

CS 154

More on Reductions, Rice's Theorem

Reducing One Problem to Another

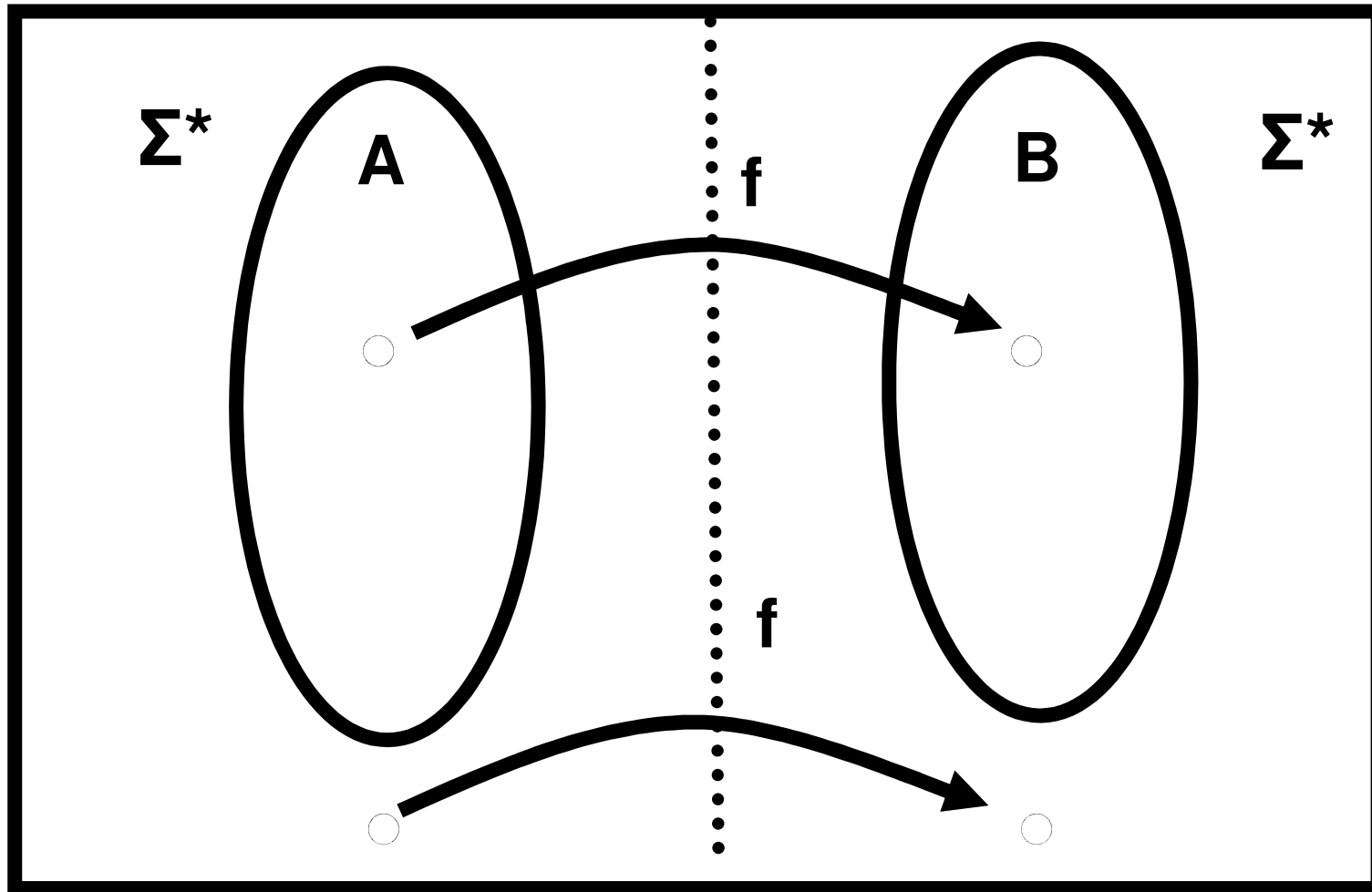
$f : \Sigma^* \rightarrow \Sigma^*$ is a computable function if
there is a Turing machine M that halts with
just $f(w)$ written on its tape, for every input w

A language A is *mapping reducible* to language B ,
written as $A \leq_m B$, if there is a computable
 $f : \Sigma^* \rightarrow \Sigma^*$ such that for every w ,

$$w \in A \iff f(w) \in B$$

f is called a mapping reduction
(or many-one reduction) from A to B

Let $f : \Sigma^* \rightarrow \Sigma^*$ be a computable function
such that $w \in A \Leftrightarrow f(w) \in B$



Say: “A is mapping reducible to B”

Write: $A \leq_m B$

Examples

$A_{\text{DFA}} = \{ (D, w) \mid D \text{ encodes a DFA over some } \Sigma, \text{ and } D \text{ accepts } w \in \Sigma^* \}$

$A_{\text{NFA}} = \{ (N, w) \mid N \text{ encodes an NFA, } D \text{ accepts } w \}$

Theorem: $A_{\text{DFA}} \leq_m A_{\text{NFA}}$

Every DFA can be trivially written as an NFA.

So one mapping reduction f from A_{DFA} to A_{NFA} is:

$f(D, w) := \text{Construct NFA } N \text{ which is equivalent to } D$
Output (N, w)

Theorem: $A_{\text{NFA}} \leq_m A_{\text{DFA}}$

$f(N, w) := \text{Use the subset construction to convert NFA } N \text{ into an equivalent DFA } D. \text{ Output } (D, w)$

**Theorem: If $A \leq_m B$ and B is decidable,
then A is decidable**

**Corollary: If $A \leq_m B$ and A is undecidable,
then B is undecidable**

**Theorem: If $A \leq_m B$ and B is recognizable,
then A is recognizable**

**Corollary: If $A \leq_m B$ and A is unrecognizable,
then B is unrecognizable**

Theorem: $A_{TM} \leq_m \text{HALT}_{TM}$

Define

$f(z) :=$ Decode z into a pair (M, w)

Construct M' with the specification:

“ $M'(w)$ = Simulate M on w .

if $M(w)$ accepts then *accept*

else *loop forever*”

Output (M', w)

We have $z \in A_{TM} \iff (M', w) \in \text{HALT}_{TM}$

Theorem: $A_{TM} \leq_m \text{HALT}_{TM}$

Corollary: $\neg A_{TM} \leq_m \neg \text{HALT}_{TM}$

Corollary: $\neg \text{HALT}_{TM}$ is unrecognizable!

Proof: If $\neg \text{HALT}_{TM}$ were recognizable, then
 $\neg A_{TM}$ would be recognizable...

Theorem: $\text{HALT}_{\text{TM}} \leq_m A_{\text{TM}}$

Proof: Define the computable function:

$f(z) :=$ Decode z into a pair (M, w)

Construct M' with the specification:

“ $M'(w)$ = Simulate M on w .

**If $M(w)$ halts then *accept*
else *loop forever*”**

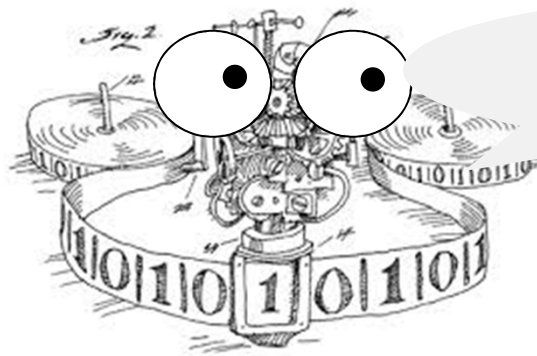
Output (M', w)

Observe $(M, w) \in \text{HALT}_{\text{TM}} \iff (M', w) \in A_{\text{TM}}$

Corollary: $\text{HALT}_{\text{TM}} \equiv_m \text{A}_{\text{TM}}$

Yo, T.M.! I can give you the magical power to either compute the halting problem, or the acceptance problem. Which do you want?

Wow, hm, so hard to choose...



I can't decide!



The Emptiness Problem for TMs

$$\text{EMPTY}_{\text{TM}} = \{ M \mid M \text{ is a TM such that } L(M) = \emptyset \}$$

Given a program, does it reject or loop on every input?

Theorem: EMPTY_{TM} is *not* recognizable

Proof: Show that $\neg A_{\text{TM}} \leq_m \text{EMPTY}_{\text{TM}}$

$f(z) :=$ Decode z into a pair (M, w) .

Output a TM M' with the behavior:

*“ $M'(x) :=$ if $(x = w)$ then output answer of $M(w)$,
else reject”*

$$\begin{aligned} z \notin A_{\text{TM}} &\iff M \text{ doesn't accept } w \\ &\iff L(M') = \emptyset \iff M' \in \text{EMPTY}_{\text{TM}} \\ &\iff f(z) \in \text{EMPTY}_{\text{TM}} \end{aligned}$$

The Emptiness Problem for Other Stuff

$$\text{EMPTY}_{\text{DFA}} = \{ M \mid M \text{ is a DFA such that } L(M) = \emptyset \}$$

Given a DFA, does it reject every input?

Theorem: $\text{EMPTY}_{\text{DFA}}$ is decidable

Why?

$$\text{EMPTY}_{\text{NFA}} = \{ M \mid M \text{ is a NFA such that } L(M) = \emptyset \}$$

$$\text{EMPTY}_{\text{REX}} = \{ R \mid M \text{ is a regexp such that } L(M) = \emptyset \}$$

The Equivalence Problem

$$EQ_{TM} = \{(M, N) \mid M, N \text{ are TMs and } L(M) = L(N)\}$$

Do two programs compute the same function?

Theorem: EQ_{TM} is *unrecognizable*

Proof: Reduce $EMPTY_{TM}$ to EQ_{TM}

Let M_{\emptyset} be a TM that always loops forever,
so $L(M_{\emptyset}) = \emptyset$

Define $f(M) := (M, M_{\emptyset})$

$$\begin{aligned} M \in EMPTY_{TM} &\iff L(M) = L(M_{\emptyset}) \\ &\iff (M, M_{\emptyset}) \in EQ_{TM} \end{aligned}$$

Moral: Analyzing Programs is Really, Really Hard.

**How can we more easily
tell when some “program analysis”
problem is undecidable?**

Problem 1 Undecidable

$\{ (M, w) \mid M \text{ is a TM that on input } w, \text{ tries to move its head past the left end of the input } \}$

Problem 2 Decidable

$\{ (M, w) \mid M \text{ is a TM that on input } w, \text{ moves its head left at least once, at some point} \}$

Problem 1 Undecidable

$L' = \{ (M, w) \mid M \text{ is a TM that on input } w, \text{ tries to move its head past the left end of the input} \}$

Proof: Reduce A_{TM} to L'

On input (M, w) , make a TM N that shifts w over one cell, marks a special symbol $\$$ on the leftmost cell, then simulates $M(w)$ on the tape.

If M 's head moves to the cell with $\$$ but has not yet accepted, N moves the head back to the right.

If M accepts, N tries to move its head past the $\$$.

(M, w) is in A_{TM} if and only if (N, w) is in L'

Problem 2 Decidable

$\{ (M, w) \mid M \text{ is a TM that on input } w, \text{ moves its head left at least once, at some point} \}$

**On input (M, w) , run M on w for
 $|Q| + |w| + 1$ steps,
where $|Q|$ = number of states of M .**

Accept	If M's head moved left at all
Reject	Otherwise

(Why does this work?)

Problem 3

**REVERSE = { M | M is a TM with the property:
for all w , $M(w)$ accepts $\Leftrightarrow M(w^R)$ accepts }.**

Decidable or not?

REVERSE is undecidable.

Rice's Theorem

Let $P : \{\text{Turing Machines}\} \rightarrow \{0,1\}$.

(Think of 0=false, 1=true) Suppose P satisfies:

1. (Nontrivial) There are TMs M_{YES} and M_{NO} where $P(M_{\text{YES}}) = 1$ and $P(M_{\text{NO}}) = 0$
2. (Semantic) For all TMs M_1 and M_2 ,
If $L(M_1) = L(M_2)$ then $P(M_1) = P(M_2)$

Then, $L = \{M \mid P(M) = 1\}$ is undecidable.

A Huge Hammer for Undecidability!



Some Examples and Non-Examples

Semantic Properties $P(M)$

- M accepts 0
- for all w , $M(w)$ accepts iff $M(w^R)$ accepts
 - $L(M) = \{0\}$
 - $L(M)$ is empty
 - $L(M) = \Sigma^*$
- M accepts 154 strings

$L = \{M \mid P(M) \text{ is true}\}$
is undecidable

Not Semantic!

- M halts and rejects 0
- M tries to move its head off the left end of the tape, on input 0
- M never moves its head left on input 0
- M has exactly 154 states
- M halts on all inputs

There are M_1 and M_2
such that $L(M_1) = L(M_2)$
and $P(M_1) \neq P(M_2)$

Rice's Theorem: If P is nontrivial and semantic, then $L = \{M \mid P(M) = 1\}$ is undecidable.

Proof: Either reduce A_{TM} or $\neg A_{TM}$ to the language L

Define M_\emptyset to be a TM such that $L(M_\emptyset) = \emptyset$

Case 1: $P(M_\emptyset) = 0$

Since P is nontrivial, there's M_{YES} such that $P(M_{YES}) = 1$

Reduction from A_{TM} to L On input (M, w) , output:

" $M_w(x) := \text{If } ((M \text{ accepts } w) \ \& \ (M_{YES} \text{ accepts } x)) \text{ then ACCEPT, else REJECT}"$

If M accepts w , then $L(M_w) = L(M_{YES})$

Since $P(M_{YES}) = 1$, we have $P(M_w) = 1$ and $M_w \in L$

If M does not accept w , then $L(M_w) = L(M_\emptyset) = \emptyset$

Since $P(M_\emptyset) = 0$, we have $M_w \notin L$

Rice's Theorem: If P is nontrivial and semantic, then $L = \{M \mid P(M) = 1\}$ is undecidable.

Proof: Either reduce A_{TM} or $\neg A_{TM}$ to the language L

Define M_\emptyset to be a TM such that $L(M_\emptyset) = \emptyset$

Case 2: $P(M_\emptyset) = 1$

Since P is nontrivial, there's M_{NO} such that $P(M_{NO}) = 0$

Reduction from $\neg A_{TM}$ to L On input (M, w) , output:

" $M_w(x) := \text{If } ((M \text{ accepts } w) \ \& \ (M_{NO} \text{ accepts } x)) \text{ then ACCEPT, else REJECT}"$

If M does not accept w , then $L(M_w) = L(M_\emptyset) = \emptyset$

Since $P(M_\emptyset) = 1$, we have $M_w \in L$

If M accepts w , then $L(M_w) = L(M_{NO})$

Since $P(M_{NO}) = 0$, we have $M_w \notin L$

The Regularity Problem for Turing Machines

$\text{REGULAR}_{\text{TM}} = \{ M \mid M \text{ is a TM and } L(M) \text{ is regular} \}$

Given a program, is it equivalent to some DFA?

Theorem: $\text{REGULAR}_{\text{TM}}$ is *not* recognizable

Proof: Use Rice's Theorem!

$P(M) := "L(M) \text{ is regular}"$ is nontrivial:

- there's an M_{\emptyset} which never halts: $P(M_{\emptyset}) = 1$
- there's an M' deciding $\{0^n 1^n \mid n \geq 0\}$: $P(M') = 0$

P is also semantic:

If $L(M) = L(M')$ then $L(M)$ is regular iff $L(M')$ is regular, so $P(M) = 1$ iff $P(M') = 1$, so $P(M) = P(M')$

By Rice's Thm, we have $\neg A_{\text{TM}} \leq_m \text{REGULAR}_{\text{TM}}$

Recognizability via Logic

Def. A decidable predicate $R(x,y)$ is a proposition about the input strings x and y , such that some TM M implements R . That is,

for all x, y , $R(x,y)$ is TRUE $\Rightarrow M(x,y)$ accepts
 $R(x,y)$ is FALSE $\Rightarrow M(x,y)$ rejects

Can think of R as a function from $\Sigma^* \times \Sigma^* \rightarrow \{T,F\}$

EXAMPLES: $R(x,y)$ = “ xy has at most 100 zeroes”
 $R(N,y)$ = “TM N halts on y in at most 99 steps”

Theorem: A language A is *recognizable* if and only if there is a decidable predicate $R(x, y)$ such that:

$$A = \{ x \mid \exists y R(x, y) \}$$

Proof: (1) If $A = \{ x \mid \exists y R(x, y) \}$ then A is recognizable

**Define the TM $M(x)$: For all finite-length strings y ,
If $R(x, y)$ is true, accept.**

Then, M accepts exactly those x s.t. $\exists y R(x, y)$ is true

(2) If A is recognizable, then $A = \{ x \mid \exists y R(x, y) \}$

Suppose TM M recognizes A .

Let $R(x, y)$ be TRUE iff M accepts x in $|y|$ steps

Then, M accepts $x \Leftrightarrow \exists y R(x, y)$