CS325 Product Planning Sheet

Name: Team Echo Assignment: TP03

| | | <u>Estim</u> | <u>ated</u> | <u>Act</u> | <u>:ual</u> | |
|------|---------------------------|--------------|-------------|------------|-------------|---|
| Task | Type of Task* | Time | | Time | | Brief Description |
| ID | | (min) | Size† | (min) | Size† | |
| 01 | Team Meeting | 90 | | 119 | | This should have been estimated for more time and utilized more efficiently. Our team meetings were definitely a weak point in our planning process, especially for this Workflow where the planning is very crucial. |
| 02 | Planning Documentation | 100 | | 198 | | Revision the Analysis Workflow if needed. |
| 03 | Team Documentation | 380 | | 286 | | This is where I expected quite a bit of time to go into but it was surprisingly low the majority of our time was spent with the use case diagrams. |
| 04 | Use Case Diagrams | 50 | | 0 | | Updates to Use Cases if needed. |
| 06 | Post Mortem | 30 | | 0 | | Probable Post Mortem, we will note what went right and wrong. |
| 08 | Class Diagrams | 150 | | 245 | | Class Diagram is going to be updated to fit design requirements. |
| 12 | Sequence Diagrams | 200 | | 197 | | There are quite a few sequence diagrams, but this time they will be updated for turning messages into methods. |
| 14 | PDL | 1100 | | 1219 | | This is the pseudo-code of all of our class diagrams. |

* Task Types:

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|---------------|------------------------------------|--|--|--|
| Туре | Sample Activities | | | |
| 01 | Team Meeting | | | |
| 02 | Planning Documentation (PSP) | | | |
| 03 | Team Documentation (i.e. Glossary) | | | |
| 04 | Use Case Diagram (Updates) | | | |
| 05 | Use Case Description (Updates) | | | |
| 06 | Post Mortem | | | |
| 07 | Troubleshooting | | | |
| 08 | Class Diagrams(Updates) | | | |
| 09 | Class State Charts(Updates) | | | |
| 10 | Communication Diagram | | | |
| 11 | Scenarios | | | |
| 12 | Sequence Diagrams | | | |
| 13 | SPMP Documentation | | | |
| 14 | PDL | | | |

†Size is used as appropriate to the task type – specify units along with amount. For design, it represents the number of UML diagrams (including use cases). For coding, it represents Lines of Code (LoC). For Code Review, the number of modules reviewed. For test, the number of test cases.