Announcements

- **Assignment 8: MapReduce!**

  - Assignment 8 requires you to code up your very own MapReduce implementation.

  - Assignment 8 went out on Wednesday night, and is due this coming Wednesday at 11:59pm. To incentivize you to turn in the final assignment on time, I've changed the Assignment 8 late policy a bit.

    - If the assignment is turned in on time, then I'll multiply your overall score by 1.08, which has the potential to raise your entire homework average by one full percentage point.

    - If the assignment is turned in one day late, then you can still get 100% of the points. That means there's no penalty for turning in the assignment on Thursday, June 8th.

    - If the assignment is turned in two days late, then your grade is capped at 90%.

    - Assignment 8 may not be turned in more than than two days late. That part still holds.

- **Today's Agenda**

  - Take a step back and provide a high-level view of all of the various design principles we've discussed this quarter, reviewing previously discussed examples and introducing new ones.

  - Time Permitting, introduce the idea of a slow system call and what that means.

- **Wednesday's Agenda**

  - Finish up discussion of design principles.

- Introduce the MapReduce programming model, and discuss its implementation.