

KEVIN CEN

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EDUCATION

- Imperial College London** – London, UK September 2019 – June 2022
- BEng Computing
- Prior Pursglove College** – Guisborough, UK September 2017 – June 2019
- A Levels
- Academically **1st out of 522** students of graduating class 2019.
 - **4A*s** in Computer Science, Maths, Further Maths, Physics
- Rye Hills School** – Redcar, UK September 2012 - June 2017
- GCSEs
- GCSE: 11 A*-Cs (including **eight A*/9** grades)
 - High grades in a low-income background, Ofsted rated requires-improvement state school.

PROJECTS

- escape_from_huxley** – https://github.com/kevcen/escape_from_huxley Feb 2020 – Feb 2020
Department of Computing themed 2d Platformer Python game
- Coded in 24 hours for IC Hack 2020.
 - Runners-up (2nd place) for Best-Entertainment Hack.
 - Using pygame module, I event-handled key-events and implemented core projectile, enemy classes with real-time animations and fully functional collision checking with terrain and projectile to player/enemies. Designed certain wallpaper/menus using Adobe Photoshop.
 - Learnt how to collaborate in a team coding and solve merge conflicts utilising Git (Github).
- iMProve** – <https://github.com/kevcen/iMProve> Dec 2018 – Mar 2019
Revision software that motivates/eases the teaching of music theory.
- Created with JavaFX, JFoenix material design libraries, MS Access databases with SQL, audio handling, complex data structures and model-view-controller architecture.
 - Heavily user-experienced focused to maximise ease of teaching from older piano tutors and to young learners
 - Full A-Level Project Report (pdf) on github.
- KKPlay** – <https://github.com/kevcen/KKPlay> Jun 2018 – Jul 2018
A convenient, visually pleasing, panda-themed music player
- Uses Gluon Scenebuilder, CSS, JavaFX Beans properties and bindies, animations, JFoenix, LinkedHashMaps, Material Design icons, JavaFX media package to process audio and self-made art with Adobe Photoshop. Implemented with model-view-controller architecture.
- kevchat** – <https://github.com/kevcen/kevchat> Jan 2018 – Apr 2018
A multi-user chatroom that has secret commands!
- Involved Java Swing, socket connections over WAN, java.io package to write to files, over sockets and audio handling, multi-threading and synchronisation in both server-side and client-side code.
 - Designed emoticons/program-icon art with Adobe Photoshop and deployed into executable files.

AWARDS

- IC Hack 2020** Feb 2020
- Best-Entertainment Hack: Runners Up.
 - Team of first year students for a non-fresher, open category.
- UKMT Senior Maths Challenge** Dec 2020
- Best-in-College, Best-in-Year, Gold Certificates

TECHNICAL SKILLS

- **Programming languages (in order of ability):** Java, Visual Basic, Haskell, Python
- **Tools and Technologies:** Git, JavaFX, Pygame, SQL, CSS, HTML
- **Other computer experience:** MS Office, Adobe Photoshop (Art), FL Studio (Music)

INTERESTS

- Music Production, Digital Art, Gym, Esports, Piano