Graph $G(V, E)$; the integer k

Proposition: Given a graph G , the size of a matching in G is at most size of vertex cover.

Proof: For every edge in the matching at least 1 vertex must be in the cover.

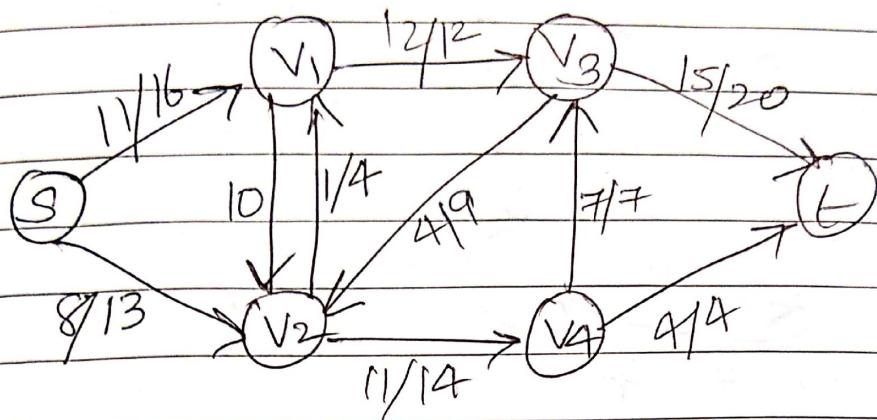
- We create a graph for the following situation which is an undirected graph where vertices represent list of pairs of people who can be invited & edges represent that people talk to each other.
- We then invert the graph and try to find a list of k people who don't talk to each other & should not be invited.

Independent Set:

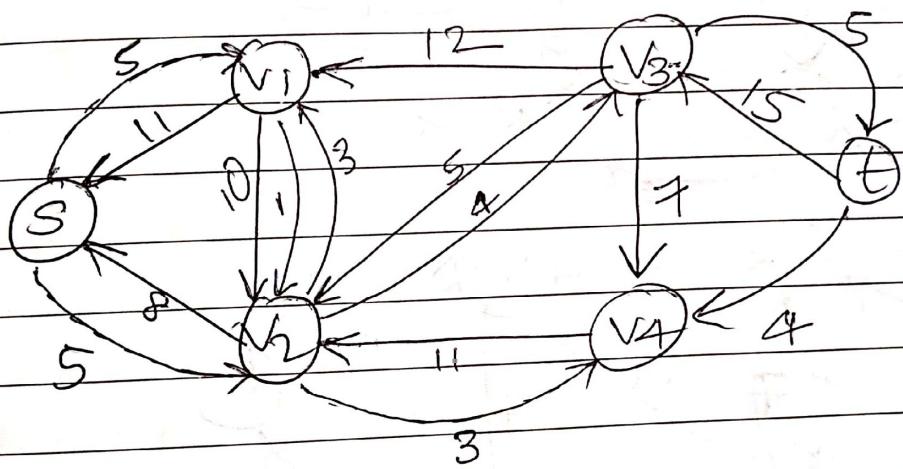
If " G, k " is a YES instance certificate:
an I.S. of size k .

We can verify k vertices if they form an I.S. in poly time.

85.



Residual Network:

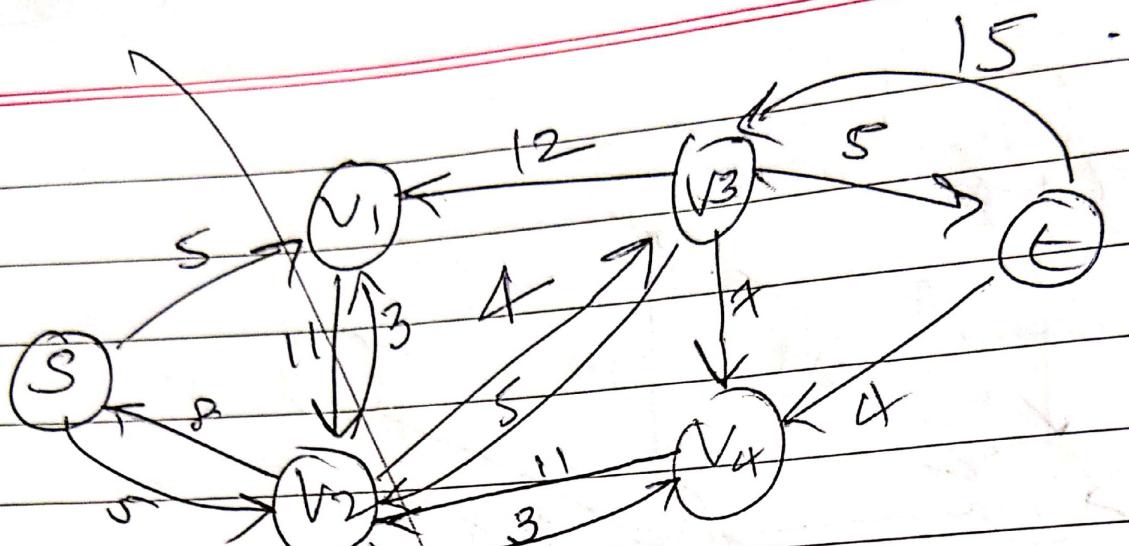


Residual capacity is just capacity left over the existing flow.

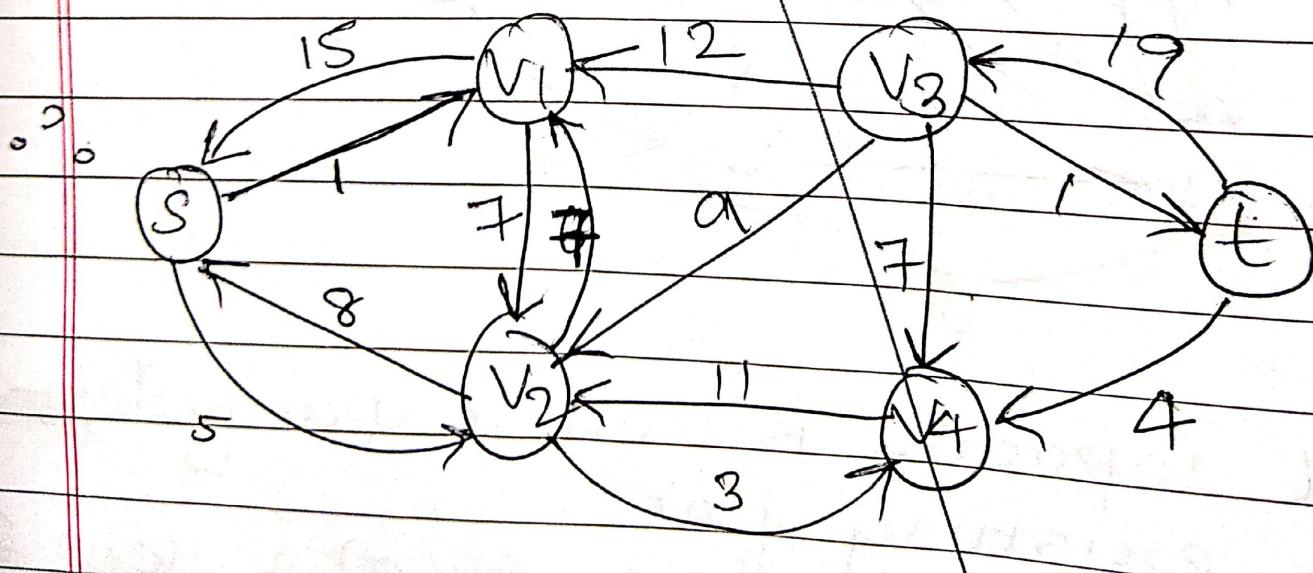
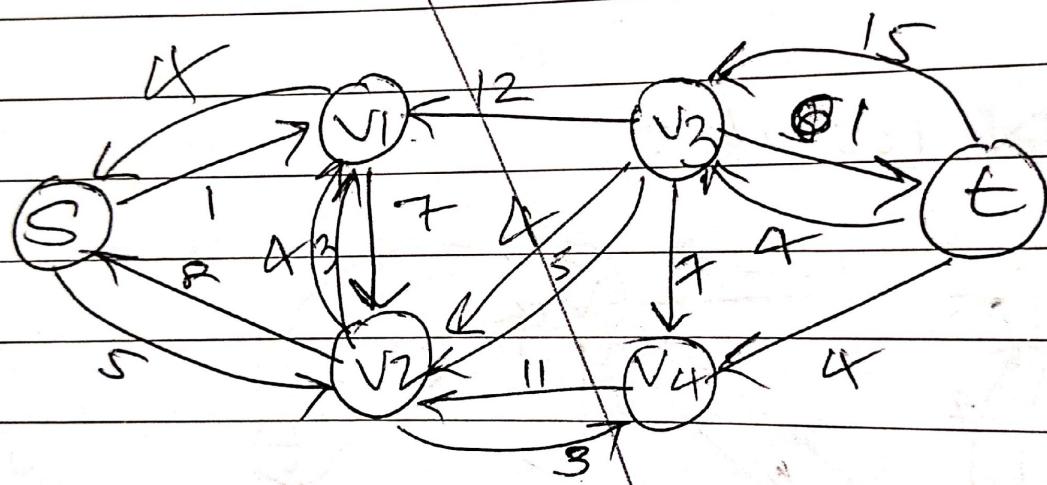
In a given flow f . $G = (V, E)$ & flow f .
an augmenting path p is simple path from source s to sink t in residual n/w .

We may increase the flow of an edge (u, v) of an augmenting path by up to a capacity $c(u, v)$

Bottleneck for s, v_1, v_2, v_3, t .



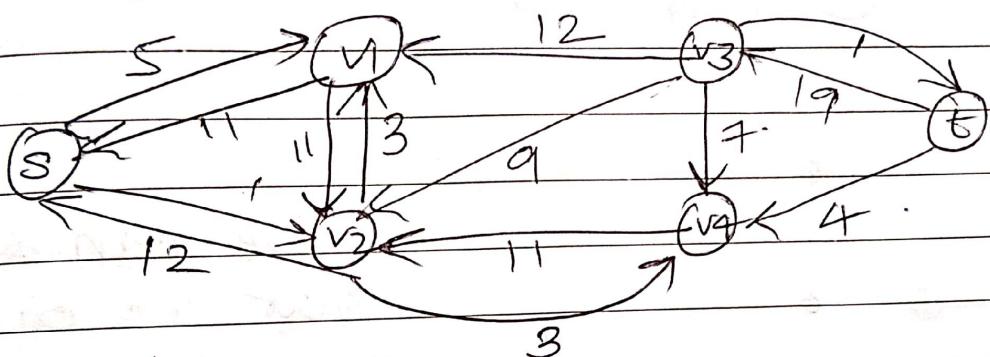
Bottleneck = 4.



From the residual n/w

∴ v_1 and v_4 don't have any augmented paths connecting to t , we are supposed to ignore v_1 and v_4 .

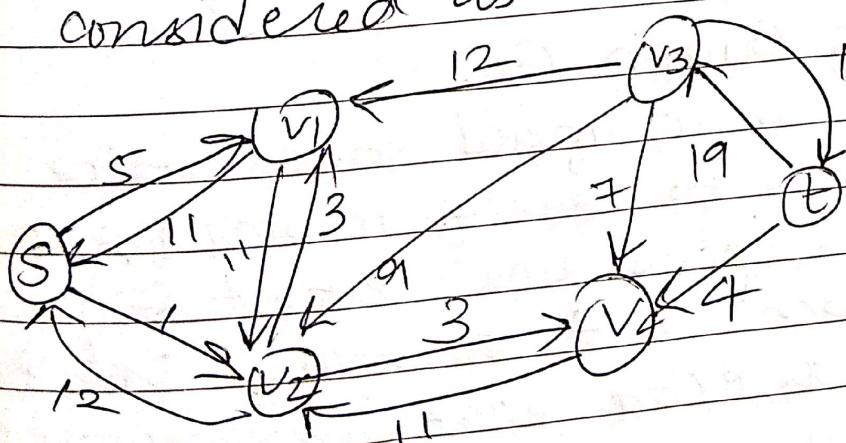
∴ The flow that results from augmenting along $s \rightarrow v_2 \rightarrow v_3 \rightarrow t$ is.



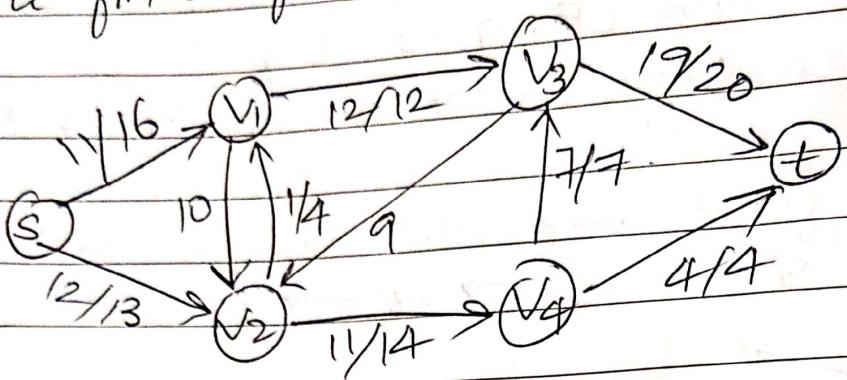
Here, the residual capacity is considered as

The new flow of the graph. and the above graph network is induced by the flow.

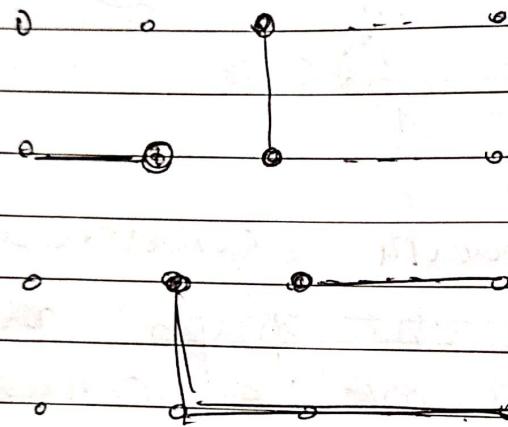
The new flow of the network can be considered as.



\therefore The final flow is



Q2.



We can say
that we can
convert the input
grid to flow n/w.
 $G = (V, E)$.

There are m starting
pnts & $4n - 4$
boundary pnts.

- Construction of Graph G .
 - introduce an artificial source vertex S and connect S to each of m starting points
 - Introduce artificial sink vertex t & connect each $4n - 4$ boundary pnts to t .
 - Each undirected edge b/w $4n - 4$ boundary pnts is changed into 2 directed edges (U, V) & (V, U) in G .
 - Assign edge capacity = 1 to each edge in G & every vertex capacity = 1 to each

Algorithm:

To determine if there is an escape in the original grid.

→ Find maximum flow through G_1
(Apply Ford Fulkerson's algo):

→ If value of maximum flow in G_1 is m ,
then there is an escape in the original
grid.

→ Else: there is no escape

Ford Fulkerson's Algo :

path Initialize flow to 0.

path = findAugmentingPath()

while pathExists {

augment flow along path

path = findAugmentingPath()

return flow.

Since Each $u \rightarrow v \in E$ has a capacity $c(u \rightarrow v) > 0$
 $c(u \rightarrow v) = 0$ if $u \rightarrow v \notin E$.

The running time for Ford-Fulkerson is $O(VE^2)$.

→ No. of pts in input grid = n^2 pts.

→ No. of undirected graph = $2n^2 - 2n$.

→ No. of vertices = $2 + n^2 = O(n^2)$.

→ No. of edges = $m + (4n - 4) + 2(2n^2 - 2n)$
 $= m + 4n^2 - 4 = O(n^2)$.

→ $O((E + V) \cdot |f|)$ ⇒ Ford-Fulkerson
algo.

$\rightarrow |F^{\#}|$ is max.

$$|F^{\#}| \leq 4n - 4 \quad \& \quad |E| + |V| = O(n^2)$$

: Running time (higher bound)

$$= O(CEV) \cdot |F^{\#}|$$

$$= \underline{\underline{O(n^3)}}.$$

(b) Suppose the input to escape problem consists of single integer n to list of m terminal vertices.

\rightarrow Certificate : a list of all the ~~edges~~ paths from source to boundaries $P(u, v)$.

\rightarrow Verify : Prove that the m terminal vertices are an independent set.

\rightarrow Proof : ~~By~~ using the problem similar to the above part (a),

\rightarrow we can compute the answer by determining if the solution is NP-complete if we can find solnⁿ in poly time.

\rightarrow We consider this as a decision problem as we need to identify if there are an independent set containing m terminal vertices of size m .

\rightarrow But since we already know that the independent set is NP-complete, we can say that the problem is of grid is NP complete and solvable in polynomial time.