

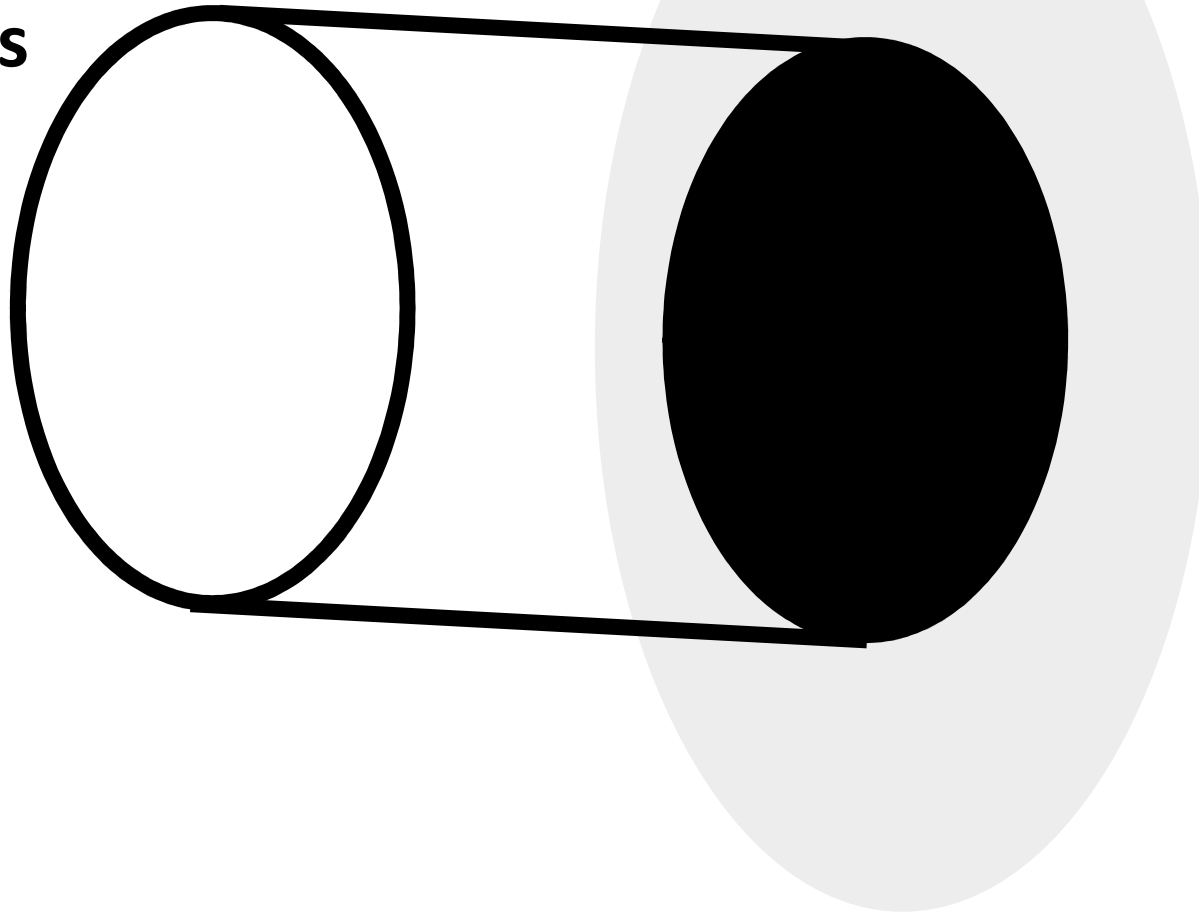
# CS 154

**Unrecognizability,  
Undecidability,  
Diagonalization**

**“There are more problems to solve  
than there are programs  
to solve them.”**

**Languages  
over  $\{0,1\}$**

**Turing  
Machines**



**$f : A \rightarrow B$  is *not* onto  $\Leftrightarrow (\exists b \in B)(\forall a \in A)[f(a) \neq b]$**

**Let  $L$  be any set and  $2^L$  be the power set of  $L$**

**Theorem: There is *no* onto function from  $L$  to  $2^L$**

**No function from  $L$  to  $2^L$   
can “cover” all the elements in  $2^L$**

**No matter what the set  $L$  is,  
the power set  $2^L$  *always* has  
strictly larger cardinality than  $L$**

# Thm: There are *unrecognizable* languages

Suppose every language *is* recognizable.

Then for every language  $L'$  over  $\{0,1\}$   
there is a TM  $M$  such that  $L(M) = L'$ .

This means that the function

$$f(M) = L(M)$$

from  $\{\text{Turing Machines}\}$  to  $\{\text{Languages}\}$   
is *onto*:

For every  $L'$  in  $\{\text{Languages}\}$ , there is an  $M$  in  
 $\{\text{Turing Machines}\}$  such that  $f(M) = L'$

# Thm: There are *unrecognizable* languages

Assuming every language is recog., there's an onto function  
 $f: \{\text{Turing Machines}\} \rightarrow \{\text{Languages}\}$

$\{\text{Turing Machines}\}$

$\{\text{Languages over } \{0,1\}\}$

$\cap$

$\{0,1\}^*$

$\updownarrow$

$\{\text{Sets of strings of 0s and 1s}\}$

$\parallel$

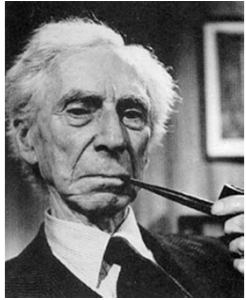
$\parallel$

Set  $S$

Set of all subsets of  $M$ :  $2^S$

Since  $f$  is onto, there is also an onto  $g$  from  $S$  to  $2^S$ .  
 But there is *no* onto function from  $S$  to  $2^S$ . Contradiction!

This is an *extremely* generic argument!



# Russell's Paradox in Set Theory

In the early 1900's, logicians were trying to define consistent foundations for mathematics.

Suppose  $X = \text{"Universe of all possible sets"}$

Frege's Axiom: Let  $f : X \rightarrow \{0,1\}$

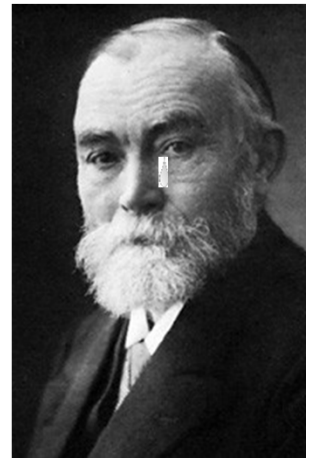
Then  $\{S \in X \mid f(S) = 1\}$  is a set.

Define  $F = \{S \in X \mid S \notin S\}$

Suppose  $F \in F$ . Then by definition,  $F \notin F$ .

So  $F \notin F$  and by definition  $F \in F$ .

*This logical system is inconsistent!*



# **A Concrete Undecidable Problem: The Acceptance Problem for TMs**

$$A_{\text{TM}} = \{ (M, w) \mid M \text{ is a TM that accepts string } w \}$$

**Theorem [Turing'30s]**

**$A_{\text{TM}}$  is recognizable but NOT decidable**

$A_{TM} = \{ (M, w) \mid M \text{ is a TM that accepts string } w \}$

$A_{TM}$  is undecidable: (proof by contradiction)

Suppose  $H$  is a machine that decides  $A_{TM}$

$$H( (M, w) ) = \begin{cases} \text{Accept} & \text{if } M \text{ accepts } w \\ \text{Reject} & \text{if } M \text{ does not accept } w \end{cases}$$

Define a new TM  $D$  as follows:

$D(M)$ : Run  $H$  on  $(M, M)$  and output the *opposite* of  $H$

$$D(\mathbf{D}) = \begin{cases} \text{Reject} & \text{if } \mathbf{D} \text{ accepts } \mathbf{D} \\ \text{Accept} & \text{if } \mathbf{D} \text{ does not accept } \mathbf{D} \end{cases}$$

Set  $M=D$ ?





# The table of outputs of $H(x,y)$

		<b>y</b>				
		<b>w<sub>1</sub></b>	<b>w<sub>2</sub></b>	<b>w<sub>3</sub></b>	<b>w<sub>4</sub> ...</b>	<b>D</b>
<b>x</b>	<b>M<sub>1</sub></b>	accept	accept	accept	reject	accept
	<b>M<sub>2</sub></b>	reject	accept	reject	reject	reject
	<b>M<sub>3</sub></b>	accept	reject	reject	accept	accept
	<b>M<sub>4</sub></b>	accept	reject	reject	reject	accept
	<b>:</b>					
	<b>D</b>	reject	reject	accept	accept	<b>?</b>

The behavior of  $D(x)$  is a *diagonal* on this table

	$w_1$	$w_2$	$w_3$	$w_4$ ...	D
$M_1$	reject	accept	accept	reject	accept
$M_2$	reject	reject	reject	reject	reject
$M_3$	accept	reject	accept	accept	accept
$M_4$	accept	reject	reject	accept	accept
:					
D	reject	reject	accept	accept	?

$D(x)$  outputs the *opposite* of  $H(x,x)$

$D(D)$  outputs the *opposite* of  $H(D,D)=D(D)$

$A_{TM} = \{ (M, w) \mid M \text{ is a TM that accepts string } w \}$

$A_{TM}$  is undecidable: (a constructive proof)

Let  $U$  be a machine that recognizes  $A_{TM}$

$$U( (M, w) ) = \begin{cases} \text{Accept} & \text{if } M \text{ accepts } w \\ \text{Rejects or loops} & \text{otherwise} \end{cases}$$

Define a new TM  $D_U$  as follows:

$D_U(M)$ : Run  $U$  on  $(M, M)$  until the simulation halts  
Output the opposite answer

$$D_U(D_U) = \begin{cases} \text{Reject if } D_U \text{ accepts } D_U \\ \text{(i.e. if } H(D_U, D_U) = \text{Accept}) \\ \\ \text{Accept if } D_U \text{ rejects } D_U \\ \text{(i.e. if } H(D_U, D_U) = \text{Reject}) \\ \\ \text{Loops if } D_U \text{ loops on } D_U \\ \text{(i.e. if } H(D_U, D_U) \text{ loops)} \end{cases}$$

**Note: There is no contradiction here!**

**$D_U$  must loop on  $D_U$**

**We have an input  $(D_U, D_U)$  which is *not* in  $A_{TM}$   
but  $U$  infinitely loops on  $(D_U, D_U)$ !**

**In summary:**

**Given the code of any machine  $U$  that *recognizes*  $A_{TM}$  (i.e. a Universal Turing Machine) we can effectively construct an input  $(D_U, D_U)$ , where:**

- 1.  $(D_U, D_U)$  does not belong to  $A_{TM}$**
- 2.  $U$  *runs forever* on the input  $(D_U, D_U)$**
- 3. So  $U$  cannot decide  $A_{TM}$**

**Given any program that recognizes the Acceptance Problem, we can efficiently construct an input where the program hangs!**

**Theorem:  $A_{TM}$  is recognizable but NOT decidable**

**Corollary:  $\neg A_{TM}$  is not recognizable**

**Proof: Suppose  $\neg A_{TM}$  is recognizable.  
Then  $\neg A_{TM}$  and  $A_{TM}$  are both recognizable.  
But that would mean they're both decidable...  
... this is a contradiction!**

# The Halting Problem

$\text{HALT}_{\text{TM}} = \{ (M, w) \mid M \text{ is a TM that halts on string } w \}$

**Theorem:**  $\text{HALT}_{\text{TM}}$  is undecidable

**Proof:** Assume (for a contradiction)

there is a TM  $H$  that decides  $\text{HALT}_{\text{TM}}$

**Idea:** Use  $H$  to construct a TM  $M'$  that *decides*  $A_{\text{TM}}$

$M'(M, w)$ : Run  $H(M, w)$

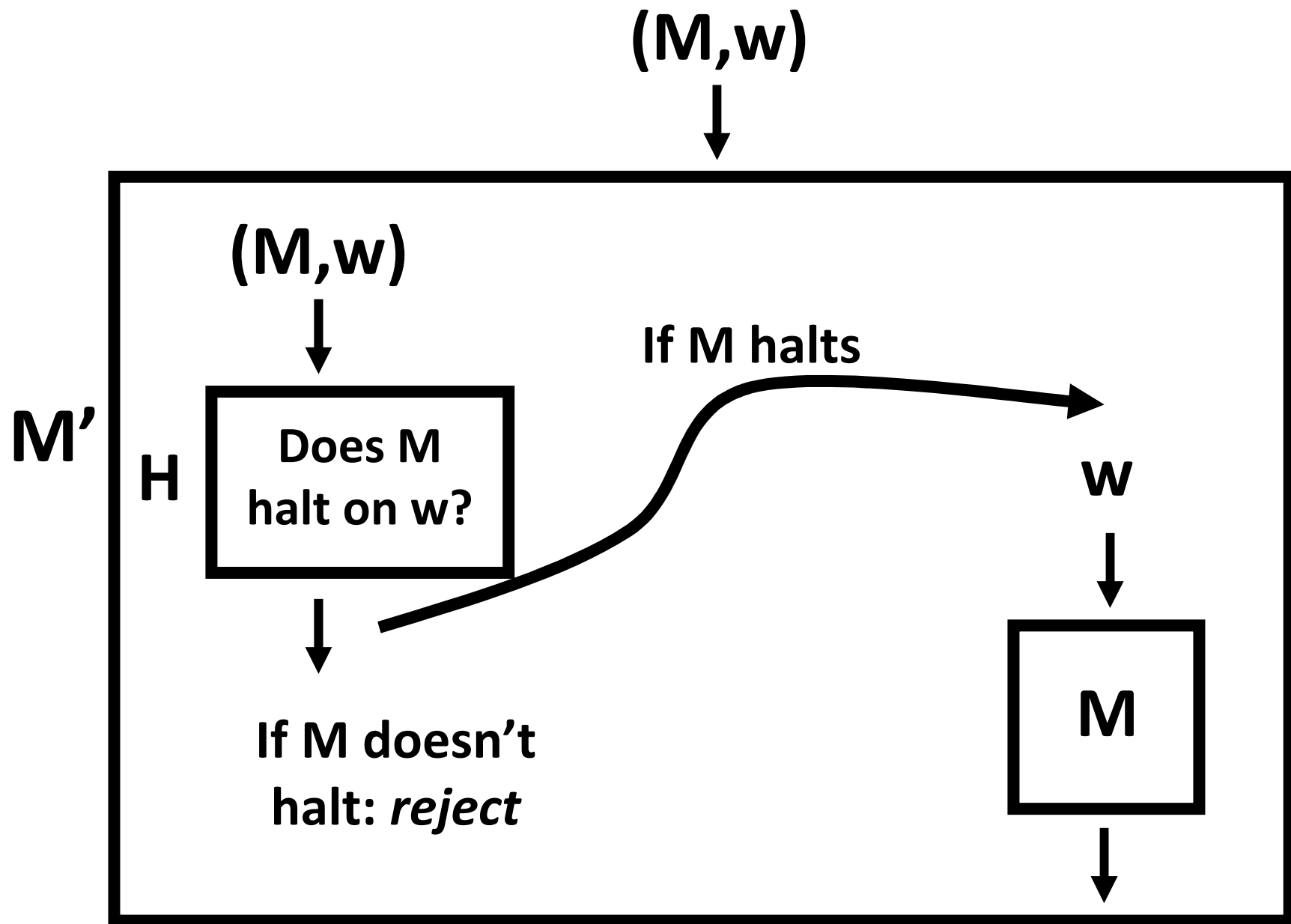
If  $H$  rejects then *reject*

If  $H$  accepts, run  $M$  on  $w$  until it halts:

If  $M$  accepts, then *accept*

If  $M$  rejects, then *reject*

**Claim:** If  $H$  exists, then  $M'$  decides  $A_{\text{TM}}$





**Can often prove a language  $L$  is undecidable by proving: “if  $L$  is decidable, then so is  $A_{TM}$ ”**

**We reduce  $A_{TM}$  to the language  $L$**

$$A_{TM} \leq L$$

**$L$  is “at least as difficult as”  $A_{TM}$**

# Reducing from One Problem to Another

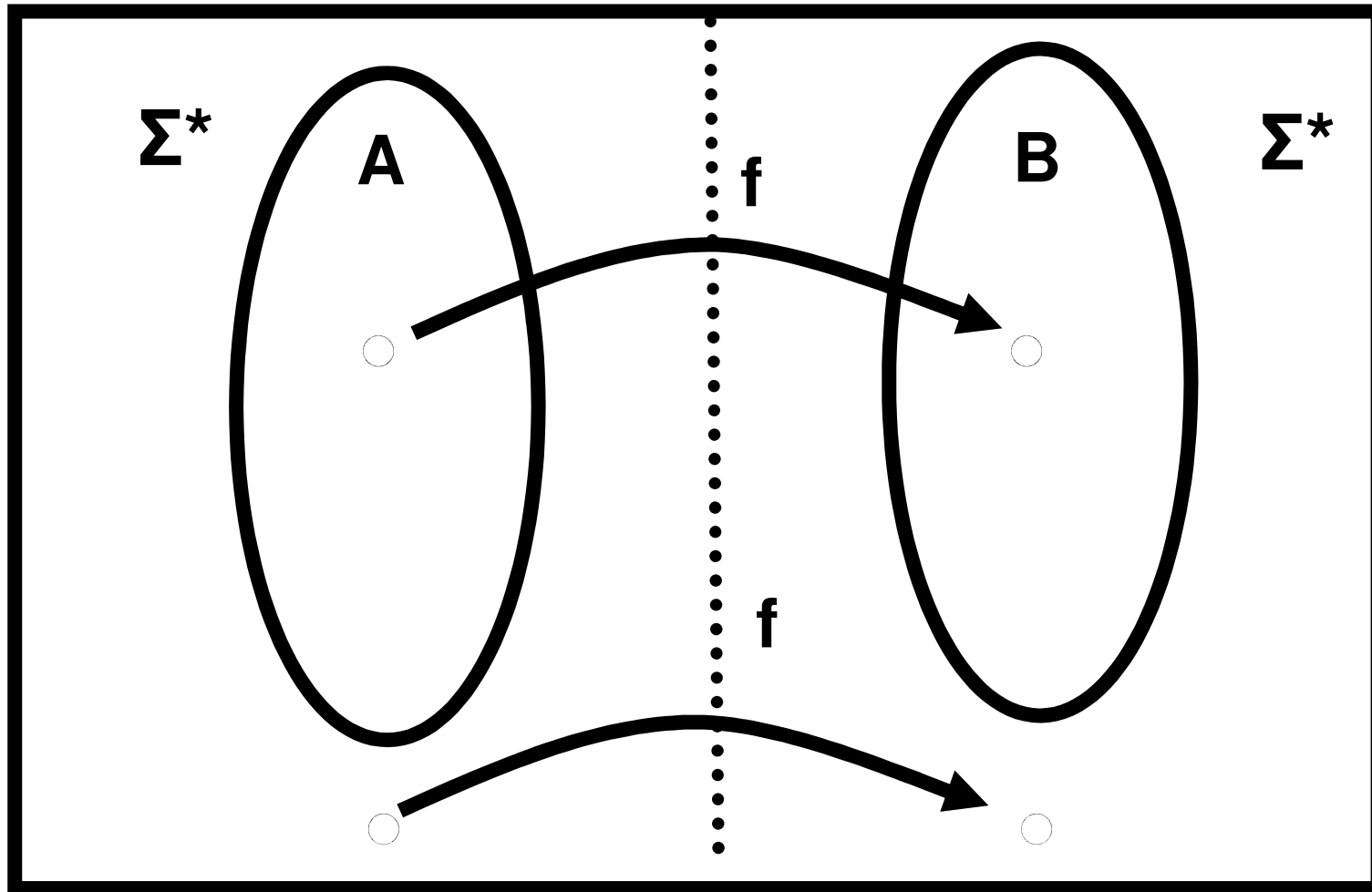
$f : \Sigma^* \rightarrow \Sigma^*$  is a computable function if  
there is a Turing machine  $M$  that halts with  
just  $f(w)$  written on its tape, for every input  $w$

A language  $A$  is *mapping reducible* to language  $B$ ,  
written as  $A \leq_m B$ , if there is a computable  
 $f : \Sigma^* \rightarrow \Sigma^*$  such that for every  $w$ ,

$$w \in A \iff f(w) \in B$$

$f$  is called a mapping reduction  
(or many-one reduction) from  $A$  to  $B$

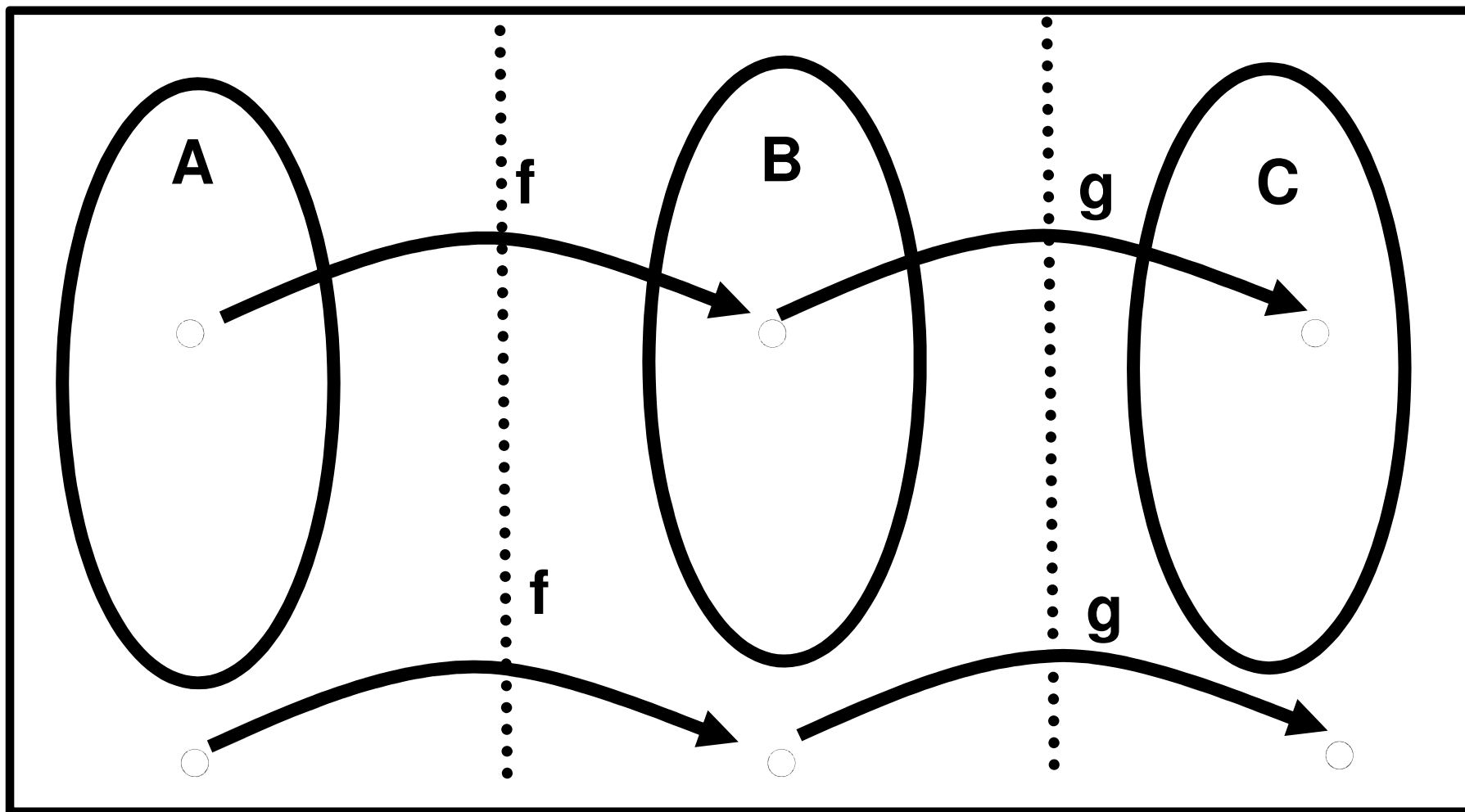
Let  $f : \Sigma^* \rightarrow \Sigma^*$  be a computable function  
such that  $w \in A \Leftrightarrow f(w) \in B$



Say: “A is mapping reducible to B”

Write:  $A \leq_m B$

**Theorem: If  $A \leq_m B$  and  $B \leq_m C$ , then  $A \leq_m C$**



$$w \in A \Leftrightarrow f(w) \in B \Leftrightarrow g(f(w)) \in C$$

**Theorem: If  $A \leq_m B$  and  $B$  is decidable,  
then  $A$  is decidable**

**Proof: Suppose TM  $M$  decides  $B$ .**

**Let  $f$  be a mapping reduction from  $A$  to  $B$**

**We build a machine  $M'$  for deciding  $A$**

**$M'(w)$ :**

- 1. Compute  $f(w)$**
- 2. Run  $M$  on  $f(w)$ , output its answer**

**$w \in A \iff f(w) \in B$  so  $w \in A \Rightarrow M'$  accepts  $w$   
 $w \notin A \Rightarrow M'$  rejects  $w$**

**Theorem: If  $A \leq_m B$  and  $B$  is recognizable,  
then  $A$  is recognizable**

**Proof: Let  $M$  recognize  $B$ .**

**Let  $f$  be a mapping reduction from  $A$  to  $B$**

**To *recognize*  $A$ , we build a machine  $M'$**

**$M'(w)$ :**

- 1. Compute  $f(w)$**
- 2. Run  $M$  on  $f(w)$ , output its answer  
if you ever receive one**

**Theorem: If  $A \leq_m B$  and  $B$  is decidable,  
then  $A$  is decidable**

**Corollary: If  $A \leq_m B$  and  $A$  is undecidable,  
then  $B$  is undecidable**

**Theorem: If  $A \leq_m B$  and  $B$  is recognizable,  
then  $A$  is recognizable**

**Corollary: If  $A \leq_m B$  and  $A$  is unrecognizable,  
then  $B$  is unrecognizable**

# A mapping reduction from $A_{TM}$ to $HALT_{TM}$

**Theorem:**  $A_{TM} \leq_m HALT_{TM}$

**$f(z) :=$  Decode  $z$  into a pair  $(M, w)$**

**Construct a TM  $M'$  with the specification:**

**“ $M'(w)$  = Simulate  $M$  on  $w$ .**

**if  $M(w)$  accepts then *accept***

**else *loop forever*”**

**Output  $(M', w)$**

**We have  $z \in A_{TM} \iff (M', w) \in HALT_{TM}$**

**Corollary:  $HALT_{TM}$  is undecidable**



**Theorem:**  $A_{TM} \leq_m \text{HALT}_{TM}$

**Corollary:**  $\neg A_{TM} \leq_m \neg \text{HALT}_{TM}$

**Proof?**

**Corollary:**  $\neg \text{HALT}_{TM}$  is unrecognizable!

**Proof:** If  $\neg \text{HALT}_{TM}$  were recognizable, then  
           $\neg A_{TM}$  would be recognizable...

**Theorem:  $\text{HALT}_{\text{TM}} \leq_m A_{\text{TM}}$**

**Proof: Define the computable function**

**$f(M, w) :=$  Construct  $M'$  with the specification:**

**“ $M'(w)$  = If  $M(w)$  halts then *accept*  
else *loop forever*”**

**Output  $(M', w)$**

**Observe  $(M, w) \in \text{HALT}_{\text{TM}} \iff (M', w) \in A_{\text{TM}}$**