Kevin Chen

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EDUCATION

University of Pennsylvania - School of Engineering & Applied Science, Philadelphia, PA

May 2023

Bachelor of Science in Engineering, Computer Science | *Concentration*: Software Foundations | *Minor*: Statistics Cumulative GPA: 3.92/4.00

Relevant Coursework: Data Structures & Algorithms, Software Design & Engineering, Programming Languages & Techniques, Big Data Analytics, Mathematical Foundations of Computer Science, Python Programming, Probability

University of Minnesota - Twin Cities, Minneapolis, MN

Sept 2015 – May 2018

University of Minnesota Talented Youth Math Program (UMTYMP)

Relevant Coursework: Calculus I, II, & III

TECHNICAL SKILLS

- Programming Languages: Java, Python, JavaScript, SQL, OCaml, C++
- Tools and Libraries: Git, Android Studio, Node.js, Vue.js, Flask, Django, MongoDB, Apache Spark, Pandas, NumPy, Beautiful Soup, NLTK, Seaborn, Matplotlib, scikit-learn, JUnit, Swing
- Other: Software Design Patterns, Agile SDLC, UML, LaTeX, Microsoft Suite (Excel, PowerPoint, Word)

EXPERIENCE

Penn Electric Racing, Software Engineer | Philadelphia, PA

Sept 2019 - Present

- Contribute to code for the embedded systems and communication protocol libraries in C++
- Use Gazebo and Python to implement and simulate cone recognition for autonomous driving
- Work on a Vue.js GUI that provides an easy interface for displaying graphs and sensor data from the car

Penn Aerospace Club, Software Engineer | Philadelphia, PA

Sept 2019 – Present

• Develop a "mission control" web application that tracks and stores data on the position, path, speed, and time for the high-altitude balloon using Node.js

Boston University, Researcher | Boston, MA

June 2018 – Aug 2018

- Integrated biological and machine learning models to research toxic tau ion channels in Alzheimer's disease
- Modeled neural networks and single neurons using a variety of languages (Python, MATLAB) and packages (NEURON, DynaSim, scikit-learn, TensorFlow) to test memory and recall rates

PROJECTS

Penn Lost and Found Feb 2020 – Present

- Develop an app where users can post lost/found items on campus and communicate with other users
- Build a distributed software system with a mobile app using Android, a web administrator app using HTML and JavaScript, and a server-side application using Node Express and MongoDB
- Implement user login, messaging, feed for postings, account monitoring for admin, warnings/ban, and more

Stock Trading Bot

Dec 2019 - Jan 2020

- Wrote a bot in Python to trade stocks using Bollinger Bands, Relative Strength Index, and linear regression
- Automated trades and monitored my account through HTTP requests and JSON objects using Alpaca API
- Collected and stored 10,000+ data points daily in a SQL database for testing and algorithm refinement

Dungeon Escape

Nov 2019 - Dec 2019

- Built a Java Swing game where a player collects keys and escapes monsters in a randomly generated maze
- Implemented torchlight effect, collisions, smooth movement, high scores, automated movement, and more

Data Projects

Oct 2019 - Nov 2019

- UPenn Crime Mapping: Used Python and JavaScript & Google Maps API to clean and analyze months of crime data at UPenn and create a map with filters to sort crimes by the time of day and type of crime
- Overheard at UPenn Facebook Group Analysis: Analyzed data from 500 posts for word analysis, sentiment analysis, topic analysis, and post behavior over time using Python's NLTK and Matplotlib libraries

ADDITIONAL ACTIVITIES

Moelis Access Science Volunteer Computer Science Instructor