

PLANNING TO ONLY UPDATE THE GAME STATE WHEN WE ARE DONE WITH THE GAME. IF THE PLAYER DOESN'T FINISH, WE JUST HAVE IT SET TO NULL. THIS ALLOWS US TO UPDATE PLAYER SCORES WITH ONLY FINISHED GAMES.

STATISTICS SHOULD BE A MATERIALIZED VIEW

ADD A LINK FROM THE POSSIBLE_WORDS WORD FOREIGN KEY

IDEAS FOR EXTRA TABLES IF NEEDED

ADD FUNNY FACTS ON THE LOADING SCREEN

(MATERIALIZED VIEW) GENERAL FACTS ABOUT PLAYERS

GENERALIZED GUESSES TABLE (SO THAT YOU DON'T NEED TO HAVE EXACTLY 5 GUESSES)

We also updating our DDL to have a fun facts table, a shops table, and player items table so that players can buy little powerups and unlock the fun facts as a mystery item!

We have a more scalable design, now that we have the guesses table, so we are ready to implement words of length any N.