

Multi-Key Homomorphic Secret Sharing

From Theory To Practice

Multi-Key Homomorphic Secret Sharing

Geoffroy Couteau, **Lali Devadas**, Aditya Hegde, Abhishek Jain, Sacha Servan-Schreiber



Roadmap

1. Summary of our contributions
 - a. Motivating example: two-party succinct secure computation
 - b. Define multi-key homomorphic secret sharing (MKHSS)
 - c. Application: non-interactive conditional key exchange
2. Background on HSS from DCR
3. Constructing MKHSS from the DCR assumption

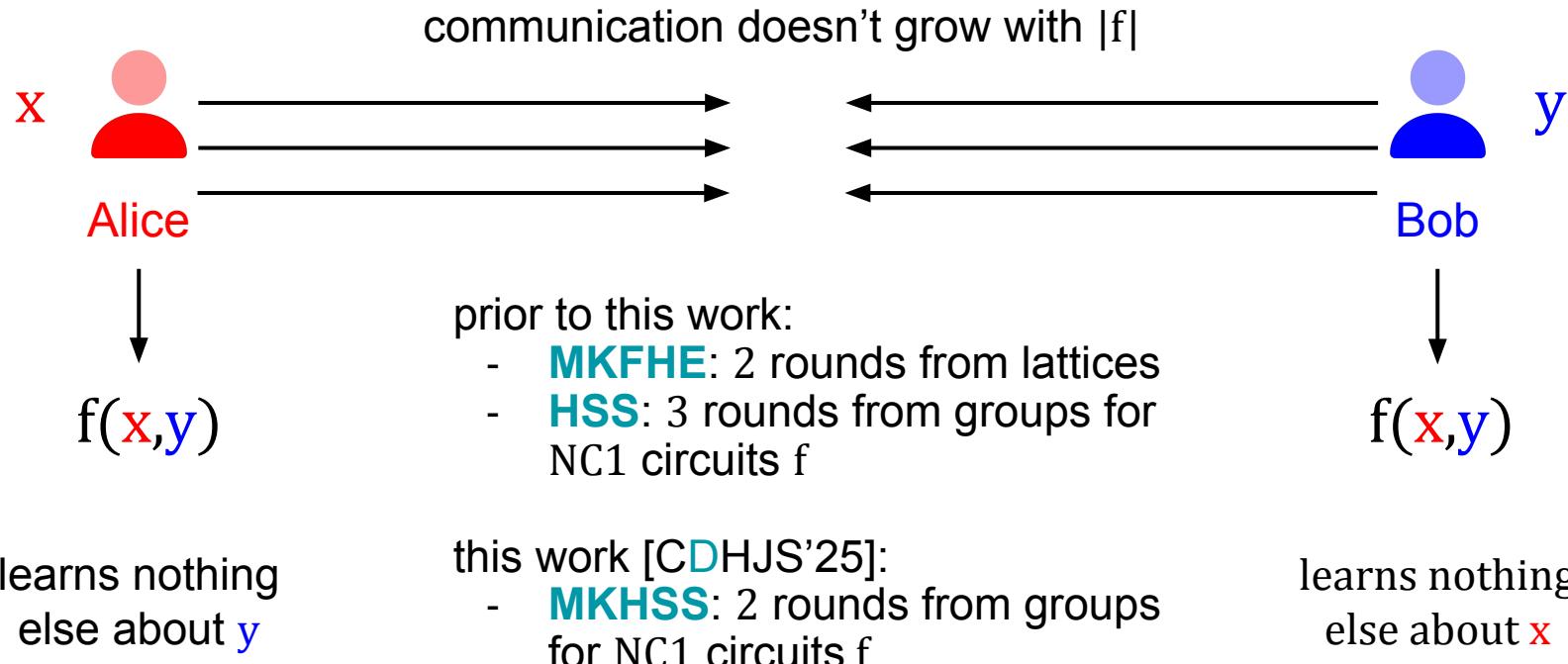
next: Kevin will talk about optimized implementations of MKHSS/key exchange

Roadmap

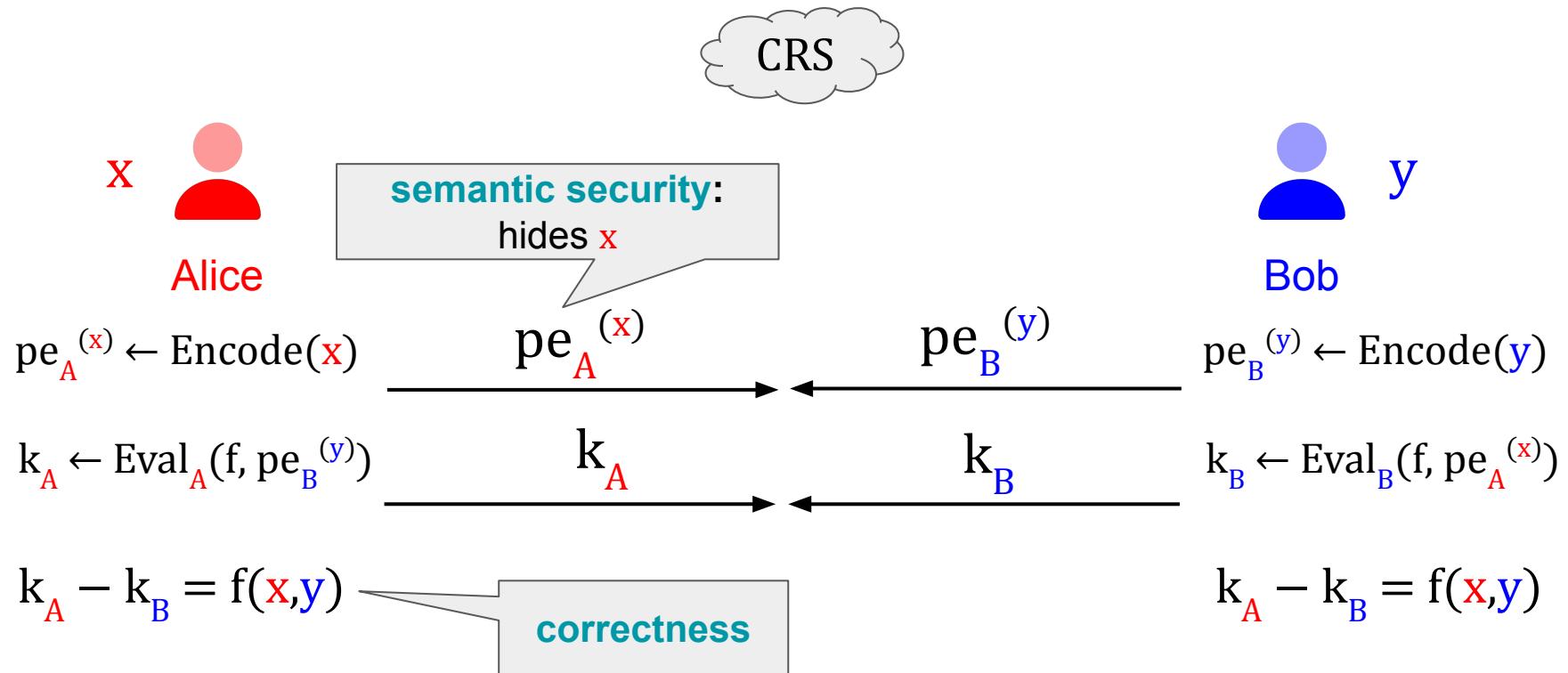
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Motivation: Two-Party Succinct Secure Computation



Multi-Key HSS [CDHJS'25]



Our results [CDHJS'25]

we construct multi-key HSS for NC1 circuits from any of the following:

- Decisional Diffie-Hellman (DDH)
- DDH-like assumptions over class groups
- Decisional Composite Residuosity (DCR)



this the first two-round succinct secure computation protocol from group-based assumptions for NC1 circuits.

Applications [CDHJS'25]

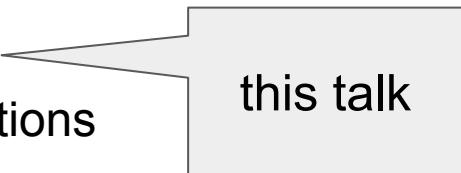
MKHSS achieves our goal of two-round succinct secure computation.

Q: after exchanging simultaneous messages, Alice and Bob have subtractive shares of the output – are there applications where this is sufficient?

A: yes!

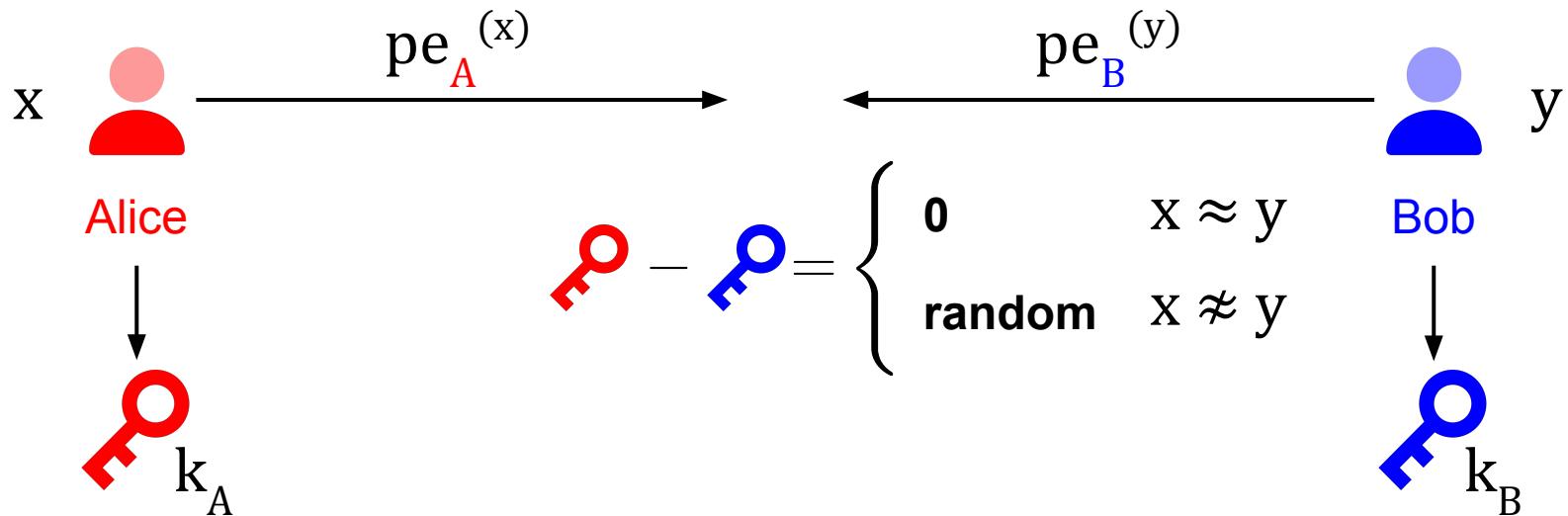
subtractive structure of shares also gives interesting *non-interactive* applications

- non-interactive conditional key exchange
- public-key pseudorandom correlation functions
- silent preprocessing secure computation

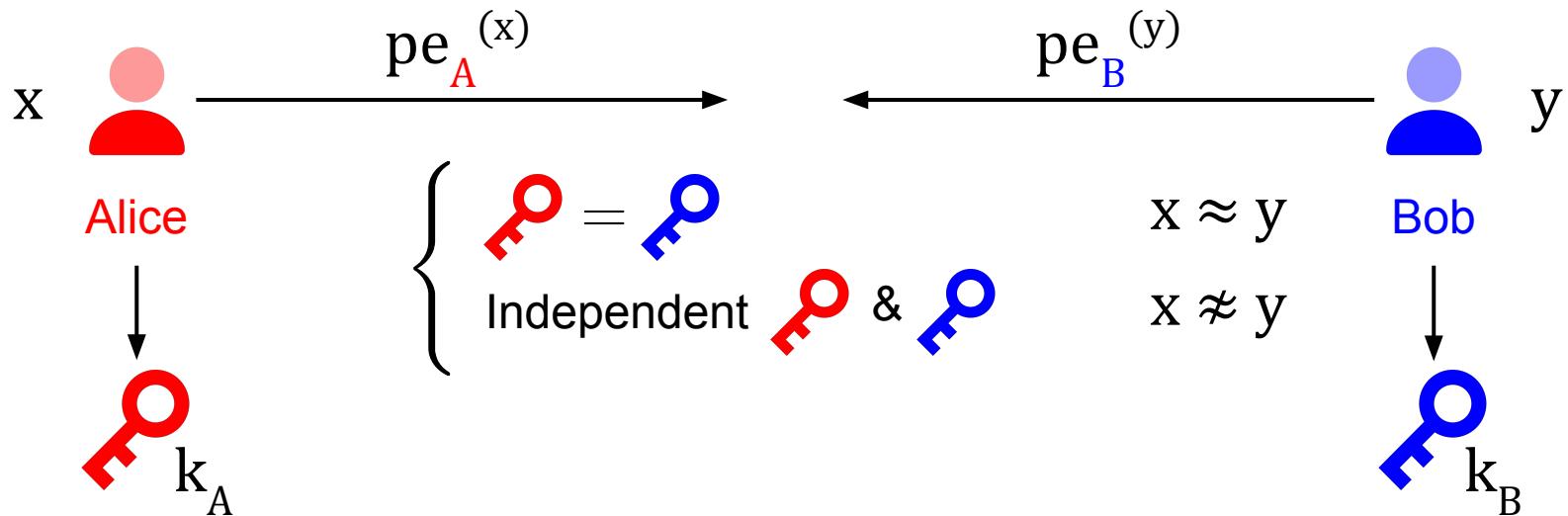


this talk

Application: Non-interactive Conditional Key Exchange

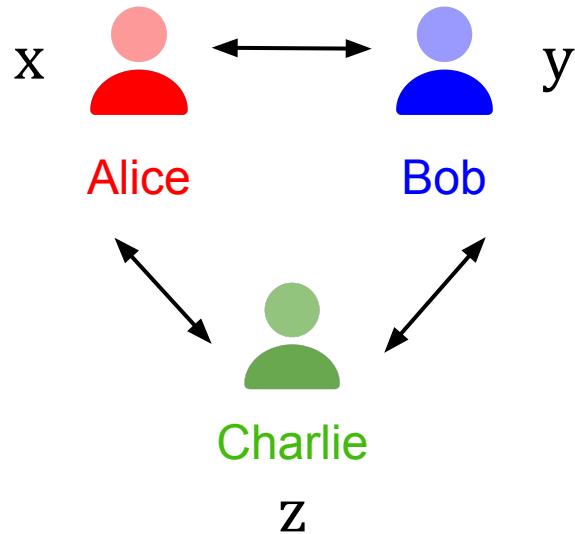


Application: Non-interactive Conditional Key Exchange

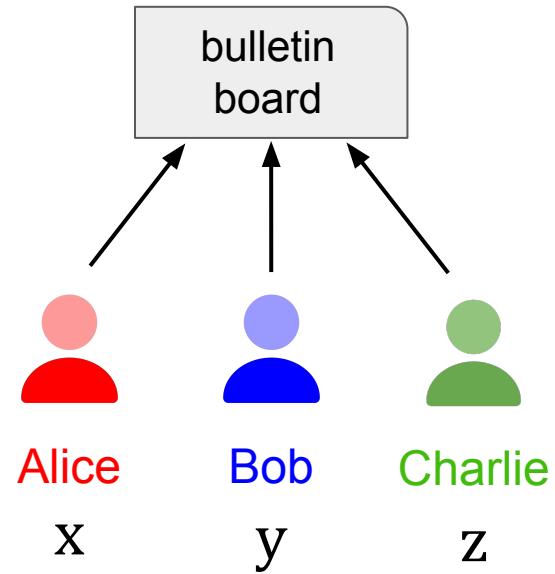


Added Benefit: Reusability

correlated setup



non-interactive setup



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HSS template [Boyle-Gilboa-Ishai'16]

we make this setup
non-interactive

0. assume that Alice and Bob have pk and shares of sk
1. they exchange encodings of their inputs x and y under pk
2. they perform local computations to obtain shares of output $f(x,y)$

next we will see how *input encodings* and *local computations* work for HSS from DCR [OSY'21] (with some helpful modifications)

Input encodings: Paillier-ElGamal encryptions

Input_Encode(pk , x) = ($\text{Enc}_{\text{pk}}(x \cdot \text{sk})$, $\text{Enc}_{\text{pk}}(x)$)

N = product of two safe primes
 g = generator of the $2N^{\text{th}}$ residue subgroup of $Z_{N^2}^*$

for HSS from DCR, these are Paillier-ElGamal encryptions [BCP'03]

$$\text{sk} \leftarrow \$[N] \quad \text{pk} = g^{-\text{sk}} \bmod N^2 \quad \text{Enc}_{\text{pk}}(x) = (g^r \bmod N^2, \text{pk}^r (1+N)^x \bmod N^2)$$

we will use a “flipped encryption” for the other component

$$\text{Enc}_{\text{pk}}(x \cdot \text{sk}) = (g^r (1+N)^x \bmod N^2, \text{pk}^r \bmod N^2)$$

(this helps us later because it can be computed without knowing sk)

Input encodings: Paillier-ElGamal encryptions

another helpful note for later:

$$\text{pk} = g^{-\text{sk}} \quad \text{Enc}_{\text{pk}}(x) = (g^r, \text{pk}^r (1+N)^x)$$

what happens if we do $(\text{pk}^r (1+N)^x)^{\text{sk}'}$ for some sk' ?

we end up with a ciphertext of $x \cdot \text{sk}'$ with respect to public key $\text{pk}^{\text{sk}'}$:

$$(g^r, (\text{pk}^{\text{sk}'})^r ((1+N)^x)^{\text{sk}'}) = (g^r, (g^{\text{sk} \cdot \text{sk}'})^r (1+N)^{x \cdot \text{sk}'})$$

also a ciphertext which decrypts to $x \cdot \text{sk}'$ using secret key $\text{sk} \cdot \text{sk}'$.

morally multiplying message and secret key by same value sk'

Local computations: RMS multiplication

our HSS supports evaluating RMS multiplication programs:

- start with *input encodings*
- intermediate computation values are computed as *memory shares*
- values held in memory shares can only be multiplied by values held in input encodings, not other values held in memory shares

input encoding of x : $\text{Input_Encode}(\text{pk}, x) = (\text{Enc}_{\text{pk}}(x \cdot \text{sk}), \text{Enc}_{\text{pk}}(x))$

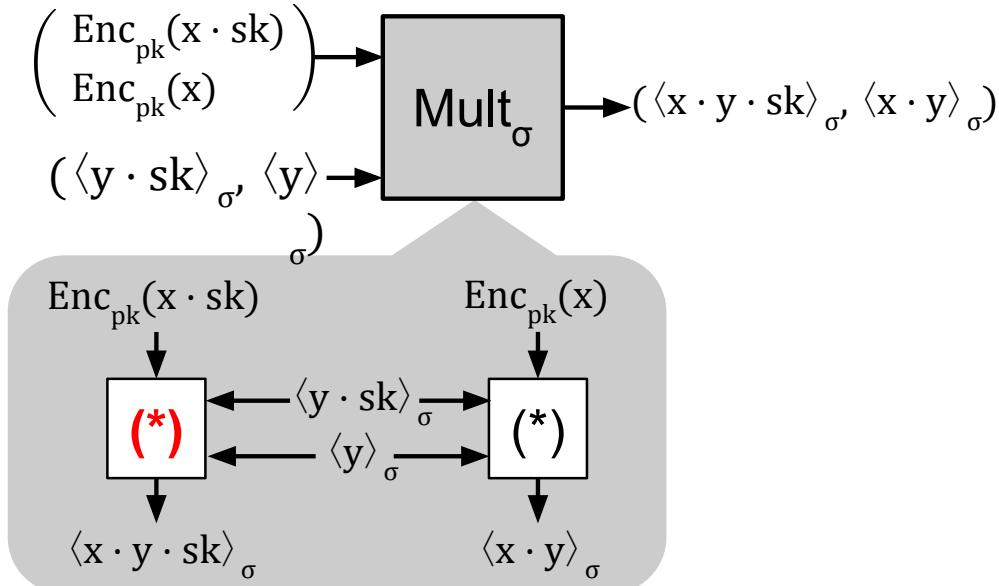
memory share of y : *subtractive shares* $(\langle y \cdot \text{sk} \rangle_{\sigma}, \langle y \rangle_{\sigma})$

$$y = \langle y \rangle_A$$

- $\langle y \rangle_B$

need to be able to compute a memory share of xy given these

RMS multiplication: high level idea [Boyle-Gilboa-Ishai'16]



High level idea of (*):

- 1) Decrypt ciphertext
- 2) Multiply plaintext by y
in secret-shared form.

OSY'21 shows how to do this for DCR encodings

this computation requires
modular exponentiations

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Removing correlated setup [CDHJS'25]

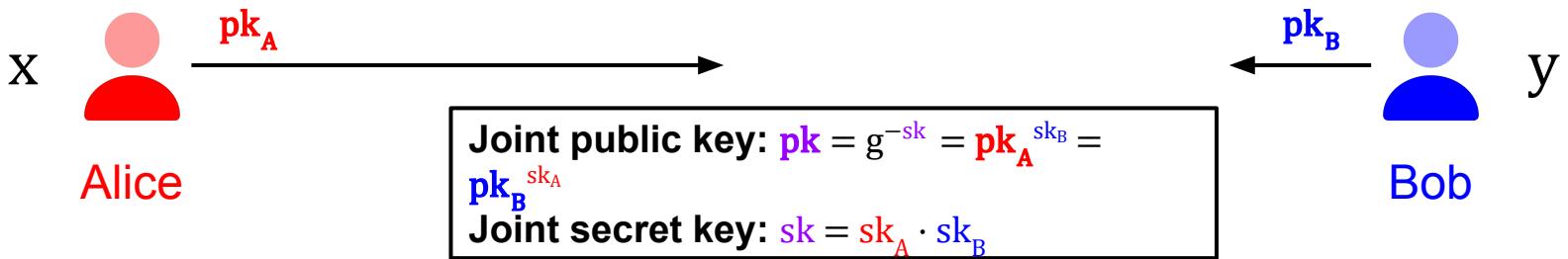
0. assume that Alice and Bob have pk and shares of sk
1. they exchange encodings of their inputs x and y under pk
2. they perform local computations to obtain shares of output $f(x,y)$

now we will see how to remove the assumption in 1 by having Alice and Bob

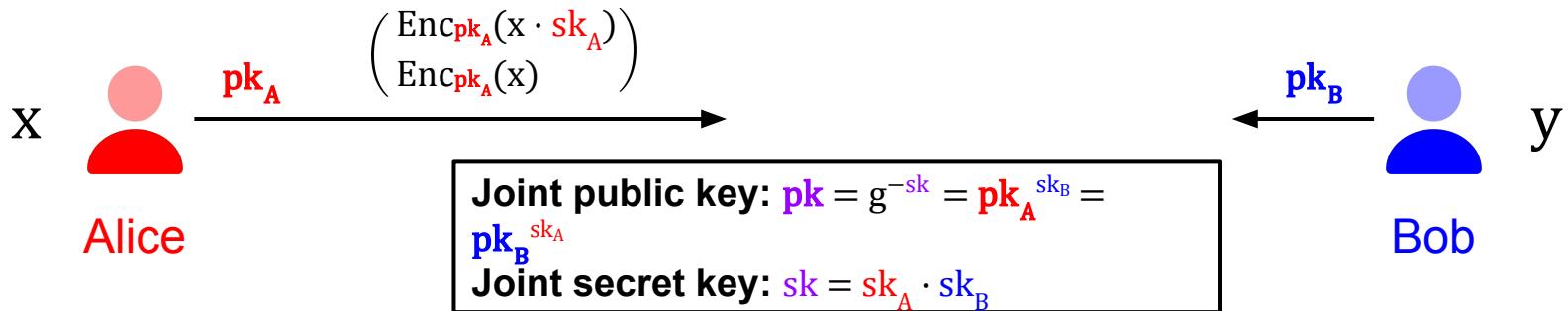
- use Diffie-Hellman key exchange to agree on a joint pk
- synchronize their input encodings under the joint pk
- (shares of joint sk are easy to generate with existing tools)

the rest of
my part of
the talk

Alice and Bob agree on joint key



Synchronizing Alice's input encoding

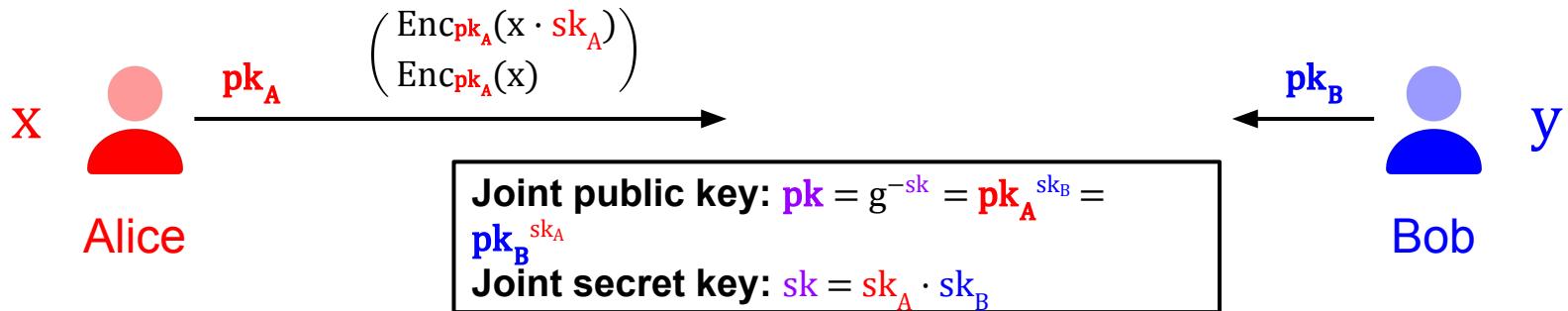


① ②
both Alice and Bob need to compute
Alice's synchronized input encoding:

$$\begin{pmatrix} \text{Enc}_{\mathbf{pk}}(\mathbf{x} \cdot \mathbf{sk}) \\ \text{Enc}_{\mathbf{pk}}(\mathbf{x}) \end{pmatrix}$$

(Bob's encoding is
synchronized symmetrically)

①: Alice syncs her own share



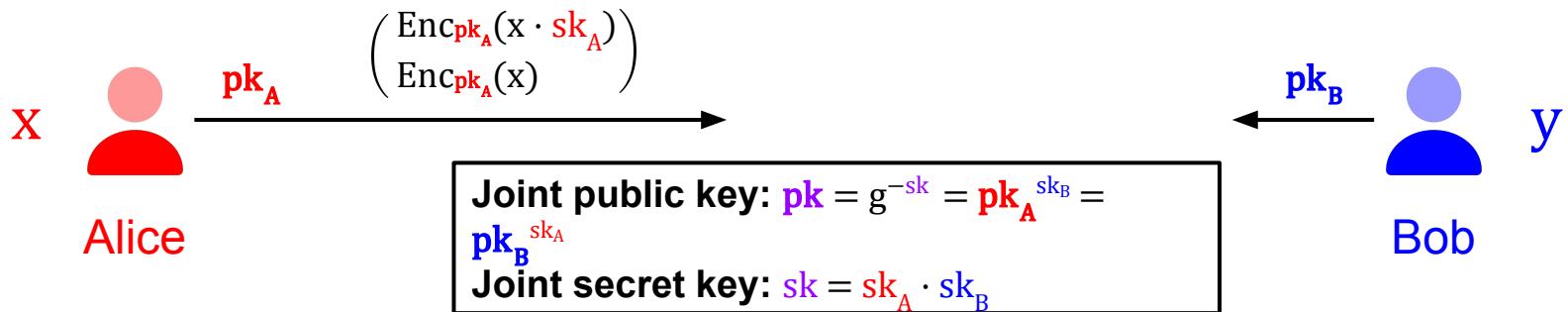
Re-encrypt under \mathbf{pk}

Re-encrypt x under \mathbf{pk}

$$\begin{pmatrix} \text{Enc}_{\mathbf{pk}}(x \cdot \mathbf{sk}) \\ \text{Enc}_{\mathbf{pk}}(x) \end{pmatrix}$$

Flipped encryption:
Can compute **without** knowing secret key.

②: Bob syncs Alice's share



Problem: junk term \mathbf{sk}_B

$$\left(\begin{array}{l} \text{Enc}_{\mathbf{pk}_A}(x \cdot \mathbf{sk}_A) \\ \text{Enc}_{\mathbf{pk}_A}(x) \end{array} \right) \xrightarrow{\text{Multiply message/key by } \mathbf{sk}_B} \left(\begin{array}{l} \text{Enc}_{\mathbf{pk}}(x \cdot \mathbf{sk}) \\ \text{Enc}_{\mathbf{pk}}(x \cdot \mathbf{sk}_B) \end{array} \right)$$

plaintext space = $[N]$
solve by $\mathbf{sk}_B = 1 \pmod N$
but...

Issue with circular encryptions

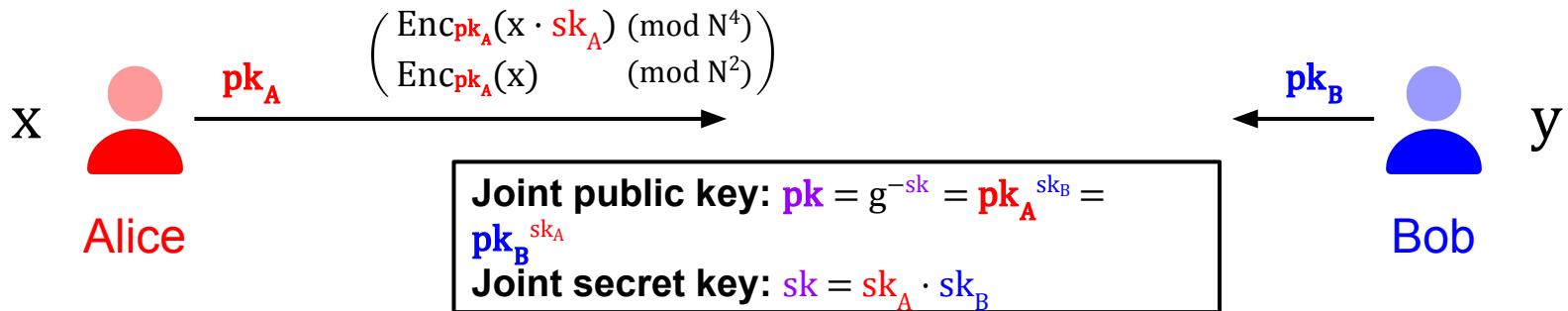
problem: if sk is always $1 \pmod N$, then we can no longer encode $x \cdot \text{sk}$ in a plaintext space of $[N]$

- recall that plaintexts are encoded in the exponent of $(1+N)$, which has order N

solution: compute circular encryptions mod N^4 instead of mod $N^2!$ (i.e., generalized Damgard-Jurik encryptions)

in $Z_{N^4}^*$, the element $(1+N)$ has order N^3 , so we have a plaintext space large enough to encode $x \cdot \text{sk}$

Alice's input encoding



✓ ✓
both Alice and Bob need to compute
Alice's synchronized input encoding:

$$\begin{pmatrix} \text{Enc}_{\mathbf{pk}}(x \cdot \mathbf{sk}) \pmod{N^4} \\ \text{Enc}_{\mathbf{pk}}(x) \pmod{N^2} \end{pmatrix}$$

Why is sampling the secret key this way secure?

- instead of sampling $\text{sk} \leftarrow \mathbb{Z}^* [N]$, we now sample $\text{sk}' \leftarrow \mathbb{Z}^* \{0, \dots, N-1\}$ and set $\text{sk} = \text{sk}' \cdot N + 1$ so that $\text{sk} = 1 \pmod{N}$
- note that g has order $\phi(N)/4$, which is coprime to N
- so the distribution over public keys $\text{pk} = g^{-\text{sk}}$ remains statistically close to the old distribution over public keys

Aside: Short Exponent Assumption

essentially says: sampling much shorter sk is still secure

- for this construction, no need to make this assumption to prove security
 - construction for class groups does require making this assumption
- but it allows sampling *much smaller keys* in practice
 - no longer have statistical closeness to original distribution of Pailler ElGamal public keys

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Concretely-Efficient Multi-Key Homomorphic Secret Sharing and Applications

Kaiwen (Kevin) He, Sacha Servan-Schreiber, Geoffroy Couteau, Srini Devadas



Tinfoil



To appear at *IEEE S&P 2026*

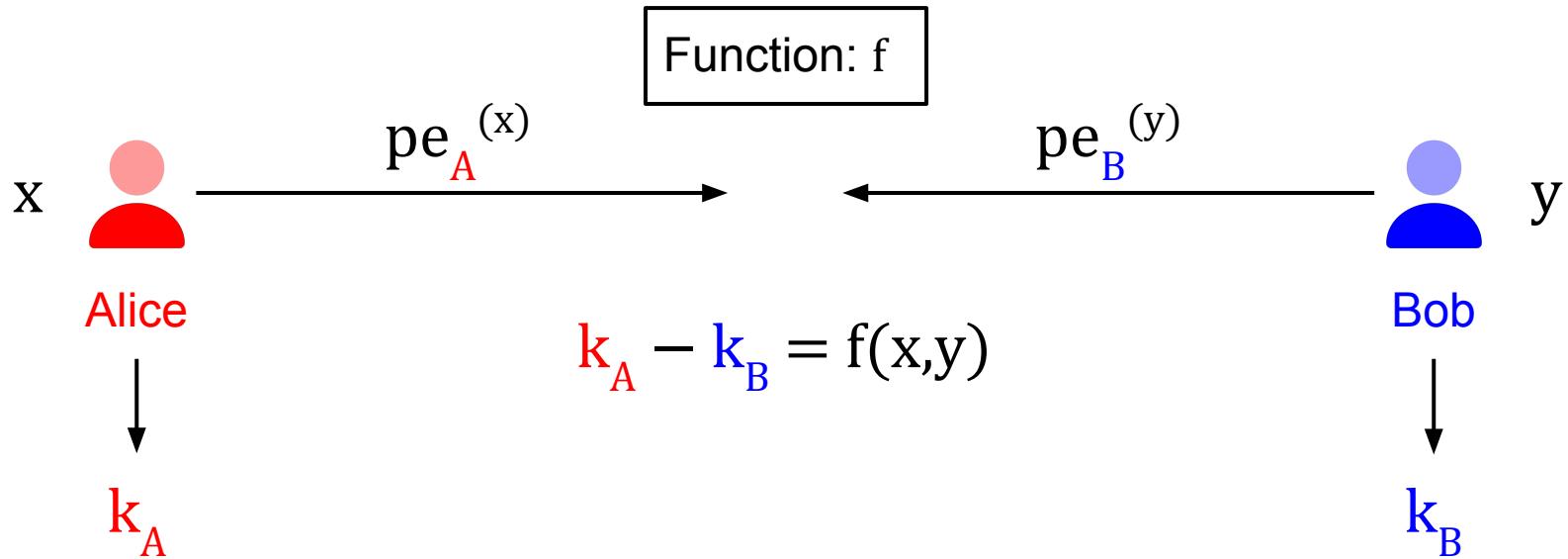
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1. Overview of our work
2. MKHSS optimizations
3. Non-interactive conditional key exchange optimizations
4. Useful instantiations of key exchange
 - a. Fuzzy password-authenticated key exchange
 - b. Geolocation-based key exchange
5. Performance evaluation
6. Future works and conclusion

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Recall: Multi-Key HSS Syntax [CDHJS'25]



$$pe_A^{(x)}, st_A \leftarrow \text{Encode}(x)$$

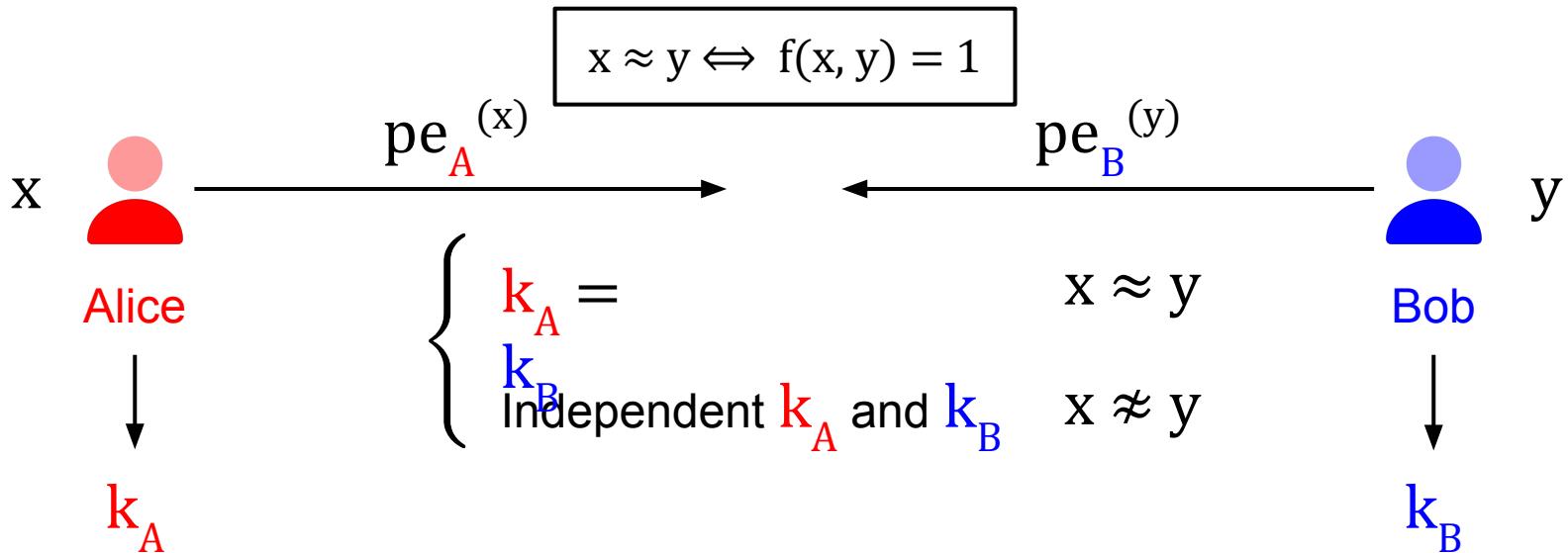
$$k_A \leftarrow \text{Eval}_A(f, pe_B^{(y)}, st_A)$$

$$pe_B^{(y)} \rightarrow \text{Encode}(y)$$

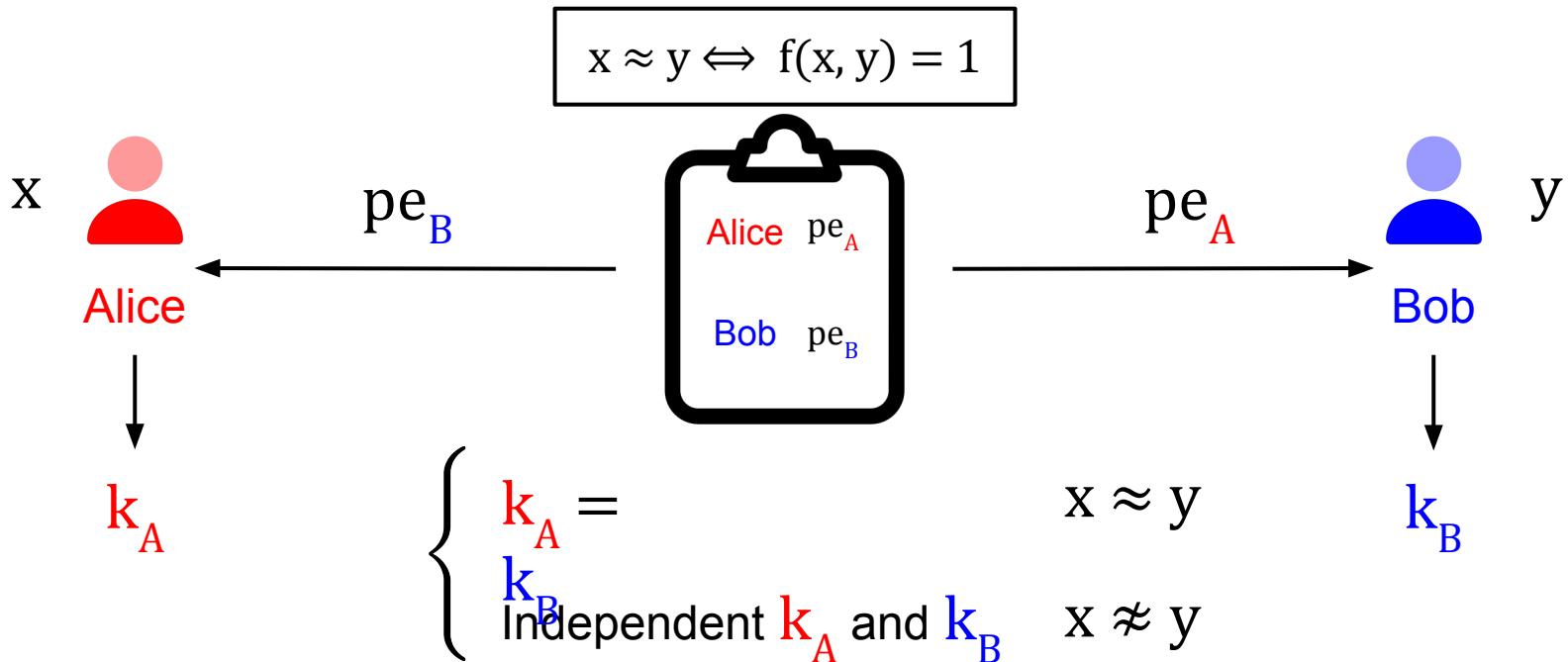
$$k_B \leftarrow \text{Eval}_B(f, pe_A^{(x)}, st_B)$$

Application: Non-Interactive Conditional Key Exchange

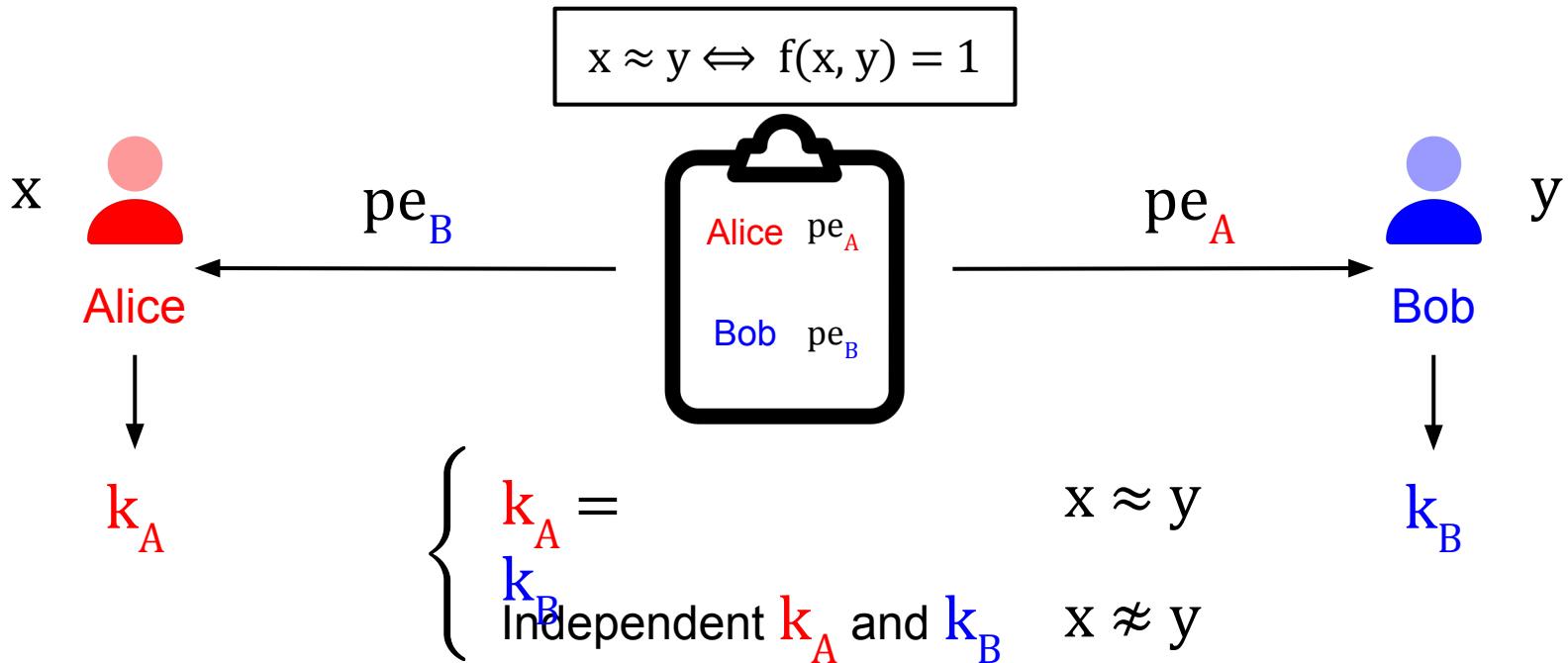
[CDHJS'25]



Application: Non-Interactive Conditional Key Exchange [CDHJS'25]

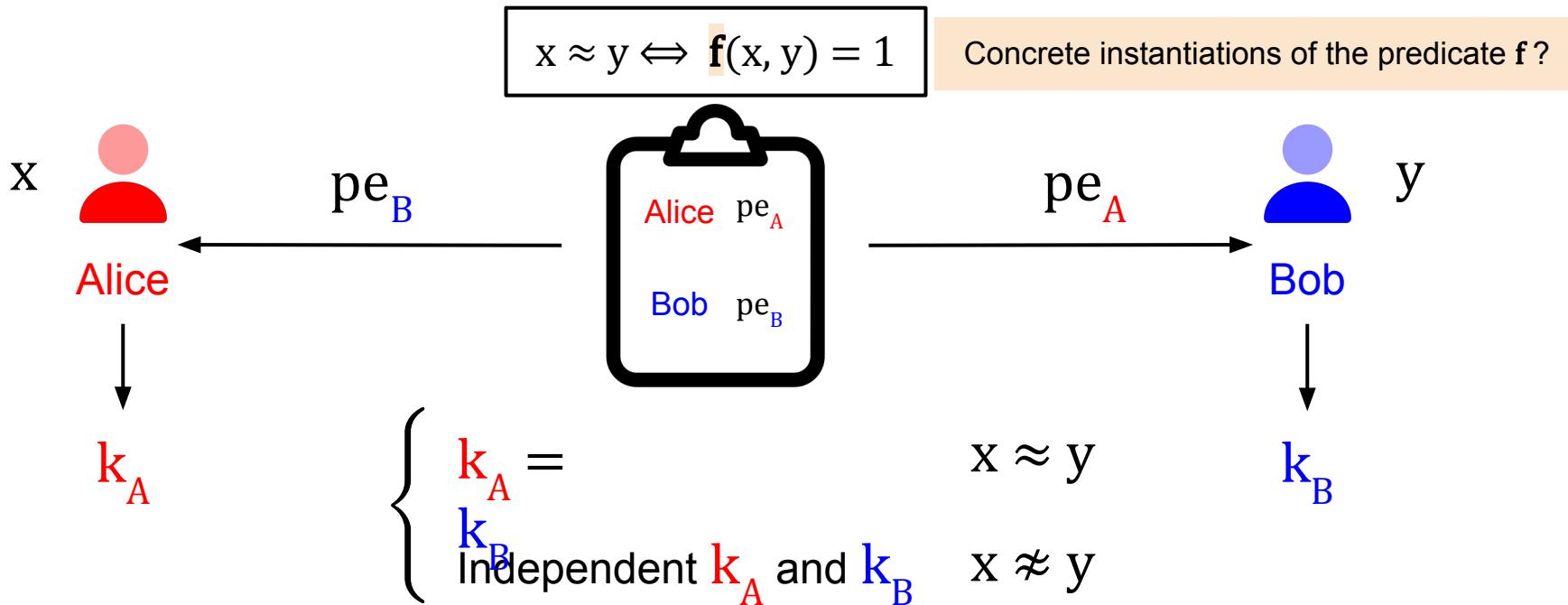


Application: Non-Interactive Conditional Key Exchange [CDHJS'25]



★ A natural generalization of Diffie-Hellman-style key exchange [DH'76, FHKP'13]

Application: Non-Interactive Conditional Key Exchange [CDHJS'25]



★ A natural generalization of Diffie-Hellman-style key exchange [DH'76, FHKP'13]

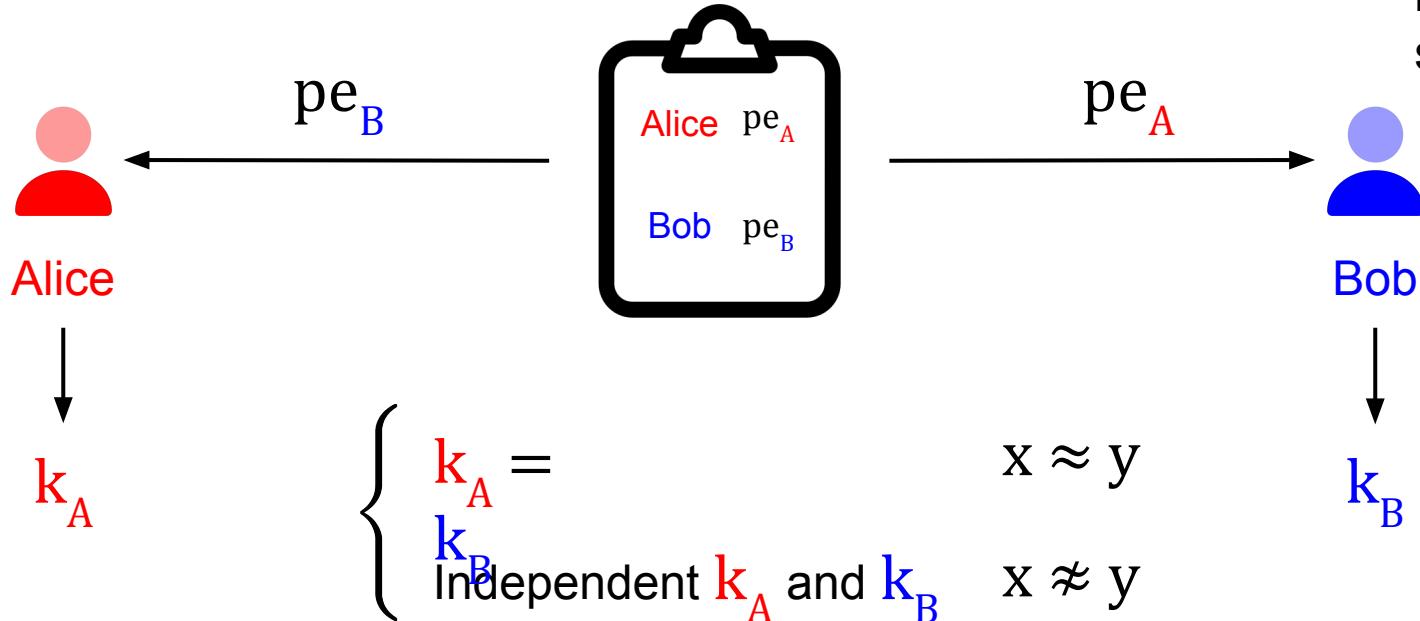
Concrete Instantiation: fPAKE [DHPRY'18]

correct
horse
battery
staple

$$x \approx y \Leftrightarrow \text{EditDistance}(x, y) \leq T$$

fPAKE: fuzzy password-authenticated key exchange

corrupt
hose
buttery
stable



Prior work requires 5+ rounds of interaction

Concrete Instantiation: fPAKE [DHPRY'18]

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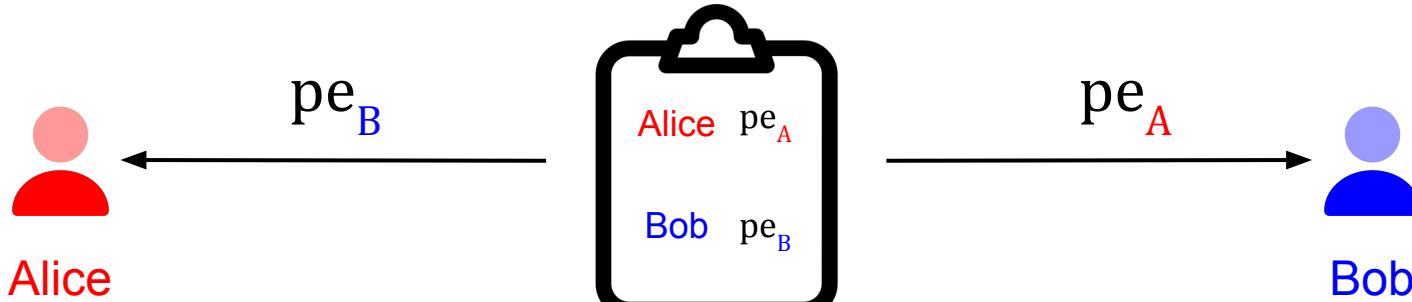
$$x \approx y \Leftrightarrow \text{EditDistance}(x, y) \leq T$$

= x

fPAKE: fuzzy password-authenticated key exchange

y =

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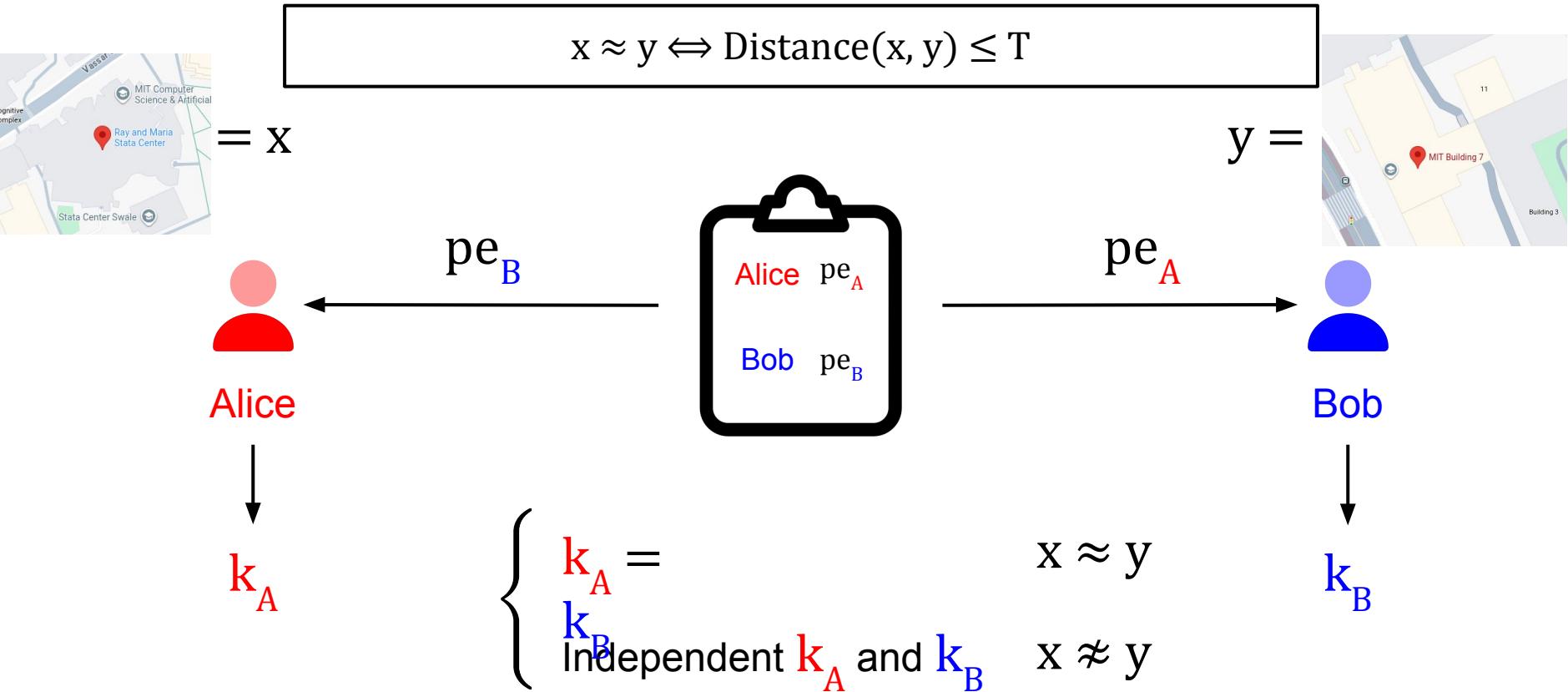


Multi-Key HSS gives a non-interactive solution

$$\left\{ \begin{array}{ll} k_A = & x \approx y \\ k_B = & \text{Independent } k_A \text{ and } k_B \\ & x \not\approx y \end{array} \right.$$

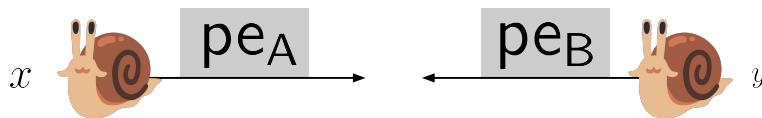
k_B

Concrete Instantiation: Geolocation-Based Key Exchange



Our Contributions

Prior work [CDHJS'25]



✗ Theoretical feasibility result, no code

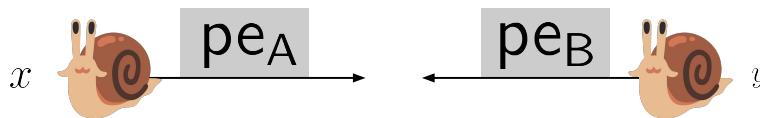
Our work



✓ Open-source implementation

Our Contributions

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- ✖ Theoretical feasibility result, no code
- ✖ A multiplication takes **224.6 ms** (if implemented)

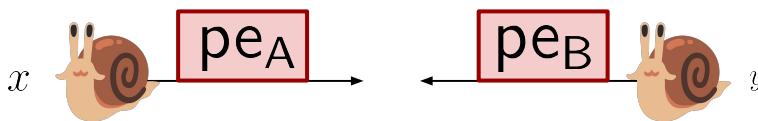
Our work



- ✓ Open-source implementation
- ✓ A multiplication takes **5.0 ms** (**45x** speedup)

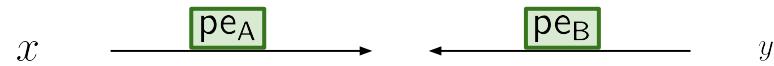
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- ✗ Theoretical feasibility result, no code
- ✗ A multiplication takes **224.6 ms** (if implemented)
- ✗ Large communication overhead

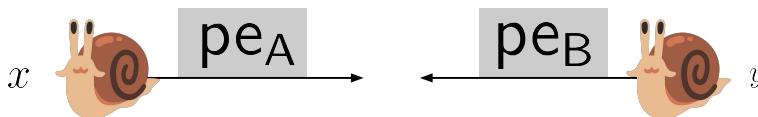
Our work



- ✓ Open-source implementation
- ✓ A multiplication takes **5.0 ms** (**45x** speedup)
- ✓ **3x** reduction in communication for all apps

Our Contributions

Prior work [CDHJS'25]



- ✖ Theoretical feasibility result, no code
- ✖ A multiplication takes **224.6 ms** (if implemented)
- ✖ Large communication overhead
- ✖ Did not develop concrete applications
 - Mentioned fPAKE in passing without giving a concrete instantiation

Our work



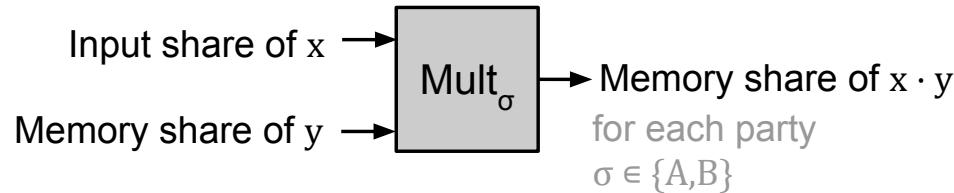
- ✓ Open-source implementation
 - ✓ A multiplication takes **5.0 ms** (**45x** speedup)
 - ✓ **3x** reduction in communication for all apps
 - ✓ Identifies two useful applications of MKHSS:
 - fPAKE
 - Geolocation-based key exchange
- In addition, each app runs in a few seconds.

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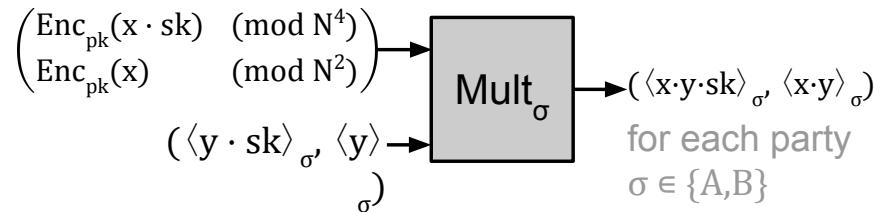
Bottleneck of (MK)HSS: RMS Multiplication

RMS Multiplication



Bottleneck of (MK)HSS: RMS Multiplication

Prior work [CDHJS'25]



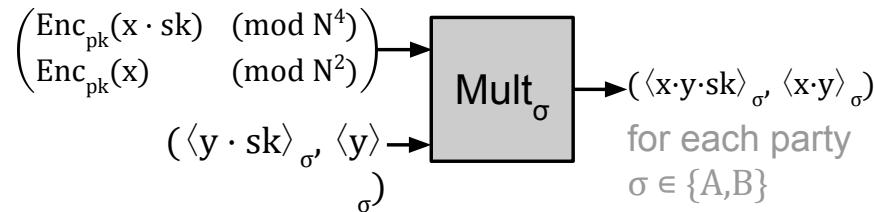
Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

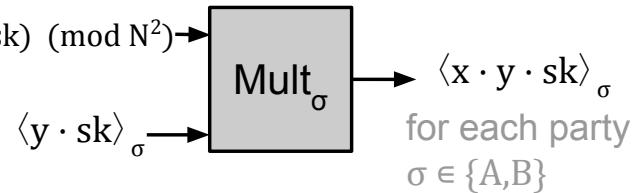
$$\text{Enc}_{\text{pk}}(x) = (g^r, \text{pk}^r \cdot (1+N)^x) \quad [\text{BCP}'03, \text{DJ}'03]$$

Overview Of Our Optimizations

Prior work [CDHJS'25]



Our work



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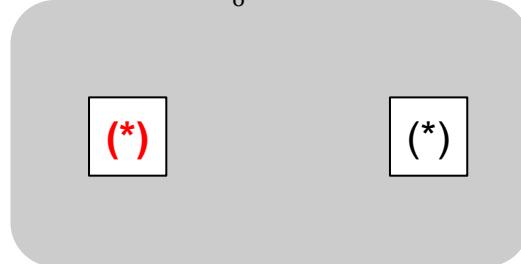
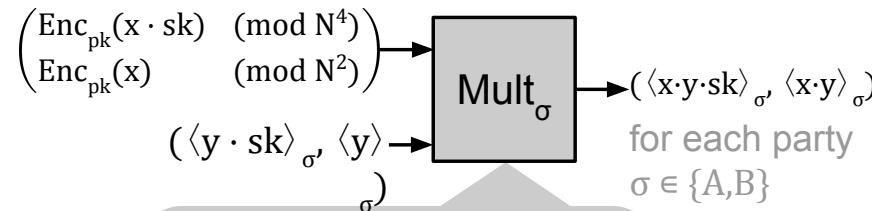
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Overview Of Our Optimizations

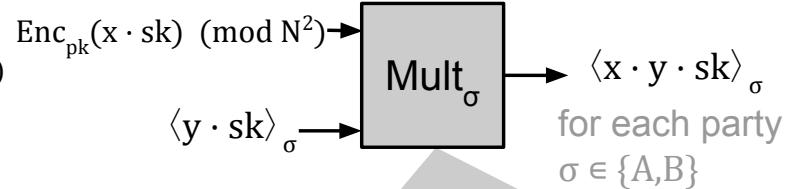
Prior work [CDHJS'25]



(*)

: two exponentiations mod N^4

Our work



(*)

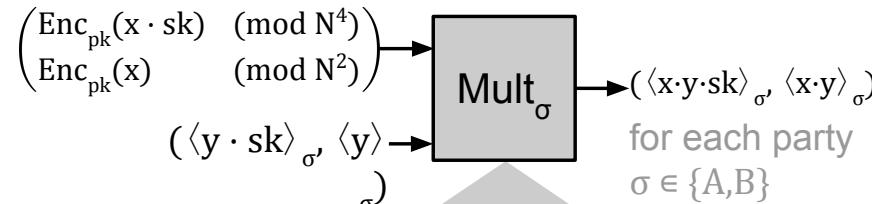
: two exponentiations mod N^2

Notation

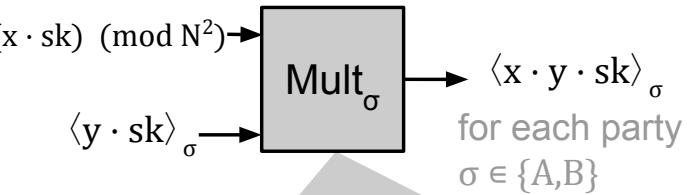
$$x = \langle x \rangle_A - \langle x \rangle_B$$

Overview Of Our Optimizations

Prior work [CDHJS'25]



Our work



A key procedure used by much of the HSS literature [BGI'16]

: two exponentiations mod N^4

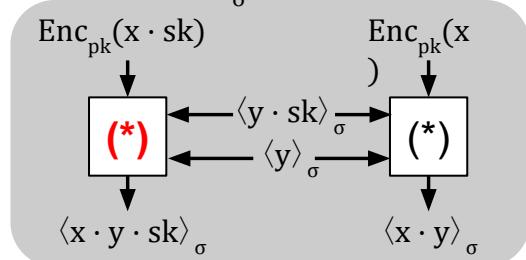
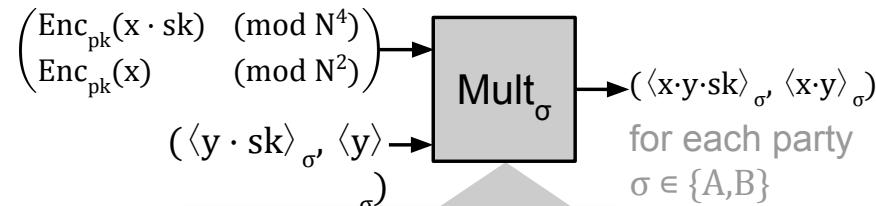
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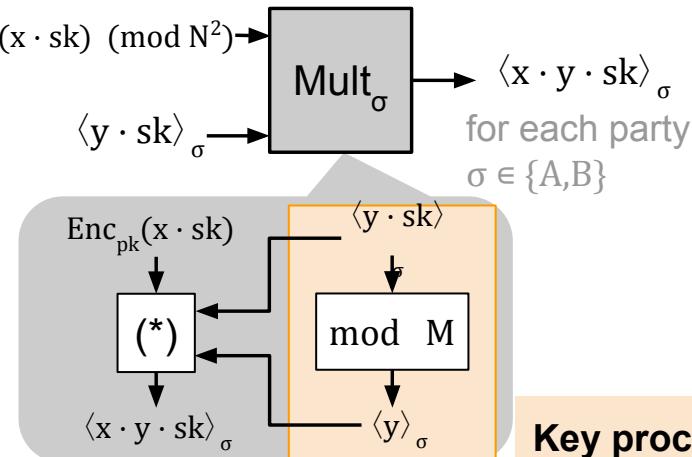
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Key Procedure of Our Work

Prior work [CDHJS'25]



Our work



Key procedure of our work



: two exponentiations mod N^4



: two exponentiations mod N^2

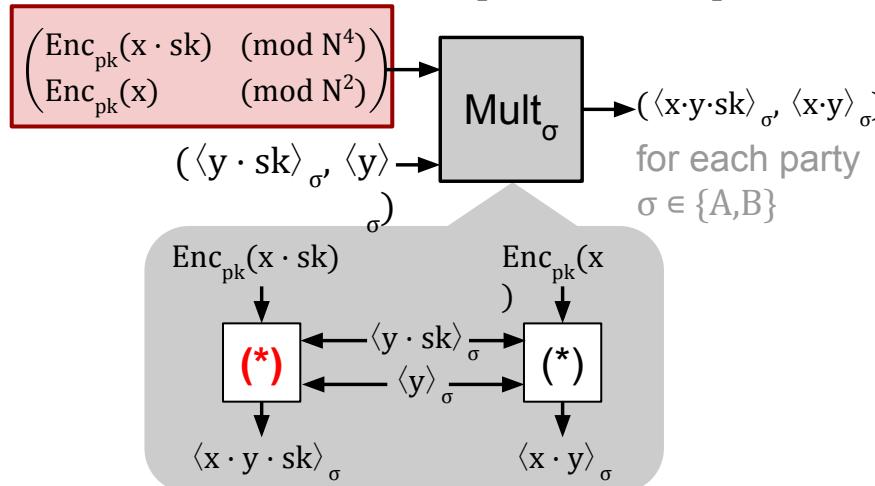
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Simplifying Input Shares

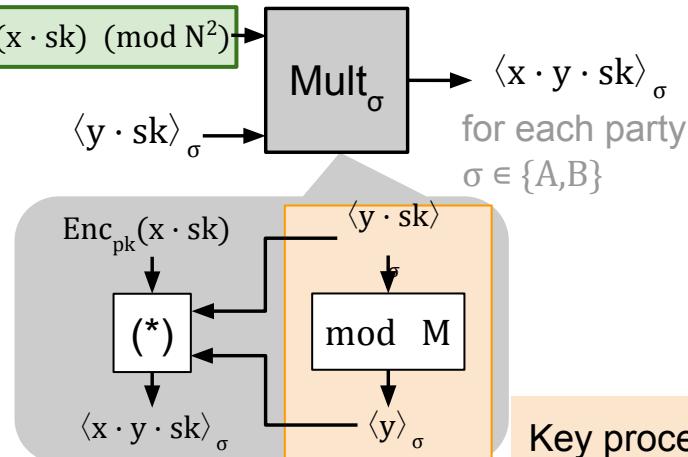
Input Share

Prior work [CDHJS'25]



Input Share

Our work



Key procedure of our work

Crucially simplifies **input share** structure.



: two exponentiations mod N^4



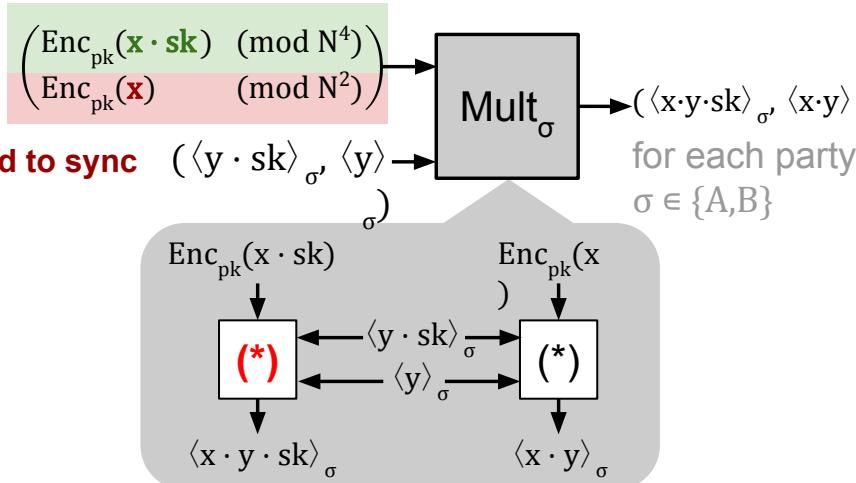
: two exponentiations mod N^2

Making Share Synchronization Easier

Easy to sync

Prior work [CDHJS'25]

Hard to sync



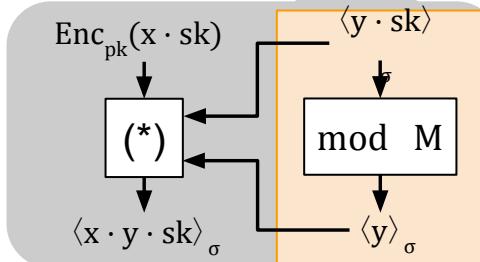
Share synchronization [CDHJS'25] is a key step to realize multi-key HSS.



: two exponentiations mod N^4

Easy to sync

Our work



Notation

$$\mathbf{x} = \langle \mathbf{x} \rangle_A - \langle \mathbf{x} \rangle_B$$

Key procedure of our work

Crucially simplifies **input share** structure.



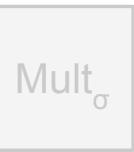
: two exponentiations mod N^2

Making Share Synchronization Easier

Easy to sync

Prior work [CDHJS'25]

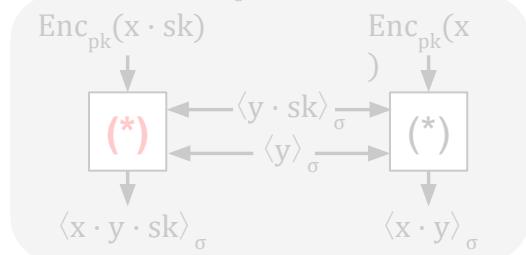
$$\begin{pmatrix} \text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(\mathbf{x}) & (\text{mod } N^2) \end{pmatrix}$$



for each party
 $\sigma \in \{\text{A}, \text{B}\}$

Hard to sync

$$(\langle y \cdot sk \rangle_\sigma, \langle y \rangle_\sigma)$$



Share synchronization [CDHJS'25] is a key step to realize multi-key HSS.



: two exponentiations mod N^4

Easy to sync

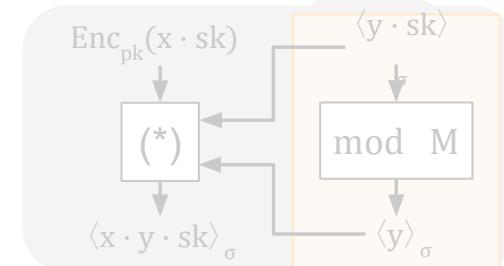
Our work

$$\text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk}) \quad (\text{mod } N^2)$$

$$\langle y \cdot sk \rangle_\sigma$$



for each party
 $\sigma \in \{\text{A}, \text{B}\}$



Key procedure of our work

Crucially simplifies input share structure.



: two exponentiations mod N^2

Notation

$$\mathbf{x} = \langle \mathbf{x} \rangle_{\text{A}} - \langle \mathbf{x} \rangle_{\text{B}}$$

Review: Share Synchronization [CDHJS'25]

Input share before:

$$\begin{pmatrix} \text{Enc}_{\text{pk}}(x \cdot \text{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(x) & (\text{mod } N^2) \end{pmatrix}$$

Cheatsheet

Secret keys of Alice and Bob: sk_A, sk_B

Joint secret key: $\text{sk} = \text{sk}_A \cdot \text{sk}_B$

Public key of party σ : $\text{pk}_\sigma \equiv g^{-\text{sk}_\sigma} \pmod{N^{w+1}}$

Joint public key: $\text{pk} \equiv g^{-\text{sk}} \equiv \text{pk}_A^{\text{sk}_B} \equiv \text{pk}_B^{\text{sk}_A} \pmod{N^{w+1}}$

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Input share before: $\begin{pmatrix} \text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(\mathbf{x}) & (\text{mod } N^2) \end{pmatrix}$

Easy to synchronize $\text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk})$:

$$\text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk}) = \text{Mul}(\text{Enc}_{\text{pk}_A}(\mathbf{x} \cdot \mathbf{sk}_A), \mathbf{sk}_B)$$

Cheatsheet

Secret keys of Alice and Bob: $\mathbf{sk}_A, \mathbf{sk}_B$

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$\text{Mul}(\mathbf{ct}, u)$ multiplies both key and message by u .

Review: Share Synchronization [CDHJS'25]

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$$\text{Enc}_{\text{pk}}(x \cdot \text{sk}) = \text{Mul}(\text{Enc}_{\text{pk}}(x \cdot \text{sk}_A), \text{sk}_B)$$

Hard to synchronize $\text{Enc}_{\text{pk}}(x)$:

$$\text{Enc}_{\text{pk}}(x) = \text{Enc}_{\text{pk}}(x \cdot \text{sk}_B) = \text{Mul}(\text{Enc}_{\text{pk}}(x), \text{sk}_B)$$

Requires $\text{sk}_B = \text{sk}_B' \cdot N + 1$ (Likewise for sk_A)



Cheatsheet

Secret keys of Alice and Bob: sk_A, sk_B

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Review: Share Synchronization [CDHJS'25]

Input share before: $\begin{pmatrix} \text{Enc}_{\text{pk}}(x \cdot \text{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(x) & (\text{mod } N^2) \end{pmatrix}$

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$$\text{Enc}_{\text{pk}}(x) = \text{Enc}_{\text{pk}}(x \cdot \text{sk}_B) = \text{Mul}(\text{Enc}_{\text{pk}}(x), \text{sk}_B)$$



Requires $\text{sk}_B = \text{sk}_B' \cdot N + 1$ (Likewise for sk_A)

Problem: large joint secret key:

$$|x \cdot \text{sk}| \approx N^2 \cdot |x| \cdot |\text{sk}_A'| \cdot |\text{sk}_B'| \gg N^2$$

Cheatsheet

Secret keys of Alice and Bob: sk_A, sk_B

Joint secret key: $\text{sk} = \text{sk}_A \cdot \text{sk}_B$

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Review: Share Synchronization [CDHJS'25]

Input share before: $\begin{pmatrix} \text{Enc}_{\text{pk}}(x \cdot \text{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(x) & (\text{mod } N^2) \end{pmatrix}$

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$$\text{Enc}_{\text{pk}}(x) = \text{Enc}_{\text{pk}}(x \cdot \text{sk}_B) = \text{Mul}(\text{Enc}_{\text{pk}}(x), \text{sk}_B)$$



Requires $\text{sk}_B' = \text{sk}_B \cdot N + 1$ (Likewise for sk_A')

Problem: large joint secret key:

$$|x \cdot \text{sk}| \approx N^2 \cdot |x| \cdot |\text{sk}_A'| \cdot |\text{sk}_B'| \gg N^2$$

For $\text{Enc}_{\text{pk}}(x \cdot \text{sk})$ to decrypt correctly, need modulus N^4
even when we use short exponents: $|\text{sk}_\sigma'| \approx 2^{2\lambda}$.

Cheatsheet

Secret keys of Alice and Bob: sk_A, sk_B

Joint secret key: $\text{sk} = \text{sk}_A \cdot \text{sk}_B$

Public key of party σ : $\text{pk}_\sigma \equiv g^{-\text{sk}_\sigma} \pmod{N^{w+1}}$

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$\text{Mul}(\text{ct}, u)$ multiplies both key and message by u .

Making Share Synchronization Easier

Easy to sync

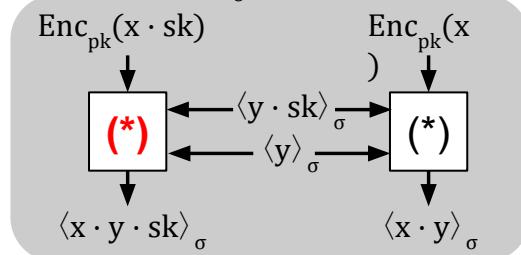
Prior work [CDHJS'25]

$$\begin{pmatrix} \text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(\mathbf{x}) & (\text{mod } N^2) \end{pmatrix}$$

Hard to sync

$$(\langle y \cdot sk \rangle_{\sigma}, \langle y \rangle_{\sigma})$$

for each party
 $\sigma \in \{A, B\}$



Easy to sync

Our work

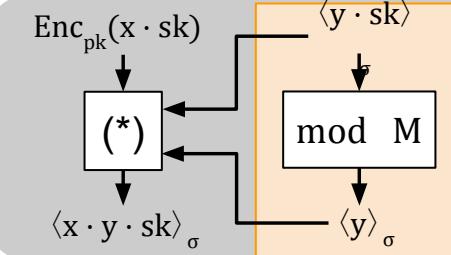
$$\text{Enc}_{\text{pk}}(\mathbf{x} \cdot \mathbf{sk}) \quad (\text{mod } N^2)$$

$$\langle y \cdot sk \rangle_{\sigma}$$

$$\text{Mult}_{\sigma}$$

$$\langle x \cdot y \cdot sk \rangle_{\sigma}$$

for each party
 $\sigma \in \{A, B\}$



Notation

$$\mathbf{x} = \langle \mathbf{x} \rangle_A - \langle \mathbf{x} \rangle_B$$

Key procedure of our work

✓ We do not need arithmetic mod N^4 .



: two exponentiations mod N^4



: two exponentiations mod N^2

Notation

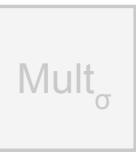
$$x = \langle x \rangle_A - \langle x \rangle_B$$

Making Share Synchronization Easier

Easy to sync

Prior work [CDHJS'25]

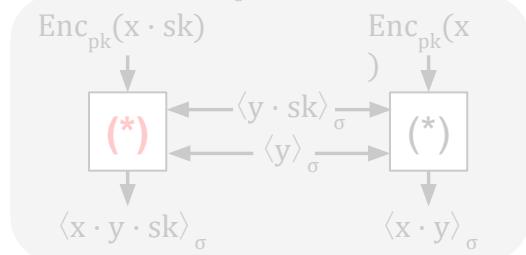
$$\begin{pmatrix} \text{Enc}_{\text{pk}}(x \cdot \text{sk}) & (\text{mod } N^4) \\ \text{Enc}_{\text{pk}}(x) & (\text{mod } N^2) \end{pmatrix}$$



for each party
 $\sigma \in \{A, B\}$

Hard to sync

$$(\langle y \cdot \text{sk} \rangle_\sigma, \langle y \rangle_\sigma)$$

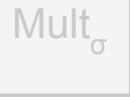


Easy to sync

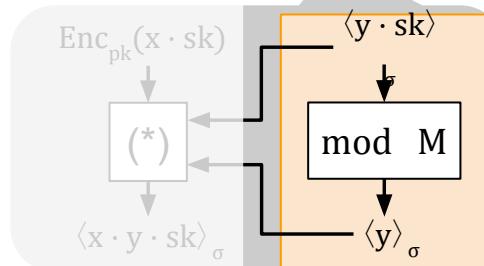
$$\text{Enc}_{\text{pk}}(x \cdot \text{sk}) \quad (\text{mod } N^2)$$

Our work

$$\langle y \cdot \text{sk} \rangle_\sigma$$



for each party
 $\sigma \in \{A, B\}$



Key procedure of our work

We do not need arithmetic mod N^4 .



: two exponentiations mod N^4



: two exponentiations mod N^2

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$


$$\langle y \cdot sk \rangle_A$$


$$\langle y \cdot sk \rangle_B$$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$


$$\langle y \cdot sk \rangle_A$$
$$= r + y \cdot sk$$

Precondition: Parties hold random shares

Achievable by applying a public random offset

$$r \leftarrow \$\{0, \dots, N - 1\}$$


$$\langle y \cdot sk \rangle_B$$
$$= r$$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$

$$\begin{aligned} & \langle y \cdot sk \rangle_A \\ &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M \\ &= r' + y \cdot sk \pmod{M} \end{aligned}$$

$$r \leftarrow \$\{0, \dots, N - 1\}$$

$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' \end{aligned}$$

Define $r' := r \bmod M$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$


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Pick $M \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \$\{0, \dots, N - 1\}$$


$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' \end{aligned}$$

Observe: $r' \approx_s \{0, \dots, M - 1\}$

Define $r' := r \bmod M$

Simplifying Memory Shares (This Work)

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$$x = \langle x \rangle_A - \langle x \rangle_B$$

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Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$


$$\begin{aligned} \langle y \cdot sk \rangle_A &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M \\ &= r' + y \cdot sk \pmod{M} \end{aligned}$$

Idea: What if $sk \equiv 1 \pmod{M}$?

Pick $M \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \$ \{0, \dots, N - 1\}$$


$$\begin{aligned} \langle y \cdot sk \rangle_B &= r \\ &\quad \downarrow \text{mod } M \\ &= r' \end{aligned}$$

Observe: $r' \approx_s \{0, \dots, M - 1\}$

Define $r' := r \bmod M$

Simplifying Memory Shares (This Work)

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Pick $M \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \$ \{0, \dots, N - 1\}$$

Sample sk_A, sk_B like in [CDHJS'25],
except with M instead of N :

$$\begin{aligned} sk'_\sigma &\leftarrow \$ \{0, \dots, 2^{2\lambda} - 1\} \\ sk_\sigma &= sk'_\sigma \cdot M + 1 \end{aligned}$$

$$r' \approx_s \{0, \dots, M - 1\}$$

$$r' := r \bmod M$$


$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' \end{aligned}$$

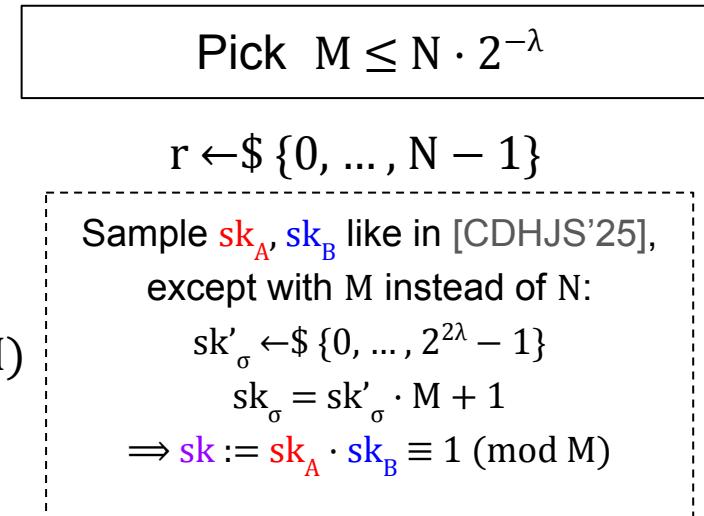
Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$

 $\langle y \cdot sk \rangle_A$
 $= r + y \cdot sk$
 $\downarrow \text{mod } M$
 $= r' + y \cdot \cancel{sk} \pmod{M}$



 $\langle y \cdot sk \rangle_B$
 $= r$
 $\downarrow \text{mod } M$
 $= r'$

$$r' \approx_s \{0, \dots, M - 1\}$$
$$r' := r \bmod M$$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

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Pick $M \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \{0, \dots, N - 1\}$$

Problem: subtractive shares
must be over the integers


$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' \end{aligned}$$

$$r' \approx_s \{0, \dots, M - 1\}$$

$$r' := r \bmod M$$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$

$$\begin{aligned} & \langle y \cdot sk \rangle_A \\ &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M \\ &= r' + y \pmod{M} \end{aligned}$$

$$= r' + y \pmod{\mathbb{Z}} = \langle y \rangle_A$$

holds if $r' < M - y$

Pick $M \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \$_{\{0, \dots, N-1\}}$$

$$r' \approx_s \{0, \dots, M-1\}$$

$$r' := r \bmod M$$

$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' = \langle y \rangle_B \end{aligned}$$

Simplifying Memory Shares (This Work)

Notation

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$$= r' + y \pmod{\mathbb{Z}} = \langle y \rangle_A$$

Need $y \cdot 2^\lambda \leq M \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \{0, \dots, N-1\}$$

$$r' \approx_s \{0, \dots, M-1\}$$

$$r' := r \bmod M$$


$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' = \langle y \rangle_B \end{aligned}$$

holds if $r' < M - y$, which is true with probability $\geq 1 - 2^{-\lambda}$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$



$$\langle y \cdot sk \rangle_A$$

$$\begin{aligned} &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M \end{aligned}$$

$$= r' + y \pmod{M}$$

$$= r' + y \pmod{\mathbb{Z}} = \langle y \rangle_A$$

Pick $M = \max(y) \cdot 2^\lambda$

$$\text{Need } y \cdot 2^\lambda \leq M \leq N \cdot 2^{-\lambda}$$

$$r \leftarrow \{0, \dots, N-1\}$$



$$\langle y \cdot sk \rangle_B$$

$$\begin{aligned} &= r \\ &\quad \downarrow \text{mod } M \\ &= r' = \langle y \rangle_B \end{aligned}$$

holds if $r' < M - y$, which is true with probability $\geq 1 - 2^{-\lambda}$

$$r' \approx_s \{0, \dots, M-1\}$$

$$r' := r \bmod M$$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$

A flow diagram showing the derivation of A's share. It starts with a red user icon and the expression $\langle y \cdot sk \rangle_A$. An arrow points down to $= r + y \cdot sk$, followed by another arrow pointing down to $\mod M$. This leads to $= r' + y \pmod{M}$, which is highlighted in a pink box. Below this is $= r' + y \pmod{\mathbb{Z}} = \langle y \rangle_A$, with a green box around the $\langle y \rangle_A$ term.

$$\begin{aligned} & \langle y \cdot sk \rangle_A \\ &= r + y \cdot sk \\ &\quad \downarrow \mod M \\ &= r' + y \pmod{M} \\ &= r' + y \pmod{\mathbb{Z}} = \langle y \rangle_A \end{aligned}$$

Pick $M = B \cdot 2^\lambda$

Parameter:
B: magnitude bound on memory shares
Looking ahead, our key exchange
applications only need $B = 1$

A flow diagram showing the derivation of B's share. It starts with a blue user icon and the expression $\langle y \cdot sk \rangle_B$. An arrow points down to $= r \mod M$, followed by another arrow pointing down to $= r' = \langle y \rangle_B$.

$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \mod M \\ &= r' = \langle y \rangle_B \end{aligned}$$

holds if $r' < M - y$, which is true with probability $\geq 1 - 2^{-\lambda}$

$$r' \approx_s \{0, \dots, M - 1\}$$

$$r' := r \mod M$$

Simplifying Memory Shares (This Work)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$

$$\begin{aligned} & \langle y \cdot sk \rangle_A \\ &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M \\ &= r' + y \pmod{M} \\ &= r' + y \pmod{\mathbb{Z}} = \langle y \rangle_A \end{aligned}$$

Pick $M = B \cdot 2^\lambda$

Secret key size analysis:

$$\begin{aligned} sk'_\sigma &\leftarrow \{0, \dots, 2^{2\lambda} - 1\} \\ sk_\sigma &= sk'_\sigma \cdot M + 1 \\ \Rightarrow sk &:= sk_A \cdot sk_B \equiv 1 \pmod{M} \\ sk &\leq B^2 \cdot 2^{6\lambda} \end{aligned}$$

$$B = 1, \lambda = 128, N \approx 2^{3072} \Rightarrow sk \leq N$$

holds if $r' < M - y$, which is true with probability $\geq 1 - 2^{-\lambda}$

$$r' \approx_s \{0, \dots, M - 1\}$$

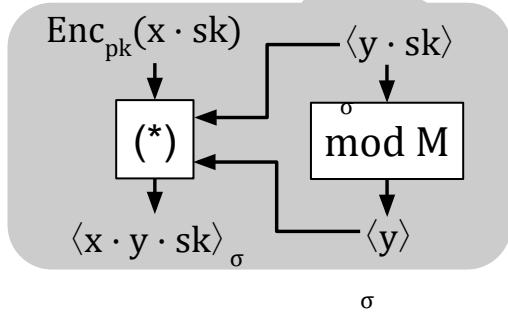
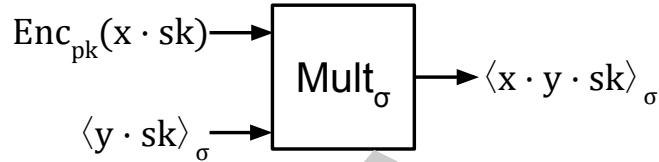
$$r' := r \pmod{M}$$

$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M \\ &= r' = \langle y \rangle_B \end{aligned}$$

Our Optimization: Speed Up (*) By Shortening Exponent

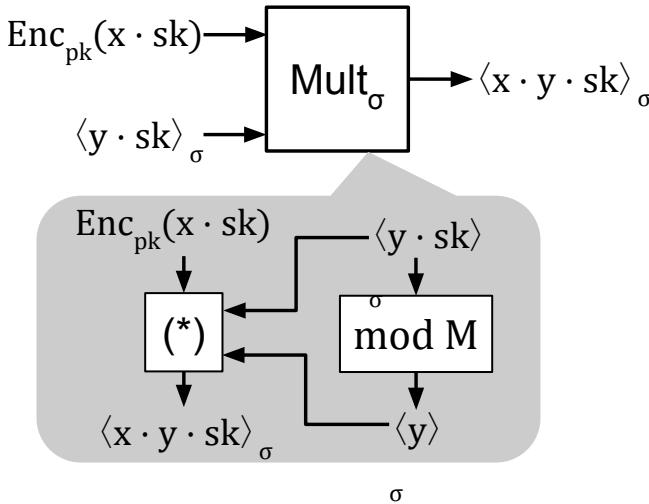
Recall our scheme

Running time of (*) \approx two modular exponentiations



Our Optimization: Speed Up (*) By Shortening Exponent

Recall our scheme



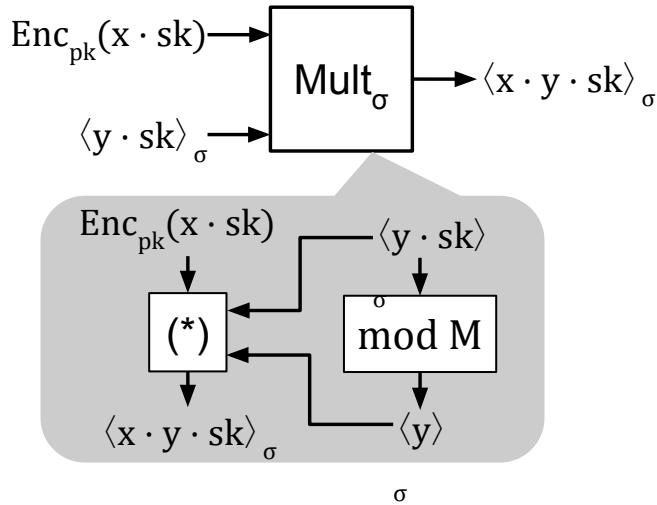
Running time of (*) \approx two modular exponentiations
More precisely, this is the bottleneck:

$$\frac{\text{ct}_0^{\langle y \cdot \text{sk} \rangle_{\sigma}} \cdot \text{ct}_1^{\langle y \rangle_{\sigma}}}{N^2} \pmod{M}$$

where we unpack $\text{Enc}_{\text{pk}}(x \cdot \text{sk}) = (\text{ct}_0, \text{ct}_1)$

Our Optimization: Speed Up (*) By Shortening Exponent

Recall our scheme



Running time of (*) \approx two modular exponentiations
More precisely, this is the bottleneck:

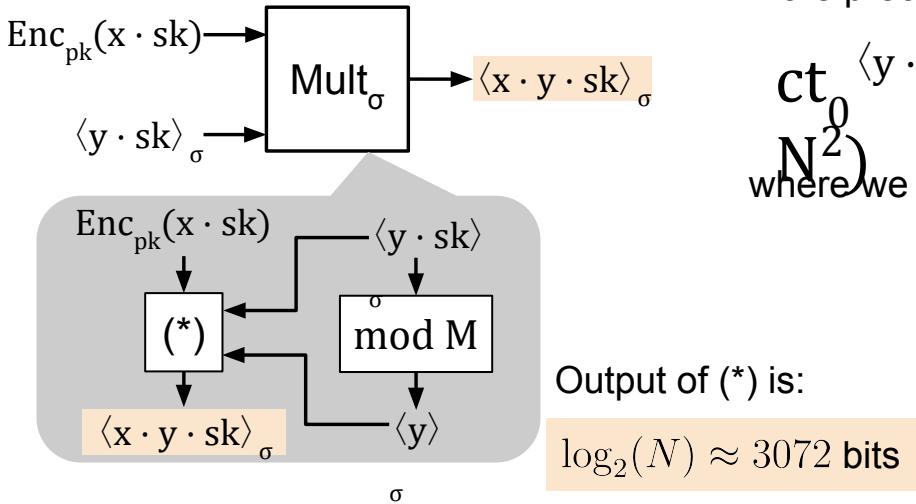
$$ct_0^{\langle y \cdot sk \rangle_\sigma} \cdot ct_1^{\langle y \rangle_\sigma} \pmod{N^2}$$

where we unpack $\text{Enc}_{\text{pk}}(x \cdot sk) = (ct_0, ct_1)$

Time to compute modular exponentiation scales
~ linearly with the **length of the exponent**

Our Optimization: Speed Up (*) By Shortening Exponent

Recall our scheme



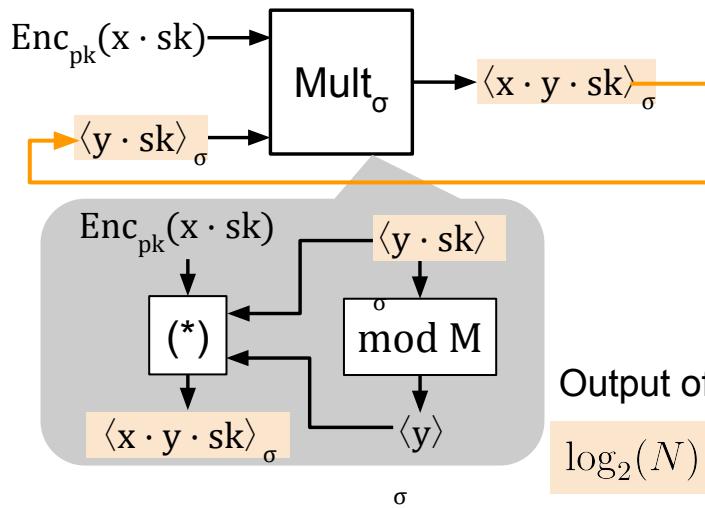
Running time of (*) ≈ two modular exponentiations
More precisely, this is the bottleneck:

$$ct_0^{\langle y \cdot sk \rangle_\sigma} \cdot ct_1^{\langle y \rangle_\sigma} \pmod{N^2}$$

Time to compute modular exponentiation scales
~ **linearly** with the **length of the exponent**

Our Optimization: Speed Up (*) By Shortening Exponent

Recall our scheme



Running time of (*) \approx two modular exponentiations
More precisely, this is the bottleneck:

$$ct_0 \langle y \cdot sk \rangle_\sigma \cdot ct_1 \langle y \rangle_\sigma \pmod{N^2}$$

where we unpack $\text{Enc}_{\text{pk}}(x \cdot sk) = (ct_0, ct_1)$

3072 bits

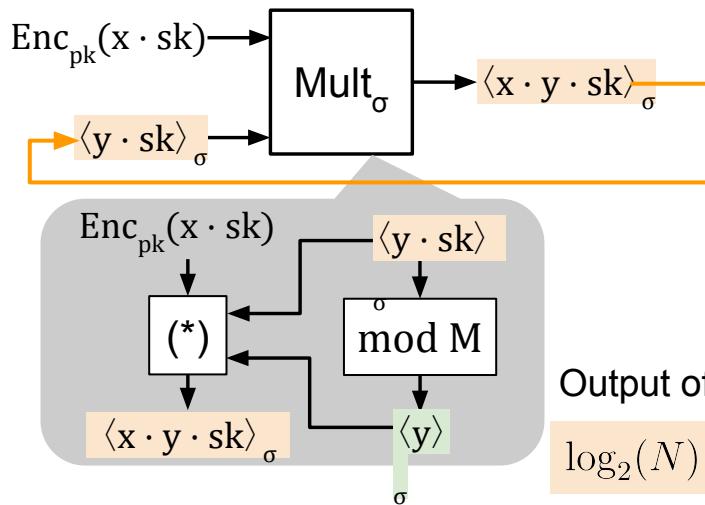
Output of (*) is:

$$\log_2(N) \approx 3072 \text{ bits}$$

Time to compute modular exponentiation scales
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$$\text{ct}_0 \langle y \cdot \text{sk} \rangle_{\sigma} \cdot \text{ct}_1 \langle y \rangle_{\sigma} \pmod{N^2}$$

where we unpack $\text{Enc}_{\text{pk}}(x \cdot \text{sk}) = (\text{ct}_0, \text{ct}_1)$

3072 bits

$\log_2(B) + \lambda \approx 128$ bits thanks
to our mod M procedure

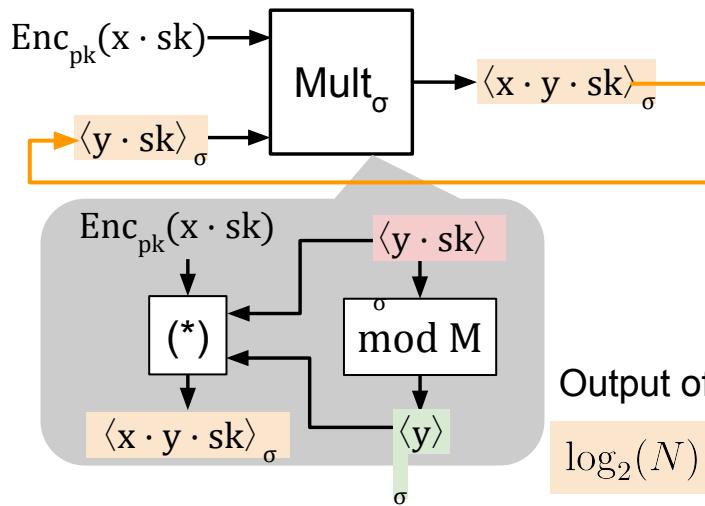
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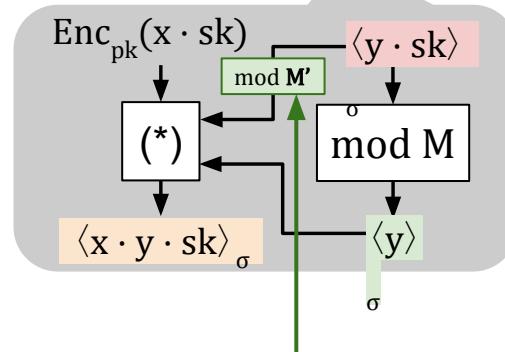
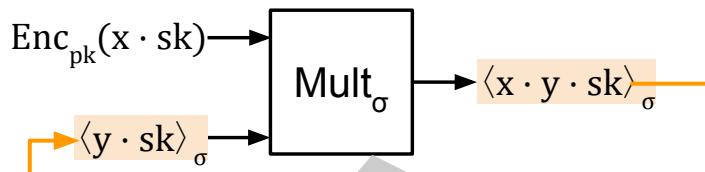
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Output of (*) is:

$\log_2(N) \approx 3072$ bits

Time to compute modular exponentiation scales
~ linearly with the **length of the exponent**

Idea: Use the same “mod M ” trick, but use a larger modulus M'

Recall: Simplifying memory shares (**this work**)

Notation
 $x = \langle x \rangle_A - \langle x \rangle_B$

Goal: derive $\langle y \rangle_\sigma$ locally from $\langle y \cdot sk \rangle_\sigma$

A diagram illustrating the derivation of a simplified share. On the left, a red user icon is above the expression $\langle y \cdot sk \rangle_A$. Below it, the equation $= r + y \cdot sk$ is shown. A downward arrow labeled "mod M" points to the next line, where the expression $= r' + y \cdot sk \pmod{M}$ is shown. A diagonal line through the sk term connects this line to a box at the bottom containing the congruence $sk \equiv 1 \pmod{M}$.

Pick $M \leq N \cdot 2^{-\lambda}$

$r \leftarrow \$ \{0, \dots, N - 1\}$

A diagram illustrating the simplification of the share. On the right, a blue user icon is above the expression $\langle y \cdot sk \rangle_B$. Below it, the equation $= r$ is shown. A downward arrow labeled "mod M" points to the next line, where the expression $= r'$ is shown.

$$\begin{aligned} r' &\approx_s \{0, \dots, M - 1\} \\ r' &:= r \bmod M \end{aligned}$$

Shortening memory shares (**this work**)

Notation
 $x = \langle x \rangle_A - \langle x \rangle_B$

Goal: derive a shorter share $\langle y \cdot sk \rangle_\sigma$, of length $\log_2(M')$ bits.


$$\begin{aligned} \langle y \cdot sk \rangle_A &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M' \\ &= r' + y \cdot sk \pmod{M'} \end{aligned}$$

Pick $M' \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \$ \{0, \dots, N - 1\}$$


$$\begin{aligned} \langle y \cdot sk \rangle_B &= r \\ &\quad \downarrow \text{mod } M' \\ &= r' \end{aligned}$$

$$sk \not\equiv 1 \pmod{M'}$$

$$sk \equiv 1 \pmod{M}$$

$$r' \approx_s \{0, \dots, M' - 1\}$$

$$r' := r \bmod M'$$

Shortening memory shares (**this work**)

Notation
 $x = \langle x \rangle_A - \langle x \rangle_B$

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$$\begin{aligned} & \langle y \cdot sk \rangle_A \\ &= r + y \cdot sk \\ &\quad \downarrow \text{mod } M' \\ &= r' + y \cdot sk \pmod{M'} \end{aligned}$$

$$= r' + y \cdot sk \pmod{\mathbb{Z}} = \langle y \cdot sk \rangle_A$$

Pick $M' = \max(y) \cdot \max(sk) \cdot 2^\lambda$

Need $y \cdot sk \cdot 2^\lambda \leq M' \leq N \cdot 2^{-\lambda}$

$$r \leftarrow \{0, \dots, N-1\}$$

$$r' \approx_s \{0, \dots, M'-1\}$$

$$r' := r \bmod M'$$

$$\begin{aligned} & \langle y \cdot sk \rangle_B \\ &= r \\ &\quad \downarrow \text{mod } M' \\ &= r' = \langle y \cdot sk \rangle_B \end{aligned}$$

holds if $r' < M' - y \cdot sk$, which is true with probability $\geq 1 - 2^{-\lambda}$

Shortening memory shares (**this work**)

Notation

$$x = \langle x \rangle_A - \langle x \rangle_B$$

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$$= r' + y \cdot sk \pmod{\mathbb{Z}} = \langle y \cdot sk \rangle_A$$

Pick $M' = \max(y) \cdot \max(sk) \cdot 2^\lambda$

$$|sk| \leq B^2 \cdot 2^{6\lambda}, \quad B := \max(y)$$

Can set $M' = B^3 \cdot 2^{7\lambda}$

$B = 1, \lambda = 128 \Rightarrow M'$ is 896 bits
(cf. N is 3072 bits)

$$r' \approx_s \{0, \dots, M' - 1\}$$

$$r' := r \bmod M'$$

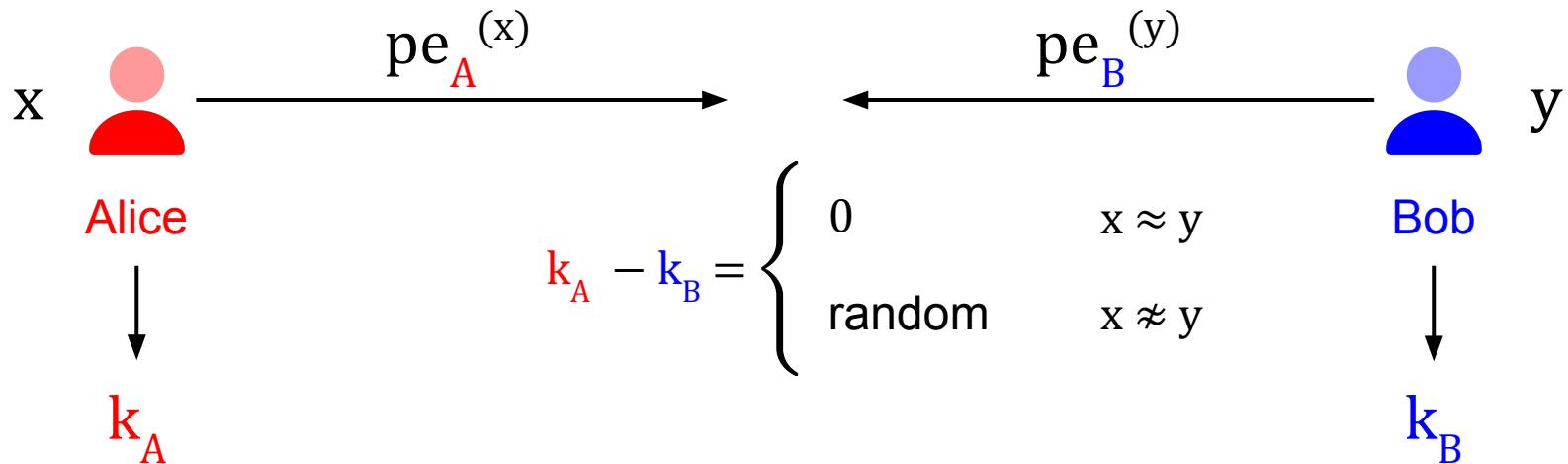
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Roadmap

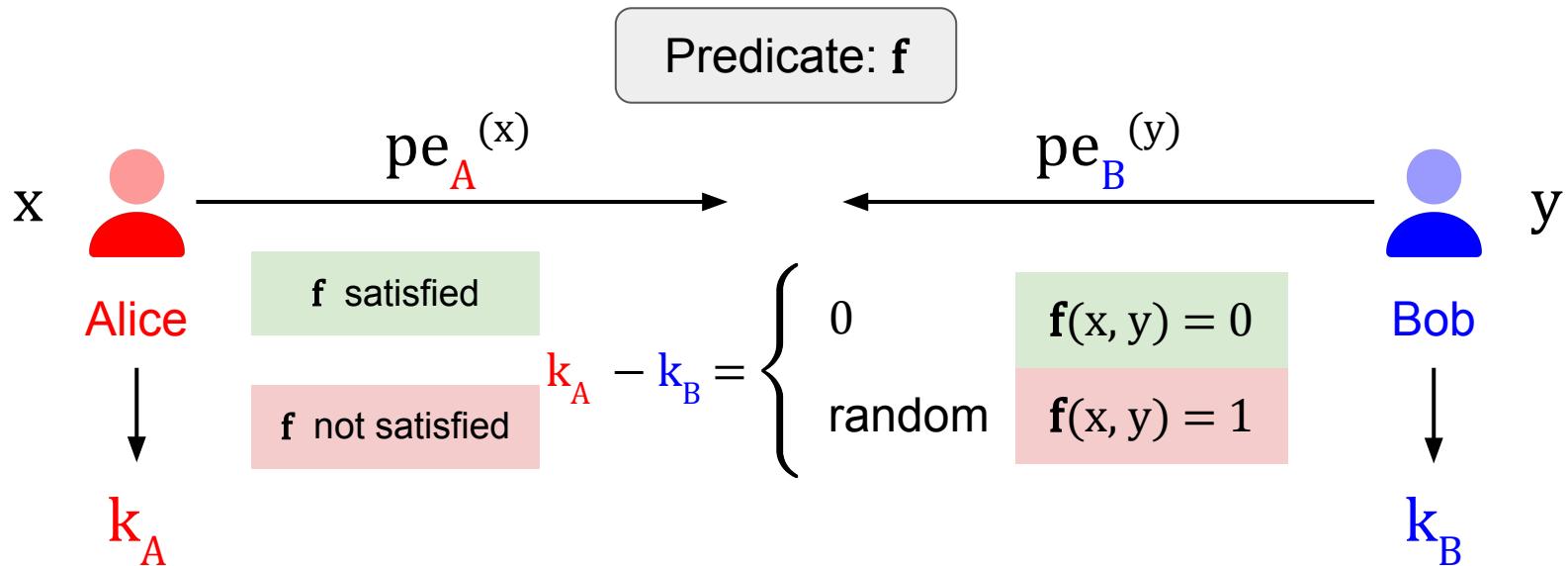
1. Overview of our work
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Non-Interactive Conditional Key Exchange [CDHJS'25]



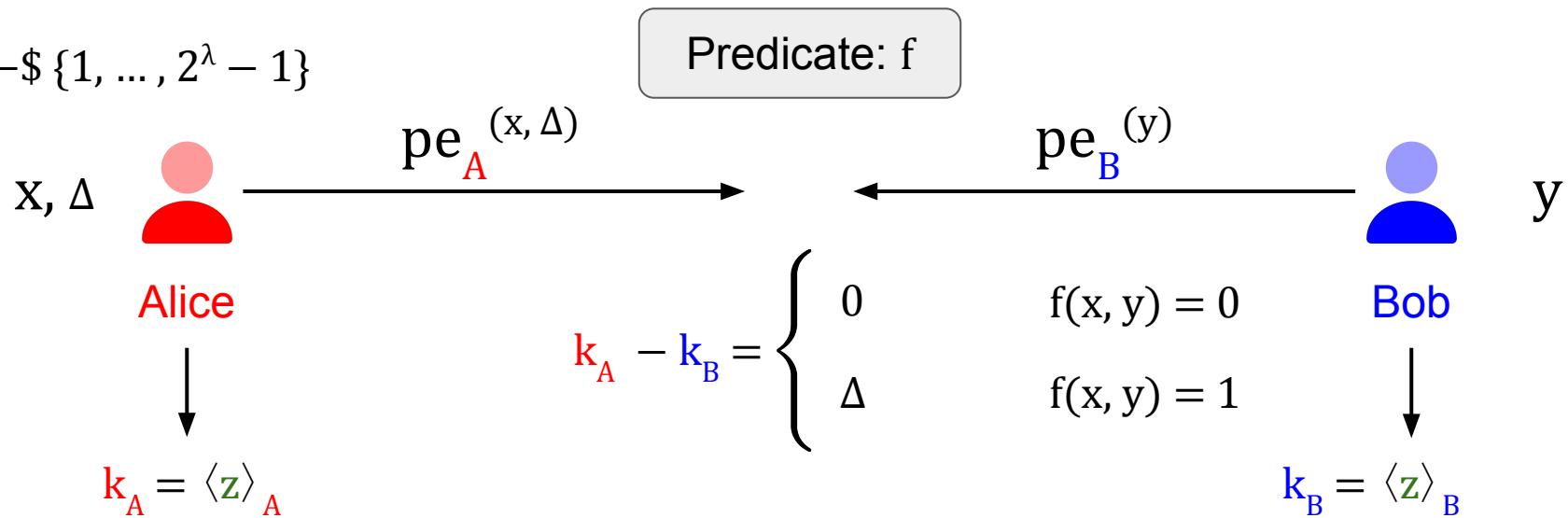
Formalizing Non-Interactive Conditional Key Exchange

[CDHJS'25]



Naïve Attempt 1

$$\Delta \leftarrow \$\{1, \dots, 2^\lambda - 1\}$$

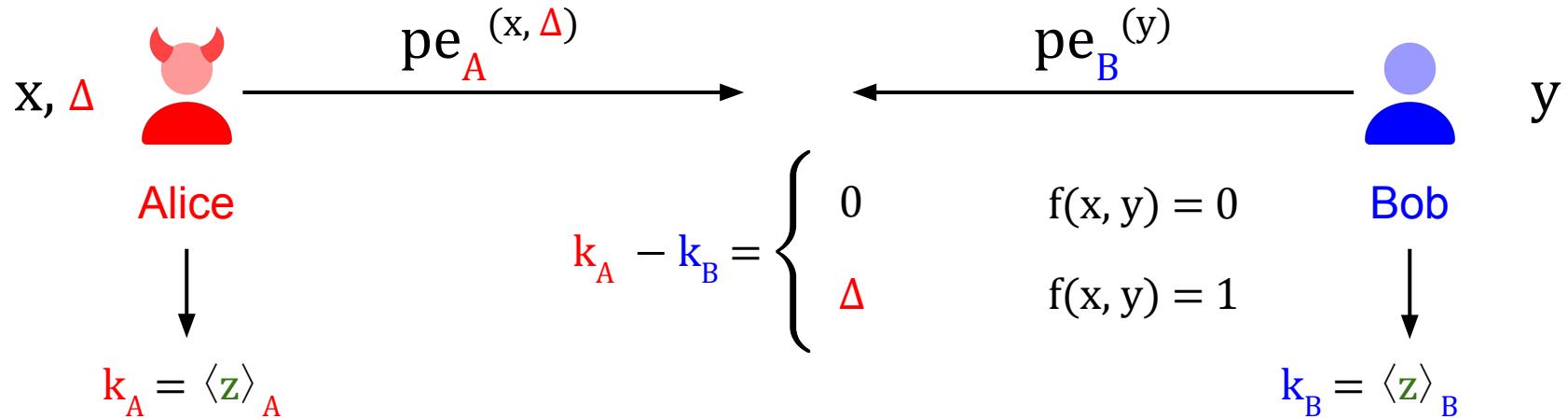


HSS Output

$$z = f(x, y) \cdot \Delta$$

Naïve Attempt 1

$$\Delta \leftarrow \$ \{1, \dots, 2^\lambda - 1\}$$



Attack

Even if predicate **is not satisfied** ($f(x, y) = 1$),
Alice can still compute:

$$k_B = k_A - \Delta$$

HSS Output

$$z = f(x, y) \cdot \Delta$$

Naïve Attempt 1

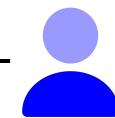
$$\Delta \leftarrow \$ \{1, \dots, 2^\lambda - 1\}$$



$$pe_A^{(x, \Delta)}$$

Predicate: f

$$pe_B^{(y)}$$



y

x, Δ

\leftarrow

$$f(x, y) = \begin{cases} 0 \\ 1 \end{cases}$$

Bob

\downarrow

$$k_B = \langle z \rangle_B$$

$$k_A - k_B = \begin{cases} 0 \\ \Delta \end{cases}$$

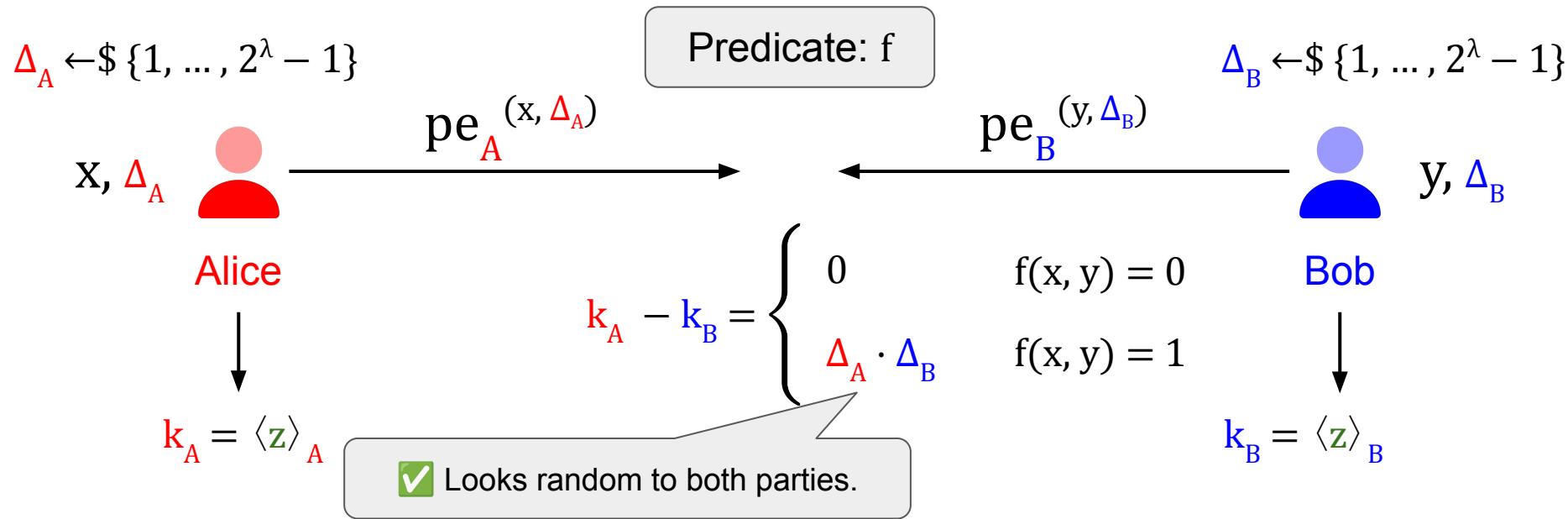
$$k_A = \langle z \rangle_A$$

Does not look random to Alice,
who could be the adversary!

HSS Output

$$z = f(x, y) \cdot \Delta$$

Naïve Attempt 2

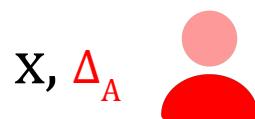


HSS Output

$$z = f(x, y) \cdot \Delta_A \cdot \Delta_B$$

Naïve Attempt 2

$$\Delta_A \leftarrow \$\{1, \dots, 2^\lambda - 1\}$$



$$pe_A^{(x, \Delta_A)}$$

Public encodings include **one-time** randomness Δ_A and Δ_B , making it **non-reusable**.

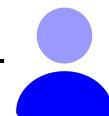
Predicate: f

$$\Delta_B \leftarrow \$\{1, \dots, 2^\lambda - 1\}$$

$$y, \Delta_B$$

$$x, \Delta_A$$

$$pe_B^{(y, \Delta_B)}$$



$$k_A - k_B = \begin{cases} 0 & f(x, y) = 0 \\ \Delta_A \cdot \Delta_B & f(x, y) = 1 \end{cases}$$

$$k_A = \langle z \rangle_A$$

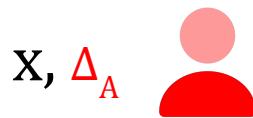
$$k_B = \langle z \rangle_B$$

HSS Output

$$z = f(x, y) \cdot \Delta_A \cdot \Delta_B$$

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Public encodings include **one-time** randomness Δ_A and Δ_B , making it **non-reusable**.

Predicate: f

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$$y, \Delta_B$$

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$$k_A = \langle z \rangle_A$$

$$k_B = \langle z \rangle_B$$

A truly **non-interactive** conditional key exchange
need reusability of pe_A , pe_B

HSS Output

$$z = f(x, y) \cdot \Delta_A \cdot \Delta_B$$

Solution by Prior Work: Use a PRF [CDHJS'25]

$$K_A \leftarrow \text{PRF.Gen}(1^\lambda)$$



Alice



$$k_A = \langle z \rangle_A$$

HSS Program

$$k_A - k_B = \begin{cases} 0 & f(x, y) = 0 \\ \Delta_A \cdot \Delta_B & f(x, y) = 1 \end{cases}$$

Bob



$$k_B = \langle z \rangle_B$$

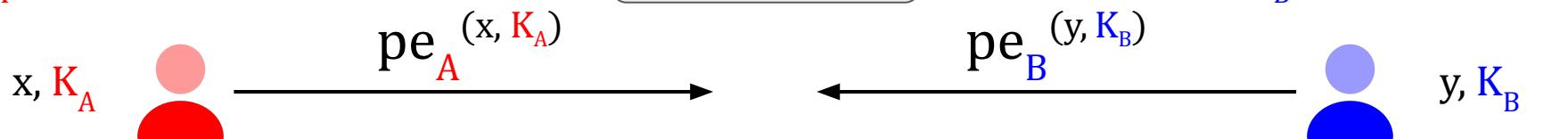
$$\Delta_A = \text{PRF.Eval}(K_A, \text{id}_A \parallel \text{id}_B \parallel f)$$

$$\Delta_B = \text{PRF.Eval}(K_B, \text{id}_A \parallel \text{id}_B \parallel f)$$

$$z = f(x, y) \cdot \Delta_A \cdot \Delta_B$$

Solution by Prior Work: Use a PRF [CDHJS'25]

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Alice



$$k_A = \langle z \rangle_A$$

$$k_A - k_B = \begin{cases} 0 & f(x, y) = 0 \\ \Delta_A \cdot \Delta_B & f(x, y) = 1 \end{cases}$$

HSS Program

Bob



$$k_B = \langle z \rangle_B$$

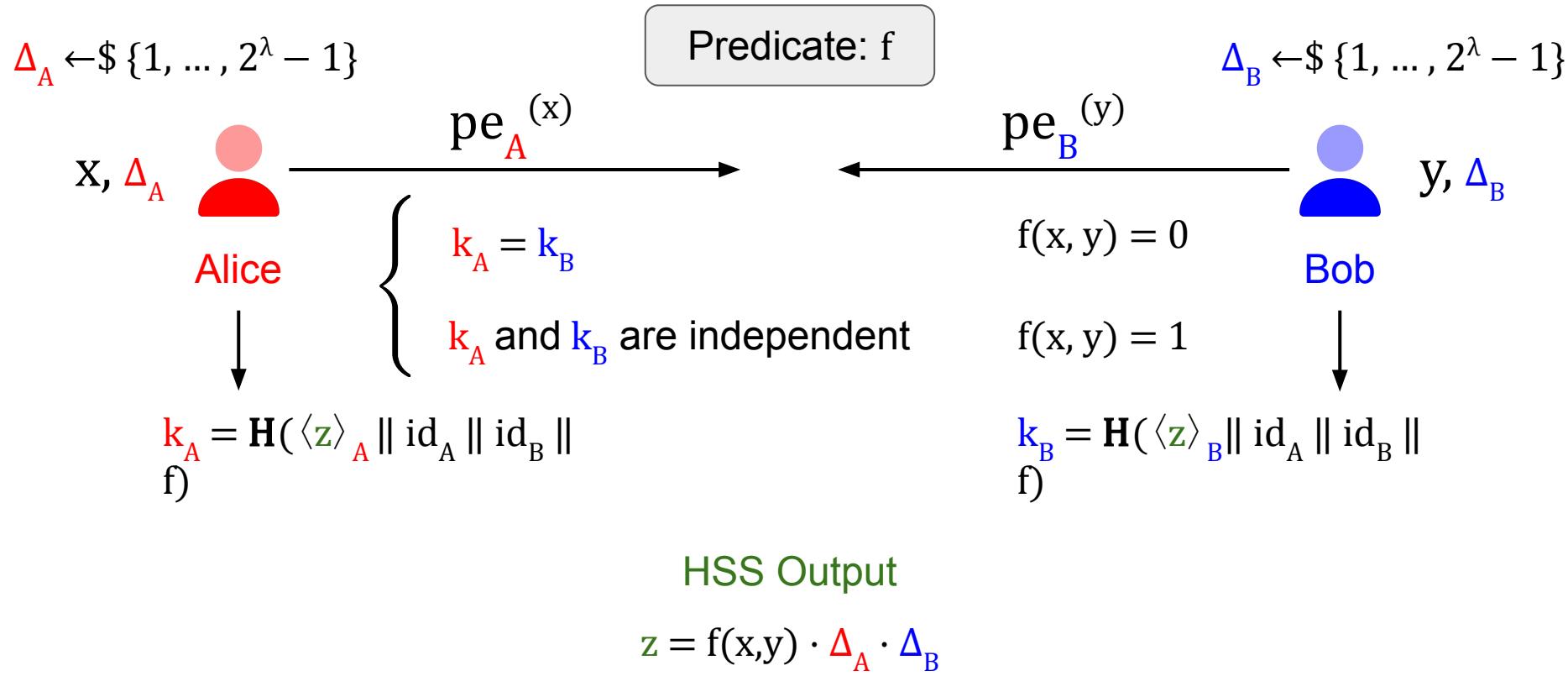
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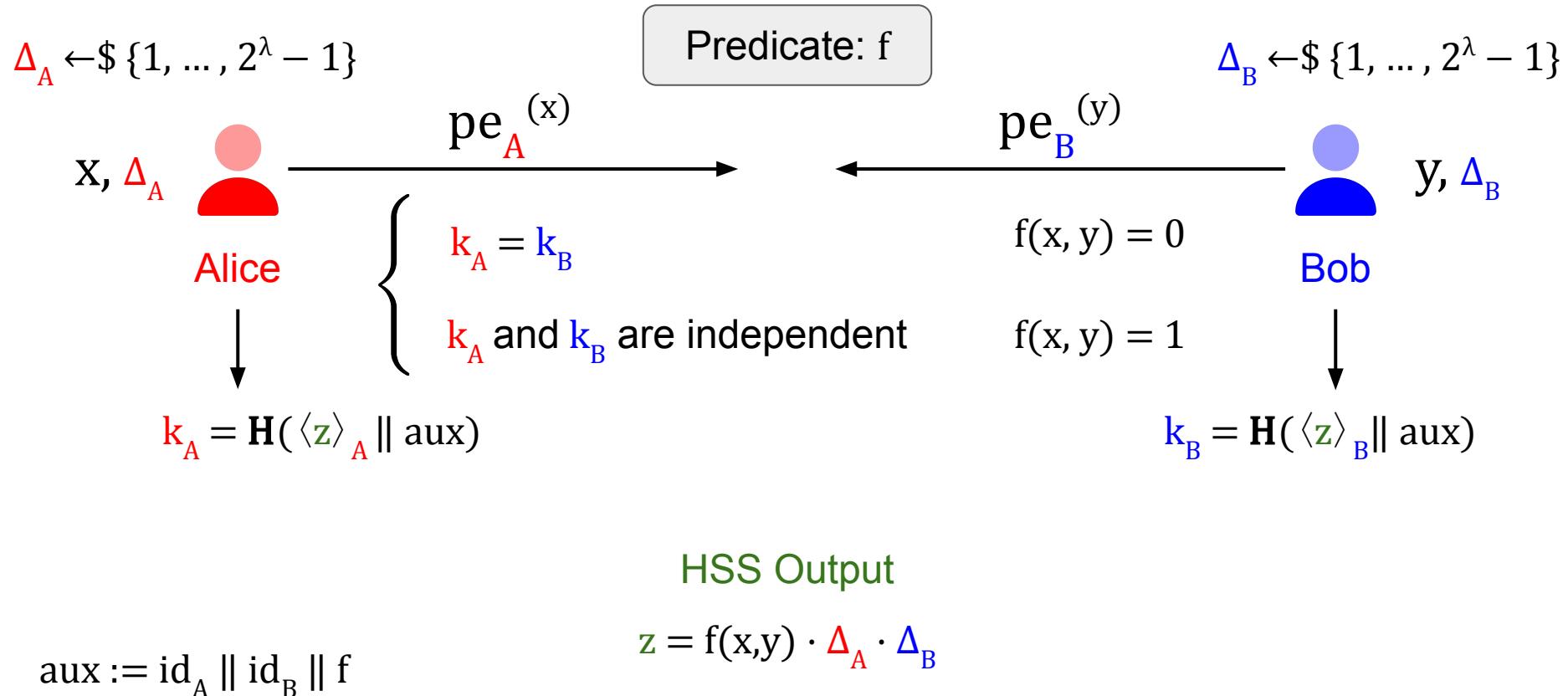
$$z = f(x, y) \cdot \Delta_A \cdot \Delta_B$$

Evaluating an NC¹ PRF inside HSS
is **concretely expensive!**

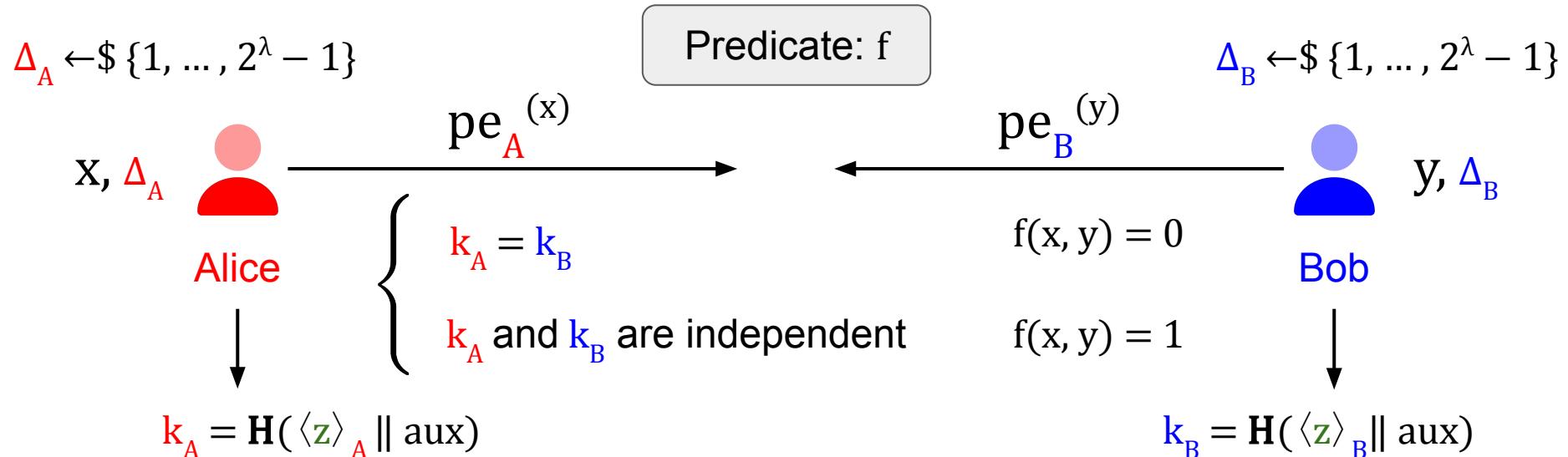
Our Optimization #1: Use a Hash Outside of HSS Instead



Our Optimization #1: Use a Hash Outside of HSS Instead



Inefficiency: Need HSS to Support Large Integer Values

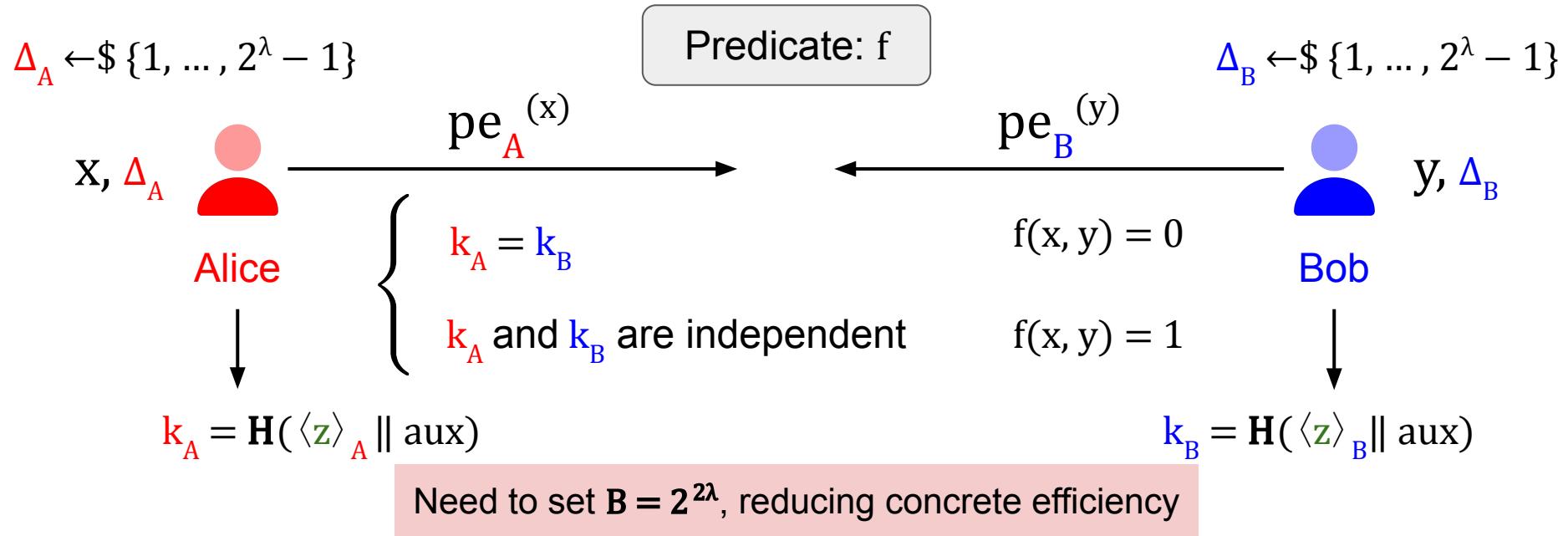


HSS Output

$$\text{aux} := \text{id}_A \parallel \text{id}_B \parallel f$$

$$z = f(x, y) \cdot \Delta_A \cdot \Delta_B \in \{0, \dots, 2^{2\lambda} - 1\}$$

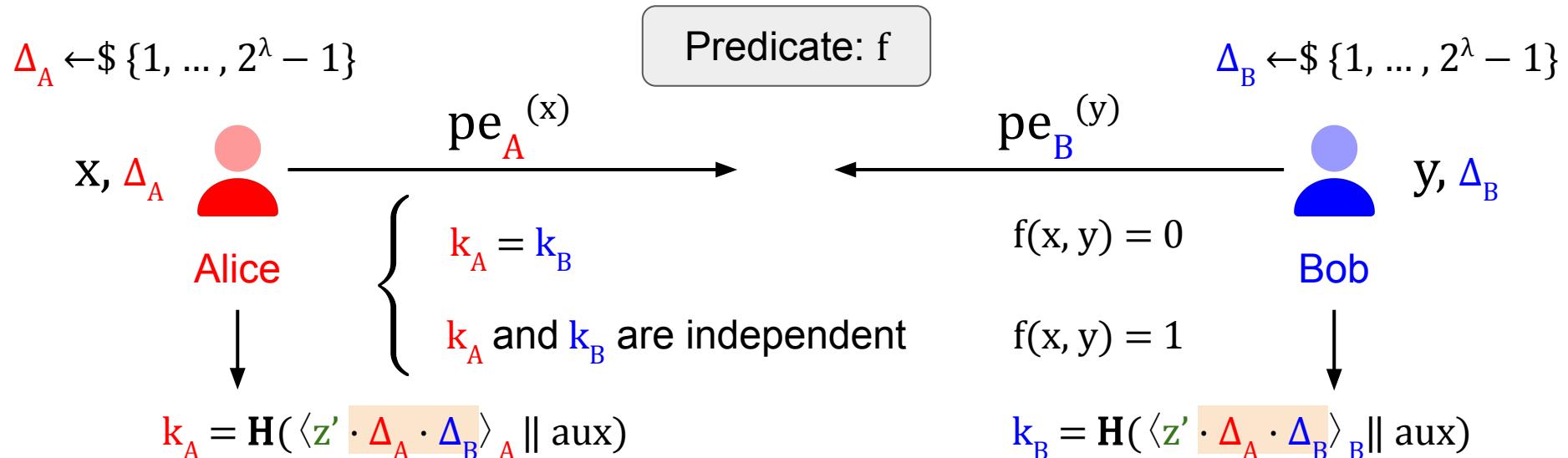
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Our Optimization #2: Exploit Memory Share Structure

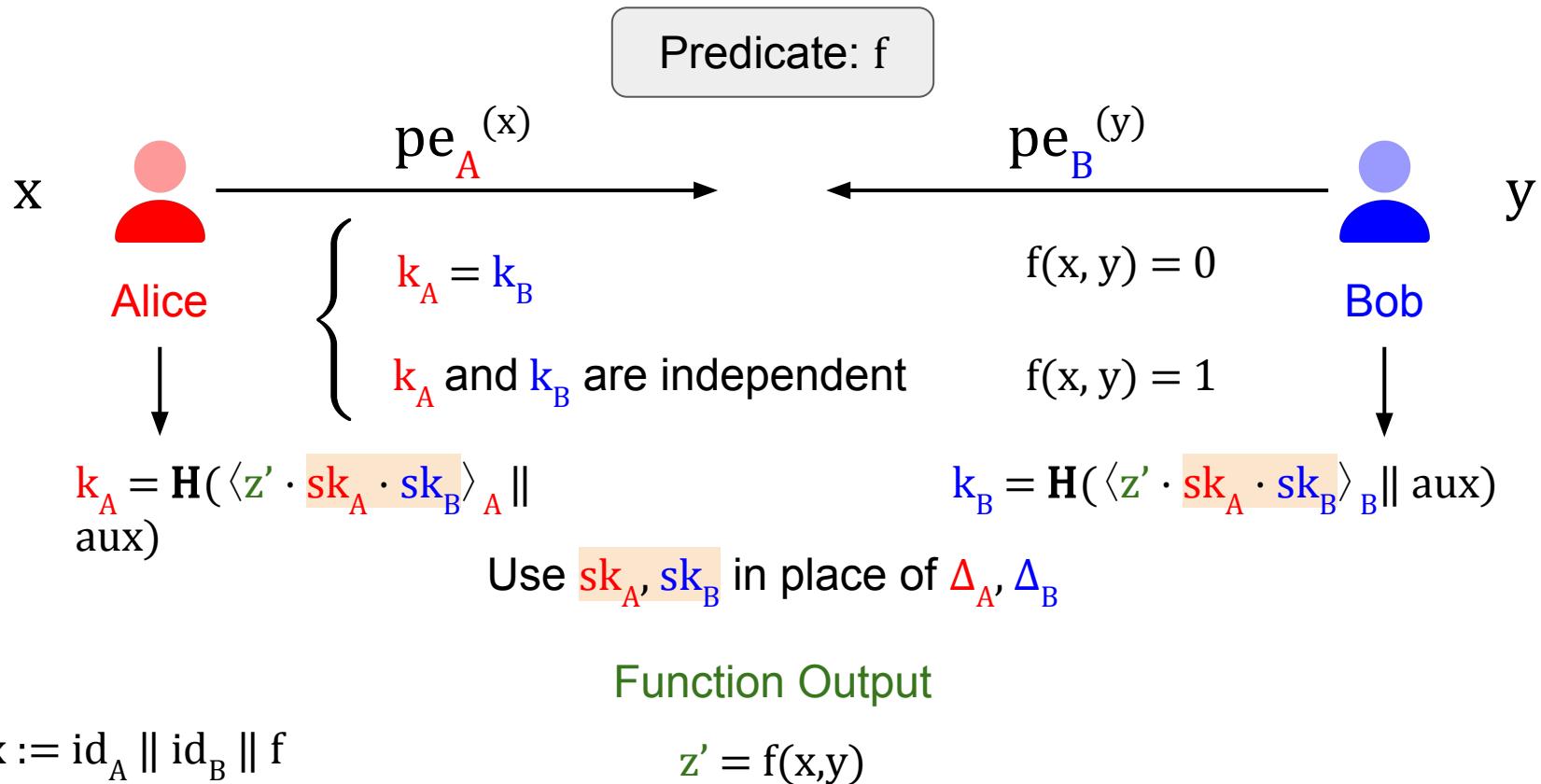


Function Output

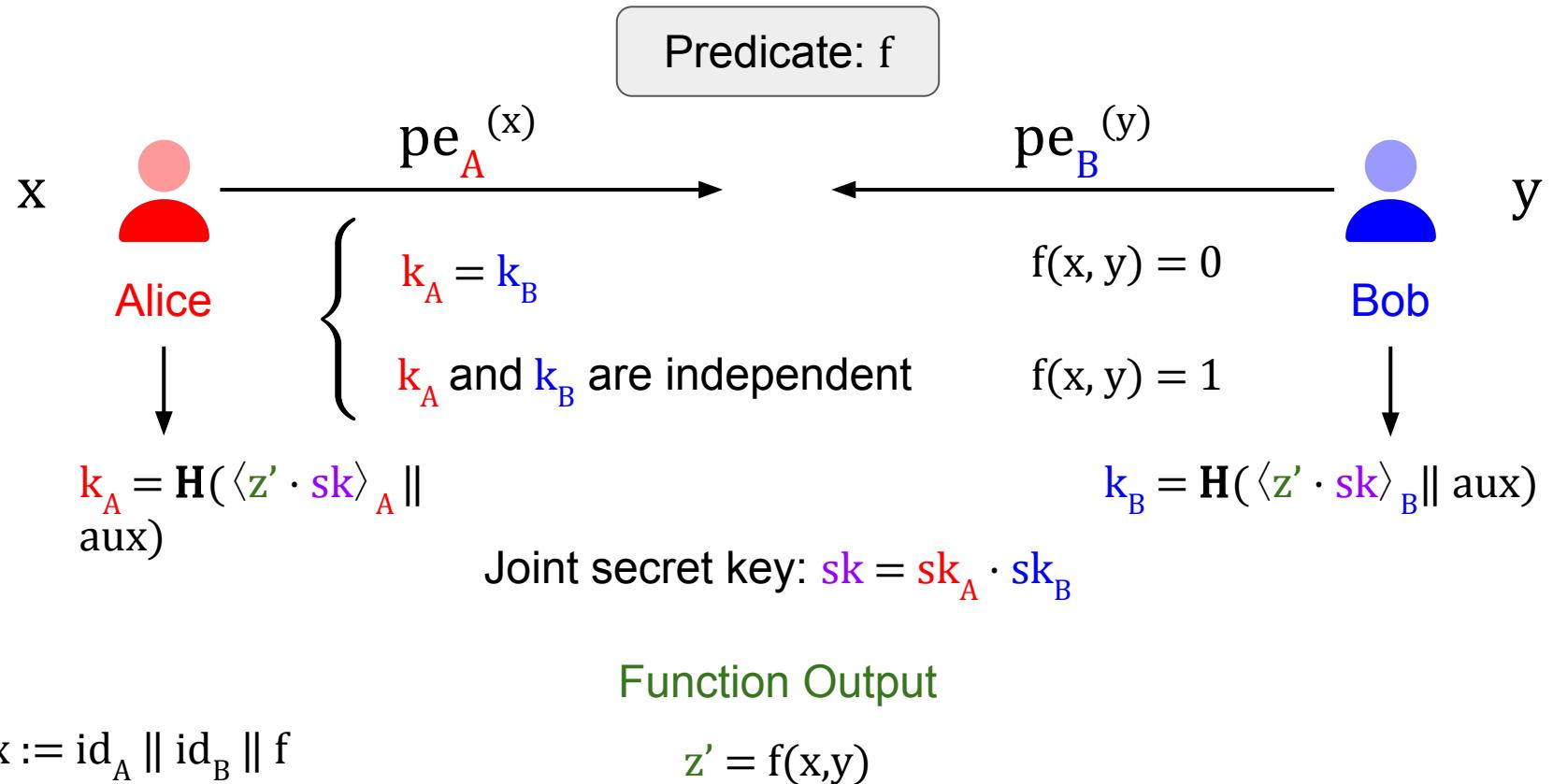
$\text{aux} := \text{id}_A \parallel \text{id}_B \parallel f$

$z' = f(x, y)$

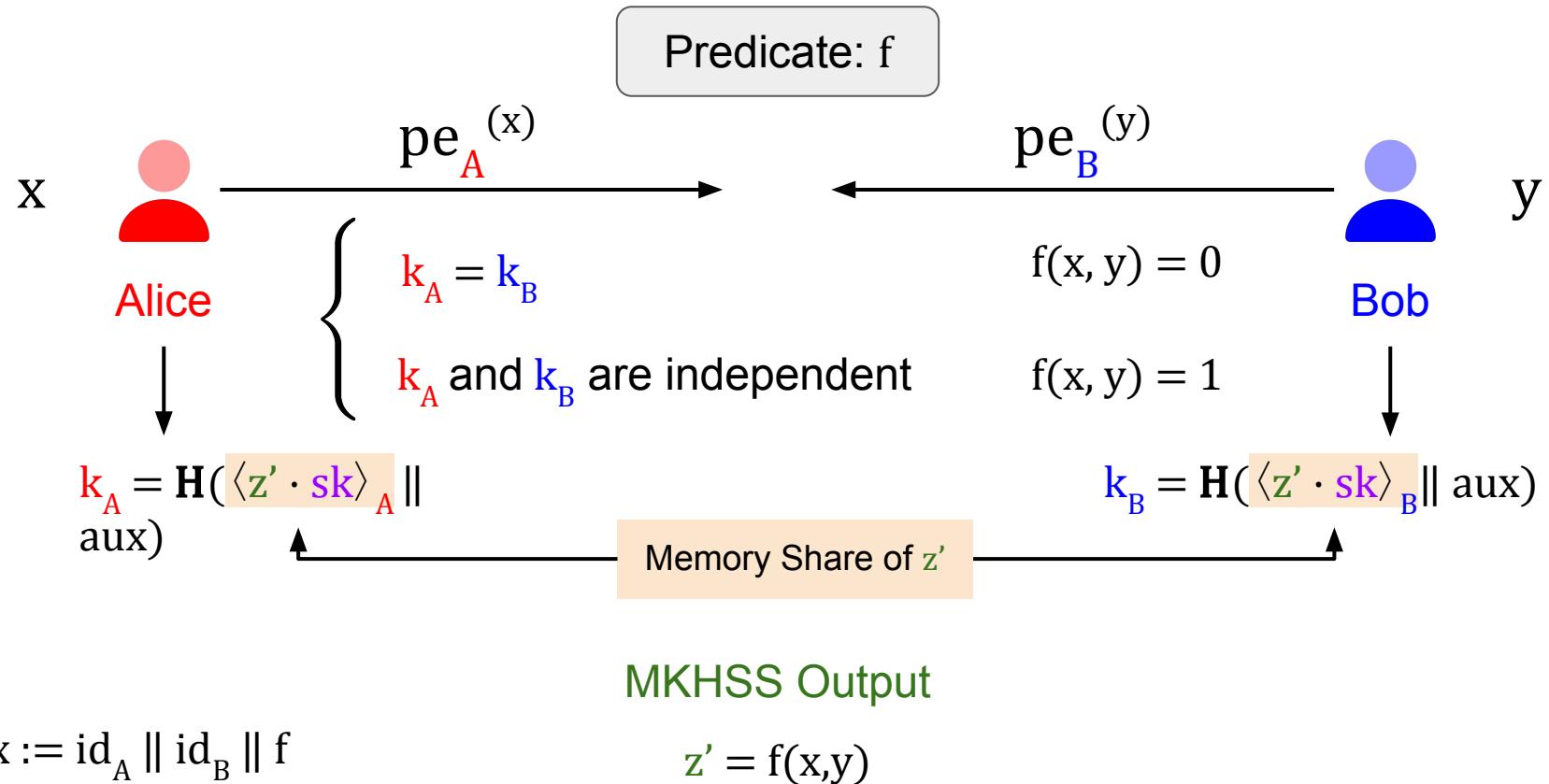
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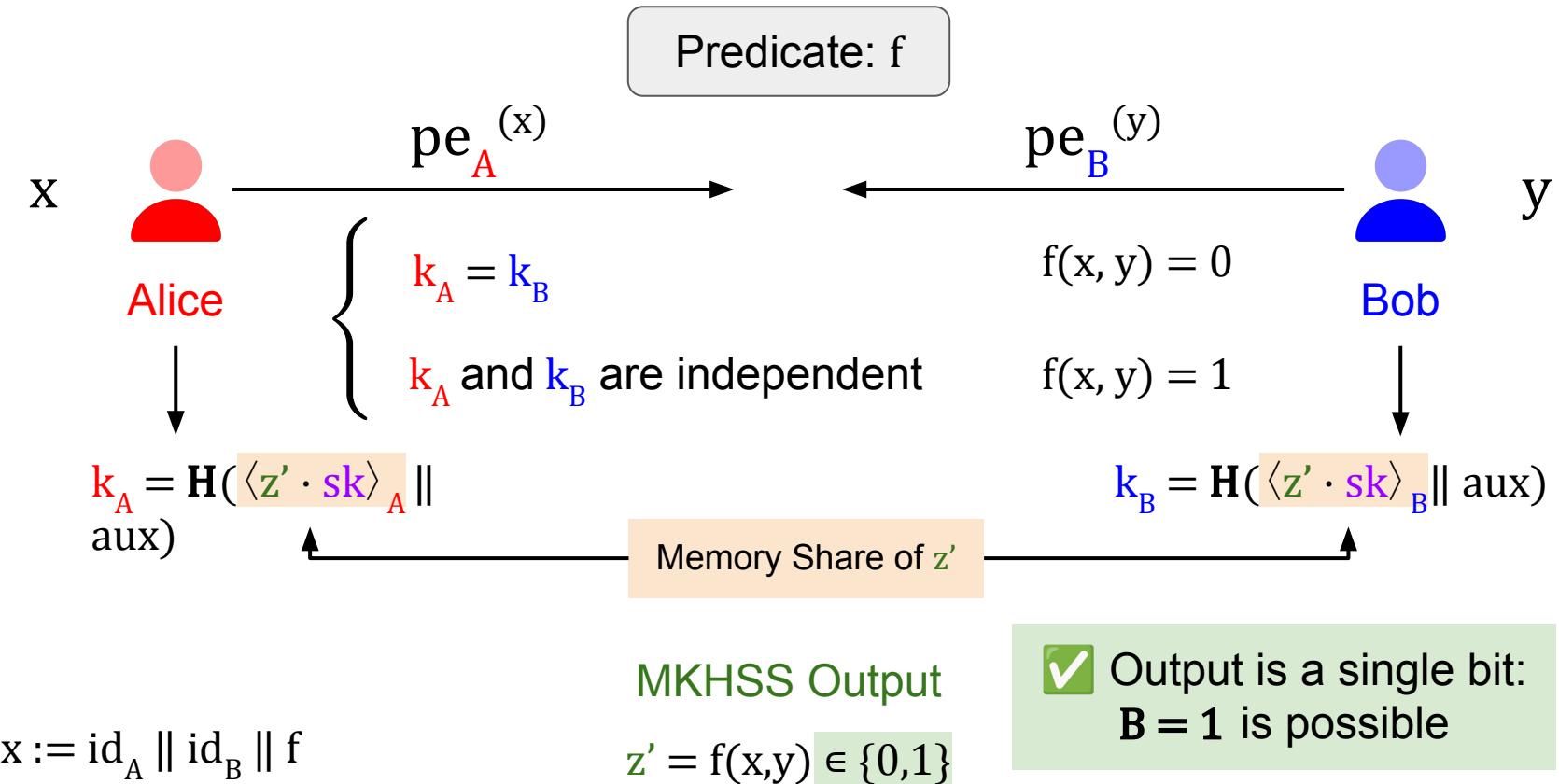
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Our Optimization #2: Exploit Memory Share Structure



Our Optimization #2: Exploit Memory Share Structure



Roadmap

1. Overview of our work
2. MKHSS optimizations
3. Non-interactive conditional key exchange optimizations
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 - a. Fuzzy PAKE
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Prior work requires 5+ rounds of interaction

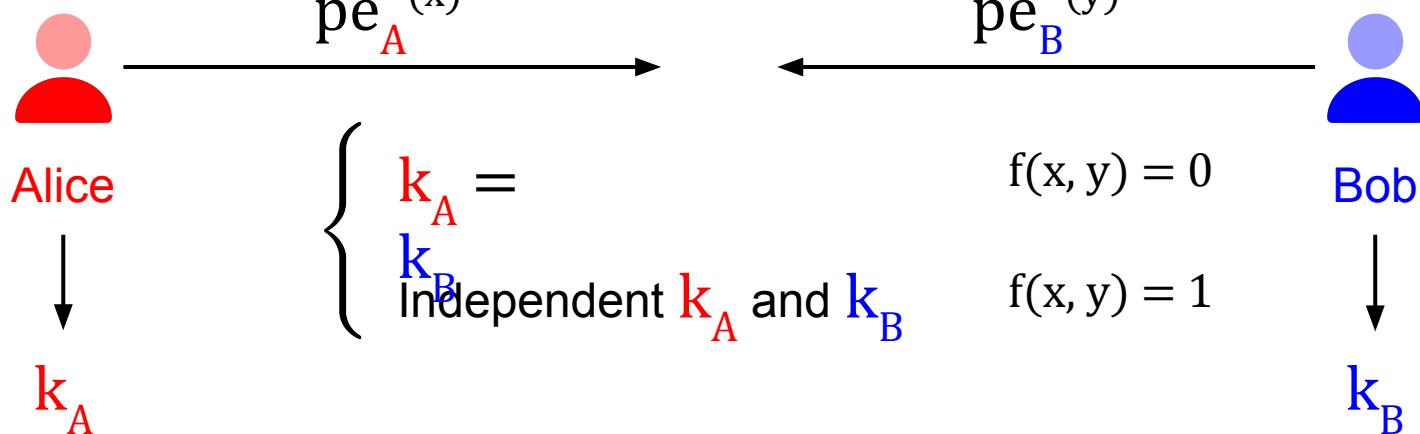
Concrete Instantiation: fPAKE [DHPRY'18]

fPAKE: **fuzzy** password-authenticated key exchange

correct
horse
battery
staple

Predicate: $f(x,y) = 1 \Leftrightarrow \text{EditDistance}(x, y) \leq T$

corrupt
hose
buttery
stable



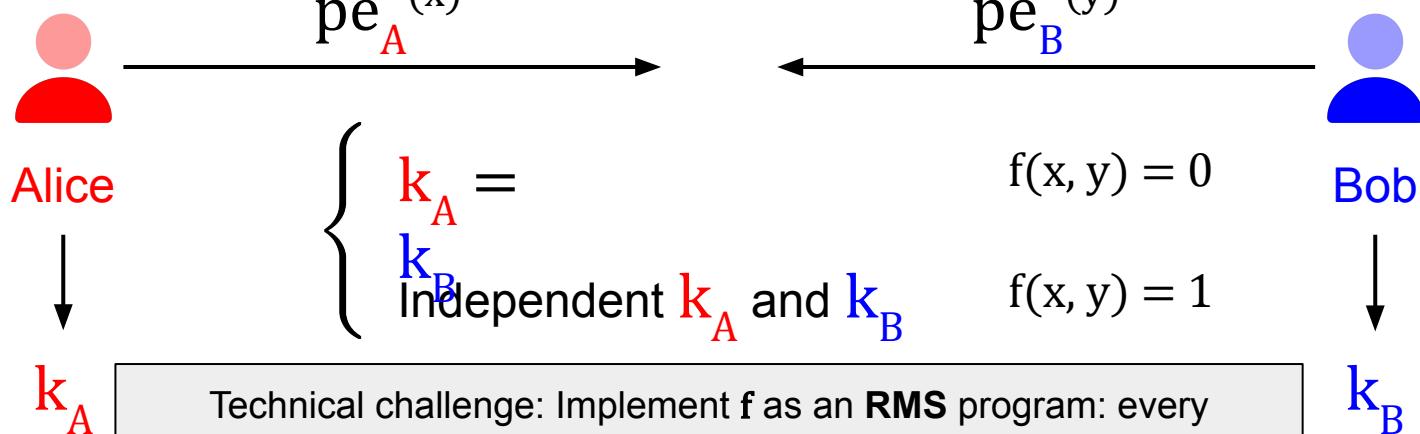
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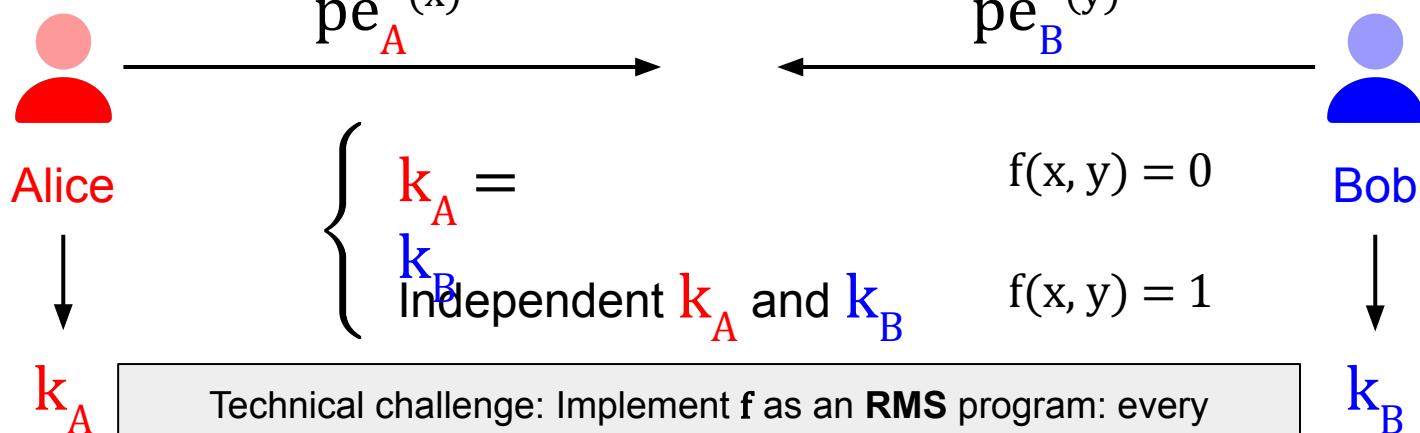
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Technical challenge: Implement f as an **RMS** program: every multiplication must take an input as an operand

RMS ($B = 1$) is sufficient to compute **branching programs!** [BGI'16]

Our contribution: compute useful fuzziness metrics

Useful fuzziness metric: Hamming distance

x = correct horse battery staple
y = corrupt house buttery stable

$$(HD(x, y) = 4)$$

$x \approx y \Leftrightarrow HD(x, y) \leq T$

Our contribution: compute useful fuzziness metrics

Useful fuzziness metric: Hamming distance

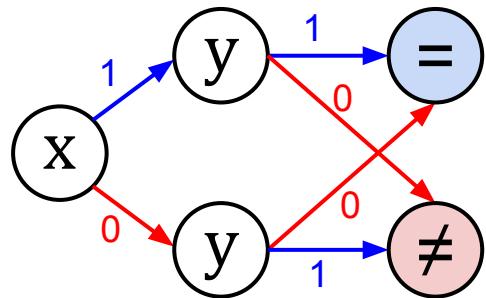
$x = \text{correct horse battery staple}$ $(\text{HD}(x, y) = 4)$
 $y = \text{corrupt house buttery stable}$

$$x \approx y \Leftrightarrow \text{HD}(x, y) \leq T$$

As a warmup, we show how to compute this for **binary** strings.

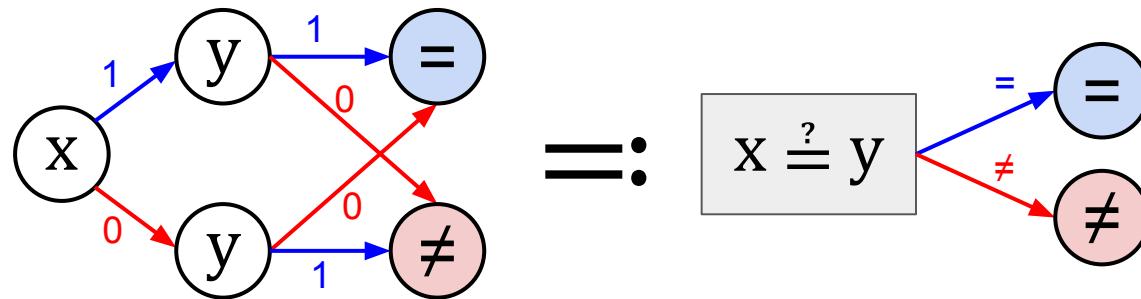
Warmup: branching program for binary Hamming distance

Bit equality: $x \stackrel{?}{=} y$



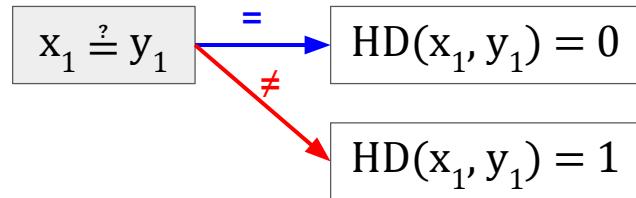
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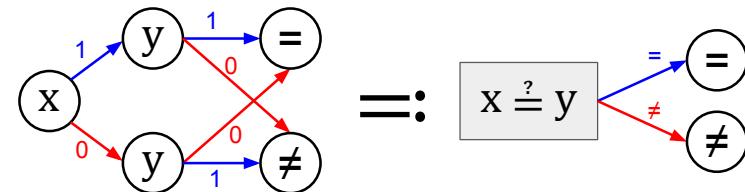
Warmup: branching program for binary Hamming distance

Threshold Hamming distance: $\text{HD}(x, y) \leq T$?



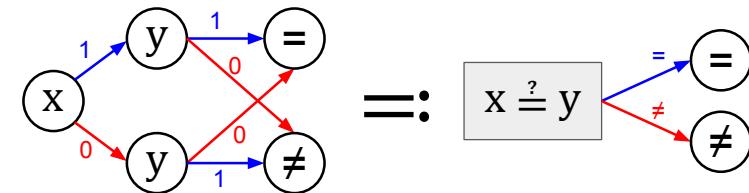
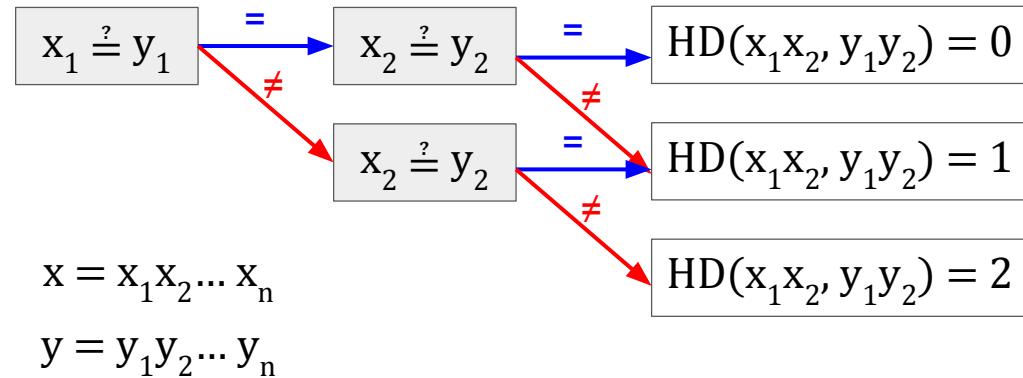
$$x = x_1 x_2 \dots x_n$$

$$y = y_1 y_2 \dots y_n$$



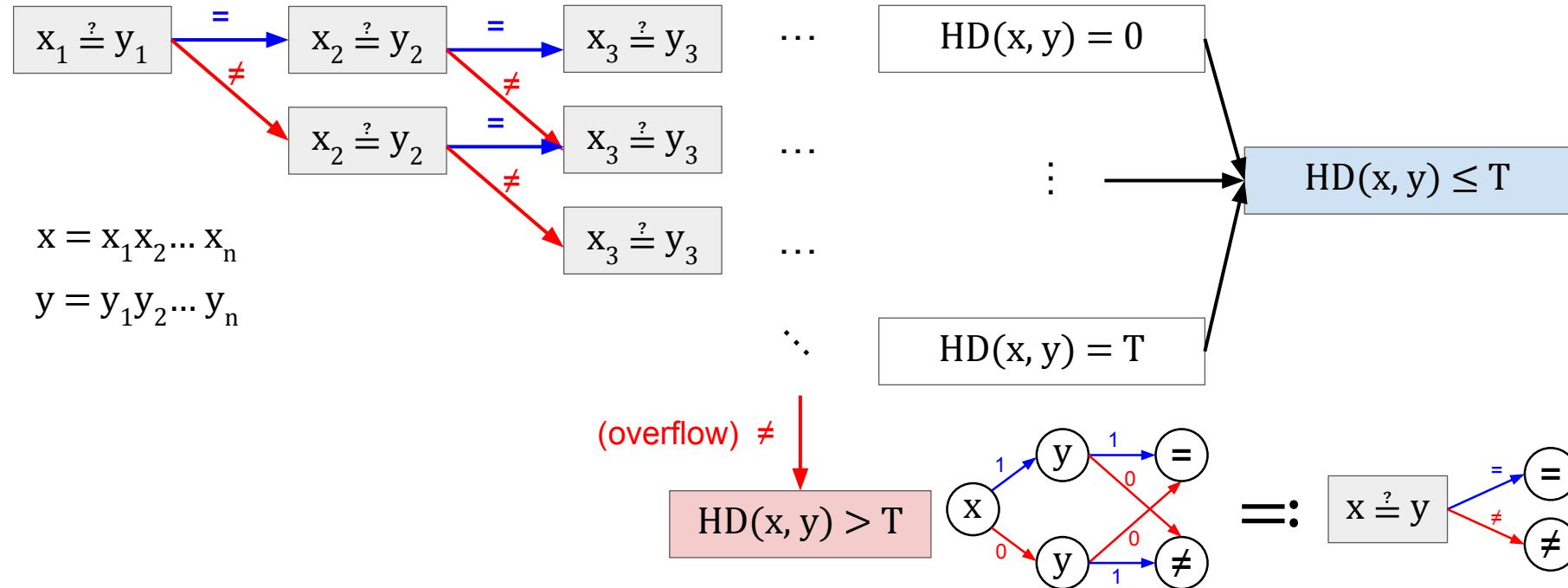
Warmup: branching program for binary Hamming distance

Threshold Hamming distance: $\text{HD}(x, y) \leq T$



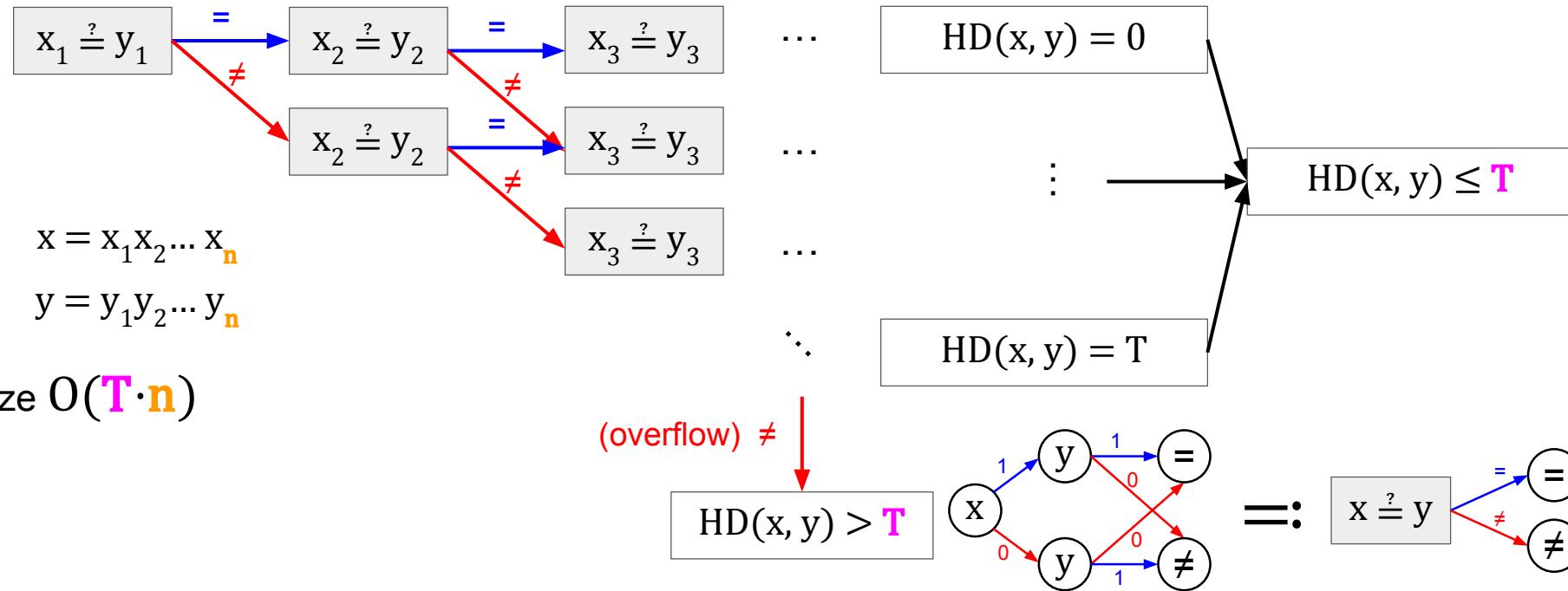
Warmup: branching program for binary Hamming distance

Threshold Hamming distance: $\text{HD}(x, y) \leq T$



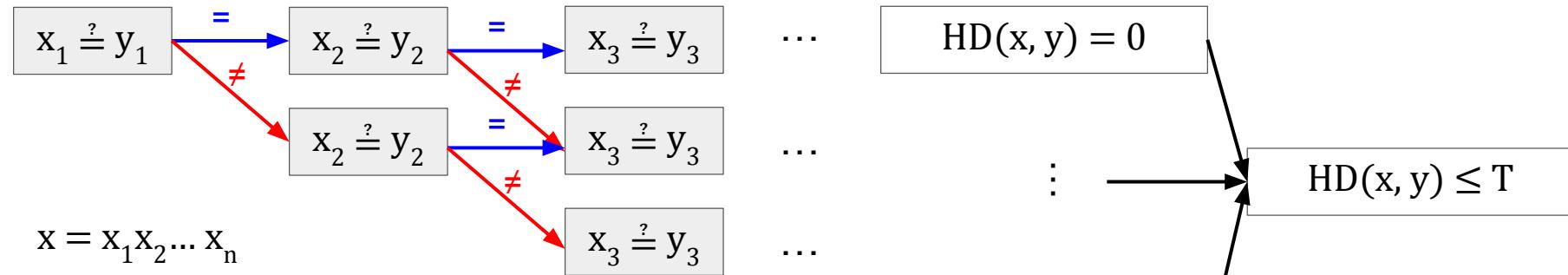
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Threshold Hamming distance: $\text{HD}(x, y) \leq T$



Warmup: branching program for binary Hamming distance

Threshold Hamming distance: $\text{HD}(x, y) \leq T$

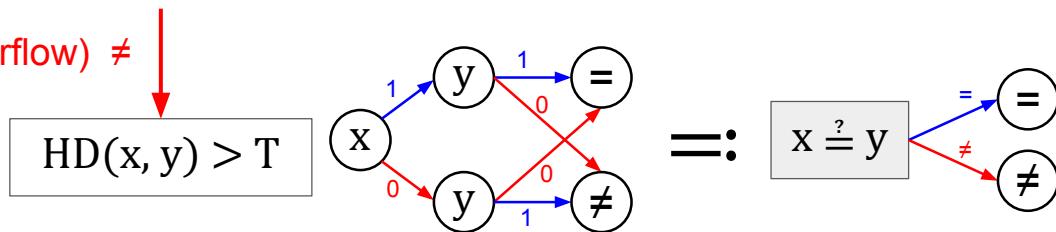


$$x = x_1 x_2 \dots x_n$$

$$y = y_1 y_2 \dots y_n$$

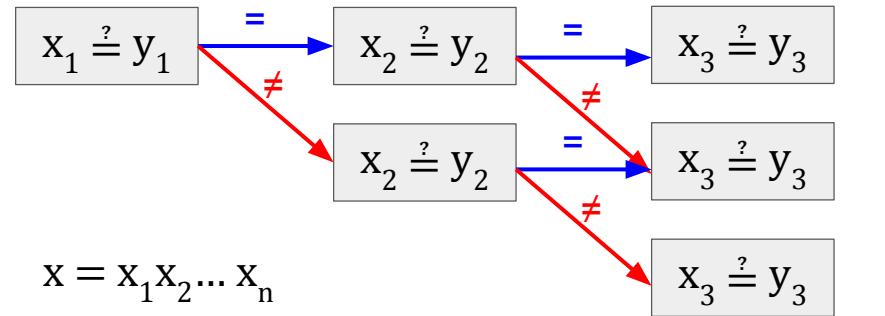
Size $O(T \cdot n)$

Evaluation cost is one **Mult (5 ms)** per node



Warmup: branching program for binary Hamming distance

Threshold Hamming distance: $\text{HD}(x, y) \leq T$



$$x = x_1 x_2 \dots x_n$$

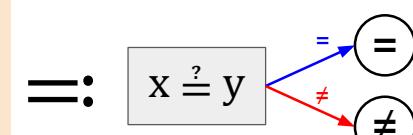
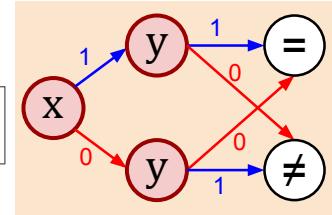
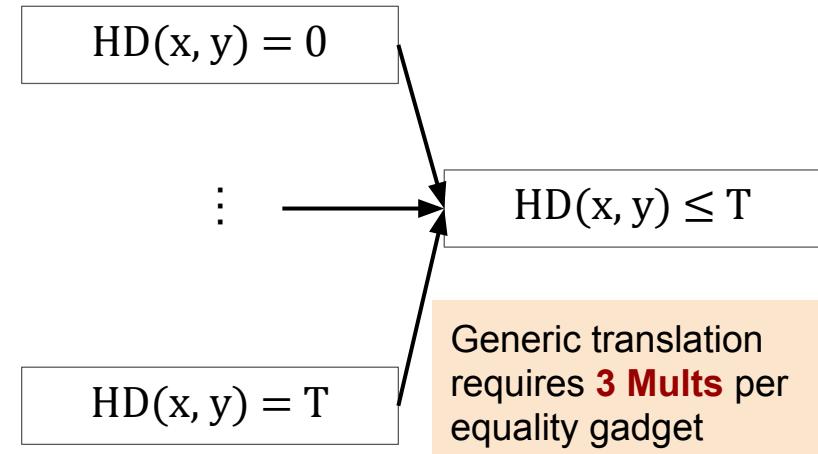
$$y = y_1 y_2 \dots y_n$$

Size $O(T \cdot n)$

Evaluation cost is one **Mult (5 ms)** per **node** via generic translation from branching programs [BCGIO'17]

(overflow) \neq

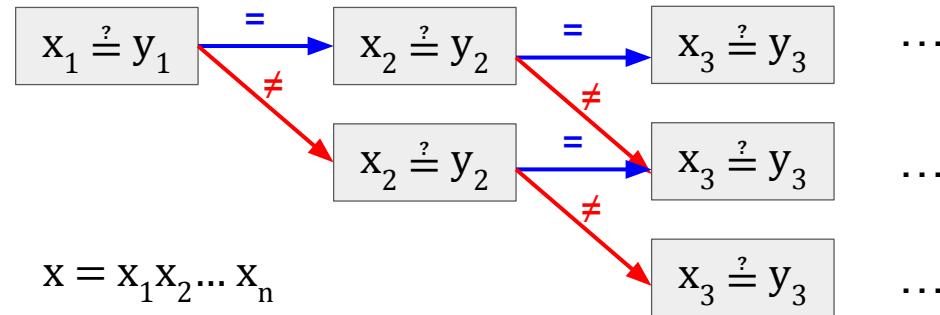
$\text{HD}(x, y) > T$



Warmup: branching program for binary Hamming distance

Threshold Hamming distance: $\text{HD}(x, y) \leq T$

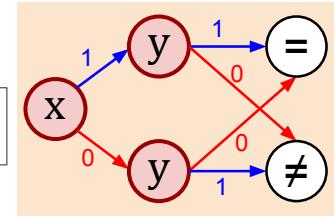
$$(x - y)^2 = \begin{cases} 0 & \text{if } x = y \\ 1 & \text{if } x \neq y \end{cases}$$



Size $O(T \cdot n)$

Evaluation cost is one **Mult (5 ms)** per **node** via generic translation from branching programs [BCGIO'17]

(overflow) \neq
 \downarrow
 $\text{HD}(x, y) > T$

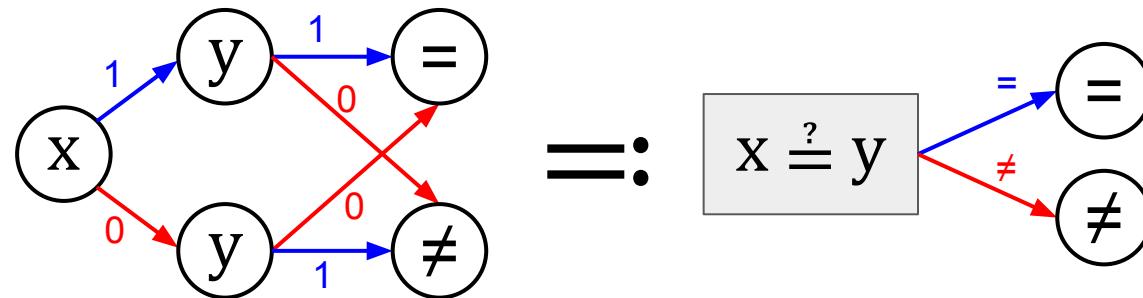


Idea: Compute $(x-y)^2$

We compute using **2 Mults** instead of **3**:

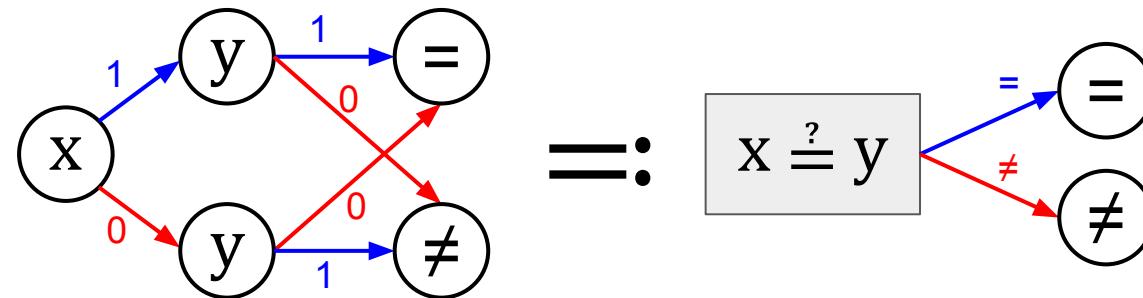
Generalization: Hamming distance over any alphabet

Recall bit equality: $x \stackrel{?}{=} y$



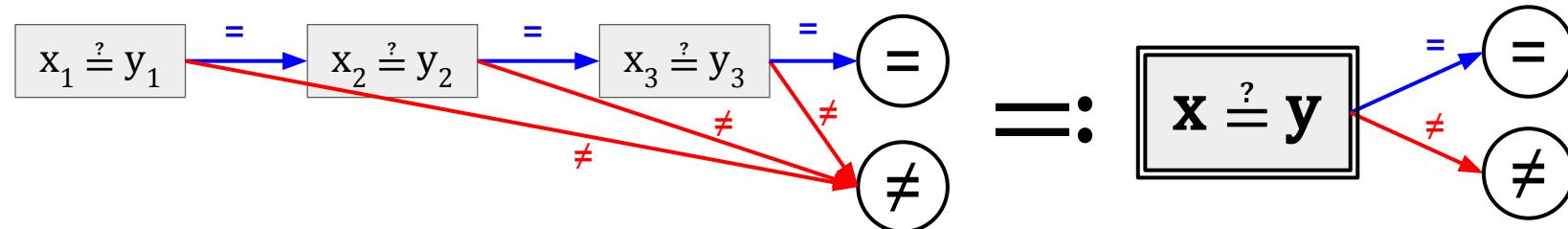
Generalization: Hamming distance over any alphabet

Recall bit equality: $x \stackrel{?}{=} y$



Character equality: $\mathbf{x} \stackrel{?}{=} \mathbf{y}$

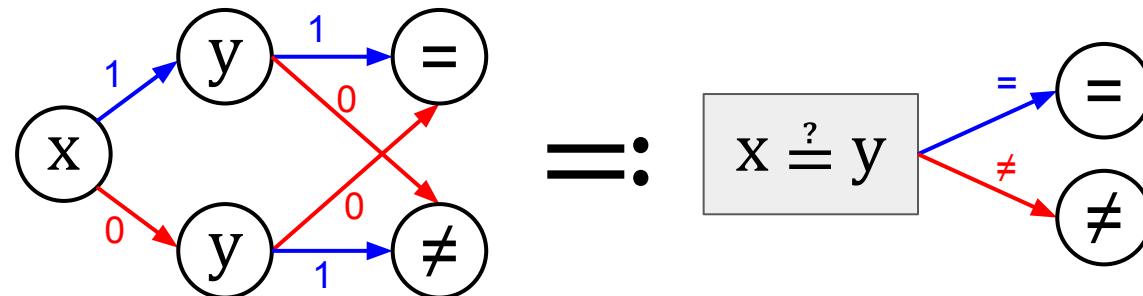
(Encode each character in binary: $\mathbf{x} = x_1 x_2 x_3$)



Generalization: Hamming distance over any alphabet

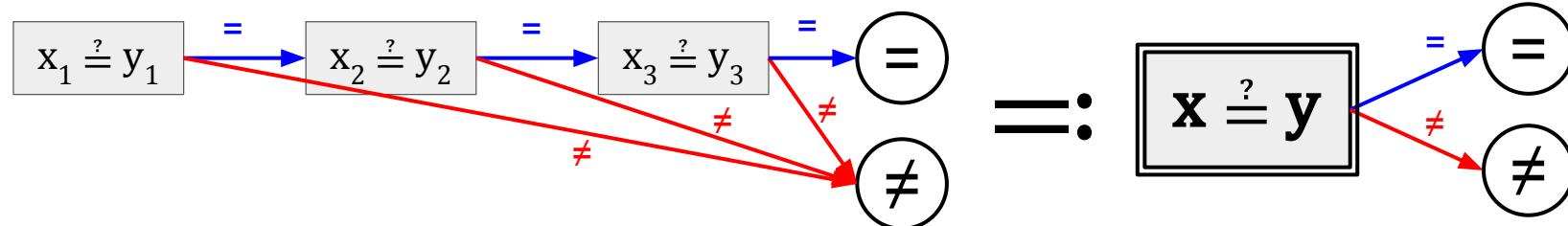
Recall bit equality: $x \stackrel{?}{=} y$

Can also compute a recursive notion of Hamming distance, which tolerates insertions and deletions better. (See Paper)



Character equality: $x \stackrel{?}{=} y$

(Encode each character in binary: $x = x_1 x_2 x_3$)

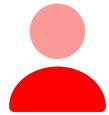
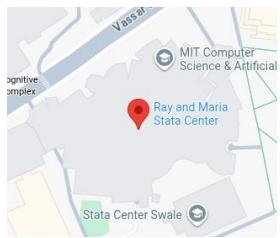


Roadmap

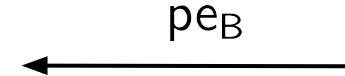
1. Overview of our work
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Implementing geolocation-based key exchange

$x =$



pe_A



pe_B

$y =$



Distance Policy: P

Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$

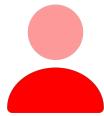


$$\vec{y} = (y_1, y_2)$$



Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$

 pe_A  pe_B

$$\vec{y} = (y_1, y_2)$$

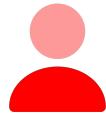


Distance Policy: P

$$P(\vec{x}, \vec{y}) = 0 \iff \|\vec{x} - \vec{y}\|_\infty \leq d$$

Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$

 pe_A pe_B 

$$\vec{y} = (y_1, y_2)$$



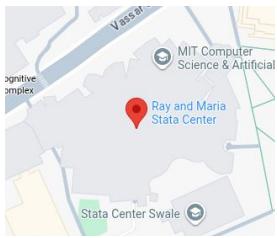
Distance Policy: P

$$P(\vec{x}, \vec{y}) = 0 \iff \|\vec{x} - \vec{y}\|_\infty \leq d$$

$$P(\vec{x}, \vec{y}) = 0 \iff \max(|x_1 - y_1|, |x_2 - y_2|) \leq d$$

Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$



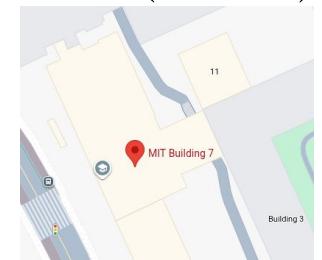
Distance Policy: P

$$P(\vec{x}, \vec{y}) = 0 \iff \|\vec{x} - \vec{y}\|_\infty \leq d$$

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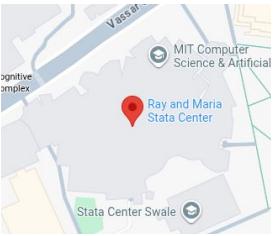
$$\iff \begin{cases} |x_1 - y_1| \leq d \\ |x_2 - y_2| \leq d \end{cases}$$

$$\vec{y} = (y_1, y_2)$$



Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$



Distance Policy: P

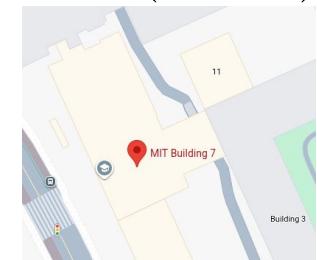
$$P(\vec{x}, \vec{y}) = 0 \iff \|\vec{x} - \vec{y}\|_\infty \leq d$$

$$P(\vec{x}, \vec{y}) = 0 \iff \max(|x_1 - y_1|, |x_2 - y_2|) \leq d$$

$$\iff \begin{cases} |x_1 - y_1| \leq d \\ |x_2 - y_2| \leq d \end{cases}$$

$$\iff \begin{cases} y_1 - d \leq x_1 \leq y_1 + d \\ y_2 - d \leq x_2 \leq y_2 + d \end{cases}$$

$$\vec{y} = (y_1, y_2)$$



Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$



$$\vec{y} = (y_1, y_2)$$

Distance Policy: P

$$P(\vec{x}, \vec{y}) = 0 \iff \|\vec{x} - \vec{y}\|_\infty \leq d$$

$$P(\vec{x}, \vec{y}) = 0 \iff \max(|x_1 - y_1|, |x_2 - y_2|) \leq d$$

$$\iff \begin{cases} |x_1 - y_1| \leq d \\ |x_2 - y_2| \leq d \end{cases}$$

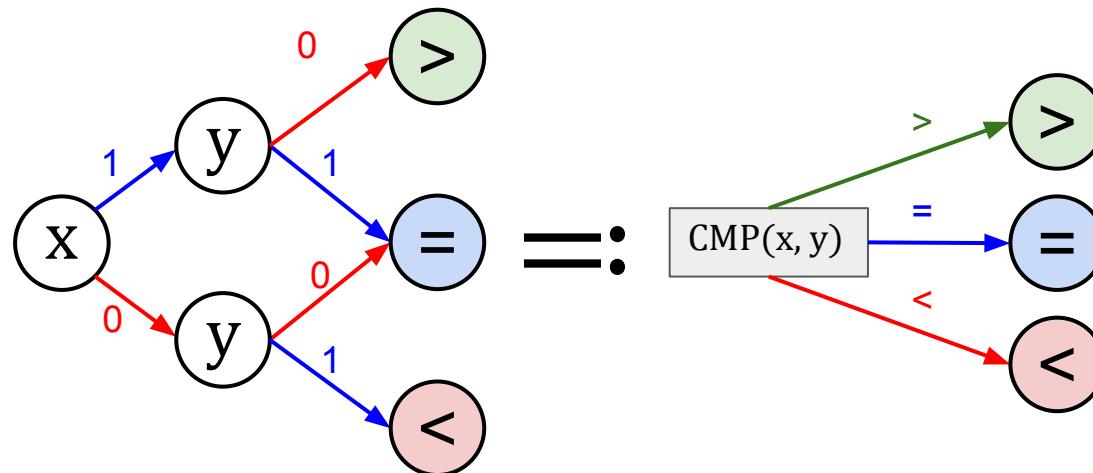
$$\iff \begin{cases} y_1 - d \leq x_1 \leq y_1 + d \\ y_2 - d \leq x_2 \leq y_2 + d \end{cases}$$

Reduces the problem to
four integer comparisons
on
inputs known to some party



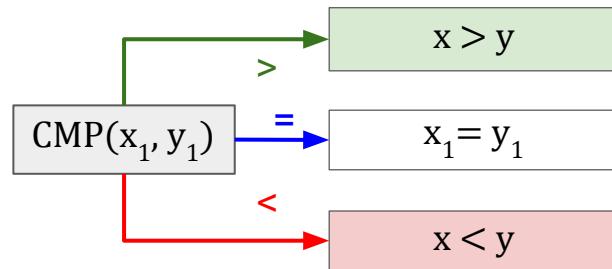
Branching Program for Integer Comparison

Bit comparison: $\text{CMP}(x, y) \in \{<, =, >\}$



Branching Program for Integer Comparison

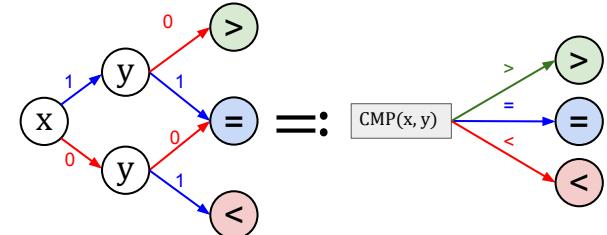
Comparing x and y .



Binary decompositions

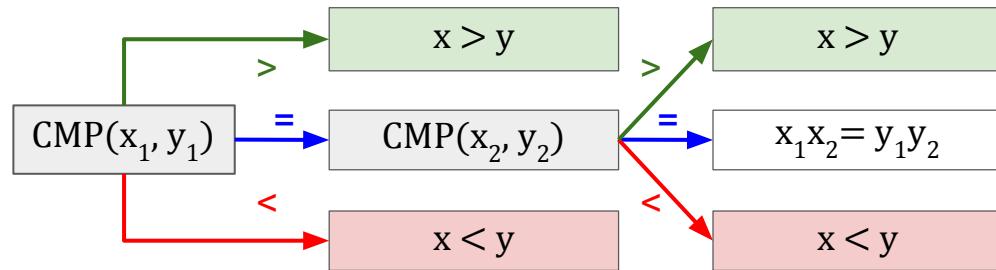
$$\text{bit_decomp}(x) = x_1 x_2 \dots x_n$$

$$\text{bit_decomp}(y) = y_1 y_2 \dots y_n$$



Branching Program for Integer Comparison

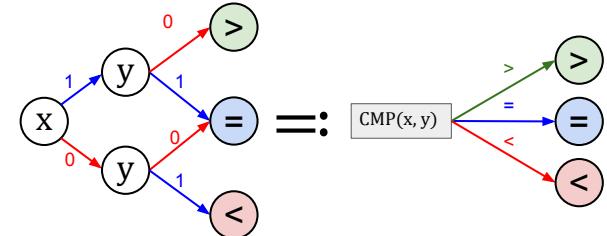
Comparing x and y .



Binary decompositions

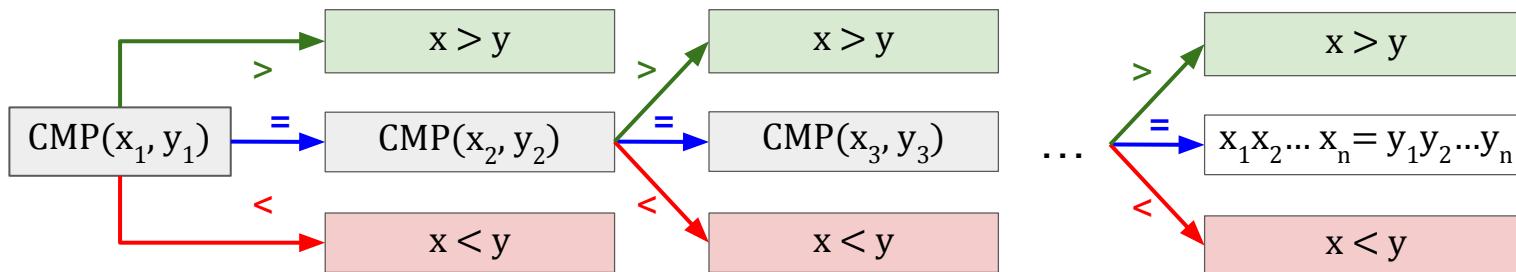
$$\text{bit_decomp}(x) = x_1x_2 \dots x_n$$

$$\text{bit_decomp}(y) = y_1y_2 \dots y_n$$



Branching Program for Integer Comparison

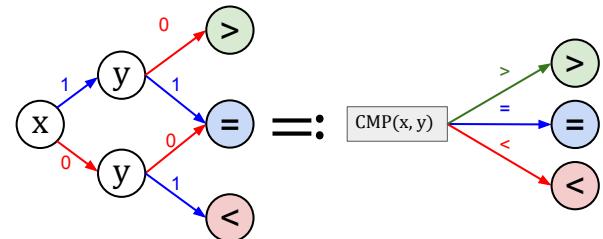
Comparing x and y .



Binary decompositions

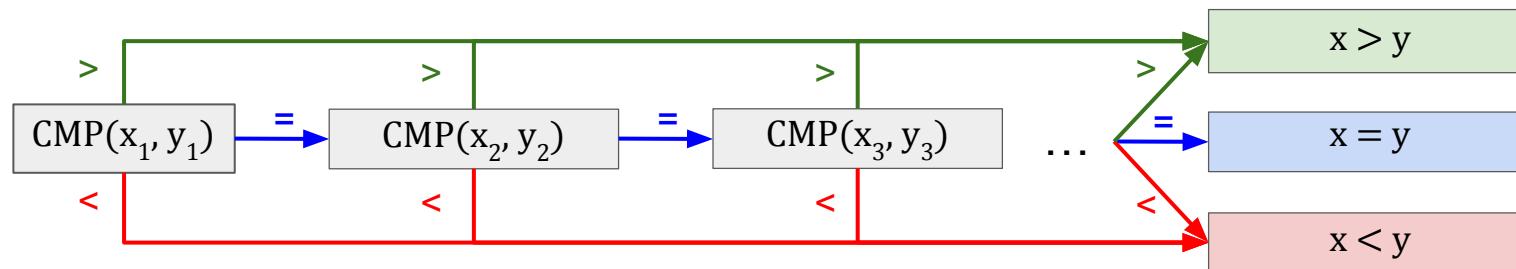
$$\text{bit_decomp}(x) = x_1 x_2 \dots x_n$$

$$\text{bit_decomp}(y) = y_1 y_2 \dots y_n$$



Branching Program for Integer Comparison

Comparing x and y .

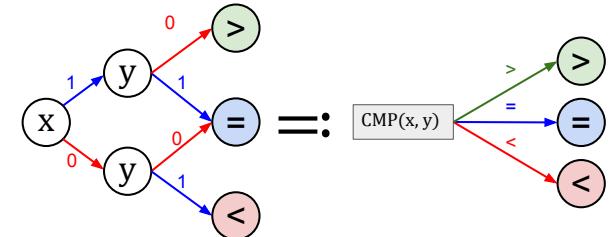


Binary decompositions

$$\text{bit_decomp}(x) = x_1 x_2 \dots x_n$$

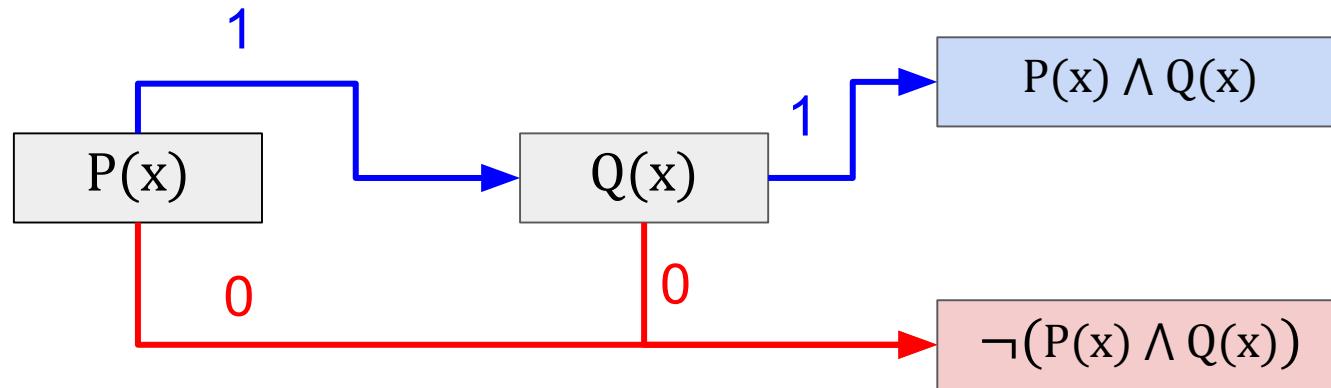
$$\text{bit_decomp}(y) = y_1 y_2 \dots y_n$$

Concrete Cost: $3n$ RMS multiplications



Logical conjunctions

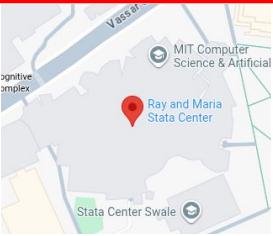
Compute $P(x) \wedge Q(x)$ given branching programs that compute P and Q :



$$\text{Size}(P(x) \wedge Q(x)) = \text{Size}(P(x)) + \text{Size}(Q(x))$$

Implementing geolocation-based key exchange

$$\vec{x} = (x_1, x_2)$$



Distance Policy: P

$$P(\vec{x}, \vec{y}) = 0 \iff \|\vec{x} - \vec{y}\|_\infty \leq d$$

$$P(\vec{x}, \vec{y}) = 0 \iff \max(|x_1 - y_1|, |x_2 - y_2|) \leq d$$

$$\iff \begin{cases} |x_1 - y_1| \leq d \\ |x_2 - y_2| \leq d \end{cases}$$

$$\iff \begin{cases} y_1 - d \leq x_1 \leq y_1 + d \\ y_2 - d \leq x_2 \leq y_2 + d \end{cases}$$

Reduces the problem to
four integer comparisons
on
inputs known to some party

Concrete Cost: $4 \times 3n = 12 n$ RMS multiplications

$$\vec{y} = (y_1, y_2)$$



Extension: “multi-factor” key exchange

Can use logical conjunctions to combine geolocation and passphrase

Roadmap

1. Overview of our work
2. MKHSS optimizations
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Parameters

Magnitude bound on HSS values: $B = 1$
(sufficient for all of our key exchange applications, which only uses bits)

Security parameter: $\lambda = 128$

Size of modulus N : 3072 bits, sufficient for 128 bits of security

Runtime: Multi-Key HSS encode

Parameter: $B = 1$ (sufficient for all of our key exchange applications)

Recall this means all intermediate HSS values are in $\{-1,0,1\}$

Procedure	Our runtime (ms)	Baseline runtime (ms)	Our speedup
KeyGen	7.0	104.5	15×
EncodeInput	2.6	10.3	4.0×

Time for each party to encode input $\mathbf{x} = (x_1, \dots, x_n) \in [-B, B]^n$:

$$\text{Time}(\text{KeyGen}) + n \cdot \text{Time}(\text{EncodeInput})$$

Runtime: Multi-Key HSS evaluate

Parameter: $B = 1$

Procedure	Our runtime (ms)	Baseline runtime (ms)	Our speedup
Init (Alice)	4.4	96.4	22×
Init (Bob)	3.1	50.3	16×
SyncSelfShare	1.3	5.2	4×
SyncOtherShare	1.8	61.8	35×
RMS: Addition	9.5×10^{-3}	38.3×10^{-3}	4.0×
RMS: Multiplication	5.0	224.6	45×

Time to run RMS program $f(x,y)$: Time(Init) + $n \cdot$ Time(SyncSelfShare) + $m \cdot$ Time(SyncOtherShare) + RMS operations

Own input $x = (x_1, \dots, x_n) \in [-B, B]^n$

Other party's input $y = (y_1, \dots, y_m) \in [-B, B]^m$

Communication: Multi-Key HSS (continued)

Parameter: $B = 1$

Data	Size (kB)	Size (kB)	Our saving
Transmitted public key	3.1	6.2	2×
Transmitted input share	1.5	4.6	3×

Communication requirement for one party in MKHSS
for input $\mathbf{x} = (x_1, \dots, x_n) \in [-B, B]^n$:

$$\text{Size(pk)} + n \cdot \text{Size(InputShare)}$$

Communication: Multi-Key HSS

Parameter: $B = 1$

Data	Size (kB)	Size (kB)	Our saving
Transmitted public key	3.1	6.2	2×
Transmitted input share	1.5	4.6	3×

The 3× reduction comes from a simplification of input shares

Our Input Share

$$\begin{aligned} \text{Enc}_{\text{pk}}(x \cdot s) \\ \in \mathbb{Z}_{N^2}^* \end{aligned}$$

Baseline Input Share

$$\begin{aligned} \left(\begin{array}{c} \text{Enc}'_{\text{pk}}(x \cdot s) \\ \text{Enc}_{\text{pk}}(x) \end{array} \right) \\ \in \mathbb{Z}_{N^4}^* \times \mathbb{Z}_{N^2}^* \end{aligned}$$

Bit Length

$$2 \log_2(N)$$

$$6 \log_2(N)$$

Concrete Performance: Fuzzy PAKE Runtime

# chars in password	Bits per char	# typos permitted	Our runtime (sec)	Baseline runtime* (sec)	Our speedup
72	5	2	7.56	252 (~4 mins)	33×
80	16	1	19.7	678 (~11 mins)	34×
120	8	3	27.5	920 (~15 mins)	33×

*: We gave the baseline an advantage by allowing it to use the random-oracle-based construction of key exchange from MKHSS.

Thus the difference is solely due to MKHSS speedups.

Evaluation: Fuzzy PAKE runtime

# chars in password	Bits per char	# typos permitted	Our runtime (sec)	Baseline runtime* (sec)	Our speedup
72	5	2	7.56	252 (~4 mins)	33×
80	16	1	19.7	678 (~11 mins)	34×
120	8	3	27.5	920 (~15 mins)	33×

Further speedup possible with AVX512

[Langowski-Devadas'25]

Our runtime with AVX512 (sec)

3.17

8.47

11.7

Evaluation: Fuzzy PAKE communication

# chars in password	Bits per char	# typos permitted	Our communication cost (MB)	Baseline communication cost (MB)	Our savings
72	5	2	1.1	3.3	3x
80	16	1	3.9	11.8	3x
120	8	3	3.0	8.9	3x

Our **3x** reduction comes from a
reduction in the size of input shares of
MKHSS

Runtime: Geolocation-Based Key Exchange

# dimensions for coordinate	Precision of coordinate (bits)	Our runtime (sec)	Baseline* runtime (sec)	Our speedup
2	32	1.65	54.1	33×
3	48	3.63	122	33×
4	64	6.46	216	33×

Communication: Geolocation-Based Key Exchange

# dimensions for coordinate	Precision of coordinate (bits)	Our communication cost (kB)	Baseline communication cost (kB)	Our savings
2	32	301.1	897.2	3×
3	48	669.8	2003.1	3×
4	64	1185.9	3551.4	3×

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Future directions

- Add malicious security to key exchange with minimal performance overhead?
 - This can be done generically with zero knowledge proofs
- Application of our structural simplification to other HSS protocols? Recall:
 - $(\text{Enc}(x), \text{Enc}(x \cdot s)) \rightarrow \text{Enc}(x \cdot s)$
 - $(\langle x \rangle_\sigma, \langle x \cdot s \rangle_\sigma) \rightarrow \langle x \cdot s \rangle_\sigma$
- Other useful predicates for key exchange?
- Other practical applications of MKHSS?

Thank you!

Paper (Lali's talk): <https://ia.cr/2025/094>

Paper (Kevin's talk): <https://ia.cr/2025/1803>

Code: <https://github.com/kevin-he-01/mkhss>

References

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- [BGI'16] E. Boyle, N. Gilboa, and Y. Ishai. Breaking the circuit size barrier for secure computation under DDH.
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