# Yu-Tai Chen | Kevin Chen

 $Software \,engineer \, \bullet \, Computer \, Science \, Major and \, Game \, Design \, Certificate \, \bullet \, University \, of \, Wisconsin \, Madison \, Computer \, Science \, Major \, Computer \, Co$ 

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### **About me**

Programming Flutter | Java | Android Studio / HTML/CSS/JavaScript | C++ | Python | Git | Linux

**Language** Proficient in both Mandarin and English

### Internship

### **Family Mart Head Office**

Taipei, Taiwan

Software System Engineer Intern

February – July 2021

- · Digitalize traditional company management system from paperwork to digital system by using Agent flow
- · Customize each departments user interface form and enable choosing multiple departments or employees without conflict
- Ensure the process of each digital form should flow from employee to manager without permission conflict
- Generate Emergency Product Modification Form and Product Quality Assurance Form

Delta Mobile System Schaumburg, IL

Software Engineer Intern

June - July 2019

- Improved Automatic Recognition System for trainHOG (an open-source AI algorithm use to detect pedestrian)
  - Implemented open cv and compare 100 negative and 100 positive samples
  - Developed in C++ established fundamentals rules for trainHOG to have flexibility on determining positive and negative samples
  - Communicate with Git work environment (push, pull, merge with any coding changes)
  - Create 500+ samples of human recognition for radar sensor

#### PricewaterhouseCoopers (PwC)

Taipei, Taiwan

Assistant - Risk Assurance Team.

June - July 2018

- Analyzed data of balance sheet & income statement of finance holding companies
- Update new law enforcement threshold of finance to finance holding companies
- Established recovery and resolution plan for every finance holding companies
- Calculate asset liquidity under pressure tests to simulate economic crisis (use excel to complete most task)

### **Projects / Leadership**

#### ONLI side project iOS and Android Version for Long Distance Relationship app

Coding team head (4 – marketing / 4 – design / 4 coding)

Android Studio/Flutter

- Enable couples add their favorite place in a bucket list and calculate distance between places by customize Google Map API
- Design a couple to-do list with reward base update synchronously on both people's account
- Ex he set a task for her to work out three times per week, if she completes, she can then view the reward, a free bubble tea, set by him
- Special events, distance between two people, count down system of next time meeting implemented throughout the year as reminder
- · login/sign up, match-pairing, chat, phone call, take photo, retrieve photo, memorandum enable two people to edit concidely

#### **Dane County Human Society Android App Version**

Project Manager

Android Studio/Flutter

- Adapt pet system and lost pet function, multiple rules of filter searching
- Implemented firebase to store and retrieve data from lost and adopt animal database
- Included functions such as user login/sign up, edit profile, settings, notification, calendar with events, and basic information about DCHS
- GUI designed object and color choice structured like the original web version with flutter widget object-oriented inheritance relationship
- · Established admin version with all permission to add/edit/delete event or delete pets from the database

### **Education / Extracurriculars**

## University of Wisconsin Madison

2017 September - 2022 June

Expected graduation date: 2022 June (Take a gap year and finish serving compulsory military 2020/05 - 2021/07)

- Computer Science major and Game Design Certificate
- 2019 Carbon Madhacks Hackathon People's Choice Award