

动态路由协议-OSPF

迈普通信技术股份有限公司

- 了解OSPF协议应用场景
- 熟悉掌握OSPF协议原理
- 熟练掌握OSPF协议配置
- 了解OSPF协议故障排查思路及方法

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OSPF协议简介

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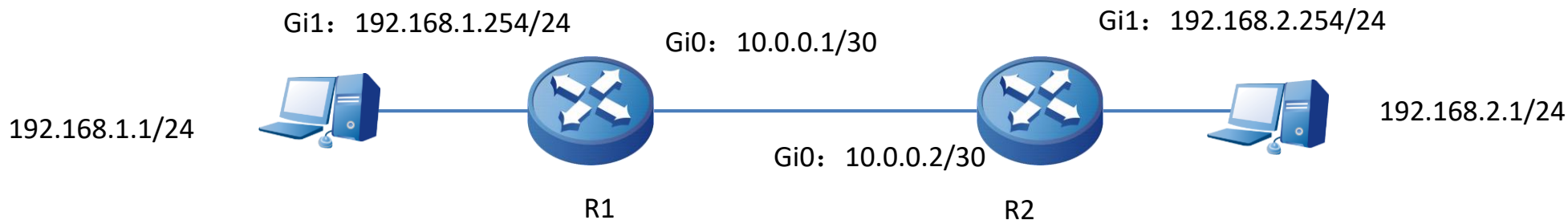
OSPF协议基本原理

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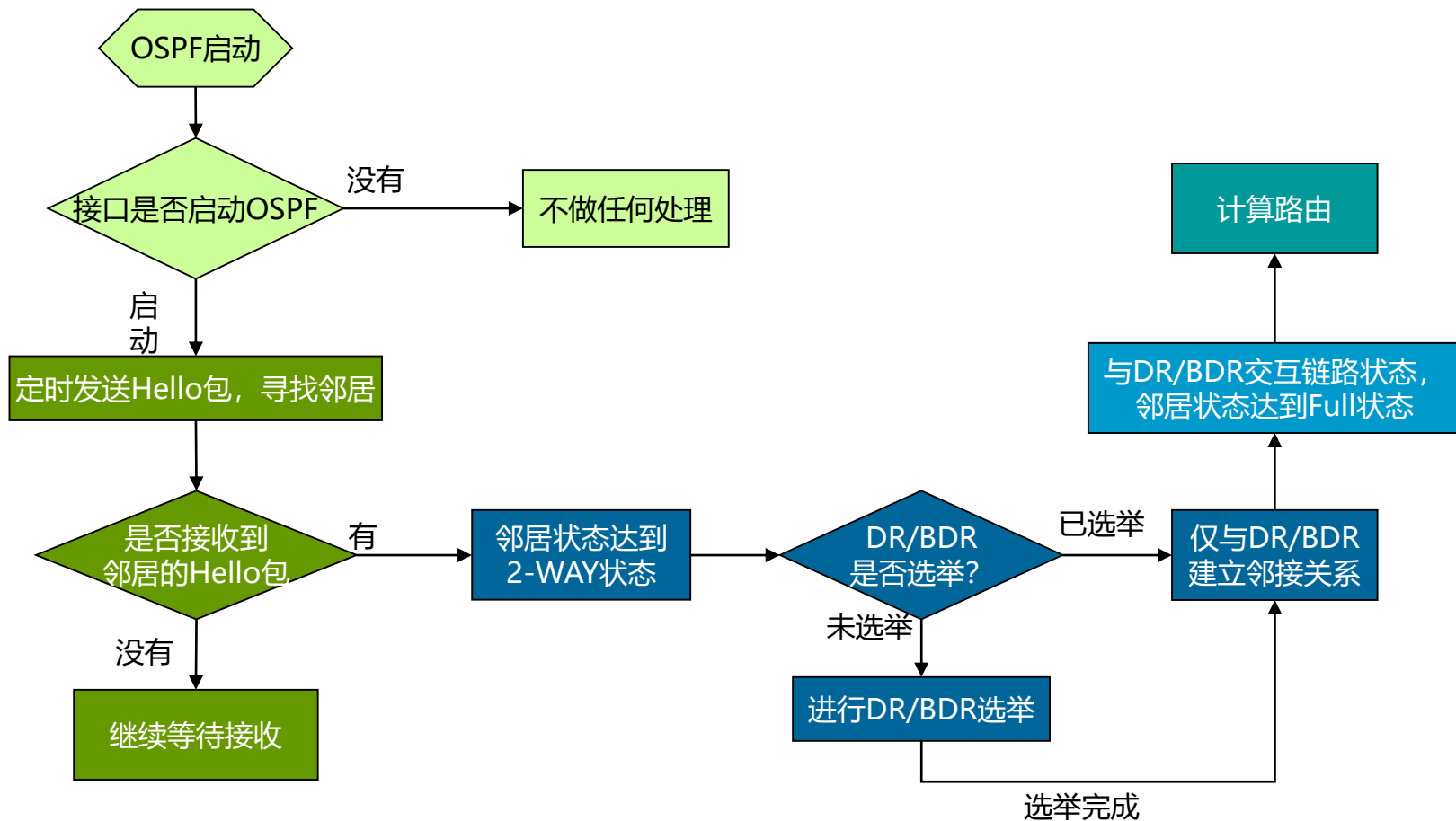
OSPF协议配置调试

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OSPF协议故障排查

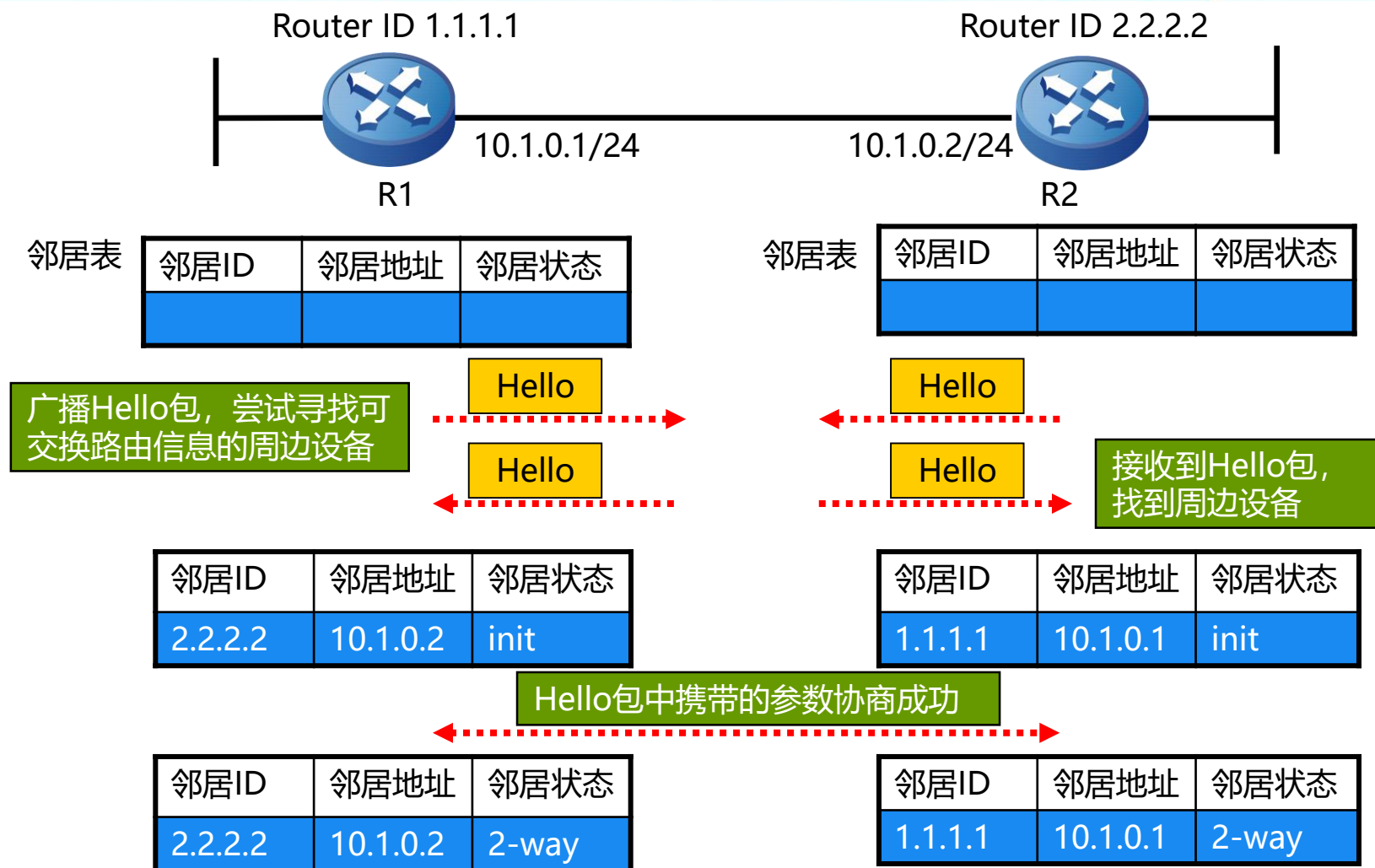


- OSPF (Open Shortest Path First, 开放最短路径优先) 是IETF 开发的基于链路状态的自治系统**内部路由协议**
- OSPF**仅传播对端设备不具备**的路由信息，网络收敛迅速，并有效避免了网络资源浪费
- OSPF直接工作于IP层之上，IP协议号为89
- OSPF以组播地址发送协议包

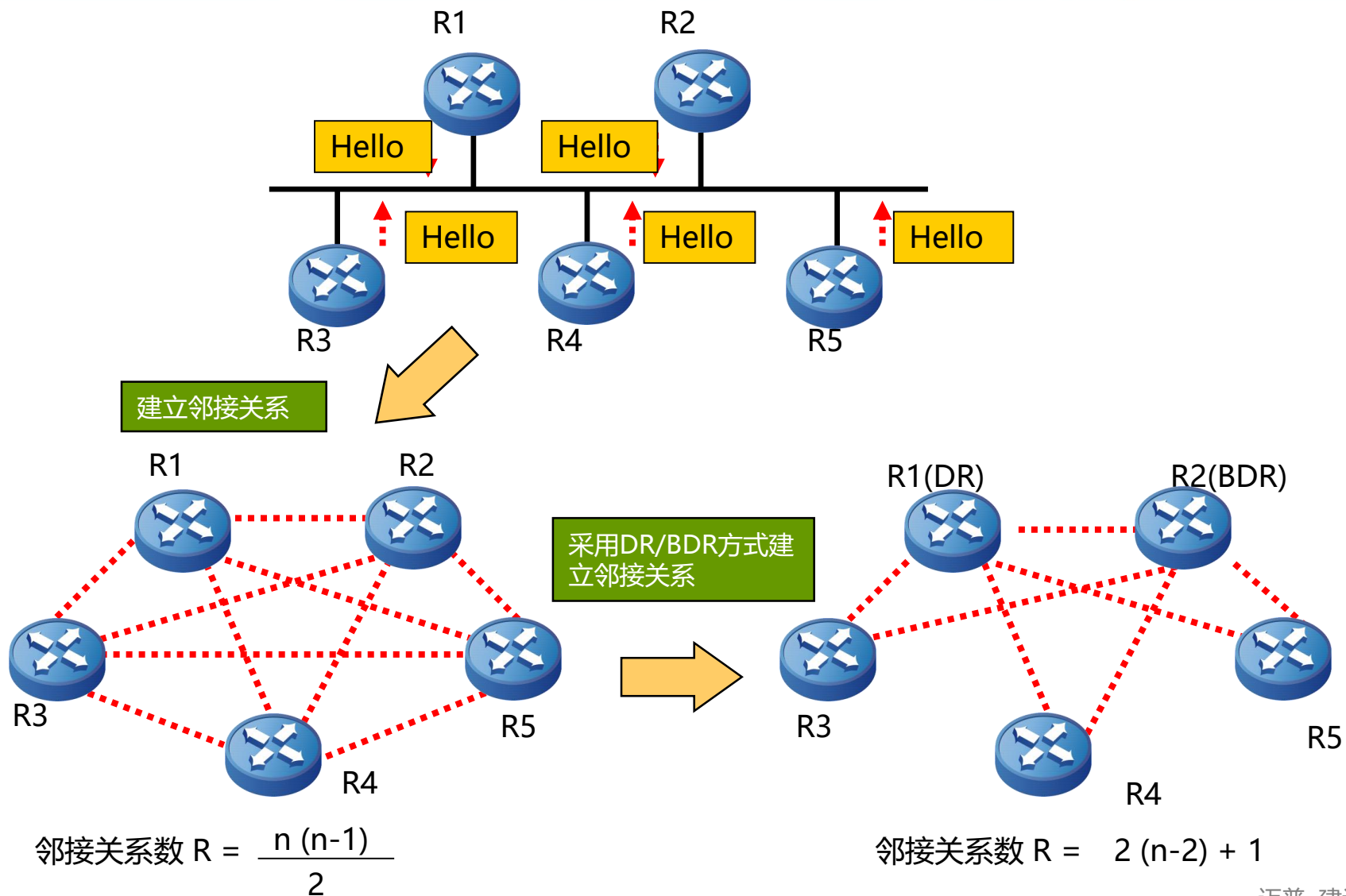


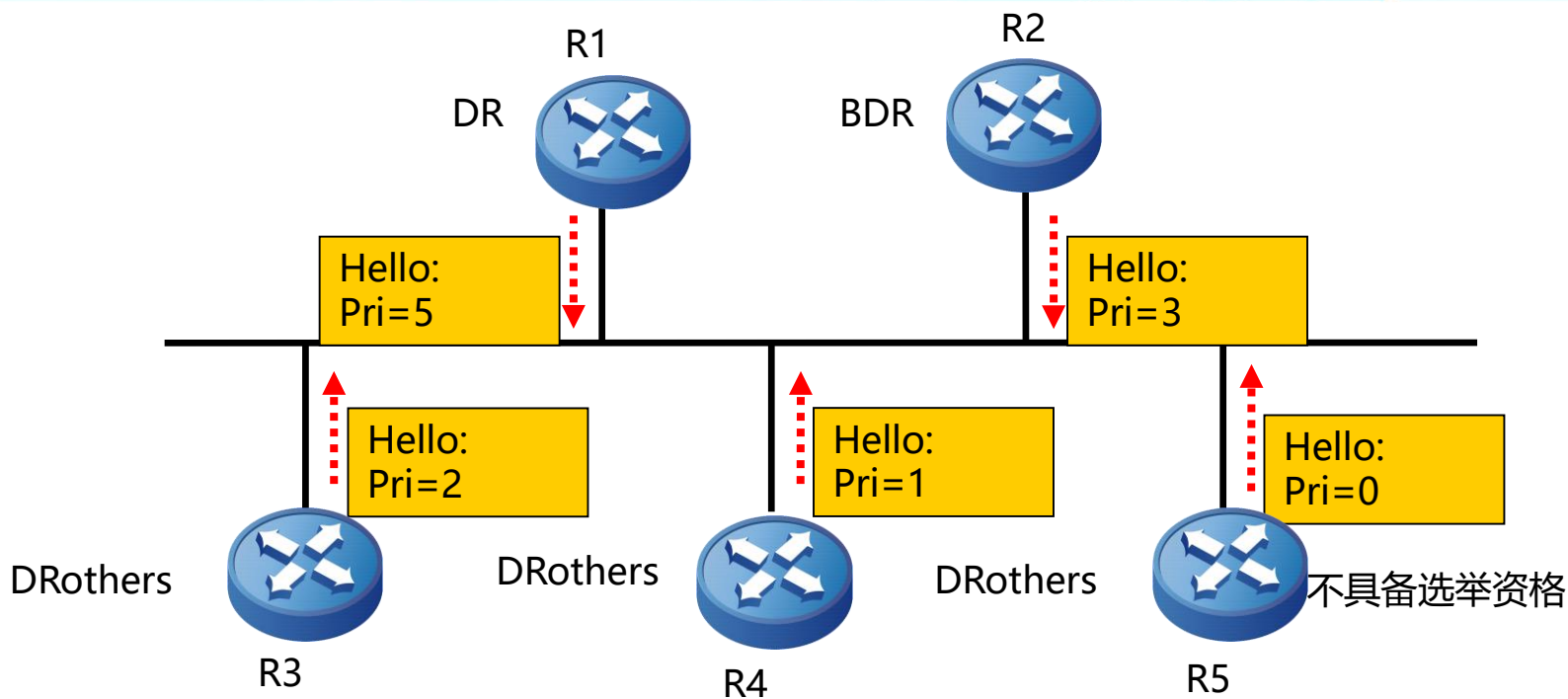
OSPF协议工作过程的四个阶段：

- 寻找邻居
- 建立邻接关系
- 链路状态信息传递
- 计算路由

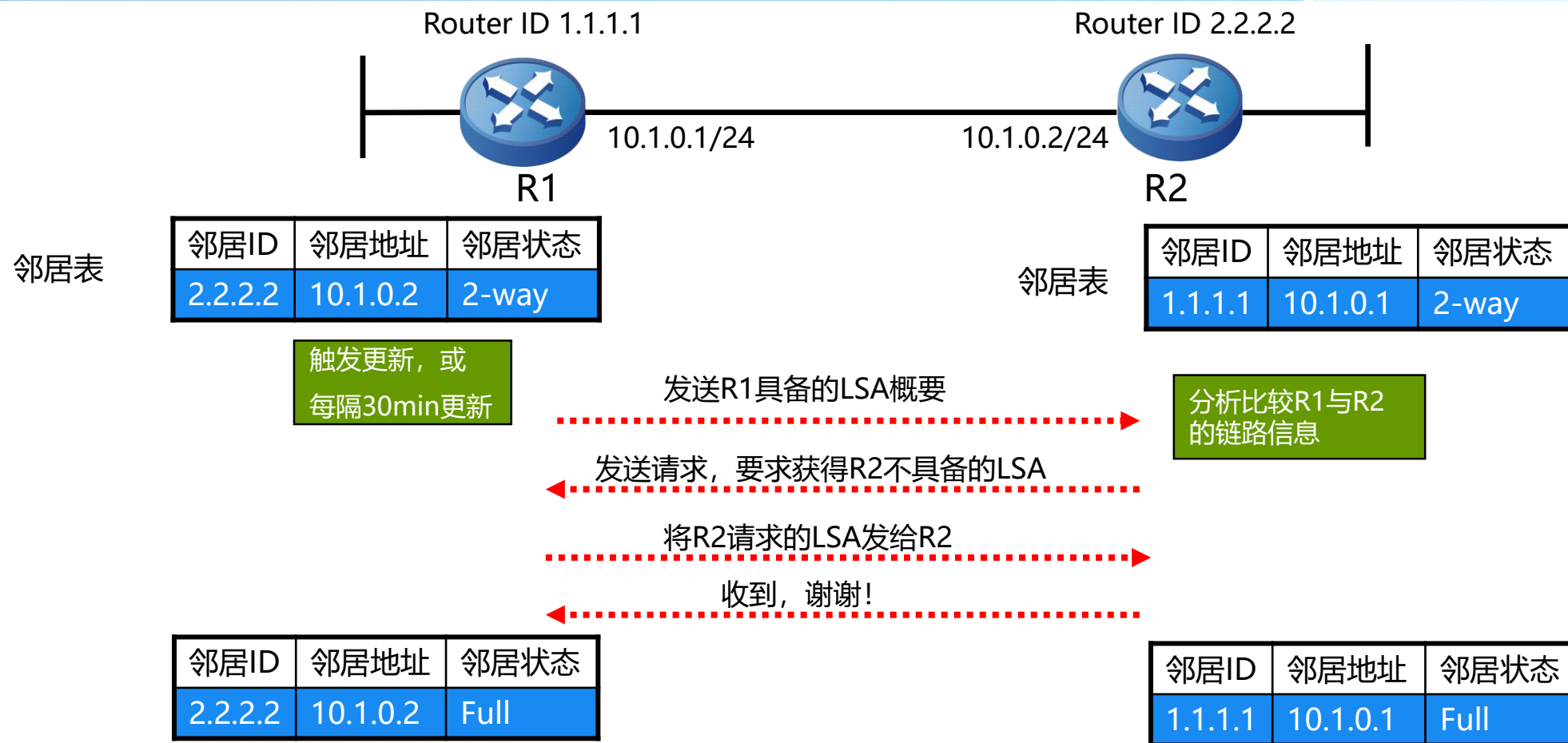


- 邻居状态达到2-way状态后, R1与R2之间开始建立邻接关系

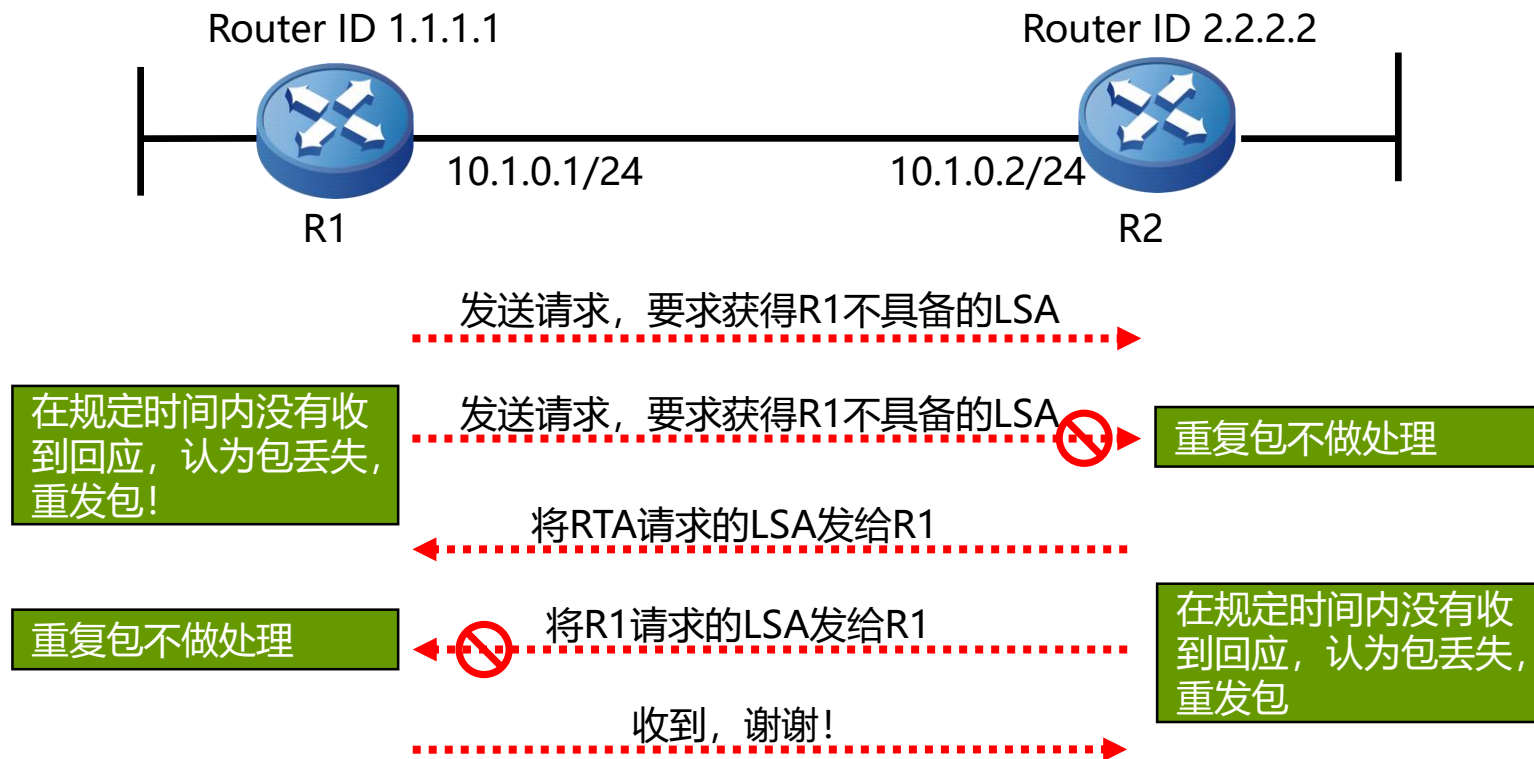




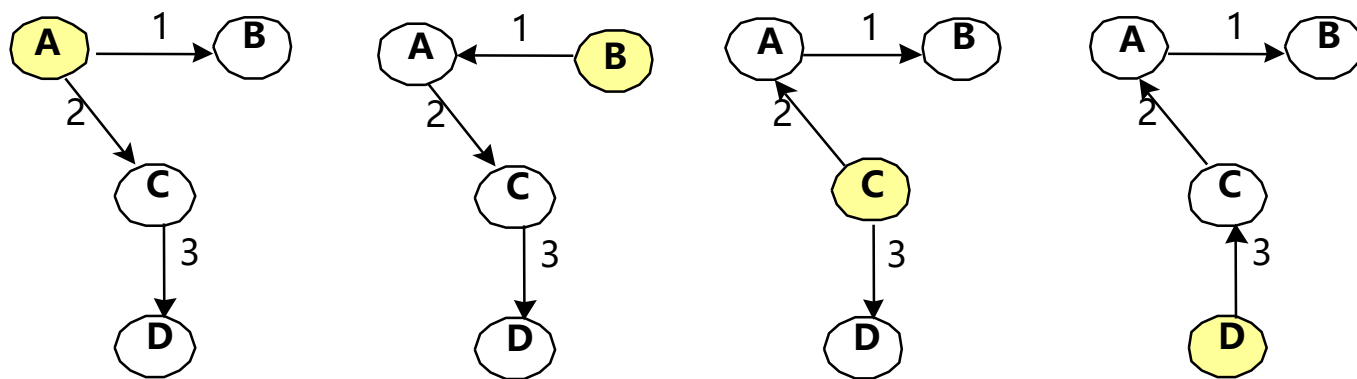
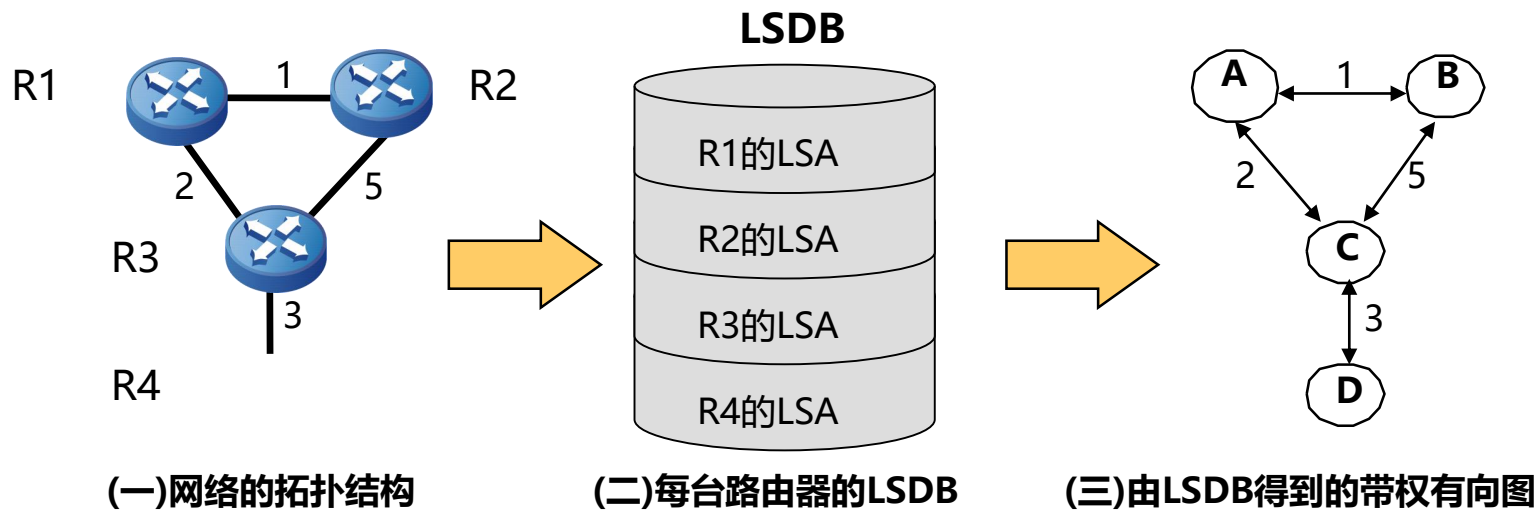
- Hello包携带路由器优先级，**优先级为0的路由器不具备选举资格**
- 先选举BDR，再选举DR
- DR和BDR一旦选定，即使OSPF区域内新增优先级更高的路由器，DR和BDR也不重新选举，只有当DR和BDR都失效后，才参与选举



- 以上是R2获得R1 LSA的过程, R1也通过相同的过程获得R2的LSA
- 在R2与R1的LSA信息同步后, R1在R2邻居表内的状态变迁为Full状态



- OSPF协议包具备超时重传机制
- OSPF协议包具备序列号, 对重复包不做处理
- LSA更新携带掩码, 支持VLSM



(四)每台路由器分别以自己为根节点计算最小生成树

当网络规模变大时，有些问题会从量变到质变：即理论讲是可行，但实际上可能已不能正常工作了

- 缺点1：LSDB非常庞大，占用大量存储空间

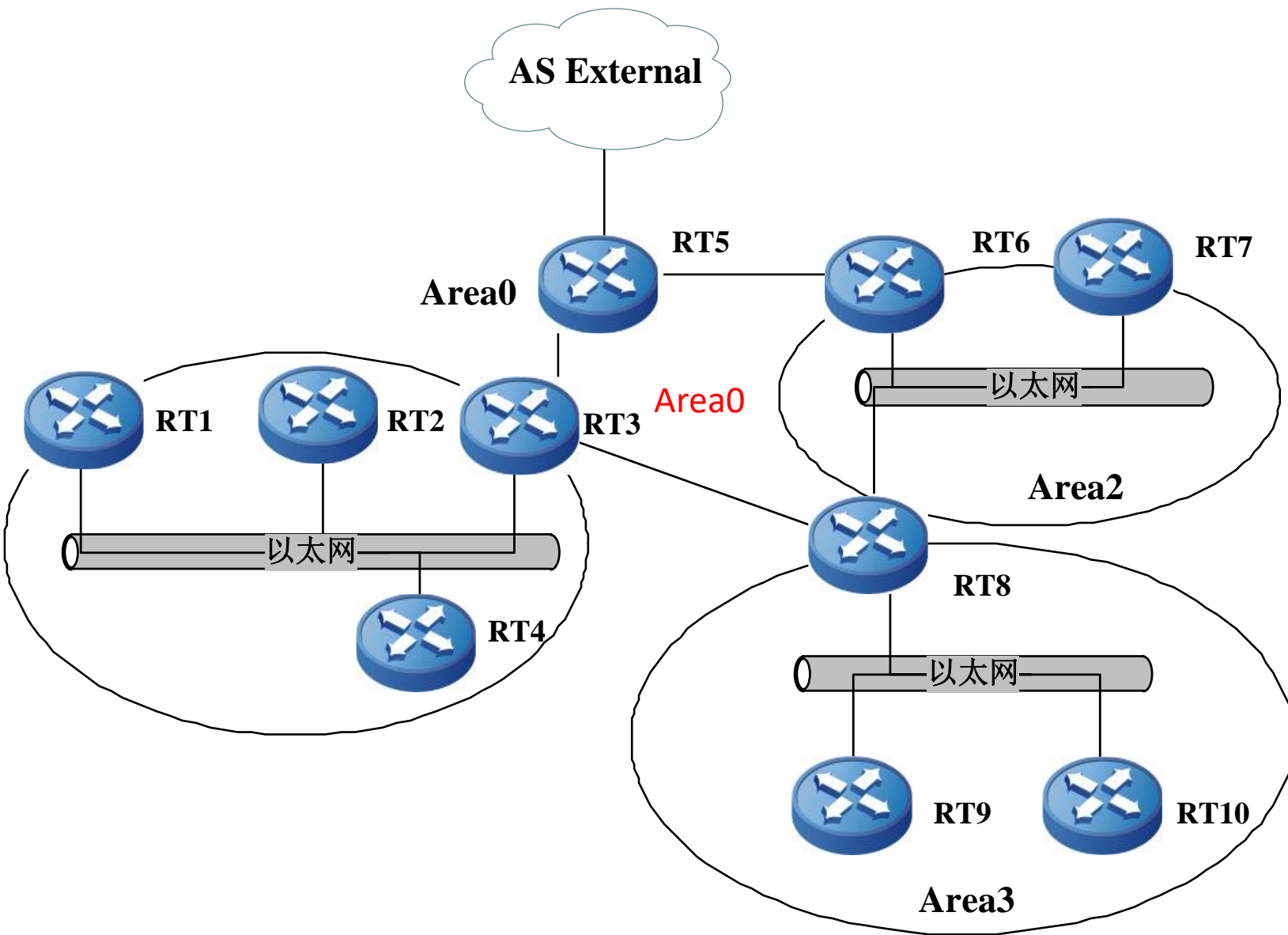
- 相对与DV来说，不仅存储路由信息，还存储链路状态
- 而DV只存储路由信息，当然DV的每个路由器也不知道全网拓扑结构

- 缺点2：计算最小生成树耗时增加，CPU负担很重

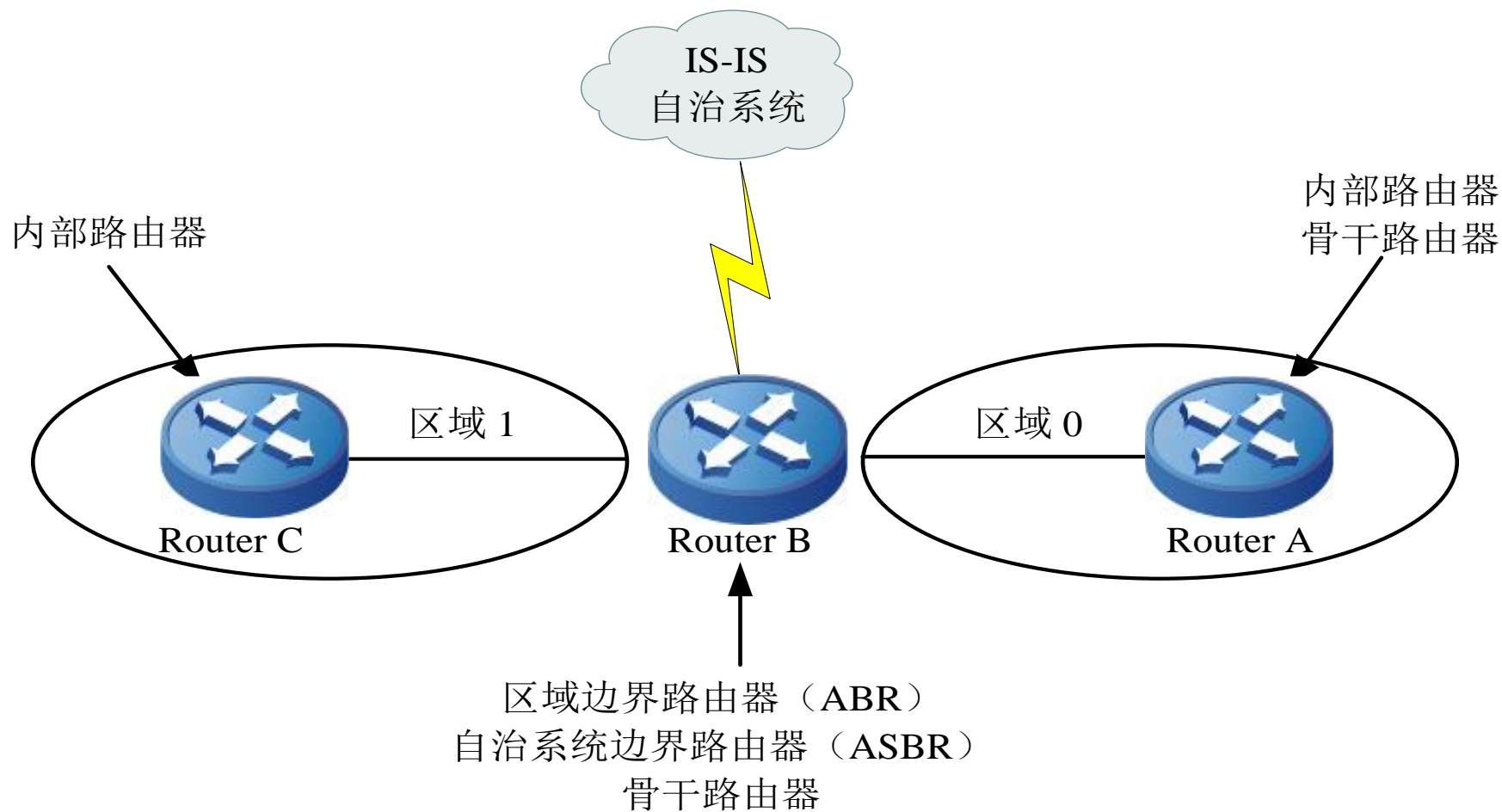
- 相对与DV，计算复杂，要算出一个树来，而DV算法只是简单的路由表的加减
- 有1台路由器链路状态发生变化，全网的所有路由都要重新计算（一有风吹草动，都要重新计算）

- 缺点3：网络拓扑结构经常发生变化，网络经常处于“动荡”之中

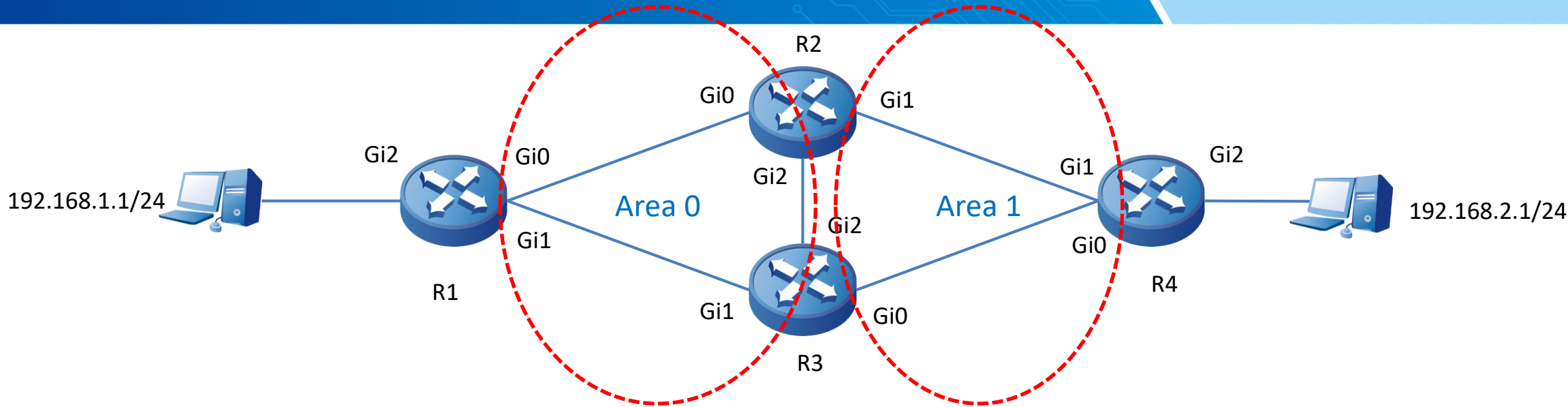
- 就象往湖里投个石子，会波及整个网络
- 而网络中链路变化是经常的，up或down，所以，整个网络不停的动荡



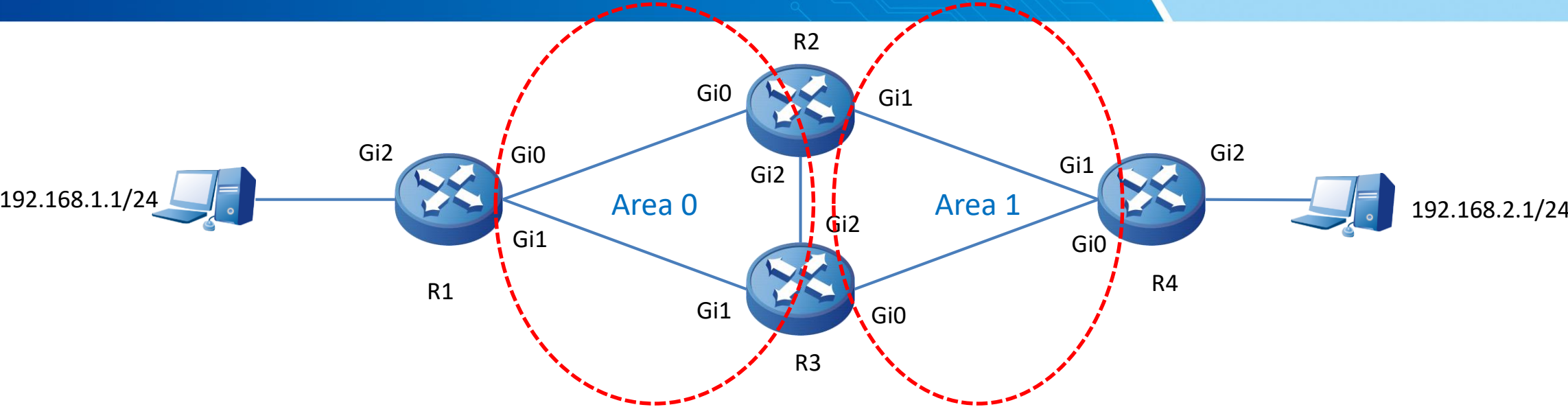
- 骨干区域 (主干区域)
- 非骨干区域 (标准区域)



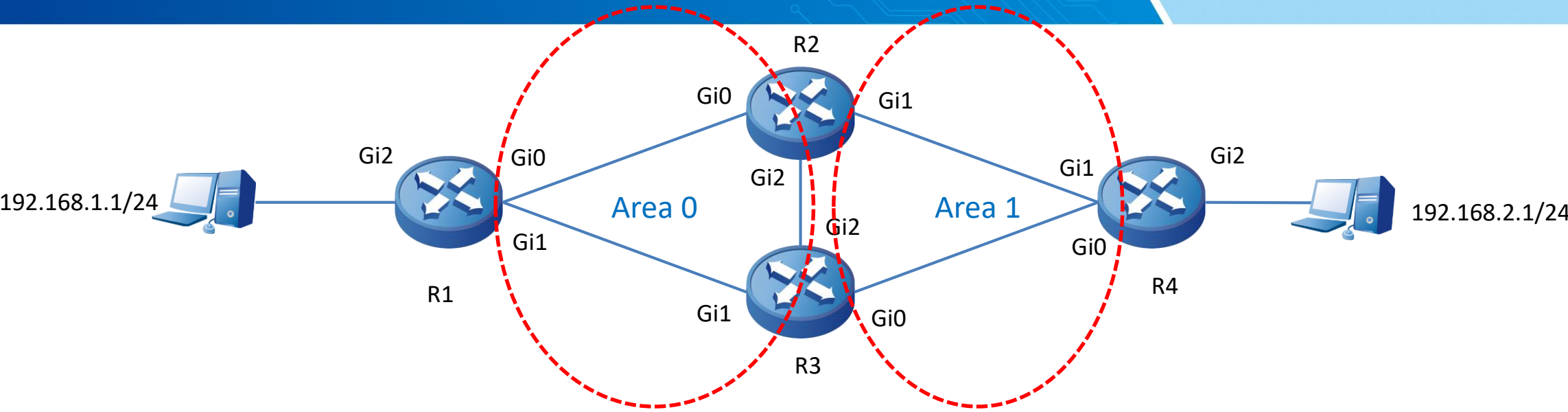
- 根据需求划分区域
- 启动ospf进程
- 将路由器接口和所属的区域通告出去



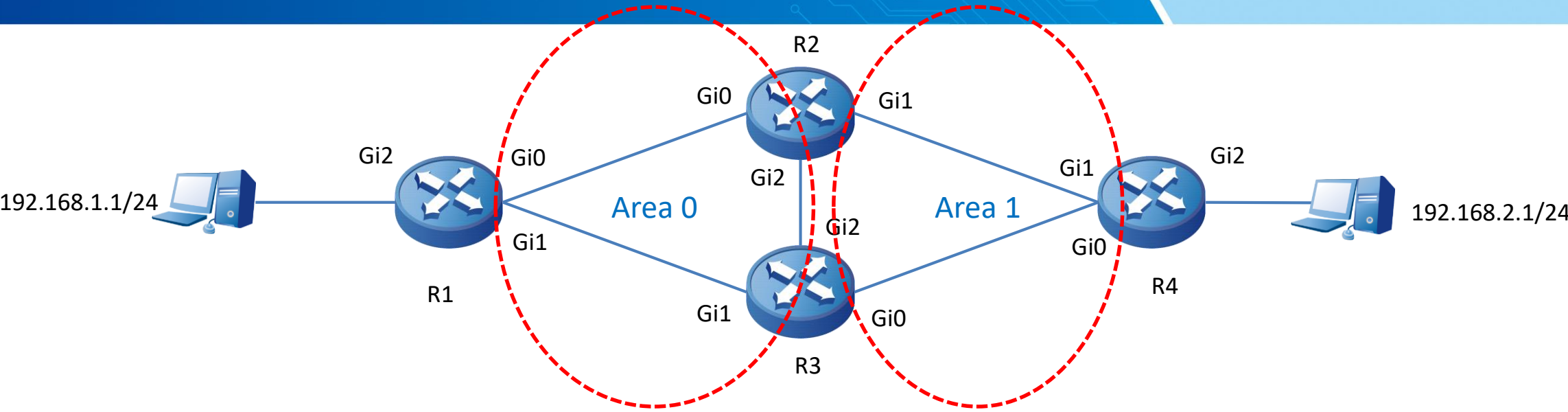
设备	接口	IP	设备	接口	IP
R1	Gi0	10.0.0.1/30	R3	Gi0	10.0.0.17/30
	Gi1	10.0.0.5/30		Gi1	10.0.0.6/30
	Gi2	192.168.1.254/24		Gi2	10.0.0.10/30
R2	Gi0	10.0.0.2/30	R4	Gi0	10.0.0.18/30
	Gi1	10.0.0.13/30		Gi1	10.0.0.14/30
	Gi2	10.0.0.9/30		Gi2	192.168.2.254/24



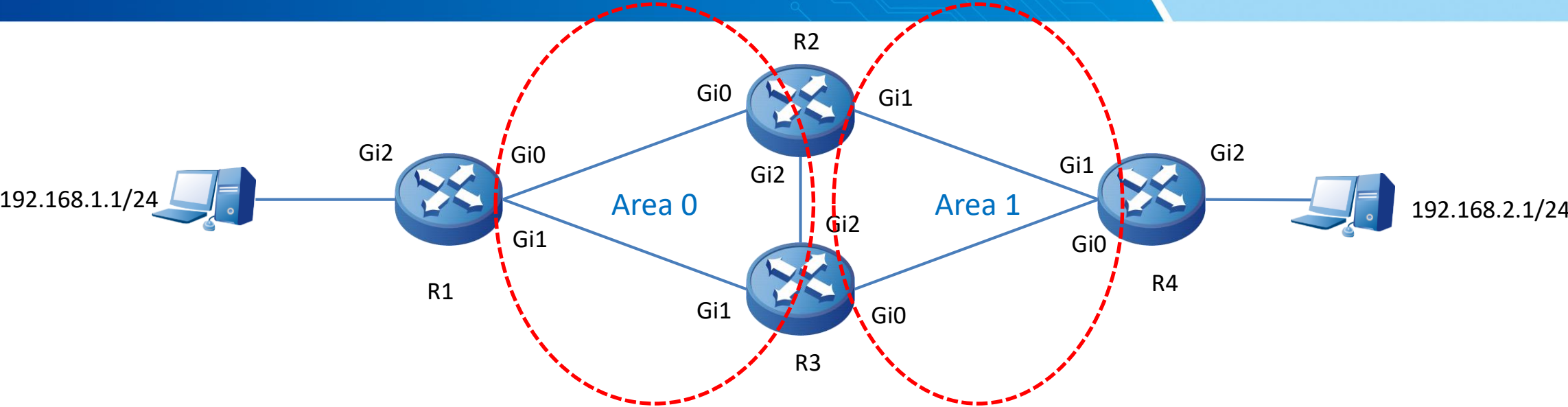
R1接口配置	R1OSPF配置	描述
<pre>interface gigabitethernet0 ip address 10.0.0.1 255.255.255.252 exit</pre>	<pre>router ospf 1 network 10.0.0.0 0.0.0.3 area 0 network 10.0.0.4 0.0.0.3 area 0 network 192.168.1.0 0.0.0.255 area 0 exit</pre>	启用OSPF进程，进程号1 指定相应OSPF接口和所属区域（注意使用反掩码）
<pre>interface gigabitethernet1 ip address 10.0.0.5 255.255.255.252 exit</pre>		
<pre>interface gigabitethernet2 ip address 192.168.1.254 255.255.255.0 exit</pre>		



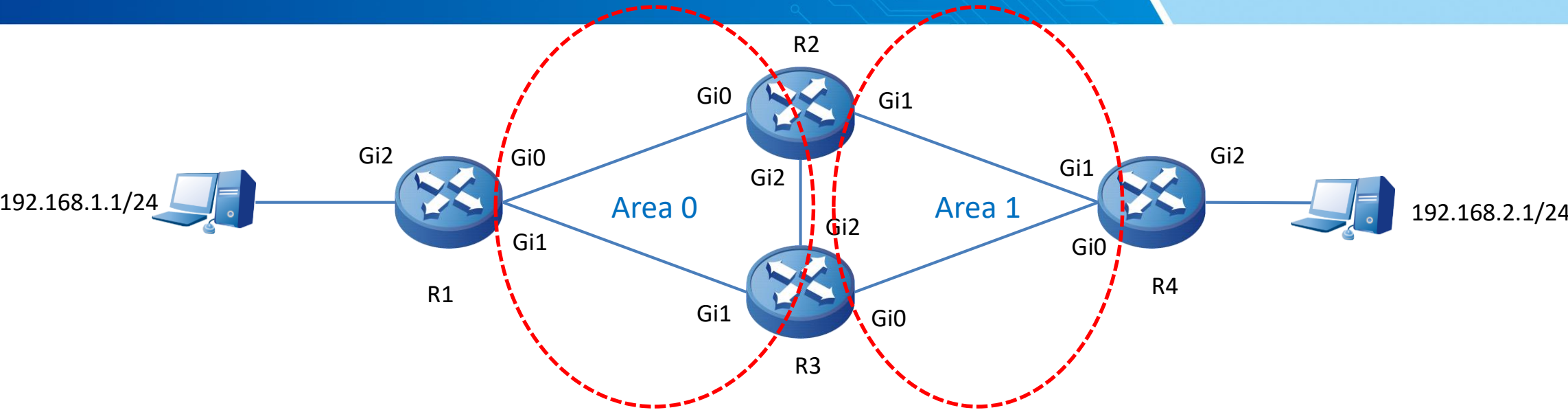
R2	R3
<pre>router ospf 1 network 10.0.0.0 0.0.0.3 area 0 network 10.0.0.8 0.0.0.3 area 0 network 10.0.0.12 0.0.0.3 area 1 exit</pre>	<pre>router ospf 1 network 10.0.0.4 0.0.0.3 area 0 network 10.0.0.8 0.0.0.3 area 0 network 10.0.0.16 0.0.0.3 area 1</pre>



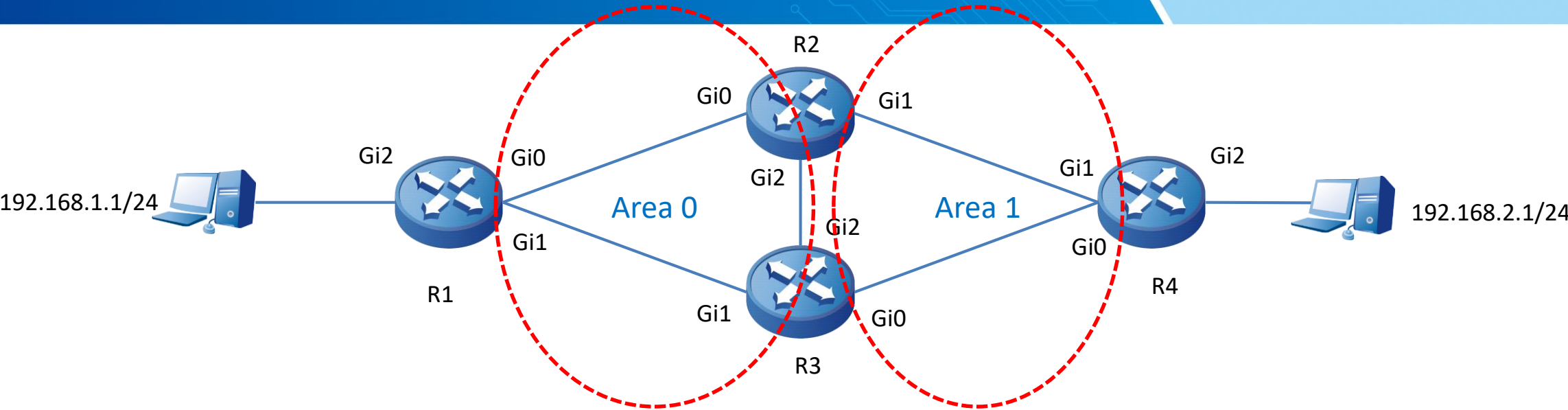
R1OSPF配置	R4OSPF配置	描述
<pre>router ospf 1 network 10.0.0.0 0.0.0.3 area 0 network 10.0.0.4 0.0.0.3 area 0 network 192.168.1.0 0.0.0.255 area 0 exit</pre>	<pre>router ospf 1 network 10.0.0.12 0.0.0.3 area 1 network 10.0.0.16 0.0.0.3 area 1 network 192.168.2.0 0.0.0.255 area 1 exit</pre>	启用OSPF进程，进程号1 指定相应OSPF接口和所属区域（注意使用反掩码）



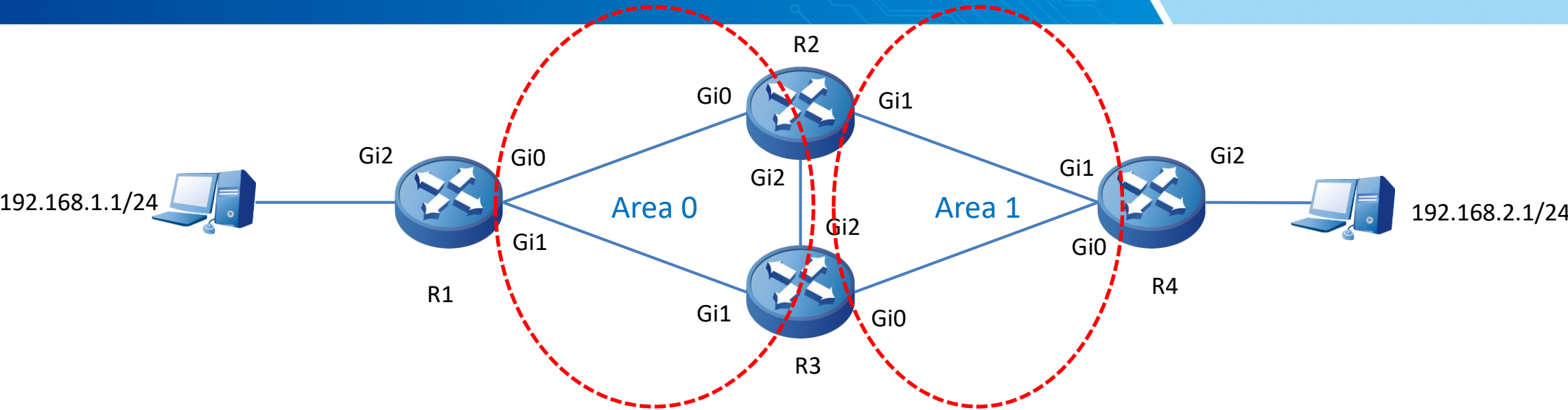
设备	邻居表																		
R1	<div>R1#show ip ospf neighbor</div> <div>OSPF process 1:</div> <table><tr><th>Neighbor ID</th><th>Pri</th><th>State</th><th>Dead Time</th><th>Address</th><th>Interface</th></tr><tr><td>10.0.0.13</td><td>1</td><td>Full/Backup</td><td>00:00:34</td><td>10.0.0.2</td><td>gigabitethernet0</td></tr><tr><td>10.0.0.17</td><td>1</td><td>Full/Backup</td><td>00:00:32</td><td>10.0.0.6</td><td>gigabitethernet1</td></tr></table>	Neighbor ID	Pri	State	Dead Time	Address	Interface	10.0.0.13	1	Full/Backup	00:00:34	10.0.0.2	gigabitethernet0	10.0.0.17	1	Full/Backup	00:00:32	10.0.0.6	gigabitethernet1
Neighbor ID	Pri	State	Dead Time	Address	Interface														
10.0.0.13	1	Full/Backup	00:00:34	10.0.0.2	gigabitethernet0														
10.0.0.17	1	Full/Backup	00:00:32	10.0.0.6	gigabitethernet1														
R4	<div>R4#sh ip ospf neighbor</div> <div>OSPF process 1:</div> <table><tr><th>Neighbor ID</th><th>Pri</th><th>State</th><th>Dead Time</th><th>Address</th><th>Interface</th></tr><tr><td>10.0.0.13</td><td>1</td><td>Full/Backup</td><td>00:00:31</td><td>10.0.0.13</td><td>gigabitethernet1</td></tr><tr><td>10.0.0.17</td><td>1</td><td>Full/DR</td><td>00:00:32</td><td>10.0.0.17</td><td>gigabitethernet0</td></tr></table>	Neighbor ID	Pri	State	Dead Time	Address	Interface	10.0.0.13	1	Full/Backup	00:00:31	10.0.0.13	gigabitethernet1	10.0.0.17	1	Full/DR	00:00:32	10.0.0.17	gigabitethernet0
Neighbor ID	Pri	State	Dead Time	Address	Interface														
10.0.0.13	1	Full/Backup	00:00:31	10.0.0.13	gigabitethernet1														
10.0.0.17	1	Full/DR	00:00:32	10.0.0.17	gigabitethernet0														



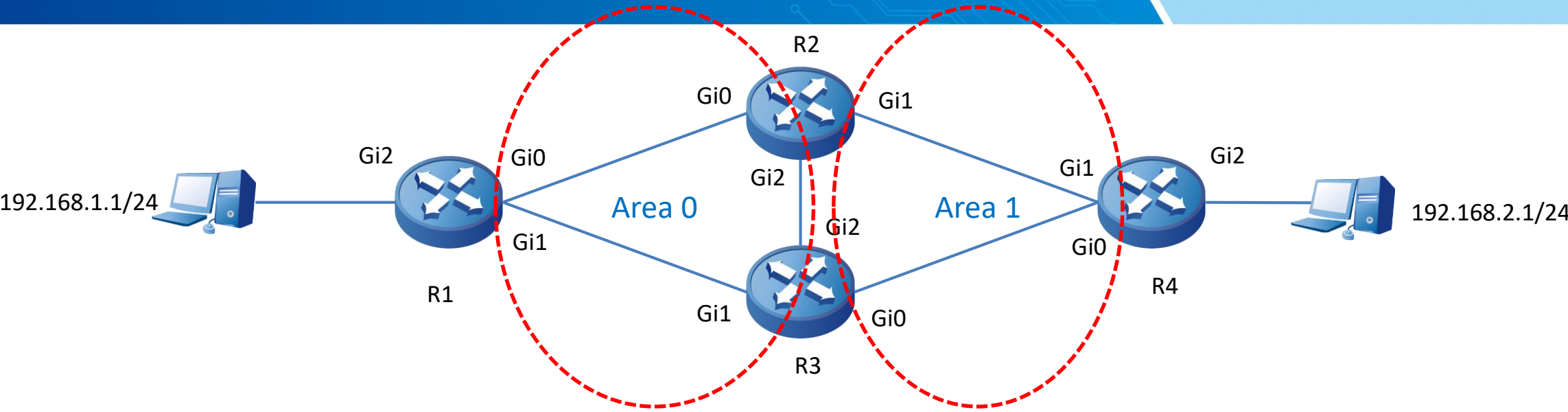
设备	邻居表																								
R2	<div>R2#sh ip ospf neighbor</div> <div>OSPF process 1:</div> <table><tr><th>Neighbor ID</th><th>Pri</th><th>State</th><th>Dead Time</th><th>Address</th><th>Interface</th></tr><tr><td>192.168.1.254</td><td>1</td><td>Full/DR</td><td>00:00:35</td><td>10.0.0.1</td><td>gigabitethernet0</td></tr><tr><td>10.0.0.17</td><td>1</td><td>Full/DR</td><td>00:00:36</td><td>10.0.0.10</td><td>gigabitethernet2</td></tr><tr><td>192.168.2.254</td><td>1</td><td>Full/DR</td><td>00:00:37</td><td>10.0.0.14</td><td>gigabitethernet1</td></tr></table>	Neighbor ID	Pri	State	Dead Time	Address	Interface	192.168.1.254	1	Full/DR	00:00:35	10.0.0.1	gigabitethernet0	10.0.0.17	1	Full/DR	00:00:36	10.0.0.10	gigabitethernet2	192.168.2.254	1	Full/DR	00:00:37	10.0.0.14	gigabitethernet1
Neighbor ID	Pri	State	Dead Time	Address	Interface																				
192.168.1.254	1	Full/DR	00:00:35	10.0.0.1	gigabitethernet0																				
10.0.0.17	1	Full/DR	00:00:36	10.0.0.10	gigabitethernet2																				
192.168.2.254	1	Full/DR	00:00:37	10.0.0.14	gigabitethernet1																				
R3	<table><tr><th>Neighbor ID</th><th>Pri</th><th>State</th><th>Dead Time</th><th>Address</th><th>Interface</th></tr><tr><td>192.168.1.254</td><td>1</td><td>Full/DR</td><td>00:00:36</td><td>10.0.0.5</td><td>gigabitethernet1</td></tr><tr><td>10.0.0.13</td><td>1</td><td>Full/Backup</td><td>00:00:32</td><td>10.0.0.9</td><td>gigabitethernet2</td></tr><tr><td>192.168.2.254</td><td>1</td><td>Full/Backup</td><td>00:00:31</td><td>10.0.0.18</td><td>gigabitethernet0</td></tr></table>	Neighbor ID	Pri	State	Dead Time	Address	Interface	192.168.1.254	1	Full/DR	00:00:36	10.0.0.5	gigabitethernet1	10.0.0.13	1	Full/Backup	00:00:32	10.0.0.9	gigabitethernet2	192.168.2.254	1	Full/Backup	00:00:31	10.0.0.18	gigabitethernet0
Neighbor ID	Pri	State	Dead Time	Address	Interface																				
192.168.1.254	1	Full/DR	00:00:36	10.0.0.5	gigabitethernet1																				
10.0.0.13	1	Full/Backup	00:00:32	10.0.0.9	gigabitethernet2																				
192.168.2.254	1	Full/Backup	00:00:31	10.0.0.18	gigabitethernet0																				



设备	邻居表
R1	<pre>R1#sh ip route C 10.0.0.0/30 is directly connected, 00:27:25, gigabitethernet0 C 10.0.0.4/30 is directly connected, 00:27:21, gigabitethernet1 O 10.0.0.8/30 [110/2] via 10.0.0.2, 00:09:30, gigabitethernet0 [110/2] via 10.0.0.6, 00:04:46, gigabitethernet1 O 10.0.0.12/30 [110/2] via 10.0.0.2, 00:09:21, gigabitethernet0 O 10.0.0.16/30 [110/2] via 10.0.0.6, 00:04:46, gigabitethernet1 C 127.0.0.0/8 is directly connected, 00:31:17, lo0 C 192.168.1.0/24 is directly connected, 00:26:50, gigabitethernet2 O 192.168.2.0/24 [110/3] via 10.0.0.2, 00:09:21, gigabitethernet0 [110/3] via 10.0.0.6, 00:04:46, gigabitethernet1</pre>



设备	邻居表
R2	<ul style="list-style-type: none">○ 10.0.0.4/30 [110/2] via 10.0.0.1, 00:18:11, gigabitethernet0○ [110/2] via 10.0.0.10, 00:06:51, gigabitethernet2○ 10.0.0.16/30 [110/2] via 10.0.0.14, 00:11:04, gigabitethernet1○ 192.168.1.0/24 [110/2] via 10.0.0.1, 00:18:11, gigabitethernet0○ 192.168.2.0/24 [110/2] via 10.0.0.14, 00:11:04, gigabitethernet1
R3	<ul style="list-style-type: none">○ 10.0.0.0/30 [110/2] via 10.0.0.9, 00:11:56, gigabitethernet2○ [110/2] via 10.0.0.5, 00:07:30, gigabitethernet1○ 10.0.0.12/30 [110/2] via 10.0.0.18, 00:07:43, gigabitethernet0○ 192.168.1.0/24 [110/2] via 10.0.0.5, 00:07:30, gigabitethernet1○ 192.168.2.0/24 [110/2] via 10.0.0.18, 00:13:46, gigabitethernet0



设备	邻居表
R4	<div><div>○ 10.0.0.0/30 [110/2] via 10.0.0.13, 00:12:36, gigabitethernet1</div><div>○ 10.0.0.4/30 [110/2] via 10.0.0.17, 00:08:17, gigabitethernet0</div><div>○ 10.0.0.8/30 [110/2] via 10.0.0.17, 00:14:24, gigabitethernet0</div><div>○ [110/2] via 10.0.0.13, 00:12:36, gigabitethernet1</div><div>C 10.0.0.12/30 is directly connected, 00:28:45, gigabitethernet1</div><div>C 10.0.0.16/30 is directly connected, 00:28:52, gigabitethernet0</div><div>C 127.0.0.0/8 is directly connected, 00:34:40, lo0</div><div>○ 192.168.1.0/24 [110/3] via 10.0.0.13, 00:12:36, gigabitethernet1</div><div>○ [110/3] via 10.0.0.17, 00:08:10, gigabitethernet0</div><div>C 192.168.2.0/24 is directly connected, 00:28:37, gigabitethernet2</div></div>

OSPF故障排除基本思路

- 分析步骤一：**了解详细的故障现象**。动态路由协议运行在路由器与路由器之间，出现故障后，首先要定位故障所在，比如路由表中缺少哪些路由、哪些邻居等等。
- 分析步骤二：**确认交互路由的路由器之间链路是否相通**。动态路由协议运行在ip层之上，各个路由器之间要交互路由协议报文，首先链路层要保证相通。
- 分析步骤三：**确认OSPF的配置没有问题**。检查相关邻居的配置，以及OSPF相关的功能配置是否正确。
- 分析步骤四：**确认所有邻居的状态是否为FULL或2way**。在此路由器上使用系统提供的show工具查看相关信息，比如OSPF的接口表，邻居表等等。
- 基本上OSPF问题都是**OSPF协商双方参数配置问题**。

迈普 建设中国人的安全网络