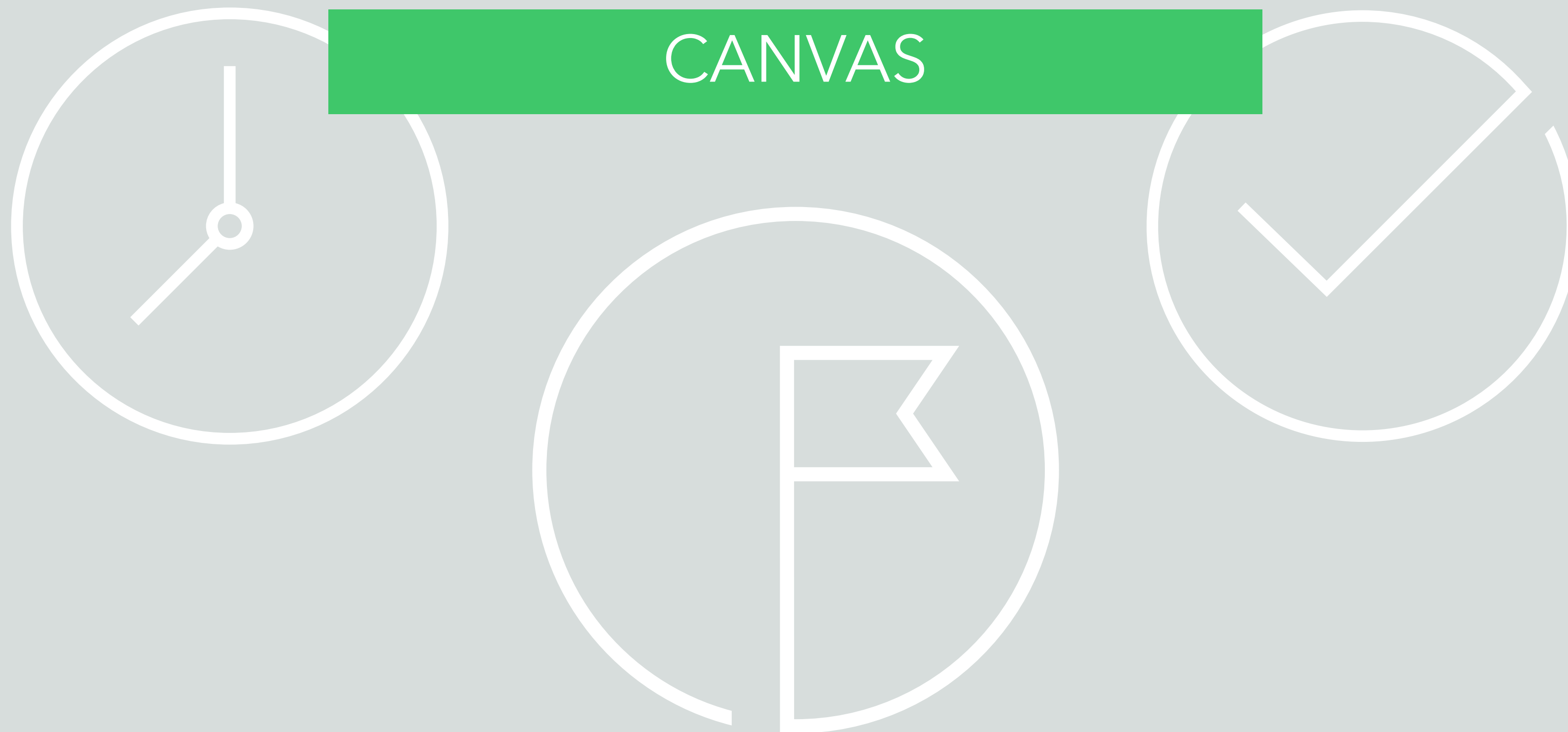
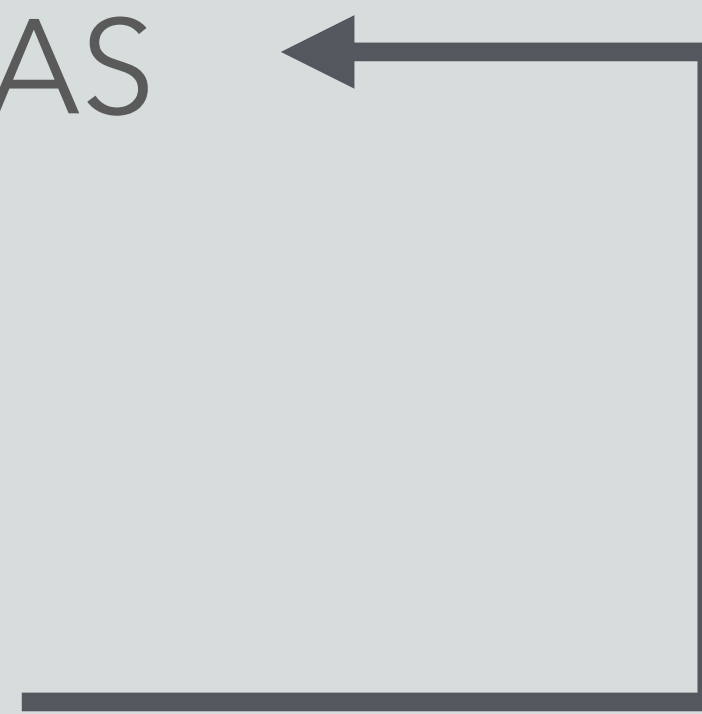

Animations





Animation Loop

1. CLEAR THE CANVAS
2. SAVE THE STATE
3. DRAW UPDATES
4. RESTORE STATE





Animation Loop

UPDATE



CLEAR



DRAW