Bool Dogs Requirements and Feasibility

Requirements: Visual Studio, Knowledge in C++

Kevin -

- -Scrum-Lord
- -Project manager
- -Smasher piece function
- -Responsible for submissions
- -Great hair

Jas –

- -Swap color function
- -Executive director of outlandish ideas
- -Game balance tester
- -Quality control

Hector -

- -Adaption for windows systems
- -Reset board function
- -Research and development of UI
- -Assistant game balance tester

Luke –

- -Architecture and interface development
- -Lead developer (programmer)
- -Music director

Time Management – Members will present updates on Tuesdays for reassessment.