Assignment 4

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1 Problem 1

1.1 Part 1

Show method has second order accuracy

First order consistency condition

$$\sum_{i=1}^{p=1} b_i = 1$$

$$\implies 1 = 1$$

So method has first order accuracy

Second order consistency condition

$$\sum_{i=1}^{p=2} b_i c_i = \frac{1}{2}$$

$$\implies 1(\frac{1}{2}) = \frac{1}{2}$$

Therefore, this method is second order.

1.2 Part 2

From homework three, I derived the stability function (z) for any RK method,

$$\Phi(z) = 1 + z\vec{b}^T(I - zA)^{-1}\vec{e}.$$

So in this case,

$$\Phi(z) = 1 + z(1 - z\frac{1}{2})^{-1}$$

$$= 1 + \frac{z}{1 - z\frac{1}{2}}$$

$$\Longrightarrow \boxed{\Phi(z) = \frac{1 + \frac{z}{2}}{1 - \frac{z}{2}}}$$

1.3 Part 3

For A-stability, we want $|\Phi(z)| < 1$. So,

$$\left| \frac{1 + \frac{z}{2}}{1 - \frac{z}{2}} \right| \le 1$$

$$\left| 1 + \frac{z}{2} \right|^2 \le \left| 1 - \frac{z}{2} \right|^2$$

Let z = a + ib then,

$$\left(a + \frac{a}{2}\right)^2 + \left(\frac{b}{2}\right)^2 \le \left(a - \frac{a}{2}\right)^2 + \left(\frac{b}{2}\right)^2$$

Which is satisfied when $a \leq 0$. This implies $Re(z) \leq 0$, and therefore the method is A-stable.

For L-stability, we want $\lim_{z\to\infty} \Phi(z) = 0$.

$$\lim_{z \to \infty} \Phi(z) = \lim_{z \to \infty} \frac{1 + \frac{z}{2}}{1 - \frac{z}{2}}$$
$$= \lim_{z \to \infty} \frac{\frac{z}{z} + 1}{\frac{z}{z} - 1}$$
$$= -1$$

Therefore, this method is not L-stable

Including required packages

using Plots
theme(:mute)
using SparseArrays
using LinearAlgebra
using Pkg

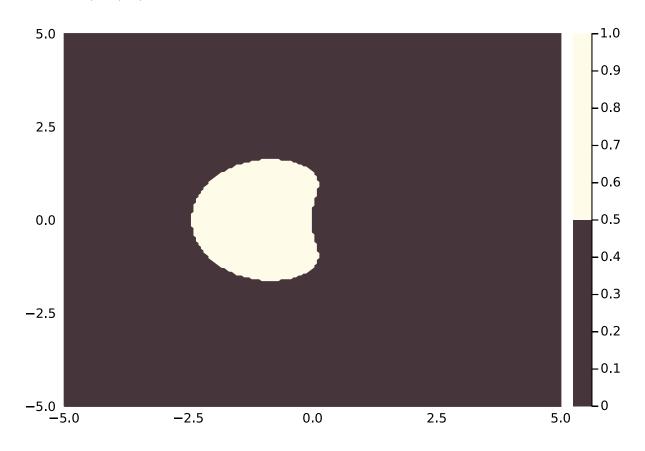
```
Pkg.activate("DiffyQ")
include("code/DiffyQ.jl")
using .DiffyQ: rk4, Newtons_n

using Pkg
Pkg.activate("StabilityRegion")
include("code/StabilityRegion.jl")
using .StabilityRegion: RAS, RASlmm, RASrk
```

2 Problem 2: Plot Stability Region

2.1 3-step Adams-Moulton

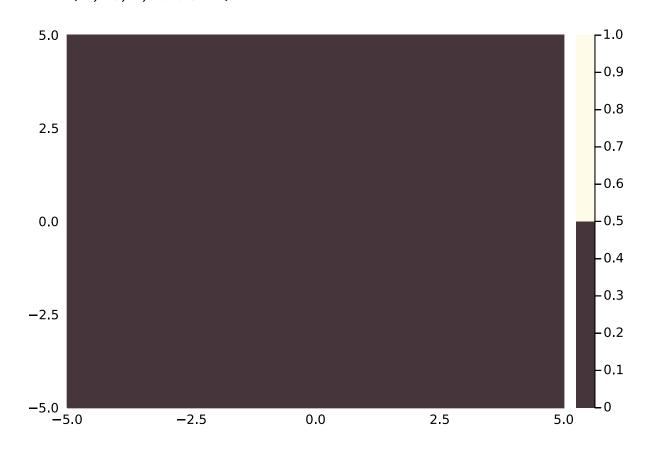
```
# "Light" is the stability region # 3-step Adams-Moulton \alpha = [0.0, 0.0, -1.0, 1.0]; \beta = [1/24, -5/14, 19/24, 9/24] xs,Z = RASlmm(<math>\alpha, \beta) contourf(xs, xs, Z, levels = 1)
```



$2.2 \quad \hbox{2-step 4th order LMM}$

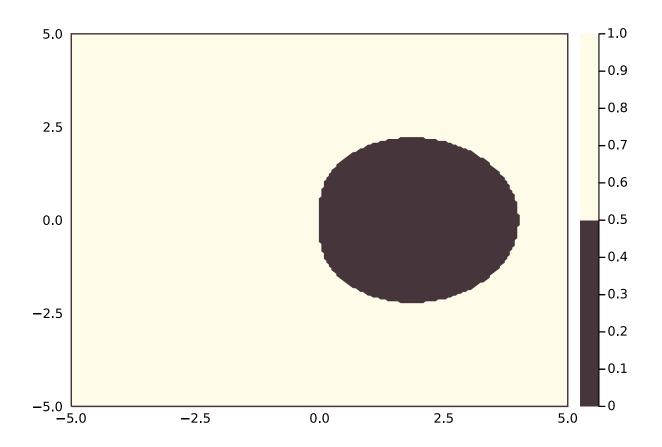
```
# 2-step 4th order LMM \alpha = [-1.0, 0.0, 1.0]; \beta = [1/3, 4/3, 1/3]; xs,Z = RASlmm(\alpha, \beta)
```

contourf(xs, xs, Z, levels = 1)



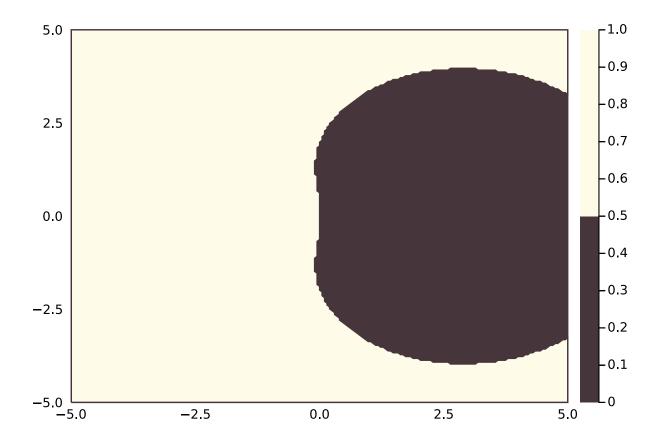
2.3 2-step BDF (BDF2)

```
# 2-step BDF (BDF2) \alpha = [1/2, -2.0, 3/2]; \beta = [0.0, 0.0, 1.0]; xs,Z = RASlmm(<math>\alpha, \beta) contourf(xs, xs, Z, levels = 1)
```



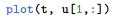
2.4 3-step BDF (BDF3)

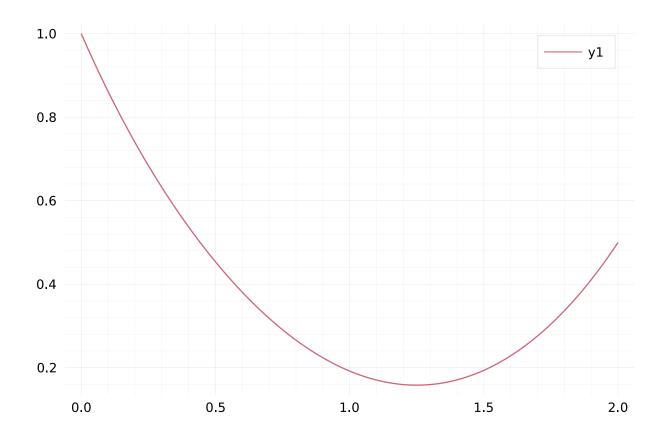
```
# 3-step BDF (BDF3) \alpha = [-1/3, 3/2, -3.0, 11/6]; \beta = [0.0, 0.0, 0.0, 1.0]; xs,Z = RASlmm(<math>\alpha, \beta) contourf(xs, xs, Z, levels = 1)
```



3 Problem 3: Shooting Method

```
# Differential equation
f(u, x, \mu) = [u[2]; sin(x) + (1+0.5*u[2]^2)*u[1]]
# BVP conditions
a = 0.0; b = 2.0; \alpha = 1; \beta = 0.5;
# Variables
h = 0.002; T = b-a; N = Int(T/h);
# Find \nu for IVP
# \nu = (\beta - \alpha)/(b-a) # guess slope avg rate of change over interval
\nu = -1.0
function G(\nu)
    u0 = [\alpha; \nu]
    u = rk4(f, N, T, u0)
    return u[1,end] - \beta
end
\nu = \text{Newtons_n}(G, \nu, 0.0)
-1.4850899639208666
# Solve ode using \nu found above
u0 = [\alpha; \nu]
u = rk4(f, N, T, u0)
t = collect(0:N)*h
```





4 Problem 4: FDM

```
T = 2.0; N = 1000; h = T / N
x = collect(0:N-1)*h

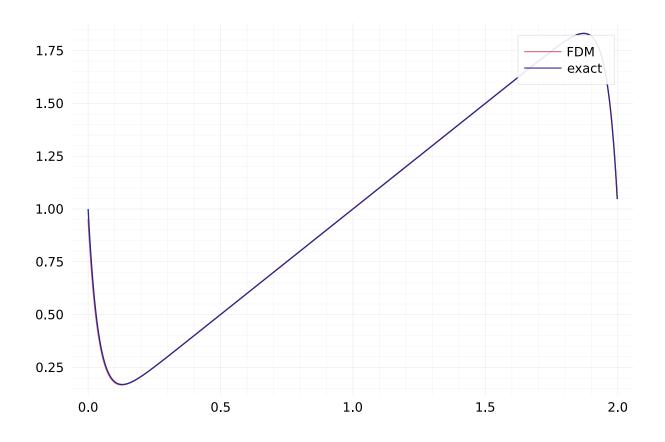
# Laplacian
L = 1/h^2 * spdiagm(-1=>ones(N-1),0=>-2.0*ones(N),1=>ones(N-1))

# Differential equation
α = 1; β = 1;
g = -625*x;

# Boundary conditions
g[1] = g[1] - (1/h^2)*α
g[N] = g[N] - (1/h^2)*β

u = (L - 625*I)\g

u_exact(x) = x + (1+exp(-50))/(1-exp(-100))*(exp.(-25*x) - exp.(25*(x.-2)))
plot(x, u, label="FDM")
plot!(x,u_exact(x), label ="exact")
```



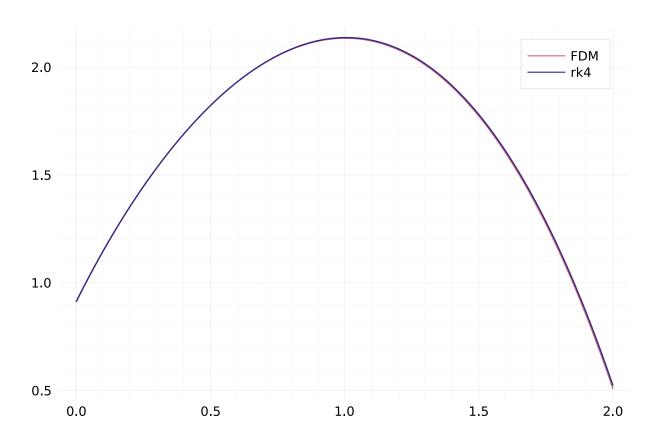
5 Problem 5

```
a = 0.0; b = 2.0
T = b-a; N = 1000;
h = T / (N-0.5);
xs = zeros(N+1)
for i = 1:N+1
    xs[i] = a + ((i-1)-0.5)*h
end
# Discretization
q = -(1 .+ exp.(-sin.(xs)))
L = 1/h^2 * spdiagm(-1=>ones(N), 0=>-2.0*ones(N+1), 1=>ones(N))
A = L + spdiagm(0=>q)
A[1,1] = -1/h^2
# Boundary conditions and forcing term
\alpha = 2.5; \beta = 0.5;
g = -5 .- sin.(xs).^2;
# Incorporate boundary conditions in FDM
g[1] = g[1] + (1/h)*\alpha
g[end] = g[end] - (1/h^2)*\beta
u = A \setminus g
plot(xs, u, label="FDM")
# verify solution
f(u,x,\mu) = [u[2]; -5 - \sin(x)^2 + (1 + \exp(-\sin(x)))*u[1]]
```

```
u0 = [u[1] - \alpha*h/2; \alpha]

u = rk4(f, N, T, u0)

plot!(xs, u[1,1:N+1], label="rk4")
```



6 Problem 6

```
a = 0.0; b = 2.0
T = b-a; N = 1000; h = T / N
xs = collect(0:N-1)*h
# Discretization
q = -(1 .+ exp.(-sin.(xs)))
\# L = 1/h^2 * spdiagm(-1=>ones(N), 0=>-2.0*ones(N+1), 1=>ones(N))
L = 1/h^2 * spdiagm(-1=>ones(N-1), 0=>-2.0*ones(N), 1=>ones(N-1))
A = L + spdiagm(0=>q)
# Boundary conditions and forcing term
\alpha = 2.5; \beta = 0.5;
g = -5 .- sin.(xs).^2;
A[1,1] += (1/h^2)*(2-h)/(2+h)
# Incorporate boundary conditions in FDM
g[1] = g[1] - (1/h^2)*2*\alpha*h/(2+h)
g[end] = g[end] - (1/h^2)*\beta
# Solve system
u = A \setminus g
plot(xs, u, label="FDM")
# verify solution
```

```
f(u,x,\mu) = [u[2]; -5 - \sin(x)^2 + (1 + \exp(-\sin(x)))*u[1]]
u0 = [(2*\alpha*h + (2-h)*u[1])/(2+h); 2*(u[1] - \alpha)/(2+h)]
u = rk4(f, N, T, u0)
plot!(xs[1:N], u[1,1:N], label="rk4")
```

