**SHARK 2D – USER GUIDE**

COMP 4471 – COMPUTER GRAPHICS

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**Objective**

The objective of the game is to kill the attacking shark before it kills you. You can kill the shark by shooting it with a laser until its health is fully depleted.

**Controls**

**Movement:** To rotate the player you may use the **arrow keys** (left and right), or the A and D keys if you prefer a mouse and keyboard control method.

**Shooting:** To fire the laser in the facing direction, press the **spacebar**. Or, if you prefer mouse and keyboard controls you can click the right mouse button.

**Starting the game**

To start the game, simply double click on the *shark2d.html* file and the game will begin immediately in your preferred internet browser. We recommend Chrome for the best experience, which can be downloaded at <https://www.google.com/chrome/>.

The shark will appear randomly at one of the cage sides and immediately approach the cage wall and begin to damage the wall until it is fully destroyed and enter the cage and eat the player. Your goal is to prevent this by shooting at the shark to scare it away. Once you’ve scared it away, it will appear at another side at random. Repeat this until the shark’s health is fully depleted to win the game.

Once you’ve successfully killed the shark, or if the shark has killed you, you can restart the game by simply pressing the Enter key at the game over screen.