Developing Scalable Services and Managing their Transactions with CockroachDB

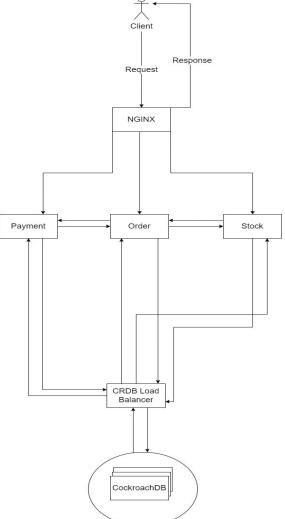


Adam Kadiev
Ayush Patandin
Jakub Nguyen
Mohamed Rashad
Kevin Nanhekhan



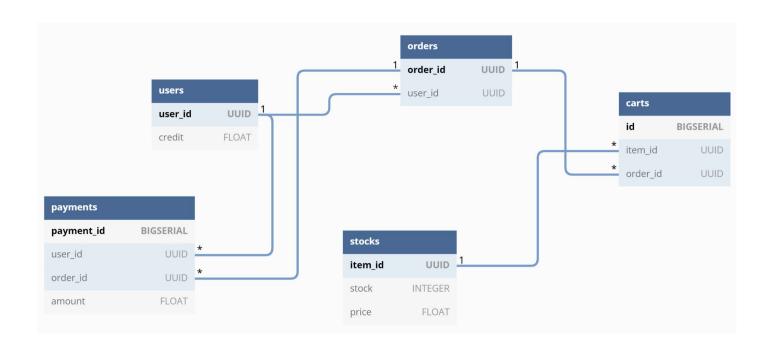
System Design

- Services are stateless
 - Each service can scale independently
- Interservice communication through REST calls
 - Services use Flask API
- Database used is a relational database
 - Key-value store under the hood
 - Distributed database
 - Load balancer
 - Adheres to ACID principles





CockroachDB table overview





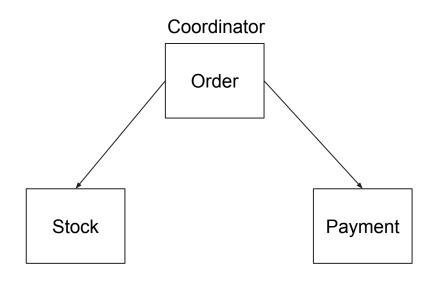
Method of transaction execution

- SQLAlchemy ORMs
 - SQLAlchemy sessions
 - Model Schema (Python Classes)
- Transactions using Two-Phase Commit
 - Services become stateful
 - Difficult to scale
- Transactions Managed by database
 - Services are stateless
 - Easy to scale



Method used for consistency

- Two-Phase Commit
 - Slow due to synchronous REST calls
- Transactions
 - Automatic retries
 - ACID guarantees





Scalability

- Horizontal Pod Scaling in Kubernetes
 - Given CPU usage, creates new instance of services
 - Minimum and maximum amount of pods specified

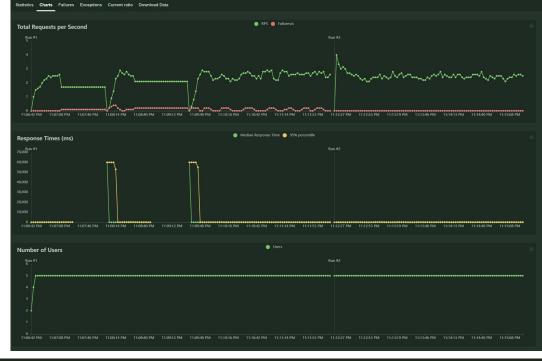
Fault-tolerance

CockroachDB replication and partitioning



Results: 2PC

- Delayed requests due to DB block
- 0 failures for 5 spawned users
- Prepared transactions in checkout



Туре	Name	# Requests	# Fails	Median (ms)	90%ile (ms)	99%ile (ms)	Average (ms)	Min (ms)	Max (ms)	Average size (bytes)	Current RPS	Current Failures/s
POST	/orders/addItem/[order_id]/[item_id]	71			25	37	18		37		0.3	
POST	/orders/checkout/[order_id]	35		100	180	250	120	78	249		0.3	
POST	/orders/create/[user_id]	37		18	27	62	21		62	52		
POST	/payment/add_funds/[user_id]/[amount]	37		20	32	48	22		48	14	0.1	
POST	/payment/create_user	39		16	21	32		13	32	51	0.2	
POST	/stock/add/[item_id]/[number]	80			27	47	20	14	47		0.7	
POST	/stock/item/create/[price]	80			28	100	20		102	51	0.7	
	Aggregated	379	0	17	62	180	29	12	249	23	2.3	0

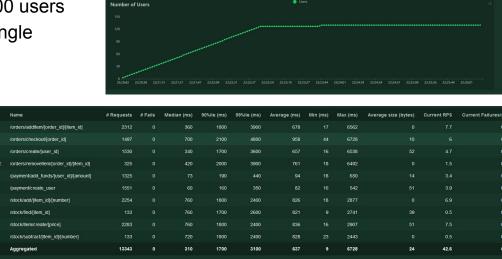


Results: Scalable Version

- 4 order and payment deployments
- 1 stock deployment
- Faster than 2PC
- Few inconsistencies for ~1000 users
 - → resolvable by performing single transaction in checkout

GET

```
onsistency test - Creating tmp folder...
Consistency test - tmp folder created
Consistency test - Populating the databases...
populate - Creating items ...
          Items created
opulate - Creating users ...
opulate - Users created
Consistency test - Databases populated
Consistency test - Starting the load test...
        Running concurrent checkouts...
stress - Concurrent checkouts finished...
Consistency test - Load test completed
Consistency test - Starting the consistency evaluation...
verify - Stock service inconsistencies in the logs: -4
verify - Stock service inconsistencies in the database: 0
verify - Payment service inconsistencies in the logs: 4
verify - Payment service inconsistencies in the database: 4.0
Consistency test - Consistency evaluation completed
```



RPS Failures/

LOCUST

Total Requests per Second

Response Times (ms)



Q&A

