KEVIN CEN

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EDUCATION

${\bf Imperial\ College\ London\ - \ London,\ UK}$

Sep 2019 - Present

BEng Computing

- First Year: 84.1% overall including 91% Java. (First Class Dean's List)
- Second Year: 82.5% overall including 94% Software Engineering Design (First Class Dean's List)

Prior Pursglove College - Guisborough, UK

Sep 2017 - Jun 2019

A Levels

- 4A*s in Computer Science, Maths, Further Maths, Physics.
- Ranked 1st academically out of 522 students taking A-Level in the college.

EXPERIENCE

Facebook - London, UK

Jul 2021 - Sep 2021

Software Engineering Intern

- Worked on WhatsApp Consumer iOS team to implement VoIP front-end features unique to iPad.
- Implemented voice calling Picture-in-Picture view with audio visualisation for iPad.
- Experience gained: Git, Objective-C, XCode

Computer ConQuest - Shangton, UK

Aug 2020 – Oct 2020

Software Development Intern

- Worked full-stack, implementing crucial owned property mortgage calculations and heavily redesigning the web-app's front end for the <u>Brickflow</u> project.
- Experience gained: Git, TypeScript, C#, SASS, AngularJS, HTML.

Projects

Out of the Box - GitHub

May 2021 - Jul 2021

- Built a mobile gifting web-app, with interest-based suggestions, private wishlists and bill splitting.
- Human-centred design using rapid iteration (vertical slice development) with focus on stakeholder feedback.
- Skills: React Native, Typescript, Sequelize (PostgreSQL), Git.

$visuAlgorithm - \underline{GitHub}$

Jun 2020 - Jul 2020

- Created an algorithm visualiser of 13 different algorithms including: A* pathfinding, Quicksort, Depth and Breadth First Searches, Prim's and Kruskal's maze generation, etc.
- Used JUnit to implement unit tests such as testing if heuristics are consistent.
- Skills: Java, JUnit, CSS, Gradle, Git

ARM11 Group Project - GitHub

May 2020 – Jun 2020

- Built an ARM11 assembler and emulator.
- Led a team to build an audio waveform using FFTW and SDL that is displayed on an LED matrix.
- Skills: C, Git, Raspberry Pi.

iMProve - GitHub

Dec 2018 - Mar 2019

- Built a music theory study system including flashcards, adaptive music theory testing and graphs of scores.
- Currently in use by former piano teacher and her young students.
- Skills: Java, CSS, SQL (using MS Access).

Awards

Dean's List I, II

Aug 2021

• Top 10% academic results in 1st and 2nd year.

Best Entertainment Hack (2nd Place) - GitHub

Feb 2020

- Led a team of 5 freshers to build a Department of Computing themed escape-shooter game.
- IC Hack 2020 Largest student run hackathon in the UK.

UKMT Senior Maths Challenge

Dec 2018

• Best-in-College, Best-in-Year, Gold Certificates.

TECHNICAL SKILLS

- Programming languages: Proficient in Java, Python; familiar with C, Objective-C, SQL, TypeScript; previously used React Native, Visual Basic, Haskell, JavaScript, C#.
- Tools and Technologies: Experienced with Git, JavaFX, JUnit; familiar with Linux, XCode, CSS/SASS, LaTeX, HTML; exposed to Gradle, AngularJS, Docker, Heroku, ANTLR.