

Diffusion NMF Algorithms

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1 Standard Multiplicative Update

Algorithm 1 Input: D, K, number of components

$X \leftarrow$ randomized n x components matrix

$V \leftarrow$ randomized components x m matrix

repeat

$$X \leftarrow X \cdot \frac{DK^T V^T}{XVKK^T V^T}$$

$$V \leftarrow V \cdot \frac{X^T DK^T}{X^T X V K K^T}$$

until Convergence

return X, V

2 Modified Hoyer Projection Algorithm

Algorithm 2 Input: D, K, number of components, sparseness

$X \leftarrow$ randomized n x components matrix

$V \leftarrow$ randomized components x m matrix

Project each row of V to be non negative, have L1 norm based on desired sparseness, and unit L2 norm

repeat

$$X \leftarrow X \cdot \frac{DK^T V^T}{XVKK^T V^T}$$

$$V \leftarrow V + \eta_V \cdot (X^T DK^T - X^T XVKK^T)$$

$V \leftarrow$ Project each row of V' to be non negative, have L1 norm based on desired sparseness, and L2 norm of 1

until convergence

return X, V

3 Multiplicative Update with Projection

Algorithm 3 Input: D, K, number of components, sparseness

$X \leftarrow$ randomized n x components matrix

$V \leftarrow$ randomized components x m matrix

repeat

$$X \leftarrow X \cdot \frac{DK^T V^T}{XVKK^T V^T}$$

$$V \leftarrow V \cdot \frac{X^T DK^T}{X^T XVKK^T}$$

$V \leftarrow$ Project V to be non negative, have L1 norm based on desired sparseness, and L2 norm of 1

until Convergence

return X, V

4 Modified Hoyer Sparse Coding Algorithm

Algorithm 4 Input: D , K , number of components, λ (sparseness parameter)

$X \leftarrow$ randomized $n \times$ components matrix

$V \leftarrow$ randomized components $\times m$ matrix

repeat

$X \leftarrow X + \eta_X \cdot (DK^T V^T - X V K K^T V^T)$

Any negative values in X are set to 0

$V \leftarrow V \cdot \frac{X^T D K^T}{X^T X V K K^T + \lambda}$

Rescale each row of V to have unit L2 norm

until convergence

5 Two phase algorithm

Algorithm 5 Input: D , K , number of components, sparseness

Run Algorithm 1 (Standard Multiplicative Update) starting with random initial X , V

Run Algorithm 2 (Hoyer Projection) with the output from algorithm 1 as input (starting point)

return X, V from algorithm 2 output

6 Alternating Least Squares

$X \leftarrow$ randomized $n \times$ components matrix
 $V \leftarrow$ randomized components \times m matrix

repeat

•Solve for X :

$$\begin{pmatrix} K^T H^T \\ \sqrt{\eta} I_k \end{pmatrix} X^T = \begin{pmatrix} D^T \\ 0_{k \times m} \end{pmatrix}$$

Where I_k is a $k \times k$ identity matrix and $0_{k \times m}$ is a zero matrix of size $k \times m$

•Solve for V :

$$\begin{pmatrix} X \\ \sqrt{\beta} e_{1 \times k} \end{pmatrix} V = \begin{pmatrix} D \\ 0_{1 \times n} \end{pmatrix} K^{-1}$$

Where $e_{1 \times k}$ is a row vector with all components equal to 1 and $0_{1 \times n}$ is a zero vector

Set all negative values in V equal to 0

until convergence
