第14讲 进程调度原则与策略



§2.3 Scheduling Criteria



User-oriented

- Response Time(响应时间)
 - Elapsed time between the submission of a request until there is output.
 - 常用于评价分时系统的性能。
- Turnaround time (周转时间)
 - 是指从作业提交给系统开始,到作业完成为止的这段时间间隔(也称为作业周转时间)
 - 常用于评价批处理系统的性能。



User-oriented

- Deadlines (截止时间)

 - 常用于评价实时系统的性能。



System-oriented

- Throughput (吞吐量)
 - 单位时间内系统所完成的作业数
 - 用于评价批处理系统的性能

- 处理机利用率
 - This is the percentage of time that the processor is busy.
 - Effective and efficient utilization of the processor.



System-oriented

- Balancing Resource (资源平衡)
 - Keep the resources of the system busy.
 - 适用于长程调度和中程调度
- Fairness (公平性)
 - Process should be treated the same, and no process should suffer starvation.



Priorities

- Scheduler will always choose a process of higher priority over one of lower priority.
- Have multiple Ready queues to represent each level of priority.
- Lower-priority may suffer starvation.
 - allow a process to change its priority based on its age (生存期) or execution history.



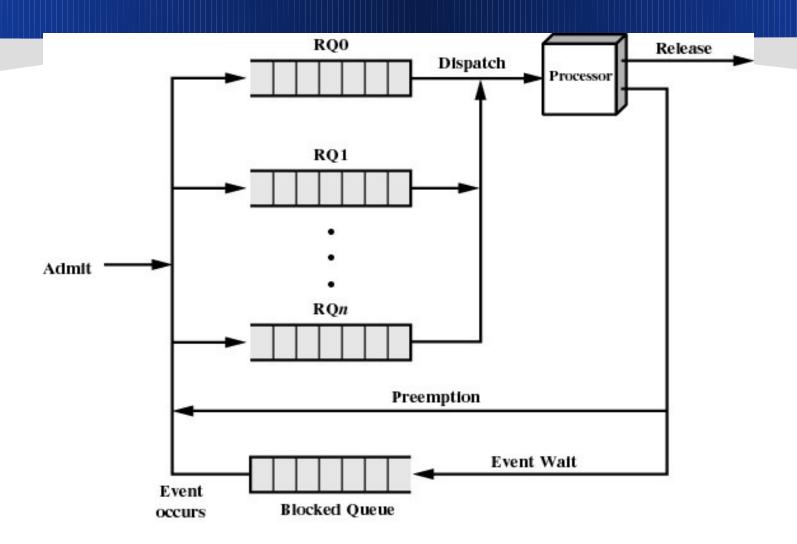


Figure 9.4 Priority Queuing