Kevin Stubblefield

stubblefield.io | kevin@stubblefield.io | 405-695-1676

Technical Skills

Languages
- Experienced with C#/.NET, C++, Java
- Proficient in PHP, HTML5, CSS3, Javascript, JQuery
- Familiar with Ruby, Lua

Platforms
- Unity Game Engine, Godot Game Engine, Node.js
- Relational Database Systems, NoSql Database Systems

Tools
- RESTful API design
- MVC Frameworks

Professional Experience

5 Over Games, *Co-founder*   10/2015-present

- Developed responsive multi-page website connecting to Shopify for e-commerce
- Worked alongside contract artist to design interactive UX for both mobile game, Frack'n and company website
- Developed mobile game, Frack'n for iOS and Android, complete with in-app purchases, rewarded ad videos, and analytics
- A/B tested Frack'n with sample group of 50+ individuals

Paycom, *Software Developer I*   8/2016-present

- Extended legacy software as part of taskforce to reduce paper waste by up to 50% (about 6000 sheets per day)
- Developed shipping system improvements alongside team of 15 people to increase customer support efficiency by 30%
- Consulted with other departments to ensure the end product met design specifications
- Tracked multiple ongoing projects with Youtrack, the company's project management software
- Maintained payroll engine serving 20,000+ clients

Pioneer Telephone Cooperative, *Computer Programmer/Analyst*   5/2015-7/2016

- Built a system from scratch to notify 50,000+ customers of impending data threshold overages
- Designed web app to maintain databases and modify task schedules

Personal Projects

- Portfolio Website, built in a weekend
- Qwiktionary, small desktop app that allows for speedy lookup of definitions from Miriam-Webster Dictionary (github link)

Education

University of Central Oklahoma, Edmond, OK   12/2015
Bachelor of Science in Computer Science
Delta Epsilon Iota, Member, Fall 2012-Fall 2015